

PowerBuilder Extension Reference

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About This Book

Audience

This book is for programmers who build applications that use built-in PowerBuilder® extensions.

How to use this book

This book describes syntax and usage information for built-in extensions to the PowerScript® language:

- Chapter 1 presents an overview of PowerBuilder extensions and how you use them in a PowerScript application.
- Chapter 2 describes the objects used to build clients for Enterprise JavaBeans components.
- Chapter 3 describes the objects used to build SOAP clients for Web services.
- Chapter 4 presents an overview of the PowerBuilder Document Object Model (PBDOM).
- Chapters 5 through 17 describe each of the objects that make up the PBDOM.
- Chapter 18 provides a quick-reference list of PBDOM methods.

Related documents

Step-by-step instructions on building applications that use each of the built-in extensions are in *Application Techniques*.

For a complete list of PowerBuilder documentation, see the preface of *PowerBuilder Getting Started*.

Other sources of information

Use the Appeon Product Manuals web site to learn more about your product. The Appeon Product Manuals web site is accessible using a standard Web browser.

To access the Appeon Product Manuals web site, go to [Product Manuals at https://www.appeon.com/developers/library/product-manuals-for-pb](https://www.appeon.com/developers/library/product-manuals-for-pb).

The installation guide in PDF format can be accessed from the PowerBuilder installation package. The release bulletin can be accessed from [Online Help at https://www.appeon.com/support/documents/appeon_online_help/pb2017/release_bulletin_for_pb](https://www.appeon.com/support/documents/appeon_online_help/pb2017/release_bulletin_for_pb).

Conventions

The formatting conventions used in this manual are:

Formatting example	Indicates
Retrieve and Update	When used in descriptive text, this font indicates: <ul style="list-style-type: none">• Command, function, and method names• Keywords such as true, false, and null• Datatypes such as integer and char• Database column names such as emp_id and f_name• User-defined objects such as dw_emp or w_main
<i>variable or file name</i>	When used in descriptive text and syntax descriptions, oblique font indicates: <ul style="list-style-type: none">• Variables, such as myCounter• Parts of input text that must be substituted, such as pblname.pbd• File and path names
File>Save	Menu names and menu items are displayed in plain text. The greater than symbol (>) shows you how to navigate menu selections. For example, File>Save indicates “select Save from the File menu.”
<code>dw_1.Update()</code>	Monospace font indicates: <ul style="list-style-type: none">• Information that you enter in a dialog box or on a command line• Sample script fragments• Sample output fragments

If you need help

All customers are entitled to standard technical support for reproducible software defects. You can open a standard support ticket at the Appeon support site: <https://www.appeon.com/standardsupport/> (login required).

If your organization has purchased a premium support contract for this product, then the designated authorized support contact(s) may seek assistance with your technical issue or question at the Appeon support site: <https://support.appeon.com> (login required).

About this chapter

Contents

This chapter provides a brief introduction to PowerBuilder extensions.

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About PowerBuilder extensions

The PowerBuilder Native Interface (PBNI) is a standard programming interface that enables developers to extend the functionality of PowerBuilder. A PowerBuilder extension can be provided by Appeon, by you, or by a third party.

This book provides reference information for extensions provided by Appeon. In PowerBuilder, these extensions are for Enterprise JavaBeans clients, the PowerBuilder Document Object Model (PBDOM), SOAP clients for Web services, and the UDDIProxy class. Embedding these features in separate extension files instead of adding them to the core PowerBuilder runtime files helps keep the footprint of deployed applications as small as possible.

For information about building your own extensions, see the *PowerBuilder Native Interface Programmers Guide and Reference*.

To find out about extensions provided by other developers, check the PBNI section of the [PowerBuilder Code Samples Web site at https://www.appeon.com/developers/library/code-samples-for-pb](https://www.appeon.com/developers/library/code-samples-for-pb).

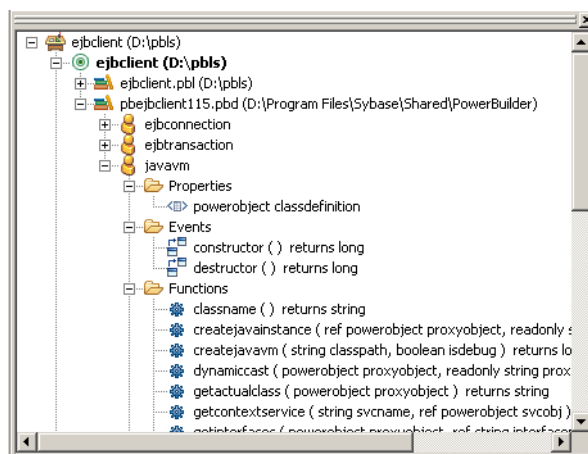
Using PowerBuilder extensions

Every PowerBuilder extension requires a compiled C++ shared library, usually with the extension *.pbx* (for *PowerBuilder eXtension*). The C++ shared library file contains classes and methods that you use in your PowerScript target in the same way that you use PowerBuilder system objects or user objects.

To use the shared library in PowerBuilder, you place it in PowerBuilder's search path. In the System Tree, right-click a library in your PowerScript target, select **Import PB Extension** from the pop-up menu, navigate to the shared library, and select **Open**. This imports the definitions in the PBX into the library in your target. You can alternatively add the associated PBD file to the target's library search path. The PBD acts as a wrapper for the C++ shared library, enabling PowerBuilder to display the objects and methods it contains.

When you deploy an application that uses an extension, the C++ shared library must be deployed in the application's search path with the other PowerBuilder runtime files.

When you import an extension into a PowerScript target, the classes it contains display in the System Tree as user objects. You can expand the objects to display properties, events, and functions. You can inherit from extension objects and use drag-and-drop programming from the inherited objects in the System Tree as you do for other user objects.



Using nonvisual classes

In PowerScript, use the classes in a nonvisual extension just as you would a custom class user object: declare an instance of the object, use the **CREATE** statement to create the instance, invoke the object's functions, and destroy the instance when you have finished with it. You can inherit from the native classes if you want to add functions or events to the class.

At runtime, instances of the native class are created as normal PowerBuilder objects.

Using visual classes

You do not need to declare an instance of a visual class or use the **CREATE** statement to create an instance. To use a visual extension, select File>Inherit from the PowerBuilder menu, select the PBL or PBD that contains the visual class in the Libraries list in the Inherit from Object dialog box, select the visual class, and click OK.

In the User Object painter, size the visual object and make any other changes you need, then save the object. You can then drag the new user object from the System Tree directly onto a window or onto another visual control, such as a tab control, and use it like any other visual user object.

PBXRuntimeError

PowerBuilder extensions can throw a special exception, `PBXRuntimeError`, that inherits from the PowerBuilder `RuntimeError` exception. If you use an extension in a PowerBuilder application, you should include try-catch blocks for this exception and report any occurrences to the provider of the extension. This exception is usually caused by programming errors within the extension.

Getting information about PowerBuilder extensions

Online Help

The classes and methods in the extensions provided by Appeon are described in this book, which is available in the PowerBuilder online Help. For PBDOM, each class is described in a separate chapter.

You can open the Help in several ways:

- Select *PowerBuilder Extension Reference* from the PowerBuilder Help Contents tab page.
- Double-click the file name (*pbextref.chm*) in the *C:\Users\Public\Documents\Appeon\PowerBuilder 17.0\Help* directory on Windows 2008, Windows 7, Windows 8.1, and Windows 10.
- Type a method name in the Script view, then press Shift+F1 to open the PowerBuilder Help Index tab with the focus on the first index entry for that method name. The name of the extension class displays in parentheses after the method name on the Index tab page, and it displays above the name of the method when you open the Help for the method.

If a PowerScript function description displays

If there is a PowerScript function with the same name, the Help opens automatically to display the PowerScript function. Click the Help Topics button in the Help window to display the Index tab so that you can select the extension method.

HTML books

For information about using the extensions provided by Appeon in your applications, see *Application Techniques* in the compiled HTML Help.

Third-party extensions

The PowerBuilder Help and documentation do not provide any specific information for extensions developed by third parties. To find out how to use a third-party extension, see the documentation provided with the extension.

About this chapter

Enterprise JavaBeans components are obsolete technology, and will be removed in a future release, although the components operate as usual in this release.

This chapter describes the PowerBuilder extension classes that are used to connect to an application server and employ Enterprise JavaBeans (EJB) components. For more information about building clients for EJB components, see *Application Techniques*.

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EJBConnection

Description

The EJBConnection class connects to an EJB server and locates an EJB.

Methods

EJBConnection has five member functions:

- ConnectToServer
- CreateJavaInstance
- DisconnectServer
- GetEJBTransaction
- Lookup

ConnectToServer

Description Connects a client application to an EJB server. The client application must call `ConnectToServer` before it can use a remote object on the server.

Syntax `connection.ConnectToServer (string properties[])`

Argument	Description
<code><i>connection</i></code>	The name of the EJBConnection object you want to use to establish the connection
<code><i>properties</i>[]</code>	A string array used to pass name/value pairs that specify how the connection will be established

Return value None

Throws `NamingException`

Examples In this example, the client application connects to a WebLogic server application using the Connection object called `conn`:

```
ejbconnection conn
helloejbhome hellohome
helloejb hello
string properties[ ]
string msg
```

```
// Type each of the following statements on one line
properties[1]="javax.naming.Context.INITIAL_CONTEXT_FACTORY=weblogic.jndi.
WLInitialContextFactory"
properties[2]="javax.naming.Context.PROVIDER_URL=t3://svr1:7001"
properties[3]="javax.naming.Context.SECURITY_PRINCIPAL=myid"
properties[4]="javax.naming.Context.SECURITY_CREDENTIALS=mypass"
```

```
conn = create ejbconnection
TRY
    conn.connectToServer(properties)
CATCH (remoteexception re)
    messagebox("remoteexception", re.GetMessage())
CATCH (createexception ce)
    messagebox("createexception", ce.GetMessage())
END TRY
```

Usage You must provide `ConnectToServer` with a set of properties that specify how the connection will be established. Before calling `ConnectToServer`, declare a string array variable and assign values for the `javax.naming.Context` constants shown in the following table to the elements of the array.

javax.naming.context constant	Value
INITIAL_CONTEXT_FACTORY	Server dependent. For example: WebLogic: weblogic.jndi.WLInitialContextFactory WebSphere: com.ibm.websphere.naming.WsnInitialContextFactory
PROVIDER_URL	URL for the Server's port. For example: <code>iiop://myserver:9000</code>
SECURITY_PRINCIPAL	User name required for access to the server.
SECURITY_CREDENTIALS	Credentials associated with the user name, typically a password.

See also [CreateJavaInstance](#)
[Lookup](#)

CreateJavaInstance

Description Creates an instance of a Java object from a proxy name.

Deprecated function

This function is maintained for backward compatibility. You should use the CreateJavaInstance function on the JavaVM object for new development. You do not need to be connected to a server to create a local instance of a Java object.

Syntax `connection.CreateJavaInstance (powerobject proxyobject, string proxyname)`

Argument	Description
<i>connection</i>	The name of the EJBCConnection object used to establish the connection.
<i>proxyobject</i>	PowerObject into which the function places a reference to the object specified by proxyname. This argument is passed by reference.
<i>proxyname</i>	The name of the proxy object for the local Java class.

Return value Long. Returns 0 for success and one of the following values for failure:

- 1 Failed to create Java class.
- 2 Invalid proxy name.
- 3 Failed to create proxy object.

See also [CreateJavaInstance](#)

DisconnectServer

Description Disconnects a client application from an EJB server application.

Syntax `connection.DisconnectServer ()`

Argument	Description
<code>connection</code>	The name of the EJBConnection object used to establish the connection you want to sever

Return value None

Throws `NamingException`

Examples In this example, the client application disconnects from the server application using the EJBConnection object `myconnect`:

```
myconnect.DisconnectServer ( )
```

See also `ConnectToServer`

GetEJBTransaction

Description Returns a reference to the EJBTransaction object associated with the client.

Syntax `connection.GetEJBTransaction ()`

Argument	Description
<code>connection</code>	The name of the EJBConnection object used to establish the connection

Return value EJBTransaction

Examples This example shows the use of `GetEJBTransaction` to return a reference to the EJBTransaction object so that you can control transactions from the client:

```
// Instance variables:  
// EJBConnection myconnect  
EJBTransaction mytrans  
long ll_status  
  
mytrans = myconnect.GetEJBTransaction ( )  
ll_status = mytrans.GetStatus ( )
```

Usage The PowerBuilder client can control the transaction demarcation of EJBs. After a transaction has been started with the EJBTransaction `Begin` method, `GetEJBTransaction` can be used to return the name of the transaction.

See also `Begin`, `Commit`, `GetStatus`, `Rollback`, `SetRollbackOnly`, `SetTransactionTimeout`

Lookup

Description

Allows a PowerBuilder client to obtain the home interface of an EJB component in an application server in order to create an instance of the component.

Syntax

`connection.Lookup (string proxyname, string JNDIname, string homeinterfacename)`

Argument	Description
<i>connection</i>	The name of the EJBConnection object used to establish the connection
<i>proxyname</i>	The name of the proxy object for the EJB component
<i>JNDIname</i>	The JNDI name of the EJB component
<i>homeinterfacename</i>	The fully-qualified class name of the EJB home interface

Return value

Powerobject. A proxy object for the home interface of the EJB.

Throws

`NamingException`

Examples

The following example uses `lookup` to locate the home interface of the Multiply session EJB in the Java package `com.xyz.math`. The example assumes the connection to the EJB server has already been established:

```
// Instance variable:
// EJBConnection myconnect
Multiply myMultiply
MultiplyHome myMultiplyHome
long ll_product

TRY
    myMultiplyHome = myconnect.lookup("MultiplyHome", &
        "Math/Multiply", "com.xyz.math.MultiplyHome")
    myMultiply = myMultiplyHome.create()
    ll_product = myMultiply.multiply(1234, 4567)
catch (remoteexception re)
    messagebox("remoteexception", re.GetMessage())
catch (createexception ce)
    messagebox("createexception", ce.GetMessage())
CATCH (exception e)
    MessageBox("Exception", e.getmessage())
END TRY
```

The style used for the JNDI name depends on the EJB server.

See also

`ConnectToServer`

EJBTransaction

Description The EJB transaction class enables PowerBuilder clients to control a transaction on an EJB server. EJBTransaction maps closely to the `javax.transaction.UserTransaction` interface.

Methods EJBTransaction has six member functions:

- Begin
- Commit
- GetStatus
- Rollback
- SetRollbackOnly
- SetTransactionTimeout

Begin

Description Creates a new transaction and associates it with the current thread.

Syntax `ejbtrans.Begin ()`

Argument	Description
<code>ejbtrans</code>	The name of an EJBTransaction object

Return value None

Examples The following example shows the use of `begin` to create a transaction from a client:

```
EJBTransaction trans
EJBConnection conn
string properties[ ]

// set properties
.....
conn = create ejbconnection
TRY
    conn.connectToServer(properties)
    trans = conn.GetEjbTransaction
    trans.begin()
CATCH (exception e)
    messagebox("exception", e.getmessage())
END TRY
```

See also `Commit`, `GetStatus`, `GetEJBTransaction` (EJBConnection class), `Rollback`, `SetRollbackOnly`, `SetTransactionTimeout`

Commit

Description Declares that the calling thread transaction should be committed.

Syntax `ejbtrans.Commit ()`

Argument	Description
<code>ejbtrans</code>	The name of an EJBTransaction object

Return value None

Examples In this example, the client calls the `dopayroll` method on the `CmpnyAcct` EJB component, which processes a company payroll. If the company has sufficient funds to meet the payroll, the client commits the transaction. Otherwise, an exception is thrown and the client rolls back the transaction:

```
// Instance variables:
// EJBTransaction trans
// EJBConnection conn
// CmpnyAcctHome AcctHome
// CmpnyAcct Acct

TRY
    trans.begin()
    AcctHome = conn.lookup("CmpnyAcctHome",
        "Sample/CmpnyAcct", "sample.CmpnyAcctHome")
    Acct = AcctHome.create()
    Acct.dopayroll()
    trans.commit()
CATCH (remoteexception re)
    messagebox("remoteexception", re.GetMessage())
CATCH (createexception ce)
    messagebox("createexception", ce.GetMessage())
CATCH (exception e1)
    MessageBox ("exception", e1.getmessage() )
    TRY
        trans.rollback();
    CATCH (exception e2)
        MessageBox ("exception", e2.getmessage() )
    END TRY
END TRY
```

Usage The `Commit` method completes the transaction associated with the calling thread. The transaction is not completed if any other participants in the transaction vote to roll back the transaction.

See also `Commit`, `GetStatus`, `GetEJBTransaction` (EJBConnection class), `Rollback`, `SetRollbackOnly`, `SetTransactionTimeout`

GetStatus

Description

Returns the status of the EJB transaction associated with the client.

Syntax

```
ejbtrans.GetStatus ( )
```

Argument	Description
<i>ejbtrans</i>	The name of an EJBTransaction object

Return value

A **long** value representing the transaction status

Possible values are:

- 1 Status active
- 2 Status marked rollback
- 3 Status prepared
- 4 Status committed
- 5 Status rolled back
- 6 Status unknown
- 7 Status no transaction
- 8 Status preparing
- 9 Status committing
- 10 Status rolling back

Examples

This example shows the use of **GetStatus** to obtain the state of the current transaction:

```
// Instance variables:  
// EJBConnection myconnect  
EJBTransaction mytrans  
long ll_status  
  
mytrans = myconnect.GetEJBTransaction()  
ll_status = mytrans.GetStatus ()
```

Usage

The **GetStatus** method can be used to determine the current status of a transaction by the client that initiated the transaction using the **Begin** method.

See also

Begin
Commit
GetEJBTransaction (EJBConnection class)
Rollback
SetRollbackOnly
SetTransactionTimeout

Rollback

Description Rolls back the transaction associated with the calling thread.

Syntax `ejbtrans.Rollback ()`

Argument	Description
<code>ejbtrans</code>	The name of an EJBTransaction object

Return value None

Examples This example shows the use of `Rollback` to roll back a transaction when an update does not succeed:

```
// Instance variables:
// EJBTransaction trans
//
TRY
    trans.begin()
    Acct.updateChecking(amount)
    trans.commit()
CATCH (exception e1)
    TRY
        trans.rollback()
    CATCH (exception e2)
        MessageBox("Rollback failed", e2.getMessage())
    END TRY
    MessageBox("Transaction failed", e1.getMessage())
END TRY
```

See also

- Begin
- Commit
- GetStatus
- GetEJBTransaction (EJBConnection class)
- SetRollbackOnly
- SetTransactionTimeout

SetRollbackOnly

Description Modifies a transaction associated with a calling thread so that the only possible outcome is to roll back the transaction.

Syntax `ejbtrans.SetRollbackOnly ()`

Argument	Description
<code>ejbtrans</code>	The name of an EJBTransaction object

Return value None

Examples In this example, a participant in a transaction has determined that it should be rolled back. The participant gets a reference to the current transaction and votes to roll back the transaction:

```
// Instance variables:  
// EJBConnection conn  
// EJBTransaction trans  
  
trans = conn.GetEJBTransaction()  
trans.SetRollbackOnly()
```

Usage **Rollback** is typically called by the originator of the transaction, but another participant in a transaction can call **SetRollbackOnly** to vote that the transaction should be rolled back.

See also [Begin](#)
[Commit](#)
[GetStatus](#)
[GetEJBTransaction](#) (EJBConnection class)
[Rollback](#)
[SetTransactionTimeout](#)

SetTransactionTimeout

Description Sets the timeout value for subsequent transactions. The transaction is rolled back if it does not complete before the timeout expires.

Syntax `ejbtrans.SetTransactionTimeout (long seconds)`

Argument	Description
<i>ejbtrans</i>	The name of an EJBTransaction object
<i>seconds</i>	A long that specifies the number of seconds that elapse before a transaction is rolled back

Return value None

Examples This example shows the use of `SetTransactionTimeout` to set the timeout period to five minutes:

```
// Instance variables:
// EJBCConnection conn
// EJBTransaction trans

TRY
    trans.SetTransactionTimeout(300)
    trans.begin()
CATCH (exception e)
    MessageBox("Exception", e.getMessage())
END TRY
```

Usage The `SetTransactionTimeout` method specifies the number of seconds that can elapse before a transaction is rolled back. The timeout period applies to transactions created by subsequent invocations of `Begin`. If *seconds* is 0, no timeout period is in effect.

See also

- `Begin`
- `Commit`
- `GetStatus`
- `GetEJBTransaction` (EJBConnection class)
- `Rollback`
- `SetRollbackOnly`

JavaVM

Description

The JavaVM class provides a method for loading and initializing a Java VM. It also provides methods for obtaining the version of the Java VM and the classpath it is using, to get the class name, super class name, and interface name of a Java class from the PowerBuilder proxy for that class, and to down cast a PowerBuilder proxy to another PowerBuilder proxy.

PowerBuilder 2017 is compatible with Java VM 1.6 only (not 1.7 or 1.8).

Methods

JavaVM has the following member functions:

- CreateJavaVM
- CreateJavaInstance
- DynamicCast
- GetActualClass
- GetInterfaces
- GetJavaClasspath
- GetJavaVMVersion
- GetSuperClass
- IsJavaVMLoaded
- LoadMappingTable

CreateJavaVM

Description

Loads and initializes a Java VM or attaches an existing Java VM to the current process.

Syntax

```
javavm.createJavaVM(string classpath, boolean isdebug)
```

Argument	Description
<i>javavm</i>	An instance of the JavaVM class
<i>classpath</i>	A string specifying the classpath that contains files required by the EJB server, such as the path to the EJB classes
<i>isdebug</i>	A boolean that determines whether debug information is saved to a file called <i>VM.out</i> in the directory where the current application is located

Return value

Integer. Returns one of the following integer values:

- 1** Success. The Java VM had already been loaded and was attached to the current process.
- 0** Success. The Java VM was loaded and initialized and attached to the current process.

- 1 Failure. The Java VM was not loaded, possibly because *jvm.dll* was not found in the classpath.
- 2 Failure. The *pbejbclient170.jar* file was not found.

Examples

This example shows how `createJavaVM` might be used with a connection to WebLogic:

```

JavaVM l_jvm
EJBConnection l_ejbconn
java_integer val
l_jvm = CREATE JavaVM
l_EJBConn = CREATE EJBConnection

TRY
  IF l_jvm.createJavaVM("", false) >= 0 THEN
    string ls_props[]
    ls_props[1] = "javax.naming.Context.INITIAL_CONTEXT_FACTORY=
      weblogic.jndi.WLInitialContextFactory"
    ls_props[2] = "javax.naming.Context.PROVIDER_URL=t3://svr1:7001"
    ls_props[3] = "javax.naming.Context.SECURITY_PRINCIPAL=myid"
    ls_props[4] = "javax.naming.Context.SECURITY_CREDENTIALS=mypass"
    l_EJBConn.connectToServer(ls_props)
    l_EJBConn.createJavaInstance(val, "java_integer")
    val.java_integer(17)
    MessageBox("The value is", val.IntValue())
  ELSE
    MessageBox("createJavaVM", "Failed", StopSign!)
  END IF
CATCH (Throwable g)
  MessageBox("Exception in createJavaInstance", g.getMessage())
END TRY

```

Usage

The *isdebug* argument is used to record information about the Java VM, including class loads, in the file *VM.out* in the directory where the current application is located.

The *classpath* argument must include the classes and JAR files required by the server, if they are not already listed in the classpath used by the Java VM.

Classpath argument has no effect if the JVM is already running

Files and directories passed only in the *classpath* argument are not available to the Java VM if it has already been started by another process. In the development environment, you can check whether the Java VM is running and, if so, which classpath it is using, on the Java page of the System Options dialog box. At runtime, you can use the `IsJavaVMLoaded` method to determine whether the Java VM is already running, and the `GetJavaClasspath` method to find the classpath.

In the development environment, the classpath used by the Java VM is constructed by concatenating these paths:

- A classpath added programmatically when the JVM is started. For example, the classpath you pass to this method.
- The PowerBuilder runtime static registry classpath. This path is built into the *pbjvm170.dll* and contains classes required at runtime for features such as PDF generation and EJB clients.
- The PowerBuilder system classpath. This path resides in a Windows registry key installed when you install PowerBuilder. It contains classes required at design time for Java-related PowerBuilder features.
- The PowerBuilder user classpath. This is the path that you specify on the Java page of the System Options dialog box.
- The system CLASSPATH environment variable.
- The current directory.

The JVM uses the following classpath at runtime:

- A classpath added programmatically when the JVM is started
- The PowerBuilder runtime static registry classpath
- The system CLASSPATH environment variable
- The current directory

See also

`ConnectToServer`
`GetJavaClasspath`
`GetJavaVMVersion`
`IsJavaVMLoaded`

CreateJavaInstance

Description Creates an instance of a Java object from a proxy name.

Syntax `javavm.CreateJavaInstance (powerobject proxyobject, string proxyname)`

Argument	Description
<code>javavm</code>	An instance of the JavaVM class.
<code>proxyobject</code>	PowerObject into which the function places a reference to the object specified by proxyname. This argument is passed by reference.
<code>proxyname</code>	The name of the proxy object for the local Java class.

Return value Long. Returns 0 for success and one of the following values for failure:

- 1 Failed to create Java class.
- 2 Invalid proxy name.
- 3 Failed to create proxy object.

Examples In this example, the `create` method accepts a Java `Integer` class argument. PowerBuilder creates a proxy called `java_integer` (the prefix `java_` is required to prevent a conflict with the PowerBuilder `integer` type). The call to `CreateJavaInstance` sets the value of that variable so you can call the EJB `create` method:

```
CustomerRemoteHome homeobj
CustomerRemote beanobj
java_integer jint_a

try
    homeobj = conn.lookup("CustomerRemoteHome", &
        "custpkg/Customer", "custpkg.CustomerRemoteHome" )
catch (Exception e)
    MessageBox( "Exception in Lookup", e.getMessage() )
    return
end try

try
    g_jvm.createJavaInstance(jint_a, "java_integer")
    jint_a.java_integer("8")
    beanobj = homeobj.create( jint_a, sle_name.text )
catch (RemoteException re)
    MessageBox( "Remote Exception", re.getMessage() )
    return
catch (CreateException ce)
    MessageBox( "Create Exception", ce.getMessage() )
    return
```

```

catch (Throwable t)
    MessageBox(" Other Exception", t.getMessage())
end try

MessageBox( "Info", &
    "This record has been successfully saved " &
    + "~r~ninto the database" )

```

Usage

Use this method when an EJB method accepts a Java class as an argument. For example, if the primary key class argument to the `findByPrimaryKey` method is a Java class, use the `CreateJavaInstance` method to create the primary key class. You then use a PowerBuilder proxy to communicate with the Java class.

DynamicCast

Description

Converts an instantiated PowerBuilder proxy object to a proxy for the passed-in proxy name.

Syntax

`javavm.DynamicCast(powerobject proxyobject, readonly string proxyname)`

Argument	Description
<i>javavm</i>	An instance of the JavaVM class
<i>proxyobject</i>	An instantiated PowerBuilder proxy object
<i>proxyname</i>	A string containing the name of the proxy to be instantiated

Return value

Powerobject. A new proxy object for the Java class referenced by *proxyname*. This method returns `null` if the proxy cannot be created.

Examples

Example 1 In the following example, the object returned from the `nextElement` method is represented by a proxy for the `Employee` class. The `GetActualClass` method is used to determine whether the object is actually a `SalariedEmployee`, and if it is, the proxy `px_Employee` is down cast to the proxy `px_SalariedEmployee` so that the `adjustSalary` method can be called:

```

DepartmentHome    px_DeptHome
Department         px_Dept
Enumeration        px_EmployeeList
Employee           px_Employee
Salaried           px_SalariedEmployee
Contract           px_ContractEmployee
EJBConnection     conn

conn = create ejbconnection
try
    conn.connectToServer(properties)

```

```

px_DeptHome = conn.lookup("DepartmentHome", &
    "Department", &
    "com.joesportinggoods.ejbs.DepartmentHome")
px_Dept = px_DeptHome.findByPrimaryKey(as_DeptName)

px_EmployeeList = px_Dept.getEmployees()
DO WHILE px_EmployeeList.hasMoreElements()
    px_Employee = px_EmployeeList.nextElement()
    IF i_jvm.getActualClass(px_Employee) = &
        "com.joesportinggoods.ejbs.Salaried" THEN
        px_SalariedEmployee = &
            i_jvm.dynamicCast(px_Employee, "Salaried")
        px_SalariedEmployee.adjustSalary(al_increase)
    END IF
LOOP
catch (Exception e)
    THROW CREATE ApplyRaiseException
end try

```

Example 2 In this example, `getAllItems` returns a `java.lang.Object` in the EJB declaration, which maps to the PowerBuilder `Any` data type. The call to `GetInterfaces` determines whether what is returned is a `java.util.List`. If it is, a call to `DynamicCast` obtains a proxy for `List`, which is used to obtain the size of the list before using its `Get` method to obtain the elements of the list. A method such as `getAllItems` can be used in many situations, such as to get a list of part numbers for any type of product.

```

ItemManagerHome px_ItemMgrHome
ItemManager px_ItemMgr
Item px_Item
List px_ItemList
any any_Object
boolean ib_isAList = FALSE
string is_IFs[]
string is_actualClass
long ll_row

TRY
    px_ItemMgrHome =
        g_EJBConn.Lookup("ItemManagerHome", &
            "ItemManager", "com.xapic.ItemManagerHome")
    px_ItemMgr = px_ItemMgrHome.create()
    any_Object = px_ItemMgr.getAllItems()
    // check if object implements java.util.List interface
    integer i
    FOR i = 1 to g_javaVM.getInterfaces(any_Object, &
        is_IFs)

```

```
IF is_IFs[i] = "java.util.List" THEN
    ib_isAList = TRUE
    EXIT
END IF
NEXT
// if it is a list
IF ib_isAList THEN
    px_ItemList = g_javaVM.dynamicCast(any_Object, &
        "list")
    // traverse the list
    FOR i = 0 TO px_ItemList.size() - 1
        // get item on the list
        any_Object = px_ItemList.get(i)
        // determine its class and dynamically cast it
        is_actualClass = &
            g_javaVM.getActualClass(any_Object)
        is_actualClass = Mid(is_actualClass, &
            LastPos(is_actualClass, ".") + 1, &
            Len(is_actualClass))
        px_Item = g_javaVM.dynamicCast(any_Object,
            is_actualClass)
        // add item to datastore
        ll_row = ads_Items.insertRow(0)
        ads_Items.object.id[ll_row] = px_Item.getID()
        ads_Items.object.type[ll_row] = is_actualClass
    NEXT
END IF
CATCH (Throwable t)
    // Handle exception
END TRY
```

Usage

There are two scenarios in which a Java object returned from a call to an EJB method can be represented by a proxy that does not provide the methods you need:

- If the class of a Java object returned from an EJB method call is dynamically generated, PowerBuilder uses a proxy for the first interface implemented by the Java class.
- The prototype of an EJB method that actually returns *someclass* can be defined to return a class that *someclass* extends or implements.

For example, the prototype of a method that actually returns an object of type `java.util.ArrayList` can be defined to return `java.util.Collection` instead. (The `java.util.ArrayList` class inherits from `java.util.AbstractList`, which inherits from `java.util.AbstractCollection`, which implements `java.util.Collection`.) If the method prototype has a return type of `java.util.Collection`, PowerBuilder uses a proxy for `java.util.Collection`.

The `DynamicCast` method allows you to cast the returned proxy object to a proxy for the interface you require, or for the actual class of the object returned at runtime so that the methods of that object can be used.

You can obtain the actual class of the object using the `GetActualClass` method. You can also use the `DynamicCast` method with the `GetSuperClass` method, which returns the immediate parent of the Java class, and the `GetInterfaces` method, which writes a list of interfaces implemented by the class to an array of strings.

For example, consider the following class:

```
public class java.util.LinkedList extends java.util.AbstractSequentialList
implements java.util.List, java.lang.Cloneable, java.io.Serializable
```

`GetActualClass` returns `java.util.LinkedList`, `GetSuperClass` returns `java.util.AbstractSequentialList`, and `GetInterfaces` returns 3 and writes three strings to the referenced string array: `java.util.List`, `java.lang.Cloneable`, and `java.io.Serializable`.

See also

`CreateJavaVM`
`GetActualClass`
`GetInterfaces`
`GetSuperClass`

GetActualClass

Description Returns the class of the Java object that a PowerBuilder proxy object represents.

Syntax `javavm.GetActualClass(powerobject proxyobject)`

Argument	Description
<code>javavm</code>	An instance of the JavaVM class
<code>proxyobject</code>	An instantiated PowerBuilder proxy object

Return value String

Usage If an EJB method is defined to return a Java class that is not the actual object returned at runtime, but is instead a class that the actual object's class extends or implements, you can use `GetActualClass` to return the class of the actual object returned. You can then use the `DynamicCast` method to cast the proxy returned from the method to a proxy for the actual class of the object.

For more information and an example, see the description of the `DynamicCast` method.

See also [CreateJavaVM](#)
[DynamicCast](#)
[GetInterfaces](#)
[GetSuperClass](#)

GetInterfaces

Description Populates a string array with the names of interfaces implemented by the Java object that a PowerBuilder proxy object represents.

Syntax `javvm.GetInterfaces(powerobject proxyobject, ref string interfacename[])`

Argument	Description
<i>javvm</i>	An instance of the JavaVM class
<i>proxyobject</i>	An instantiated PowerBuilder proxy object
<i>interfacename</i> []	A reference to an unbounded array of strings to hold the names of interfaces implemented by the Java object represented by the PowerBuilder proxy object

Return value **Integer.** Returns the number of interfaces implemented by the Java object represented by *proxyobject*. If no interfaces are implemented by the Java object, this method returns 0. If *proxyobject* is invalid, this method returns -1.

Usage If a class implements multiple interfaces, the proxy returned from an EJB method call that returns a Java object maps to the first interface implemented by the Java class. This method writes a list of interfaces implemented by the class to an array of strings. It can be used in conjunction with the [DynamicCast](#) method to cast the returned proxy to the interface required.

For more information, see the description of the [DynamicCast](#) method.

See also [CreateJavaVM](#)
[DynamicCast](#)
[GetActualClass](#)
[GetSuperClass](#)

GetJavaClasspath

Description	Gets the classpath of the current Java VM.
Syntax	<code>javavm.getJavaClasspath()</code>
Return value	String
Examples	This example shows how to use GetJavaClasspath to get the classpath when the JVM is started and write it to a log file:

```
// instance variables:
// JavaVM i_jvm
// boolean i_jvm_started = false
// string is_classes

//Start JavaVM and Prepare to Connect to EJB server
string classpath
Integer li_ret

//create JAVAVM
if ib_jvm_started = false then
    i_jvm = create javavm

    classpath = is_classes
    li_ret = i_jvm.createJavaVM(classpath, true)
    if li_ret = -1 then
        MessageBox("Error", "Failed to load JavaVM")
    end if
    if li_ret = -2 then
        MessageBox("Error", "Failed to load EJBLocator")
    end if

    ib_jvm_started = true

    integer li_FileNum
    string ls_classpath, ls_string

    li_FileNum = FileOpen("C:\temp\classpath.log", &
        LineMode!, Write!, LockWrite!, Append!)
    ls_classpath = i_jvm.getjavaclasspath()
    ls_string = String(Today()) + " " + String(Now())
    ls_string += ": ~r~n" + ls_classpath + "~r~n"

    FileWrite(li_FileNum, ls_string)
    FileClose(li_filenum)
end if
```

See also

[CreateJavaVM](#), [GetJavaVMVersion](#), [IsJavaVMLoaded](#)

GetJavaVMVersion

Description	Gets the version number of the current Java VM.
Syntax	<code>javavm.getJavaVMVersion()</code>
Return value	<code>String</code> representing the Java VM version. For example, for JDK 1.4, <code>GetJavaVMVersion</code> returns 1.4.0.
Examples	This example shows how to use <code>GetJavaVMVersion</code> : <pre> // global variable JavaVM g_jvm string ls_javaVMVersion ls_javaVMVersion = g_jvm.getJavaVMVersion() </pre>
See also	<code>CreateJavaVM</code> <code>GetJavaClasspath</code> <code>IsJavaVMLoaded</code>

GetSuperClass

Description	Returns the name of the super class of the class of the Java object that a PowerBuilder proxy object represents.						
Syntax	<code>javavm.GetSuperClass(powerobject proxyobject)</code>						
	<table border="1"> <thead> <tr> <th>Argument</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td><code>javavm</code></td> <td>An instance of the JavaVM class</td> </tr> <tr> <td><code>proxyobject</code></td> <td>An instantiated PowerBuilder proxy object</td> </tr> </tbody> </table>	Argument	Description	<code>javavm</code>	An instance of the JavaVM class	<code>proxyobject</code>	An instantiated PowerBuilder proxy object
Argument	Description						
<code>javavm</code>	An instance of the JavaVM class						
<code>proxyobject</code>	An instantiated PowerBuilder proxy object						
Return value	<code>String</code> . If the current Java object is <code>Java.lang.Object</code> or an interface, returns <code>null</code> .						
Examples	This example assumes that you have subclassed the Java Decimal class. Your class, <code>My.Decimal</code> , extends <code>java.lang.Decimal</code> . After you build a proxy project for this class, you can determine the real Java class name that the proxy represents with code like the following: <pre> java_decimal dec_num string classname, supename conn.createjavainstance(dec_num, "java_decimal") classname = g_javavm.getactualclass(dec_num) & classname = "My.Decimal" supename = g_javavm.getsuperclass(dec_num) & supename = "java.lang.Decimal" </pre>						

Usage This method returns the name of the immediate parent of the class referenced by the proxy object. For example, if *proxyobject* is a `java.io.FilterReader`, `GetSuperClass` returns `java.io.Reader`. `GetSuperClass` can be used in conjunction with the `GetInterfaces` and `DynamicCast` methods to cast a proxy object returned from an EJB method call to a different object.

For more information, see the description of the `DynamicCast` method.

See also `CreateJavaVM`
`DynamicCast`
`GetActualClass`
`GetInterfaces`

IsJavaVMLoaded

Description Determines whether the Java VM has been loaded.

Syntax `javavm.IsJavaVMLoaded()`

Argument	Description
<code>javavm</code>	An instance of the JavaVM class

Return value `Boolean`. Returns `true` if the Java VM has already been loaded and `false` if it has not.

Examples This example tests whether the Java VM has been loaded before attempting to create and load a Java VM:

```

if (IsJavaVMLoaded) then
    // skip some processing
else
    // perform processing
end if

```

Usage Use this method if you need to determine whether the Java VM is loaded before proceeding. You might want to enable or disable some features of your application if the Java VM has already been loaded. For example, if your application provides a window in which the user can specify a list of classes that is added to the classpath used by the `CreateJavaVM` method, you can disable this feature if the Java VM has already been loaded, because any changes made in that window would have no effect.

See also `CreateJavaVM`
`GetJavaClasspath`
`GetJavaVMVersion`

LoadMappingTable

Description Loads the the mapping table between the Java class and a specified PowerBuilder EJB proxy.

Syntax `javavm.LoadMappingTable(proxyname)`

Argument	Description
<code>javavm</code>	An instance of the JavaVM class
<code>proxyname</code>	The name of the proxy object for the local JavaVM class

Return value **Boolean**. Returns **true** if the mapping table is successfully loaded, and **false** if the load fails.

Examples This example creates a Java VM, then tests whether the EBJ mapping table has been loaded before attempting to perform operations involving the VM:

```

JavaVM g_jvm
string classpath
boolean isdebug
foo l_foo
classpath = "D:\tests\javasample\bin;"
isdebug = false
g_jvm.CreateJavaVM(classpath, isdebug)
g_jvm.CreateJavaInstance(l_foo, "foo")
if (LoadMappingTable("foo")) then
    // perform normal processing
else
    // handle failure to load mapping table
end if

```

Usage Call LoadMappingTable after calling JavaVM.create, otherwise an exception is thrown.

See also [CreateJavaVM](#)
[GetJavaClasspath](#)
[GetJavaVMVersion](#)

About this chapter

This chapter describes the PowerBuilder extension classes used to connect to a SOAP server that hosts a Web service you want to access. It also describes the extension classes that enable you to search UDDI registries for a Web Service. For more information about working with Web services, see *Application Techniques*.

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SoapConnection

Description

The SoapConnection class is used to create a proxy object for a specific Web service and set options for the connection.

Methods

SoapConnection has the following methods:

AddToBypassList	SetOptions
CreateInstance	SetProxyServer
DynamicCast	SetProxyServerOptions
RemoveAuthentication	SetSoapLogFile
RemoveBypassList	SetTimeout
SetBasicAuthentication	SetUseDefaultProxySetting
SetBypassProxyOnLocal	UseConnectionCache
SetClientCertificateFile	UseIntegratedWindowsAuthentication

The `GenerateProxy` method is currently not implemented.

AddToBypassList

Description Adds URIs to a list of locations that can be accessed without connecting to a proxy server. This method is available for .NET Web services only.

Syntax `conn.AddToBypassList (string value)`

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection
<i>value</i>	A regular expression that defines URIs that can be accessed without connecting to a proxy server.

Return value Long. Valid values are 0 for success, and 50 for failure.

Usage You can use asterisks for wild cards in expressions for domain or host names and addresses. You can add multiple URIs to the bypass list in a single call by including semicolon separators to the *value* string expression.

See also [RemoveBypassList](#)
[SetBypassProxyOnLocal](#)

CreateInstance

Description Creates a proxy instance with a default URL for a SOAP server, which comes from a user-supplied WSDL file. The client application must create a proxy instance before it can access a Web service.

Syntax `conn.CreateInstance (ref powerobject proxy_obj, string proxy_name, {string portname})` throws SoapException

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection
<i>proxy_obj</i>	The referenced name of your proxy object
<i>proxy_name</i>	The name of the proxy, based on the port name from a URL in the WSDL file stored in the proxy
<i>portname</i>	(Optional) The port name from a URL not stored in the proxy

Return value Long. Valid values are:

Value	Description
0	Successful
100	Invalid proxy name
101	Failed to create proxy

Examples

Example 1 In this example, the client application creates a proxy instance to access the Web services at <http://my.server/soap/myport>. The proxy name "syb_myport" is generated by the Web Service Proxy wizard when you select "syb_" as a prefix for a service port (endpoint) called "myport".

```
syb_myport myproxy
long ret

ret = Conn.CreateInstance(myproxy, "syb_myport",
    "http://my.server/soap/myport")
```

Example 2 The following script creates a connection to a Web service on a SOAP server. It sets the connection properties using an endpoint defined in the `CreateInstance` method. (If the endpoint is not defined in the `CreateInstance` method, a default URL stored in the proxy is used). The script uses the `SetOptions` method to specify a log file. It displays a return value in an application message box:

```
SoapConnection conn // Define SoapConnection
syb_currencyexchangeport proxy_obj // Declare proxy
long rVal, lLog
real amount

//Define endpoint. You can omit it, if you want to use
//the default endpoint inside proxy

string str_endpoint

str_endpoint = "http://services.xmethods.net:80/soap"
conn = create SoapConnection //Instantiated connection

lLog = conn.SetOptions("SoapLog=~"C:\mySoapLog.log~")

// Set trace file to record soap interchange data,
// if string is "", disables the feature

rVal = Conn.CreateInstance(proxy_obj, &
    "syb_currencyexchangeport", str_endpoint)

// Create proxy object
try

    amount = proxy_obj.getrate("us","japan")
    // Invoke service
```

```
        messagebox("Current Exchange Rate", "One US Dollar"&
+ " is equal to " + string(amount) + " Japanese Yen")
    catch ( SoapException e )
        messagebox ("Error", "Cannot invoke Web service")
        // error handling
    end try
    destroy conn
```

Usage

After you instantiate a proxy, you are ready to call the SOAP methods you want from the associated Web service port.

See also

[SetOptions](#)
[SetProxyServerOptions](#)

DynamicCast

Description

Dynamically casts a variable from one datatype (nonvisual object or structure) to another datatype, and copies runtime data from the source datatype to the target datatype. However, you must make sure the data in source datatype can be converted to the target datatype before you call this method.

This method is available for .NET Web services only.

Syntax

conn.DynamicCast (powerobject *src*, string *targettype*)

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection
<i>src</i>	The PowerScript datatype that you want to convert
<i>targettype</i>	A string specifying the datatype to which you want to convert the object

Return value

Powerobject. An object of the datatype specified by the *targettype* variable.

Examples

The following code converts a returned message from the *msgA* datatype to the *msgB* datatype.

```
Try
    msgA = myReport.GetMessage ()
    MessageB msgB
    msgB = lsc_connection.dynamiccast (msgA, "MessageB")

Catch (SoapException e)
...
End Try
```


Usage Some Web services return runtime data of a subclass even though the definition of the Web service method uses a base class. You can call the `DynamicCast` method to cast the proxy object for the subclass to the proxy object for the base class.

After you convert the object to the datatype you want, you can access every field in that object.

RemoveAuthentication

Description Removes authentication for a Web service connection.

Syntax `conn.RemoveAuthentication ()`

Argument	Description
<code>conn</code>	The name of the SoapConnection object that establishes the connection.

Return value Long. Valid values are 0 for success, and 50 for failure.

Usage This method clears Basic, Digest, and Integrated Windows Authentication information. You can set authentication with the `UseIntegratedWindowsAuthentication` (.NET Web service clients only), `SetBasicAuthentication`, or `SetOptions` methods.

See also `SetBasicAuthentication`
`SetOptions`
`UseIntegratedWindowsAuthentication`

RemoveBypassList

Description Removes the list of URIs to access without connecting to a proxy server. This method is available for .NET Web services only.

Syntax `conn.RemoveBypassList ()`

Argument	Description
<code>conn</code>	The name of the SoapConnection object that establishes the connection.

Return value Long. Valid values are 0 for success, and 50 for failure.

See also `AddToBypassList`

SetBasicAuthentication

Description Determines whether the SoapConnection object uses basic authentication for a Web service connection.

Syntax `conn.SetBasicAuthentication` (string *domain*, string *userID*, string *password*)

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>domain</i>	A string for the Web domain to which the user belongs. This could be a domain name, such as “apeon.com”, or a machine name.
<i>userID</i>	A string for an https connection.
<i>password</i>	A string for an https connection.

Return value Long. Valid values are 0 for success, and 50 for failure.

Usage You can call the `SetBasicAuthentication` method instead of including client identification information in the *options* argument of the `SetOptions` method.

If you are using .NET Web services, you can call the `UseIntegratedWindowsAuthentication` method for Integrated Windows Authentication.

See also `RemoveAuthentication`
`SetOptions`
`UseIntegratedWindowsAuthentication`

SetBypassProxyOnLocal

Description Indicates whether to bypass the proxy server when connecting to Web services running on local servers. This method is available for .NET Web services only.

Syntax `conn.SetBypassProxyOnLocal (boolean bypass)`

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>bypass</i>	A boolean value that, when true, allows a connection to a local resource without using a proxy server. All internet requests are made through the proxy server when this value is false.

Return value `Long`. Valid values are 0 for success, and 50 for failure.

Usage Local requests use the localhost or loopback domains, or a local IP address. Addresses without a period in the URI are also identified as being local.

See also [AddToBypassList](#)
[SetUseDefaultProxySetting](#)

SetClientCertificateFile

Description Sets the certificate file or files to use to connect to a Web service. This method is available for .NET Web services only.

Syntax `conn.SetClientCertificateFile (string filename)`

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>filename</i>	A string containing the name of the certificate file or files you want to use to connect to a Web service. You must use a semicolon as a separator for multiple files. The value can include local files with a full path and URLs to remote certificate files. To discontinue use of certificates, enter an empty string ("").

Return value `Long`. Valid values are 0 for success, and 50 for failure.

Usage You can call the [SetClientCertificateFile](#) method instead of including certificate information in the *options* argument of the [SetOptions](#) method.

See also [SetBasicAuthentication](#)
[SetOptions](#)
[UseIntegratedWindowsAuthentication](#)

SetOptions

Description

Sets connection options for SoapConnection class.

Syntax

conn.SetOptions (string *options*)

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>options</i>	Options you want to set for your connection. The string values for the option names are not case sensitive. These can be: SoapLog (EasySoap Web service engine only) The file path for SoapLog. To disable the log, enter "". UserID A string value for an https connection. Password A string value for an https connection. Domain (.NET Web service engine only) A string value for the Web domain to which the user belongs. This could be a domain name, such as "apeon.com", or a machine name. UseWindowsAuthentication (.NET Web service engine only) A "yes" or "no" value to determine whether to use "Integrated Windows Authentication." The value you enter can be a boolean or a string. If this option is set to "yes," you do not need to set the UserID, Password, or Domain options. AuthenticationMode (.NET Web service engine only) A string value for the authentication mode to use. This can be "basic" or "digest". These AuthenticationMode values are described on the Microsoft MSDN Web site at http://msdn.microsoft.com/en-us/library/aa833874(VS.80).aspx . CertificateFile (.NET Web service engine only) A string value for the certificate file or files that you want to send from the Web service client to the server. The string value could include local files with a full path and URLs to remote certificate files. You must use a semicolon as a separator for multiple files. Timeout A number for the maximum wait time in seconds. The default timeout value is 0, meaning that no limit to the connection time is set. ConnectionCache (EasySoap Web service engine only) A boolean that determines whether the http connection of the proxy instance is kept alive after a call to the proxy. The default value is <i>false</i> .

Return value

Long. Valid values are 0 for success, and 50 for failure. If multiple options are specified and the return value is 50, options specified before the failure are still valid.

Examples

In this example, the application enables the logging function and attempts to connect to an endpoint for which no user ID, password, or timeout has been set.

```
lOpt=Conn.SetOptions("SoapLog=~"airportweather.log~")
```

To avoid using escape characters before a second pair of quotation marks, use single quotation marks instead, or you can start an exterior string with single quotation marks and use double quotation marks around an interior string:

```
lOpt=Conn.SetOptions('SoapLog="airportweather.log"')
```

Usage

User ID and password values can be set in an endpoint used by the SoapConnection class or by including these values as arguments to the `SetOptions` method.

Priority is given to values set in an endpoint (port) that is passed as an argument to the `CreateInstance` method of the SoapConnection class. However, a default endpoint is used when an endpoint is not set in the `CreateInstance` method. In this case, priority is given to user ID and password values defined in the `SetOptions` method.

If the endpoint used by the SoapConnection class does not have user ID and password values, and you do not set a user ID or password with the `SetOptions` method, the SoapConnection class connects to a SOAP server without giving a user ID or password.

If a user ID is defined in either the endpoint or the `SetOptions` method but is not a password, the password value is taken to be an empty string.

When you set a timeout other than the default, an exception is thrown after the Web service connection times out. Even if you do not set a timeout value from the client, the Web server can cause the request to time out on the server side.

If you include ConnectionCache as an argument in a `SetOptions` call, you must not use quotation marks to enclose the value that you set for this option.

Although `SetOptions` takes a single string argument for all available options, you can set each of the options with more specific methods. You can use the following methods to replace `SetOptions`:

For .NET Web services	For EasySoap Web services
<ul style="list-style-type: none"> • <code>SetBasicAuthentication</code> • <code>SetClientCertificateFile</code> • <code>SetTimeout</code> • <code>UseIntegratedWindowsAuthentication</code> • <code>RemoveAuthentication</code> 	<ul style="list-style-type: none"> • <code>SetBasicAuthentication</code> • <code>SetSoapLogFile</code> • <code>SetTimeout</code> • <code>UseConnectionCache</code> • <code>RemoveAuthentication</code>

See also [CreateInstance](#), [SetProxyServerOptions](#)

SetProxyServer

Description Sets the address, port, user name, and password for the proxy server. This method has two syntaxes.

Syntax `conn.SetProxyServer` (string *address*, string *userID*, string *password*)
`conn.SetProxyServer` (string *hostname*, long *port*, string *userID*, string *password*)

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection
<i>address</i>	A string containing the host name address and port of the proxy server, and optionally, an endpoint— in the format: <code>http://hostname:port/path</code>
<i>hostname</i>	A string containing the host name
<i>port</i>	A long for the proxy server port
<i>userID</i>	A string containing the user ID for the proxy server
<i>password</i>	A string containing the proxy server password

Return value Long. Valid values are 0 for success, and 50 for failure.

Examples This example uses the four-argument syntax of [SetProxyServer](#):

```
long ll_return  
ll_return = Conn.SetProxyServer &  
("http://myProxyServer",8080, "My Name", "My Pass")
```

Usage This method does the same thing as the [SetProxyServerOptions](#) method, but it has a different syntax.

Use this method or the [SetProxyServerOptions](#) method if the proxy server requires authentication. The user ID and password that you supply with the [SetOptions](#) or other authentication methods apply to the URL of the Web service, not the proxy server.

See also [SetOptions](#)
[SetProxyServerOptions](#)

SetProxyServerOptions

Description Sets the proxy address, user name, and password for the proxy server.

Syntax `conn.SetProxyServerOptions` (string *optionstring*)

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>optionstring</i>	A string containing comma-separated name/value pairs. The format is: <pre>"address='proxy_endpoint'{' , userID='name' , password='password' }"</pre> The address is required and can have a format such as: <pre>http://hostname:port/path</pre> Specify values for userID and password if the proxy server requires them.

Return value Long. Valid values are 0 for success, and 50 for failure.

Examples This example specifies a user name and password, as well as the proxy endpoint:

```
long ll_return
string ls_string
ls_string = "address='http://Srvr:8080/endpnt',"
ls_string += "userID='MyName', password='mypass'"
ll_return = Conn.SetProxyServerOptions (ls_string)
```

Usage Use this method or the `SetProxyServer` method if the proxy server requires authentication. The user ID and password that you supply with the `SetOptions` or other authentication methods apply to the URL of the Web service, not the proxy server.

See also [CreateInstance](#)
[SetOptions](#)
[SetProxyServer](#)

SetSoapLogFile

Description

Sets the name of a file for logging raw SOAP messages. This method is available for EasySoap Web services only.

Syntax

`conn.SetSoapLogFile` (string *filename*)

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>filename</i>	A string containing the full file name for the SOAP log file. To disable logging, enter an empty string ("").

Return value

Long. Valid values are 0 for success, and 50 for failure.

Usage

You can call the `SetSOAPLogFile` method instead of including a log file name in the *options* argument of the `SetOptions` method.

See also

`SetOptions`

SetTimeout

Description

Sets the timeout value for a SOAP connection.

Syntax

`conn.SetTimeout` (long *seconds*)

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>seconds</i>	The timeout value in seconds. If this option is set to 0, no timeout will be set on the client side. (The Web service might still have a timeout value on the server side.)

Return value

Long. Valid values are 0 for success, and 50 for failure.

Usage

You can call the `SetTimeout` method instead of including a timeout value in the *options* argument of the `SetOptions` method.

See also

`SetOptions`

SetUseDefaultProxySetting

Description Indicates whether to use Internet Explorer proxy settings for a SOAP connection. This method is available for .NET Web services only.

Syntax `conn.SetUseDefaultProxySetting` (boolean *useDefault*)

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>useDefault</i>	A boolean value that, when true, uses the Internet Explorer proxy settings to connect to a Web service. When this value is false (default), the proxy server settings can be assigned by the <code>SetProxyOption</code> , <code>SetBypassOnLocal</code> , <code>AddToBypassList</code> , and <code>RemoveBypassList</code> methods.

Return value Long. Valid values are 0 for success, and 50 for failure.

Usage If you do not set a proxy server, PowerBuilder uses the Internet Explorer proxy settings.

See also `AddToBypassList`
`RemoveBypassList`
`SetOptions`

UseConnectionCache

Description Determines whether a connection cache is used for the Web service connection. This method is available for EasySoap Web services only.

Syntax `conn.UseConnectionCache` (boolean *cache*)

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>cache</i>	A boolean that determines whether the http connection of the proxy instance is kept alive after a call to the proxy. The default value is <code>false</code> .

Return value Long. Valid values are 0 for success, and 50 for failure.

Usage You can call the `UseConnectionCache` method instead of setting a connection cache in the *options* argument of the `SetOptions` method.

See also `SetOptions`
`SetSoapLogFile`

UseIntegratedWindowsAuthentication

Description Determines whether the SoapConnection object uses Integrated Windows Authentication to connect to a Web service. This method is available for .NET Web services only.

Syntax `conn.UseIntegratedWindowsAuthentication` (boolean *useIWA*)

Argument	Description
<i>conn</i>	The name of the SoapConnection object that establishes the connection.
<i>useIWA</i>	A boolean that determines whether to use Integrated Windows Authentication. If this option is set to “yes,” you do not need to set the UserID, Password, or Domain options.

Return value Long. Valid values are 0 for success, and 50 for failure.

Usage You can call the `UseIntegratedWindowsAuthentication` method to set connection authentication instead of the *options* argument of the `SetOptions` method.

See also [RemoveAuthentication](#)
[SetBasicAuthentication](#)
[SetOptions](#)

SoapException

Description The SoapException class is a PBNI class that inherits from the PowerBuilder RuntimeError class. When an exception occurs in a Web service method call, it is converted into a SoapException and thrown. The methods of the classes in *PBSoapClient170.pbx* and *PBWSCient170.pbx* can also throw SoapException.

Properties

Exception property	Data type	Description
Text	String	Contains the text of the error message

Methods

The following table defines methods inherited by a SoapException object from the RuntimeError class.

Exception method	Data type returned	Description
<code>GetMessage</code>	String	Returns the error message from objects of type RuntimeError

Exception method	Data type returned	Description
<code>SetMessage</code>	—	Sets an error message for an object of type <code>RuntimeError</code>

Usage

The following example demonstrates how to use the `SoapException` class. The `ServiceProxy` fails to be invoked and returns the error message. The code has three catch clauses: for `SoapException`, `PBXRuntimeError`, and `RuntimeError`. `PBXRuntimeError` is an exception class that inherits from `RuntimeError` and is thrown when a PowerBuilder extension raises an error that is not caught by the extension.

```

string s1,s2
s1 = "abcd"
SoapConnection conn
long ret
ServiceProxy proxy

//ServiceProxy is a proxy generated by Web service
//wizard
try
    conn = create SoapConnection
    ret = conn.CreateInstance(proxy, "ServiceProxy")
    if (ret <> 0) then
        MessageBox("Fail", "Cannot create proxy " &
            + "ServiceProxy")
        return
    end if
    s2 = proxy.EchoString(s1)
    MessageBox("Successful", "The return string is '" &
        + s2 + "'")
catch (SoapException e1)
    MessageBox("Fail", "Can't invoke service
'EchoString'")
catch (PBXRuntimeError e2)
    MessageBox("Fail", "There is a runtime error when" &
        + "invoking Web service")
catch (RuntimeError e3)
    MessageBox("Fail", "There is an unknown error when"&
        + "invoking Web service")
end try

```

See also

`GetMessage` in the *PowerScript Reference*
`RuntimeError` object in *Objects and Controls*
`SetMessage` in the *PowerScript Reference*

SoapPBCookie

Description Use the SoapPBCookie class to get or set cookies for the Web service.

Methods SoapPBCookie has the following methods:

GetComment	SetComment
GetCommentUri	SetCommentUri
GetExpired	SetExpired
GetExpires	SetExpires
GetHttpOnly	SetHttpOnly
GetName	SetName
GetSecure	SetSecure
GetTimeStamp	SetURI
GetURI	SetValue
GetValue	SetVersion
GetVersion	

GetComment

Description Gets a comment that the server provides with a cookie.

Syntax `acookie.GetComment ()`

Argument	Description
<code>acookie</code>	The name of an instance of the SoapPBCookie object

Return value **String**. Returns a comment provided with the cookie.

Usage An optional comment added by the server typically includes information about privacy policy or intended uses of the cookie.

GetCommentUri

Description Gets a URI comment that the server provides with a cookie.

Syntax `acookie.GetCommentUri ()`

Argument	Description
<code>acookie</code>	The name of an instance of the SoapPBCookie object

Return value `String`. Returns a URI comment provided with the cookie.

Usage An optional comment added by the server that represents the intended use of the URI reference for the cookie.

GetExpired

Description Gets the current state of a cookie.

Syntax `acookie.GetExpired ()`

Argument	Description
<code>acookie</code>	The name of an instance of the SoapPBCookie object

Return value `Boolean`. Returns true if the cookie has expired. Otherwise, returns false.

GetExpires

Description Gets the expiration date and time for a cookie.

Syntax `acookie.GetExpires ()`

Argument	Description
<code>acookie</code>	The name of an instance of the SoapPBCookie object

Return value `DateTime`. Gets the expiration date and time of a cookie.

Usage A session cookie returns a `DateTime` value of January 1, 0001, 00:00:00.0000000.

GetHttpOnly

Description

Gets the accessibility of a cookie to page scripts or other active content.

Syntax

```
acookie.GetHttpOnly ( )
```

Argument	Description
<i>acookie</i>	The name of an instance of the SoapPBCookie object

Return value

Boolean. Returns false when a page script or other active content is able to access the cookie. Otherwise, returns true.

GetName

Description

Gets the name of a cookie.

Syntax

```
acookie.GetName ( )
```

Argument	Description
<i>acookie</i>	The name of an instance of the SoapPBCookie object

Return value

String. Returns the name of the cookie.

Usage

For an example using [GetName](#), see the description for the [PBGetCookies](#) function in the *PowerScript Reference*.

GetSecure

Description

Gets the security level of a cookie.

Syntax

```
acookie.GetSecure ( )
```

Argument	Description
<i>acookie</i>	The name of an instance of the SoapPBCookie object

Return value

Boolean. Returns true if HTTPS is required. Otherwise, returns false.

GetTimeStamp

Description Gets the time when the cookie was issued.

Syntax `acookie.GetTimeStamp ()`

Argument	Description
<code>acookie</code>	The name of an instance of the SoapPBCookie object

Return value `DateTime`. Gets the date and time when the cookie was issued.

GetURI

Description Gets the URI for which the cookie is valid.

Syntax `acookie.GetURI ()`

Argument	Description
<code>acookie</code>	The name of an instance of the SoapPBCookie object

Return value `String`. Returns the URI.

GetValue

Description Gets the value of the cookie.

Syntax `acookie.GetValue ()`

Argument	Description
<code>acookie</code>	The name of an instance of the SoapPBCookie object

Return value `String`. Returns the cookie value.

GetVersion

Description Gets the version of the HTTP state maintenance to which a cookie conforms.

Syntax `acookie.GetVersion ()`

Argument	Description
<code>acookie</code>	The name of an instance of the SoapPBCookie object

Return value Integer. Returns 1 if the cookie conforms to RFC 2109, and 2 if the cookie conforms to RFC 2965.

SetComment

Description Sets a comment that the server can add to a cookie.

Syntax `acookie.SetComment (string comment)`

Argument	Description
<i>acookie</i>	The name of an instance of the SoapPBCookie object
<i>comment</i>	String for a comment that you want the server to provide with a cookie

Return value Long. Returns 0 for success, and 50 for failure.

Usage Comments are optional. Typical comments include information about privacy policy and intended use of a cookie.

SetCommentUri

Description Sets a comment.

Syntax `acookie.SetCommentURI (string commentUri)`

Argument	Description
<i>acookie</i>	The name of an instance of the SoapPBCookie object
<i>commentUri</i>	String for a URI comment that you want the server to provide with a cookie

Return value Long. Returns 0 for success, and 50 for failure.

Usage URI comments are optional, but must conform to the URI format when used. Typical URI comments include information about how the server uses a cookie.

SetExpired

Description Sets the state of a cookie.

Syntax `acookie.SetExpired (boolean expired)`

Argument	Description
<i>acookie</i>	The name of an instance of the SoapPBCookie object
<i>expired</i>	Set to true if you want to terminate the cookie. The expired value is false by default.

Return value Long. Returns 0 for success, and 50 for failure.

SetExpires

Description Sets the expiration date and time for a cookie.

Syntax *acookie*.SetExpires (datetime *expires*)

Argument	Description
<i>acookie</i>	The name of an instance of the SoapPBCookie object
<i>expires</i>	A DateTime value for the expiration date and time you want to set for a cookie

Return value Long. Returns 0 for success, and 50 for failure.

Usage You set a session cookie by entering a DateTime value of January 1, 0001, 00:00:00.0000000.

SetHttpOnly

Description Determines whether a cookie can be accessed by page scripts or other active content.

Syntax *acookie*.SetHttpOnly (boolean *httpOnly*)

Argument	Description
<i>acookie</i>	The name of an instance of the SoapPBCookie object
<i>httpOnly</i>	Set to true if you want to restrict cookie to HTTP access only. Set to false if you want page scripts or other active content to be able to access the cookie.

Return value Long. Returns 0 for success, and 50 for failure.

SetName

Description

Sets the name for a cookie.

Syntax

acookie.SetName (string *name*)

Argument	Description
<i>acookie</i>	The name of an instance of the SoapPBCookie object
<i>name</i>	The name that you want to set for the cookie

Return value

Long. Returns 0 for success, and 50 for failure.

Usage

The name must be initialized before setting an instance of the Cookie class. The following characters cannot be used for the cookie name: equal sign (=), semicolon (;), comma (,), new line (\n), return (\r), and tab (\t). The dollar sign (\$) cannot be used as the first character in the name.

Cookies are considered the same if the values of both their URI and name are the same. If a cookie already exists in the Web service with the same name and URI, it will be replaced with the new cookie when you call a Web service method.

For an example using **SetName**, see the description for the **PBAddCookie** function in the *PowerScript Reference*.

SetSecure

Description

Sets the security level for a cookie.

Syntax

acookie.SetSecure (boolean *secure*)

Argument	Description
<i>acookie</i>	The name of an instance of the SoapPBCookie object
<i>secure</i>	Set this to true if you want the client to return the cookie only when Secure Hypertext Transfer Protocol (HTTPS) is used.

Return value

Long. Returns 0 for success, and 50 for failure.

Usage

SetSecure is false by default.

SetURI

Description Sets the URI for which the cookie is valid.

Syntax `acookie.SetURI (string uri)`

Argument	Description
<code>acookie</code>	The name of an instance of the SoapPBCookie object
<code>uri</code>	The URI for which the cookie is valid

Return value Long. Returns 0 for success, and 50 for failure.

Usage The URI value you set must conform to the URI format.

SetValue

Description Sets the value for a cookie.

Syntax `acookie.SetValue (string value)`

Argument	Description
<code>acookie</code>	The name of an instance of the SoapPBCookie object
<code>value</code>	A string value that you want to set for the cookie

Return value Long. Returns 0 for success, and 50 for failure.

Usage Semicolons and commas cannot be used in the value that you set for a cookie.

SetVersion

Description Sets the HTTP state maintenance version to which a cookie conforms.

Syntax `acookie.SetVersion (int version)`

Argument	Description
<code>acookie</code>	The name of an instance of the SoapPBCookie object
<code>version</code>	The HTTP version to which you want the cookie to conform.

Return value Long. Returns 0 for success, and 50 for failure.

Usage If you set `version` to 1, the cookie must conform to RFC 2109. If you set the cookie to 2, the cookie must conform too RFC 2965.

UDDIProxy

Description

The UDDIProxy class is used to create a proxy object for a UDDI search and set options for that search.

Methods

UDDIProxy has the following methods:

```

setInquiryUrl
setOption
findBusiness
getBusinessDetail
findService
    
```

setInquiryUrl

Description

Sets the UDDI inquiry URL.

Syntax

proxy.**setinquiryurl** (readonly string *url*)

Argument	Description
<i>proxy</i>	The name of the UDDIProxy object
<i>url</i>	A valid UDDI inquiry URL

Return value

Integer. Valid values are **1** for success, and **0** for failure.

Examples

The following code sets the inquiry URL to a UDDI registry on the IBM Web site:

```

uddiproxy proxy
int ret
proxy = create uddiproxy
ret = proxy.setinquiryurl
    ("http://www-3.ibm.com/services/uddi/inquiryapi")
...//search processing
destroy proxy
    
```

setOption

Description

Sets UDDI search options for match precision, case sensitivity, result sort order, and the maximum number of rows returned.

Syntax

proxy.**setoption** (boolean *exactMatch*, boolean *caseSensitive*, integer *sort*, integer *maxRow*)

Argument	Description
<i>proxy</i>	The name of the UDDIProxy object.
<i>exactMatch</i>	If true, search returns exact matches only.
<i>caseSensitive</i>	If true, search result must match the case used by search key word.
<i>sort</i>	Determines whether or how search results are sorted. Values are: <ul style="list-style-type: none"> • -1 sorts results in descending order • 0 performs no sorting • 1 sorts results in ascending order
<i>maxRow</i>	Maximum number of items a search can return.

Return value

Integer. Valid values are 1 for success, and 0 for failure.

Examples

The following code sets options for case sensitivity and the maximum number of rows returned:

```
ret = proxy.setoption (false, true, 0, 5)
```

findBusiness

Description

Finds business items using business names in a UDDI search.

Syntax

proxy.findBusiness (readonly string *businessName*, ref integer *count*, ref string *busNameResult* [], ref string *busDescriptionResult* [], ref string *busKeyResult* [])

Argument	Description
<i>proxy</i>	The name of the UDDIProxy object
<i>businessName</i>	Business name to search in UDDI registry
<i>count</i>	Number of search results returned; never larger than the <i>maxRow</i> input parameter in a corresponding setOption call
<i>busNameResult</i>	Array of business names matching the search criteria
<i>busDescriptionResult</i>	Array of descriptions for businesses matching the search criteria
<i>busKeyResult</i>	Array of globally unique identifiers (GUIDs) for each business matching the search criteria

Return value

Integer. Valid values are 1 for success, and 0 for failure.

Examples

The following code finds business names, descriptions, and keys in the IBM UDDI registry:

```
uddiproxy proxy
proxy = create uddiproxy
```

```

int count
string businessName[], businessDescription[]
string businessKey []
proxy.findbusiness("IBM", count, businessName, &
    businessDescription, businessKey)

```

getBusinessDetail

Description Gets business details using a business key that is typically obtained from the `findBusiness` method.

Syntax `proxy.getBusinessDetail` (readonly string *businessKey*, ref integer *count*, ref string *serviceNameResult* [], ref string *serviceDescriptionResult* [], ref string *serviceKeyResult* [], ref string *wsdl* [])

Argument	Description
<i>proxy</i>	The name of the UDDIProxy object
<i>businessKey</i>	Business key to search in UDDI registry
<i>count</i>	Number of search results returned; never larger than the <i>maxRow</i> input parameter in a corresponding <code>setOption</code> call
<i>serviceNameResult</i>	Array of services matching the search criteria
<i>serviceDescriptionResult</i>	Array of descriptions for services matching the search criteria
<i>serviceKeyResult</i>	Array of globally unique identifiers (GUIDs) for each service matching the search criteria
<i>wsdl</i>	Array of WSDL file names for services matching search criteria

Return value Integer. Valid values are 1 for success, and 0 for failure.

Examples The following code gets business details from business keys obtained by a `findBusiness` call on an instantiated `uddiproxy` object (*proxy*):

```

int i, count, count2
string businessName[], businessDescription[]
string businessKey []
string serviceName[], serviceDescription[]
string serviceKey [], wsdl [ ]
...//set search options and inquiry URL
proxy.findbusiness ("IBM", count, businessName, &
    businessDescription, businessKey)
FOR i = 1 TO count
    proxy.getbusinessdetail (businessKey [i], count2, &
        serviceName, serviceDescription, serviceKey, wsdl)

```

```
...//call findService in secondary FOR/NEXT loop
NEXT
```

findService

Description

Finds service details using a service name.

Syntax

proxy.findService (readonly string *serviceName*, ref integer *count*, ref string *serviceNameResult* [], ref string *serviceDescriptionResult* [], ref string *serviceKeyResult* [], ref string *busNameResult* [], ref string *wsdl* [])

Argument	Description
<i>proxy</i>	The name of the UDDIProxy object
<i>serviceName</i>	Service name to search in UDDI registry
<i>count</i>	Number of search results returned; never larger than the <i>maxRow</i> input parameter in a corresponding setOption call
<i>serviceNameResult</i>	Array of services matching the search criteria
<i>serviceDescriptionResult</i>	Array of descriptions for services matching the search criteria
<i>serviceKeyResult</i>	Array of globally unique identifiers (GUIDs) for each service matching the search criteria
<i>busNameResult</i>	Array of business names matching the search criteria
<i>wsdl</i>	Array of WSDL file names for services matching search criteria

Return value

Integer. Valid values are 1 for success, and 0 for failure.

Examples

The following code gets service details for the “Weather” service using an instantiated uddiproxy object (*proxy*):

```
int ret, count
string serviceName[], serviceDescription[]
string serviceKey [], businessName [], wsdl [ ]
ret = proxy.findService("Weather", count, serviceName, &
    serviceDescription, serviceKey, businessName, wsdl)
```


PowerBuilder Document Object Model

About this chapter

This chapter presents an overview of the PowerBuilder Document Object Model (PBDOM). For more information about using PBDOM, see the chapter on using XML services in *Application Techniques*.

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About PBDOM

PBDOM is the PowerBuilder implementation of the Document Object Model (DOM), a programming interface defining the means by which XML documents can be accessed and manipulated.

Although PBDOM is not an implementation of the World Wide Web Consortium (W3C) DOM API, it is very similar. The PBDOM PowerBuilder API can be used for reading, writing, and manipulating standard-format XML from within PowerScript code. PBDOM portrays an XML document as a collection of interconnected objects and provides intuitive methods indicating the use and functionality of each object.

PBDOM is also similar to JDOM, which is a Java-based document object model for XML files.

For more information about W3C DOM, go to the [W3C Document Object Model Web site at http://www.w3.org/DOM/](http://www.w3.org/DOM/). For more information about JDOM, go to the [JDOM Web site at http://www.jdom.org](http://www.jdom.org).

Node trees

PBDOM interacts with XML documents according to a tree-view model consisting of parent and child nodes. A document element represents the top-level node of a standalone XML document. This element has one or many child nodes that represent the branches of the tree. You access nodes in the node tree through the appropriate class methods.

XML parser

The PBDOM XML parser is used to load and parse an XML document, and also to generate XML based on user-specified DOM nodes.

PBDOM provides the methods you need to traverse the node tree, access the nodes and attribute values (if any), insert and delete nodes, and serialize the node tree back to XML.

Objects and methods

The PBDOM object hierarchy is described in "[PBDOM objects](#)" next. The methods for each object are described in the following chapters. The chapters are arranged in alphabetical order for ease of reference.

[Chapter 18, PBDOM Summary](#), provides quick reference tables showing the signatures of the methods defined in each PBDOM object. The tables are arranged in an order that reflects the object hierarchy shown in [Object hierarchy on page 62](#).

PBDOM objects

PBDOM_OBJECT, the base class for PBDOM objects that represent XML nodes, inherits from the PowerBuilder NonVisualObject class. PBDOM represents node types by the following classes:

- PBDOM_ATTRIBUTE
- PBDOM_CDATA
- PBDOM_CHARACTERDATA
- PBDOM_COMMENT
- PBDOM_DOCTYPE
- PBDOM_DOCUMENT
- PBDOM_ELEMENT
- PBDOM_ENTITYREFERENCE
- PBDOM_PROCESSINGINSTRUCTION
- PBDOM_TEXT

You use methods from these classes to access objects in a PBDOM node tree.

The PBDOM_BUILDER class does not represent DOM nodes but can be used to build a PBDOM object tree from XML. It inherits from the PowerBuilder NonVisualObject class.

The PBDOM_EXCEPTION class inherits from the PowerBuilder Exception class and provides a method that obtains error codes.

Each of these classes and their methods are described in the chapters that follow.

Comparing PBDOM objects with W3C DOM and JDOM objects

The following table shows the W3C DOM and JDOM objects that correspond to each PBDOM object that represents a node in the DOM tree. Note that although these W3C DOM and JDOM objects correspond to PBDOM objects, they are not equivalent to the PBDOM objects.

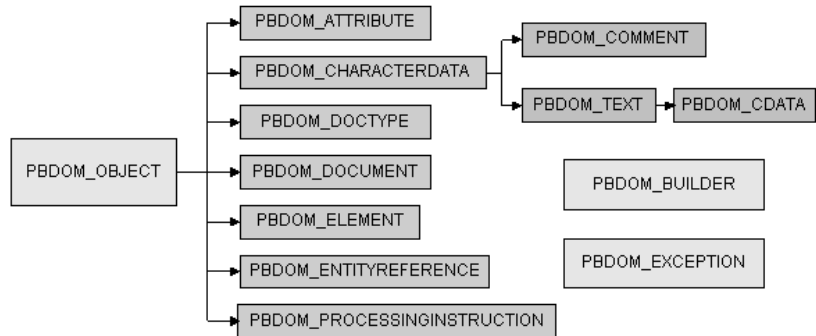
Table 4-1: W3C DOM and JDOM objects that correspond to PBDOM objects

PBDOM	W3C DOM	JDOM
PBDOM_ATTRIBUTE	ATTRIBUTE_NODE	Attribute
PBDOM_BUILDER	None	DOMBuilder
PBDOM_CDATA	CDATA_SECTION_NODE	CDATA
PBDOM_CHARACTERDATA	CHARACTER_DATA_NODE	None
PBDOM_COMMENT	COMMENT_NODE	Comment
PBDOM_DOCUMENT	DOCUMENT_NODE	Document
PBDOM_DOCTYPE	DOCUMENT_TYPE_NODE	DocType
PBDOM_ELEMENT	ELEMENT_NODE	Element
PBDOM_ENTITYREFERENCE	ENTITY_REFERENCE_NODE	EntityRef
PBDOM_OBJECT	NODE	None
PBDOM_PROCESSINGINSTRUCTION	PROCESSING_INSTRUCTION_NODE	Processinginstruction
PBDOM_TEXT	TEXT_NODE	Text

Object hierarchy

The W3C DOM and JDOM object hierarchies also differ from the PBDOM object hierarchy, which is shown in the following illustration.

Figure 4-1: The PBDOM object hierarchy



For more information about working with PBDOM, see the chapter on PowerBuilder XML services in *Application Techniques*.

About this chapter

This chapter describes the PBDOM_ATTRIBUTE class.

PBDOM_ATTRIBUTE**Description**

The PBDOM_ATTRIBUTE class defines the behavior for an XML attribute, modeled in PowerScript. Its methods allow you to obtain the value of the attribute as well as namespace information.

A PBDOM_ATTRIBUTE contains a subtree of child PBDOM_OBJECTS. These children can be a combination of PBDOM_TEXT and PBDOM_ENTITYREFERENCE objects.

PBDOM_ATTRIBUTE has no parent.

A PBDOM_ATTRIBUTE does not have a parent. However, it does have an owner PBDOM_ELEMENT. Use the [GetOwnerElementObject](#) and [SetOwnerElementObject](#) to get and set the owner.

For more information about the PBDOM_ATTRIBUTE object, including its default PBDOM_TEXT object and its behavior with respect to XML namespaces, see the chapter on using XML services in *Application Techniques*.

Methods

Some of the inherited methods from PBDOM_OBJECT serve no meaningful objective and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
GetParentObject	null
SetParentObject	The current PBDOM_ATTRIBUTE, returned unmodified as a PBDOM_OBJECT

PBDOM_ATTRIBUTE has the following methods:

AddContent	GetUIntValue
Clone	GetTimeValue
Detach	GetUlongValue
Equals	HasChildren
GetBooleanValue	InsertContent
GetContent	IsAncestorObjectOf
GetDateValue	RemoveContent
GetDateTimeValue	SetBooleanValue
GetDoubleValue	SetContent
GetIntValue	SetDateValue
GetLongValue	SetDateTimeValue
GetName	SetDoubleValue
GetNamespacePrefix	SetIntValue
GetNamespaceUri	SetLongValue
GetObjectClass	SetName
GetObjectClassString	SetNamespace
GetOwnerDocumentObject	SetOwnerElementObject
GetOwnerElementObject	SetRealValue
GetQualifiedName	SetText
GetRealValue	SetTimeValue
GetText	SetUIntValue
GetTextNormalize	SetUlongValue
GetTextTrim	

AddContent

Description Adds the input PBDOM_OBJECT as a child of the PBDOM_ATTRIBUTE.

Syntax `pbdom_attribute_name.AddContent(pbdom_object pbdom_object_ref)`

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>pbdom_object_ref</i>	The PBDOM_OBJECT to add

Return value PBDOM_OBJECT. The PBDOM_ATTRIBUTE modified.

Throws `EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT` – If the input PBDOM_OBJECT is not a PBDOM_TEXT or PBDOM_ENTITYREFERENCE object.

`EXCEPTION_USE_OF_UNNAMED_OBJECT` – If the input PBDOM_OBJECT has not been given a user-defined name.

Usage `pbdom_object_ref` must be a reference to a PBDOM_TEXT or PBDOM_ENTITYREFERENCE object.

See also `GetContent`, `InsertContent`, `RemoveContent`, `SetContent`

Clone

Description Creates a clone of the PBDOM_ATTRIBUTE object.

Syntax `pbdom_attribute_name.Clone(boolean bDeep)`

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are <code>true</code> for a deep clone and <code>false</code> for a shallow clone.

Return value PBDOM_OBJECT. A clone of this PBDOM_ATTRIBUTE returned as a PBDOM_OBJECT.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – This PBDOM_ATTRIBUTE object's internal implementation is `null`. The occurrence of this exception is rare but can take place if severe memory corruption occurs.

`EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT` – If this PBDOM_ATTRIBUTE does not have or has not been assigned a user-defined name.

Examples

This example creates a PBDOM_DOCUMENT from the string `<abc My_Attr="An Attribute"/>`, gets the attribute from the root element, and creates a shallow clone and a deep clone from it. For the shallow clone, an empty string is returned in the message box. For the deep clone, the string `An Attribute` is returned:

```
PBDOM_BUILDER      pbdom_buildr
PBDOM_DOCUMENT     pbdom_doc
PBDOM_ATTRIBUTE    pbdom_attr
PBDOM_ATTRIBUTE    pbdom_attr_clone_deep
PBDOM_ATTRIBUTE    pbdom_attr_clone_shallow
string strXML = "<abc My_Attr=~"An Attribute~/>"

TRY
    pbdom_buildr = Create PBDOM_BUILDER
    pbdom_doc = pbdom_buildr.BuildFromString(strXML)
    pbdom_attr = pbdom_doc.GetRootElement(). &
        GetAttribute("My_Attr")
    pbdom_attr_clone_shallow = pbdom_attr.Clone(false)
    MessageBox ("Shallow Attribute Clone Text", &
        pbdom_attr_clone_shallow.GetText())
    pbdom_attr_clone_deep = pbdom_attr.Clone(true)
    MessageBox ("Deep Attribute Clone Text", &
        pbdom_attr_clone_deep.GetText())

CATCH (PBDOM_EXCEPTION pbdom_except)
    MessageBox ("PBDOM_EXCEPTION", &
        pbdom_except.GetMessage())
END TRY
```

Usage

The `Clone` method creates and returns a duplicate of the current PBDOM_ATTRIBUTE.

If a shallow clone is requested, this method clones the original PBDOM_ATTRIBUTE together with its namespace information values. The subtree of child PBDOM_TEXT and/or PBDOM_ENTITYREFERENCE objects is not cloned.

If a deep clone is requested, this method additionally recursively clones the subtree under the PBDOM_ATTRIBUTE. This subtree consists of a combination of PBDOM_TEXT and PBDOM_ENTITYREFERENCE objects that are the legal children of a PBDOM_ATTRIBUTE.

A PBDOM_ATTRIBUTE clone has no parent. However, the clone resides in the same PBDOM_DOCUMENT as its original, and if the original PBDOM_ATTRIBUTE is standalone, the clone is standalone.

Detach

Description Detaches a PBDOM_ATTRIBUTE from its owner PBDOM_OBJECT, a PBDOM_ELEMENT.

Syntax `pbdom_attribute_name.Detach()`

Argument	Description
<code><i>pbdom_attribute_name</i></code>	The name of the PBDOM_ATTRIBUTE

Return value PBDOM_OBJECT. The PBDOM_ATTRIBUTE object detached from its owner object.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – This PBDOM_ATTRIBUTE object's internal implementation is `null`. The occurrence of this exception is rare but can take place if severe memory corruption occurs.

Examples The `Detach` method can be used to manipulate an XML document as follows:

```
PBDOM_BUILDER          pbdombuilder_new
PBDOM_DOCUMENT         pbdom_doc
PBDOM_ATTRIBUTE        pbdom_attr
PBDOM_ELEMENT          pbdom_elem
string strXML = "<abc My_Attr=~"My Attribute
Value~"><data>Data</data></abc>"

TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

    pbdom_attr = pbdom_doc.GetRootElement(). &
        GetAttribute("My_Attr")
    pbdom_attr.Detach()

    pbdom_elem = pbdom_doc.GetRootElement(). &
        GetChildElement("data")
    pbdom_elem.SetAttribute (pbdom_attr)

    Destroy pbdombuilder_new
    Destroy pbdom_doc

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

Here, the PBDOM_Builder `BuildFromString` method is used to create the following PBDOM_DOCUMENT object, `pbdom_doc`, using an XML string:

```
<abc My_Attr="My Attribute Value">
  <data>Data </data>
</abc>
```

The `GetAttribute` method is used to obtain the attribute from the root element of `pbdom_doc`. This value is assigned to the PBDOM_ATTRIBUTE object `pbdom_attr`. The `pbdom_attr` object is detached from its parent element, and the `data` element is obtained from `pbdom_doc` using the `GetChildElement` method. The `data` element is then assigned to the PBDOM_ELEMENT object `pbdom_elem`. The attribute assigned to `pbdom_attr` is assigned to `pbdom_elem`, yielding the following modified `pbdom_doc`:

```
<abc>
  <data My_Attr="My Attribute Value">Data</data>
</abc>
```

Usage

If the PBDOM_ATTRIBUTE object has no owner PBDOM_ELEMENT, the `Detach` method does nothing.

Equals

Description Tests for equality between the supplied PBDOM_OBJECT and the PBDOM_ATTRIBUTE from which the method is invoked.

Syntax `pbdom_attribute_name.Equals(pbdom_object pbdom_object_ref)`

Argument	Description
<code><i>pbdom_attribute_name</i></code>	The name of the PBDOM_ATTRIBUTE
<code><i>pbdom_object_ref</i></code>	A PBDOM_OBJECT to be compared

Return value **Boolean**. Returns **true** if the current PBDOM_ATTRIBUTE is equivalent to the input PBDOM_OBJECT and **false** otherwise.

Throws **EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT** – If this PBDOM_ATTRIBUTE does not have or has not been assigned a user-defined name.

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – if the input PBDOM_OBJECT is not a reference to an object derived from PBDOM_OBJECT.

Examples **Example 1** The following code uses the **Equals** method to test for equivalence between a referenced PBDOM_OBJECT and a cloned object.

```
pbdom_attr = Create PBDOM_Attribute
pbdom_attr.SetName("My_Attr")
pbdom_attr_clone = pbdom_attr.Clone(true)

if (pbdom_attr_clone.Equals(pbdom_attr)) then
    MessageBox ("Equals", "Yes")
else
    MessageBox ("Equals", "No")
end if
```

The **SetName** method names the newly created PBDOM_ATTRIBUTE, which is subsequently cloned with the **Clone** method. The **Equals** method tests for equality between the cloned PBDOM_ATTRIBUTE `pbdom_attr_clone` and the referenced PBDOM_OBJECT `pbdom_attr`. A message box displays the result returned from the **Equals** method.

Note here that because a cloned object is never equivalent to the object from which it is cloned, the **Equals** method returns **false**.

Example 2 The following code uses the `Equals` method to test for equivalence between two cloned objects.

```

pbdom_attr = Create PBDOM_Attribute
pbdom_attr.SetName("My_Attr")
pbdom_attr_clone = pbdom_attr.Clone(true)
pbdom_attr_2 = pbdom_attr_clone

if (pbdom_attr_clone.Equals(pbdom_attr_2)) then
    MessageBox ("Equals", "Yes")
else
    MessageBox ("Equals", "No")
end if
    
```

A newly created PBDOM_ATTRIBUTE is cloned, and a reference to this clone is assigned to `pbdom_attr_2`. The `Equals` method tests for equality between the cloned PBDOM_ATTRIBUTE `pbdom_attr_clone` and the reference to it, `pbdom_attr_2`. A message box displays the result returned from the `Equals` method.

Here the `Equals` method returns `true`.

Usage

Note that the clone of a PBDOM_ATTRIBUTE is not considered equal to itself.

GetBooleanValue

Description

Obtains the value of a PBDOM_ATTRIBUTE object in boolean form.

Syntax

```
pbdom_attribute_name.GetBooleanValue()
```

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

Return value

Boolean.

The following table lists the PBDOM_ATTRIBUTE string values that are accepted as boolean and the corresponding return values from the `GetBooleanValue` method.

PBDOM_ATTRIBUTE string value	GetBooleanValue
1	true
0	false
TRUE	true
FALSE	false

PBDOM_ATTRIBUTE string value	GetBooleanValue
ON	true
OFF	false
YES	true
NO	false

Strings are treated without case sensitivity. If no conversion can occur, the `GetBooleanValue` method throws an exception.

Throws

`EXCEPTION_DATA_CONVERSION` – If data conversion fails.

Examples

The `GetBooleanValue` can be used to evaluate a `PBDOM_ATTRIBUTE` object as follows:

```
PBDOM_BUILDER          pbombuilder_new
PBDOM_DOCUMENT         pbdom_doc
PBDOM_ATTRIBUTE        pbdom_attr
string strXML = "<abc My_Boolean_Attribute
=~"on~"><data
An_Attribute=~"Some Text~">Data</data></abc>"

TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

    pbdom_attr = pbdom_doc.GetRootElement(). &
        GetAttribute("My_Boolean_Attribute")

    MessageBox ("Boolean Value", &
        string(pbdom_attr.GetBooleanValue()))

    Destroy pbdombuilder_new
    Destroy pbdom_doc
CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

The `BuildFromString` method is used to create a `PBDOM_DOCUMENT` object, `pbdom_doc`, using an XML string. The attribute value of the root element of `pbdom_doc` is assigned to the `PBDOM_ATTRIBUTE` object `pbdom_attr`. The attribute value, `on`, is evaluated with the `GetBooleanValue` method. A message box reports the return value of the `GetBooleanValue` method.

See also

`SetBooleanValue`

GetContent

Description

Returns an array of PBDOM_OBJECT objects that are the children of the PBDOM_ATTRIBUTE. The children of a PBDOM_ATTRIBUTE can be only PBDOM_TEXT or PBDOM_ENTITYREFERENCE objects.

Syntax

pbdom_attribute_name.GetContent(ref pbdom_object *pbdom_object_array*[])

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>pbdom_object_array</i>	The referenced name of an array of PBDOM_OBJECTs that receives PBDOM_OBJECTs

Return value

Boolean. This method always returns `true`.

See also

AddContent, InsertContent, RemoveContent, SetContent

GetDateValue

Description

Returns the value of a PBDOM_ATTRIBUTE object as type `Date`.

Syntax

pbdom_attribute_name.GetDateValue(string *strDateFormat*)

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>strDateFormat</i>	The date format for the return value, for example, MM:DD:YYYY

The value of the *strDateFormat* parameter can use slashes or colons as delimiters. The following table illustrates characters with special meaning in *strDateFormat*.

Character	Meaning	Example
D	Day number with no leading zero	5
DD	Day number with leading zero, if applicable	05
M	Month number with no leading zero	5
MM	Month number with leading zero, if applicable	05
YY	Two-digit year number	05
YYYY	Four-digit year number	2005

Return value

`Date`.

Throws

EXCEPTION_DATA_CONVERSION – If data conversion fails.

See also

SetDateValue

GetDateTimeValue

Description Returns the value of a PBDOM_ATTRIBUTE object as type `DateTime`.

Syntax `pbdom_attribute_name.GetDateTimeValue(string strDateFormat, string strTimeFormat)`

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>strDateFormat</i>	The date format for the return value, for example, MM:DD:YYYY
<i>strTimeFormat</i>	The time format for the return value, for example, HH:MM:SS

The value of the *strDateFormat* parameter can use slashes or colons as delimiters. The following table illustrates characters that have special meaning in *strDateFormat*.

Character	Meaning	Example
D	Day number with no leading zero	5
DD	Day number with leading zero, if applicable	05
M	Month number with no leading zero	5
MM	Month number with leading zero, if applicable	05
YY	Two-digit year number	05
YYYY	Four-digit year number	2005

The value of the *strTimeFormat* parameter can use slashes or colons as delimiters. The following table illustrates characters that have special meaning in *strTimeFormat*.

Character	Meaning	Example
H	Hour number with no leading zero	5
HH	Hour number with leading zero, if applicable	05
M	Minutes number with no leading zero	5
MM	Minutes number with leading zero, if applicable	05
S	Seconds number with no leading zero	5
SS	Seconds number with leading zero, if applicable	55

Return value `DateTime`.

Throws `EXCEPTION_DATA_CONVERSION` – If data conversion fails.

See also `SetDateTimeValue`

GetDoubleValue

Description Returns the value of a PBDOM_ATTRIBUTE object in **double** form.

Syntax `pbdom_attribute_name.GetDoubleValue()`

Argument	Description
<code><i>pbdom_attribute_name</i></code>	The name of the PBDOM_ATTRIBUTE

Return value Double.

Throws EXCEPTION_DATA_CONVERSION – If data conversion fails.

Usage Throws `exception_data_conversion` if the method fails to convert data.

See also `SetDoubleValue`

GetIntValue

Description Returns the value of a PBDOM_ATTRIBUTE object as type **int**.

Syntax `pbdom_attribute_name.GetIntValue()`

Argument	Description
<code><i>pbdom_attribute_name</i></code>	The name of the PBDOM_ATTRIBUTE

Return value Int.

Throws EXCEPTION_DATA_CONVERSION – If data conversion fails.

See also `SetIntValue`

GetLongValue

Description Returns the value of a PBDOM_ATTRIBUTE object as type **long**.

Syntax `pbdom_attribute_name.GetLongValue()`

Argument	Description
<code><i>pbdom_attribute_name</i></code>	The name of the PBDOM_ATTRIBUTE

Return value Long.

Throws EXCEPTION_DATA_CONVERSION – If data conversion fails.

See also `SetLongValue`

GetName

Description Retrieves the local name of the PBDOM_ATTRIBUTE object.

Syntax `pbdom_attribute_name.GetName()`

Argument	Description
<code><i>pbdom_attribute_name</i></code>	The name of the PBDOM_ATTRIBUTE

Return value String.

Throws EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If this PBDOM_ATTRIBUTE does not have or has not been assigned a user-defined name.

Examples **Example 1** When the `GetName` method is invoked for the attribute name in the following element, it returns the string `ATTRIBUTE_1`:

```
<abc ATTRIBUTE_1="My Attribute">
```

Example 2 When the `GetName` method is invoked for the name of the `eMusic:Type` attribute in the following element, it returns the string `Type`:

```
<eMusic:CD
xmlns:eMusic="http://www.eMusic_Records.com"
eMusic:Type="Jazz"/>
```

The namespace prefix is not part of the return string.

Usage For an XML attribute that appears in the form `[namespace_prefix]:[attribute_name]`, the local attribute name is `attribute_name`. Where the XML attribute has no namespace prefix, the local name is simply the attribute name.

Use the `GetNamespacePrefix` method to obtain the namespace prefix for a PBDOM_ATTRIBUTE object. Use the `GetQualifiedName` method to obtain the fully qualified name for a PBDOM_ATTRIBUTE object.

See also `GetNamespacePrefix`
`GetNamespaceUri`
`GetQualifiedName`
`SetName`
`SetNamespace`

GetNamespacePrefix

Description Obtains the namespace prefix of a PBDOM_ATTRIBUTE object. The `GetNamespacePrefix` method returns an empty string if the PBDOM_ATTRIBUTE has no namespace.

Syntax `pbdom_attribute_name.GetNamespacePrefix()`

Argument	Description
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE

Return value String

For a PBDOM_ATTRIBUTE object that has the form [`namespacePrefix`]:[`attributeName`], the namespace prefix is [`namespacePrefix`].

See also `GetNamespaceUri`
`GetQualifiedName`
`SetName`
`SetNamespace`

GetNamespaceUri

Description Obtains the namespace URI of a PBDOM_ATTRIBUTE object. The `GetNamespaceUri` method returns an empty string if the PBDOM_ATTRIBUTE has no namespace.

Syntax `pbdom_attribute_name.GetNamespaceUri()`

Argument	Description
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE

Return value String.

See also `GetNamespacePrefix`
`GetQualifiedName`
`SetName`
`SetNamespace`

GetObjectClass

Description Returns a long integer code that indicates the class of the current PBDOM_OBJECT.

Syntax `pbdom_object_name.GetObjectClass()`

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value Long. `GetObjectClass` returns a long integer code that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_ATTRIBUTE, the returned value is 5.

Examples This example illustrates polymorphism: `pbdom_obj` is declared as PBDOM_OBJECT but instantiated as PBDOM_ATTRIBUTE. A message box returns the result of the `GetObjectClass` method invoked for PBDOM_ATTRIBUTE. Here the result is 5, indicating that `pbdom_obj` is a PBDOM_ATTRIBUTE object.

```
PBDOM_OBJECT pbdom_obj

pbdom_obj = Create PBDOM_ATTRIBUTE
MessageBox ("Class", &
    string(pbdom_obj.GetObjectClass()))
```

Usage This method can be used for diagnostic purposes to dynamically determine the type of a PBDOM_OBJECT at runtime.

See also `GetObjectClassString`

GetObjectClassString

Description Returns a string form of the class of the PBDOM_OBJECT.

Syntax `pbdom_object_name.GetObjectClassString()`

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value String. `GetObjectClassString` returns a string that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_ATTRIBUTE, the returned string is “pbdom_attribute”.

Examples The `GetObjectClass` method returns a string specific to the class of the object from which the method is invoked.

This example illustrates polymorphism: `pbdom_obj` is declared as `PBDOM_OBJECT` but instantiated as `PBDOM_ATTRIBUTE`. A message box returns the result of the `GetObjectClassString` method invoked for `PBDOM_ATTRIBUTE`. Here the result is `pbdom_attribute`, indicating that `pbdom_obj` is a `PBDOM_ATTRIBUTE` object.

```
PBDOM_OBJECT pbdom_obj

pbdom_obj = Create PBDOM_ATTRIBUTE
MessageBox ("Class", pbdom_obj.GetObjectClassString())
```

Usage

This method can be used for diagnostic purposes to dynamically determine the actual type of a `PBDOM_OBJECT` at runtime.

See also

[GetObjectClass](#)

GetOwnerDocumentObject

Description

Returns the `PBDOM_DOCUMENT` object that owns the `PBDOM_ATTRIBUTE`.

Syntax

```
pbdom_attribute_name.GetOwnerDocumentObject()
```

Argument	Description
<i>pbdom_attribute_name</i>	The name of the <code>PBDOM_ATTRIBUTE</code>

Return value

`PBDOM_DOCUMENT`. The `PBDOM_DOCUMENT` that owns the `PBDOM_ATTRIBUTE` object from which the `GetOwnerDocumentObject` method is invoked.

A return value of `null` indicates the `PBDOM_ATTRIBUTE` object is not owned by any `PBDOM_DOCUMENT`.

Examples

The `GetOwnerDocumentObject` method can be used to identify the `PBDOM_DOCUMENT` object that owns a `PBDOM_ATTRIBUTE` object.

Here, the `BuildFromString` method is used to create the following `PBDOM_DOCUMENT` object, `pbdom_doc`, using an XML string:

```
<abc My_Attr="My Attribute Value">
  <data>Data </data>
</abc>
```

The `GetAttribute` method is used to obtain the attribute from the root element of `pbdom_doc`. This value is assigned to the `PBDOM_ATTRIBUTE` object `pbdom_attr`. The `GetOwnerDocumentObject` method is used to obtain the `pbdom_doc` that owns `pbdom_attr`. The result of the `GetOwnerDocumentObject` method is assigned to the `PBDOM_DOCUMENT` object `pbdom_doc_2`. Then `pbdom_doc_2` is compared to `pbdom_doc` using the `Equals` method, and the result is displayed in a message box.

```
PBDOM_Builder pbdombuilder_new
pbdom_document pbdom_doc
pbdom_document pbdom_doc_2
PBDOM_ATTRIBUTE pbdom_attr
string strXML = "<abc My_Attr=~\"My Attribute
Value~\"><data>Data </data></abc>"

TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

    pbdom_attr = pbdom_doc.GetRootElement(). &
        GetAttribute("My_Attr")
    pbdom_doc_2 = pbdom_attr.GetOwnerDocumentObject()

    if (pbdom_doc.Equals(pbdom_doc_2)) then
        MessageBox ("Equals", "pbdom_doc equals " &
            + "pbdom_attr.GetOwnerDocumentObject()")
    end if

    Destroy pbdombuilder_new

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

See also

[GetOwnerElementObject](#)
[SetOwnerElementObject](#)

GetOwnerElementObject

Description Returns the owner PBDOM_ELEMENT of this PBDOM_ATTRIBUTE. If there is no owner element, `null` is returned.

Syntax `pbdom_attribute_name.GetOwnerElementObject()`

Argument	Description
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE

Return value PBDOM_ELEMENT. The owner PBDOM_ELEMENT of this PBDOM_ATTRIBUTE or `null` if this PBDOM_ATTRIBUTE has no owner element.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – This PBDOM_ATTRIBUTE object's internal implementation is `null`. The occurrence of this exception is rare but can take place if severe memory corruption occurs.

Examples This example creates a PBDOM_DOCUMENT from a string `strXML` in which the `abc` root element contains one attribute, `My_Attr`. The code gets this attribute, calls `GetOwnerElementObject` on it to obtain the owner element, then calls `GetName` to return the string `abc`. Finally, it sets `My_Attr` as an attribute of the child element `Data`:

```
PBDOM_BUILDER      pbdombuilder_new
PBDOM_DOCUMENT    pbdom_doc
PBDOM_ATTRIBUTE   pbdom_attr
PBDOM_ELEMENT     pbdom_elem
string strXML = "<abc My_Attr=~\"My Attribute
Value~\"><data>Data</data></abc>"

TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

    // Get the attribute
    pbdom_attr = pbdom_doc.GetRootElement(). &
        GetAttribute("My_Attr")

    MessageBox ("pbdom_attr Owner Element Name", &
        pbdom_attr.GetOwnerElementObject().GetName())

    pbdom_attr.Detach()

    pbdom_elem = pbdom_doc.GetRootElement(). &
        GetChildElement("data")
```

```

pbdom_elem.SetAttribute (pbdom_attr)

MessageBox ("pbdom_attr Owner Element Name", &
    pbdom_attr.GetOwnerElementObject().GetName())

Destroy pbdombuilder_new
Destroy pbdom_doc

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY

```

See also [SetOwnerElementObject](#)

GetQualifiedName

Description Obtains the qualified name of a PBDOM_ATTRIBUTE. The [GetQualifiedName](#) method returns the local name for a PBDOM_ATTRIBUTE that has no namespace.

Syntax `pbdom_attribute_name.GetQualifiedName()`

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

Return value String.

Usage For a PBDOM_ATTRIBUTE object that has the form [*namespacePrefix*]:[*attributeName*], the qualified name for the PBDOM_ATTRIBUTE consists of the entire name, [*namespacePrefix*], and [*attributeName*].

To obtain the local name of the PBDOM_ATTRIBUTE, use the [GetName](#) method.

To obtain the namespace prefix for the PBDOM_ATTRIBUTE, use the [GetNamespacePrefix](#) method.

See also [GetName](#)
[GetNamespacePrefix](#)
[GetNamespaceUri](#)
[SetName](#)
[SetNamespace](#)

GetRealValue

Description

Returns the value of a PBDOM_ATTRIBUTE object as type *real*.

Syntax

```
pbdom_attribute_name.GetRealValue()
```

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

Return value

Real.

Throws

EXCEPTION_DATA_CONVERSION – If data conversion fails.

Usage

GetRealValue is the exact counterpart of the JDOM `getFloatValue` method.

See also

SetRealValue

GetText

Description

Returns the text value of the PBDOM_ATTRIBUTE object.

Syntax

```
pbdom_attribute_name.GetText()
```

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

Return value

String.

Throws

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If this PBDOM_ATTRIBUTE does not have or has not been assigned a user-defined name.

Examples

Example 1 The `GetText` method is invoked for the attribute in the following element:

```
<abc ATTRIBUTE_1="My Attribute">
```

The `GetText` method returns the following string:

```
My Attribute
```

Example 2 This example sets an attribute called `my_attr` for the root element with text value `text part`. A PBDOM_ENTITYREFERENCE with the name `ent_ref` and a PBDOM_TEXT with the text value `text part again` are then added as part of the contents of `my_attr`. A call to `GetText` on `my_attr` returns the following text:

```
"text part &ent_ref; text part again."
```


The entity reference `&ent_ref;` is not expanded. If an entity reference is included in an input XML document that is parsed, then the entity reference is expanded before the XML document is transformed into a DOM tree in memory.

```

PBDOM_DOCUMENT          pbdom_doc
PBDOM_ATTRIBUTE         pbdom_attr
PBDOM_ENTITYREFERENCE   pbdom_entref
PBDOM_TEXT              pbdom_txt

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_entref = Create PBDOM_ENTITYREFERENCE
    pbdom_txt = Create PBDOM_TEXT

    // Create a new document object.
    pbdom_doc.NewDocument ("root")

    // Set the text of "pbdom_txt".
    pbdom_txt.SetText (" text part again.")

    // Add an attribute "my_attr" to the root element.
    pbdom_doc.GetRootElement().SetAttribute("my_attr", &
        "text part ")

    // Set the name of the PBDOM_ENTITYREFERENCE.
    pbdom_entref.SetName ("ent_ref")

    // Append the entity reference to the root
    // element's "my_attr" attribute.
    pbdom_doc.GetRootElement(). &
        GetAttribute("my_attr").AddContent(pbdom_entref)

    // Append a new text node to the "my_attr" attribute.
    pbdom_doc.GetRootElement() . &
        GetAttribute("my_attr").AddContent (pbdom_txt)

    // Now test the text contents of "my_attr "
    if pbdom_doc.GetRootElement(). &
        GetAttribute("my_attr").GetText() = &
            "text part &ent_ref; text part again." then
        MessageBox ("Pass", &
            "GetText() on my_attr is correct.")
    else
        MessageBox ("Fail", &
            "GetText() on my_attr is incorrect.")

```

```

        end if

        catch (pbdom_exception pbdom_e)
            MessageBox ("PBDOM_EXCEPTION", pbdom_e.GetMessage())
        end try
    
```

Usage

This method returns the actual textual value of this PBDOM_ATTRIBUTE, including all text within the quotation marks. If there are any PBDOM_ENTITYREFERENCE objects included within the PBDOM_ATTRIBUTE, the PBDOM_ENTITYREFERENCE object's name is returned together with the leading ampersand (&) character plus the terminating semicolon character (;).

See also

[GetTextNormalize](#)
[GetTextTrim](#)
[SetText](#)

GetTextNormalize

Description

Returns the text data contained within a PBDOM_ATTRIBUTE object with surrounding whitespace characters removed and internal whitespace characters replaced by a single space.

Syntax

pbdom_attribute_name.GetTextNormalize()

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

Return value

String.

Examples

Example 1 The [GetTextNormalize](#) method is invoked for the PBDOM_ATTRIBUTE of the following element:

```
<abc ATTRIBUTE_1=" My Attribute ">
```

The [GetTextNormalize](#) method returns the following string:

```
My Attribute
```

Example 2 This example creates a PBDOM_DOCUMENT based on the following DOM tree, which has a Tab character between the words “My” and “Attribute” in the [My_Attr](#) attribute, specified by the [](#) entity reference. There are also several space characters:

```
<abc My_Attr="My&#9;Attribute Value ">
    <data>Data</data>
</abc>
```

The call to `GetAttribute` stores `My_Attr` in `pbdom_attr`. Calling `GetText` on `pbdom_attr` returns the entire string content of `My_Attr`, including the beginning Tab character. Calling `GetTextNormalize` returns the string with all surrounding whitespace characters removed, and the whitespace characters between the words, including the Tab character, replaced by a single space.

```
PBDOM_BUILDER      pbdombuilder_new
PBDOM_DOCUMENT    pbdom_doc
PBDOM_ATTRIBUTE   pbdom_attr
string strXML = "<abc My_Attr=~"My&#9;Attribute
Value ~"><data>Data</data></abc>"

TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

    pbdom_attr = pbdom_doc.GetRootElement(). &
        GetAttribute("My_Attr")

    MessageBox ("pbdom_attr text", "[" &
        "+ pbdom_attr.GetText() + "]")
    MessageBox ("pbdom_attr text normalize", "[" &
        "+ pbdom_attr.GetTextNormalize() + "]")

    Destroy pbdombuilder_new
    Destroy pbdom_doc

    CATCH (PBDOM_Exception except)
        MessageBox ("Exception Occurred", except.Text)
END TRY
```

Usage

Surrounding whitespace characters are removed from the returned text data, and internal whitespace characters are normalized to a single space. The `GetTextNormalize` method returns an empty string if no text value exists for the `PBDOM_ATTRIBUTE` or if the text value contains only whitespace characters.

If this `PBDOM_ATTRIBUTE` contains any `PBDOM_ENTITYREFERENCE` objects, the name of the `PBDOM_ENTITYREFERENCE` object is returned as part of the normalized string.

JDOM does not provide a `getTextNormalize` method for its Attribute class.

See also

[GetText](#)
[GetTextTrim](#)
[SetText](#)

GetTextTrim

Description

Returns the text data contained within a PBDOM_ATTRIBUTE object with surrounding spaces removed.

Syntax

pbdom_attribute_name.GetTextTrim()

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE

Return value

String.

Examples

Example 1 The `GetTextTrim` method is invoked for the PBDOM_ATTRIBUTE of the following element:

```
<abc ATTRIBUTE_1=" My Attribute ">
```

The `GetTextNormalize` method returns the following string:

```
My Attribute
```

Note that the whitespace characters surrounding the string are removed, but the whitespace characters within the string remain.

Example 2 This example builds a PBDOM_DOCUMENT based on the following XML tree:

```
<abc My_Attr="&#32;&#32;&#32;My&#9;Attribute  
Value&#32;&#32;&#32;">  
  <data>Data</data>  
</abc>
```

The `My_Attr` attribute contains an entity reference for a Tab character (`	`) and several entity references for the space character (` `). The message boxes in the following code show that `GetText` returns the complete text string of the attribute, whereas `GetTextTrim` returns the string with the surrounding whitespace characters removed. The Tab character between the words is not removed:

```
PBDOM_BUILDER      pbdombuilder_new
PBDOM_DOCUMENT     pbdom_doc
PBDOM_ATTRIBUTE    pbdom_attr
string             strXML

TRY
    strXML = "<abc
My_Attr=~" &#32; &#32; &#32; My &#9; Attribute
Value &#32; &#32; &#32; ~"><data>Data</data></abc>"
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

    pbdom_attr = pbdom_doc.GetRootElement(). &
        GetAttribute("My_Attr")

    MessageBox ("pbdom_attr text", "[" &
        + "pbdom_attr.GetText() + "]")
    MessageBox ("pbdom_attr text normalize", &
        "[" + pbdom_attr.GetTextTrim() + "]")

    Destroy pbdombuilder_new
    Destroy pbdom_doc

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

Usage

Surrounding whitespace characters are removed from the returned text data. The `GetTextTrim` method returns an empty string if no text value exists for the `PBDOM_ATTRIBUTE` or if the text value contains only whitespace characters.

If this `PBDOM_ATTRIBUTE` contains any `PBDOM_ENTITYREFERENCE` objects, the name of the `PBDOM_ENTITYREFERENCE` object is returned as part of the trimmed string.

See also

[GetText](#)
[GetTextNormalize](#)
[SetText](#)

GetTimeValue

Description

Returns the value of a PBDOM_ATTRIBUTE object as type `Time`.

Syntax

`pbdom_attribute_name.GetTimeValue(string strTimeFormat)`

Argument	Description
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE
<code>strTimeFormat</code>	The time format for the return value, for example, HH:MM:SS

The value of the `strTimeFormat` parameter can use slashes or colons as delimiters. The following table illustrates characters that have special meaning in `strTimeFormat`.

Character	Meaning	Example
H	Hour number with no leading zero	5
HH	Hour number with leading zero, if applicable	05
M	Minutes number with no leading zero	5
MM	Minutes number with leading zero, if applicable	05
S	Seconds number with no leading zero	5
SS	Seconds number with leading zero, if applicable	55

Return value

`Time`.

Throws

`EXCEPTION_DATA_CONVERSION` – If data conversion fails.

See also

`SetTimeValue`

GetUIntValue

Description

Returns the value of a PBDOM_ATTRIBUTE object as type `UInt`.

Syntax

`pbdom_attribute_name.GetUIntValue()`

Argument	Description
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE

Return value

`UInt`.

Throws

`EXCEPTION_DATA_CONVERSION` – If data conversion fails.

See also

`SetUIntValue`

GetUlongValue

Description Returns the value of a PBDOM_ATTRIBUTE object as type `Ulong`.

Syntax `pbdom_attribute_name.GetUlongValue()`

Argument	Description
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE

Return value `Ulong`.

Throws `EXCEPTION_DATA_CONVERSION` – If data conversion fails.

See also `SetUlongValue`

HasChildren

Description Determines whether this PBDOM_ATTRIBUTE object contains any child PBDOM_OBJECTs.

Syntax `pbdom_attribute_name.HasChildren()`

Argument	Description
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE

Return value `Boolean`. Returns `true` if this PBDOM_ATTRIBUTE contains child objects and `false` otherwise.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

Examples This example creates a PBDOM_DOCUMENT from a string. The XML document in the string already contains a root element named `root` that contains an attribute `attr` that contains an empty string. It then represents `attr` as a PBDOM_ATTRIBUTE object and calls its `HasChildren` method, which returns `true` because a PBDOM_ATTRIBUTE always contains at least one child object. After a call to `GetContent`, the message box shows that `attr` contains only one child, a PBDOM_TEXT that represents the empty string:

```
PBDOM_BUILDER pbdom_buildr
PBDOM_DOCUMENT pbdom_doc
PBDOM_ATTRIBUTE pbdom_attr
string strXML = "<root attr=~\"~\"></root>"

try
    pbdom_buildr = Create PBDOM_BUILDER
```

```

pbdom_doc = pbdom_buildr.BuildFromString(strXML)

pbdom_attr = pbdom_doc.GetRootElement(). &
    GetAttribute("attr")

if (pbdom_attr.HasChildren()) then
    PBDOM_OBJECT pbdom_obj_array[]
    long l = 0

    pbdom_attr.GetContent(pbdom_obj_array)

    for l = 1 to UpperBound (pbdom_obj_array)
        MessageBox ("Attr Child Object", &
            pbdom_obj_array[l].GetObjectClassString())
    next

end if

catch (pbdom_exception pbdom_e)
    MessageBox ("PBDOM_EXCEPTION", pbdom_e.GetMessage())
end try

```

Usage

This method checks to see if this PBDOM_ATTRIBUTE object contains any child PBDOM_OBJECTs and returns **true** if it does. Note that according to the W3C DOM specification, a DOM Attribute Node can contain only Text and Entity Reference Nodes, therefore a PBDOM_ATTRIBUTE object can contain only PBDOM_TEXT and PBDOM_ENTITYREFERENCE objects.

Even if a PBDOM_ATTRIBUTE object's text value is an empty string, it always contains at least one PBDOM_TEXT object that represents the empty string.

InsertContent

Description

Inserts a PBDOM_OBJECT as a child of the PBDOM_ATTRIBUTE at a position specified by a referenced PBDOM_OBJECT.

Syntax

pbdom_attribute_name.InsertContent(pbdom_object *pbdom_object_new*, pbdom_object *pbdom_object_ref*)

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>pbdom_object_new</i>	The PBDOM_OBJECT to be inserted
<i>pbdom_object_ref</i>	A positional reference to a PBDOM_OBJECT before which <i>pbdom_object_new</i> is to be inserted

- Return value** PBDOM_OBJECT. The PBDOM_ATTRIBUTE returned as a PBDOM_OBJECT.
- Throws**
- EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT** – The PBDOM_OBJECT to be inserted is nameable and has not been given a user-defined name.
 - EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT** – The PBDOM_OBJECT to be inserted already has a parent.
 - EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT** – The PBDOM_OBJECT to be inserted is not valid to be inserted as a child of this PBDOM_ATTRIBUTE.
 - EXCEPTION_WRONG_PARENT_ERROR** – The reference PBDOM_OBJECT is not a child of this PBDOM_ATTRIBUTE.
- Examples** This example adds an attribute to the root element with the name `my_attr` and text content “attribute text”. It then creates a PBDOM_ENTITYREFERENCE object named `ent_ref` and inserts it before the attribute’s current content. Testing the new content of the attribute should return “&ent_ref;attribute text”;

Consider the following code :

```
PBDOM_DOCUMENT          pbdom_doc
PBDOM_ATTRIBUTE         pbdom_attr
PBDOM_ENTITYREFERENCE   pbdom_entref
PBDOM_OBJECT            pbdom_obj_array[]

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_entref = Create PBDOM_ENTITYREFERENCE

    // Create a new document object.
    pbdom_doc.NewDocument ("root")
    // Add an attribute "my_attr" to the root element.
    pbdom_doc.GetRootElement().SetAttribute("my_attr", &
        "attribute text")
    // Set the name of the PBDOM_ENTITYREFERENCE.
    pbdom_entref.SetName ("ent_ref")

    // Get the existing contents of my_attr
    pbdom_doc.GetRootElement().GetAttribute("my_attr").&
        GetContent(pbdom_obj_array)

    // Insert the entity reference to the root element's
```

```

// my_attr attribute before the attribute text.
pbdom_doc.GetRootElement().GetAttribute("my_attr").&
    InsertContent(pbdom_entref, pbdom_obj_array[1])

// Test the text contents of "my_attr"
if pbdom_doc.GetRootElement(). &
    GetAttribute("my_attr").GetText() = &
    "&ent_ref;attribute text" then
    MessageBox ("Pass", &
        "GetText() on my_attr is correct.")
else
    MessageBox ("Fail", &
        "GetText() on my_attr is incorrect.")
end if

catch (pbdom_exception pbdom_except)
    MessageBox ("PBDOM_EXCEPTION", &
        pbdom_except.GetMessage())
end try

```

Usage

This method inserts the input PBDOM_OBJECT as a child at a specific position (before the reference PBDOM_OBJECT). Currently, only a PBDOM_TEXT and a PBDOM_ENTITYREFERENCE object can be inserted as a child of a PBDOM_ATTRIBUTE.

If the reference PBDOM_OBJECT is null, the PBDOM_OBJECT to be inserted is inserted at the end of this PBDOM_ATTRIBUTE object's list of children.

See also

- AddContent
- GetContent
- RemoveContent
- SetContent

IsAncestorObjectOf

Description

Determines whether the current PBDOM_ATTRIBUTE object is the ancestor of another PBDOM_OBJECT.

Syntax

pbdom_attribute_name.IsAncestorObjectOf(*pbdom_object*
pbdom_object_ref)

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_ATTRIBUTE object
<i>pbdom_object_ref</i>	A reference to a PBDOM_OBJECT to check against

Return value	Boolean. Returns true if this PBDOM_ATTRIBUTE is the ancestor of the input PBDOM_PBOBJECT and false otherwise.
Throws	EXCEPTION_INVALID_ARGUMENT – The input PBDOM_OBJECT is invalid. This can happen if it has not been initialized properly or is a null object reference.
Usage	This method checks to see whether the current PBDOM_ATTRIBUTE is the ancestor object of the input PBDOM_OBJECT. According to the W3C DOM specification, only a PBDOM_TEXT and a PBDOM_ENTITYREFERENCE object can become a child object of a PBDOM_ATTRIBUTE, and therefore a PBDOM_ATTRIBUTE can only be an ancestor of a PBDOM_TEXT or a PBDOM_ENTITYREFERENCE object.

RemoveContent

Description Removes the input PBDOM_OBJECT from the PBDOM_ATTRIBUTE.

Syntax *pbdom_attribute_name*.RemoveContent(*pbdom_object pbdom_object_ref*)

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>pbdom_object_ref</i>	The PBDOM_OBJECT child to be removed from this PBDOM_ATTRIBUTE

Return value **Boolean.** Returns **true** if the content has been successfully removed and **false** otherwise.

Throws **EXCEPTION_INVALID_ARGUMENT** – The input PBDOM_OBJECT is invalid. This can happen if it has not been initialized properly or is a null object reference.

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_ATTRIBUTE object or the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – This PBDOM_ATTRIBUTE or the PBDOM_OBJECT to be removed is nameable and has not been given a user-defined name.

EXCEPTION_WRONG_DOCUMENT_ERROR – The input PBDOM_OBJECT is not contained within the same PBDOM_DOCUMENT as this PBDOM_ATTRIBUTE.

EXCEPTION_WRONG_PARENT_ERROR – The input PBDOM_OBJECT is not a child of the current PBDOM_ATTRIBUTE.

Examples

This example adds an attribute to the root element with the name `my_attr` and text content “attribute text”. It then creates a `PBDOM_ENTITYREFERENCE` object named `ent_ref` and inserts it before the attribute’s current content.

At this point, `my_attr` contains two child `PBDOM_OBJECTS`: a `PBDOM_TEXT` containing “attribute text” and a `PBDOM_ENTITYREFERENCE` named `ent_ref`. The element looks like this when serialized:

```
<root my_attr="attribute text&ent_ref;">
```

A call to `GetContent` returns an array containing these two `PBDOM_OBJECTS`. `pbdom_obj_array[1]` should point to the `PBDOM_TEXT`. After `pbdom_obj_array[1]` is removed from `my_attr`, the element looks like this when serialized: `<root my_attr="&ent_ref;">`.

```
PBDOM_DOCUMENT      pbdom_doc
PBDOM_ATTRIBUTE     pbdom_attr
PBDOM_ENTITYREFERENCE pbdom_entref
PBDOM_OBJECT        pbdom_obj_array[]

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_entref = Create PBDOM_ENTITYREFERENCE

    // Create a new document object.
    pbdom_doc.NewDocument ("root")
    // Add an attribute "my_attr" to the root element.
    pbdom_doc.GetRootElement().SetAttribute("my_attr", &
        "attribute text")

    // Set the name of our PBDOM_ENTITYREFERENCE.
    pbdom_entref.SetName ("ent_ref")

    // Add the entity reference to the root
    // element's "my_attr" attribute.
    pbdom_doc.GetRootElement(). &
        GetAttribute("my_attr"). AddContent(pbdom_entref)

    // Get the existing contents of "my_attr"
    pbdom_doc.GetRootElement().GetAttribute("my_attr").&
        GetContent(pbdom_obj_array)

    // Remove PBDOM_TEXT object from "my_attr"
    pbdom_doc.GetRootElement().GetAttribute("my_attr").&
        RemoveContent(pbdom_obj_array[1])
```

```

// Test the text contents of "my_attr "
if pbdom_doc.GetRootElement(). &
    GetAttribute("my_attr").GetText() = &
    "&ent_ref;" then
    MessageBox ("Pass", &
        "GetText() on my_attr is correct.")
else
    MessageBox ("Fail",
        "GetText() on my_attr is incorrect.")
end if

catch (pbdom_exception pbdom_e)
    MessageBox ("PBDOM_EXCEPTION", pbdom_e.GetMessage())
end try

```

Usage

The **RemoveContent** method removes the input PBDOM_OBJECT from this PBDOM_ATTRIBUTE. Currently, only a PBDOM_TEXT and a PBDOM_ENTITYREFERENCE object can be part of the contents of a PBDOM_ATTRIBUTE. Therefore, the input PBDOM_OBJECT must be either a PBDOM_TEXT or a PBDOM_ENTITYREFERENCE object.

See also

[AddContent](#)
[GetContent](#)
[InsertContent](#)
[SetContent](#)

SetBooleanValue

Description

Sets the text value of a PBDOM_ATTRIBUTE object. The **SetBooleanValue** method creates this text value by serializing the provided **boolean** value into a string.

Syntax

pbdom_attribute_name.SetBooleanValue(boolean *boolValue*)

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>boolValue</i>	A boolean value to be set for the PBDOM_ATTRIBUTE

Return value

PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE from which the **SetBooleanValue** method was invoked.

See also

[GetBooleanValue](#)

SetContent

Description

Sets the content of this PBDOM_ATTRIBUTE.

Syntax

pbdom_attribute_name.SetContent(pbdom_object *pbdom_object_array*)

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>pbdom_object_array</i>	An array of PBDOM_OBJECTs

Return value

PBDOM_OBJECT. This PBDOM_ATTRIBUTE modified.

Throws

EXCEPTION_ILLEGAL_PBOBJECT – One of the array items is not a valid PBDOM object. This can happen if the array item has not been initialized properly or is a null object reference. This is similar to EXCEPTION_INVALID_ARGUMENT.

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – One of the array items is nameable and has not been given a user-defined name.

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – One of the array items is not associated with a derived PBDOM_OBJECT.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – One of the array items already has a parent.

EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – One of the array items is not allowed to be set as part of the contents of a PBDOM_ATTRIBUTE.

Examples

This example demonstrates setting the contents of a PBDOM_ATTRIBUTE object. It creates a PBDOM_DOCUMENT with root element *root* and attaches to it a PBDOM_DOCTYPE with the following internal subset:

```
<!ELEMENT root ANY>
<!ATTLIST root attr CDATA #REQUIRED>
<!ENTITY ent_ref "MY ENTITY REFERENCE">
```

It also creates a PBDOM_ATTRIBUTE, *attr*, and sets as its contents an array of three PBDOM_OBJECTS:

- A PBDOM_TEXT with the text value “start text ”
- A PBDOM_ENTITYREFERENCE named *ent_ref*
- A PBDOM_TEXT with the text value “ end text.”

This removes the original contents of *attr* and sets new contents so that when the document is serialized into an external file, the root element looks like this:

```
<root attr="start text &ent_ref; end text."/>
```

Finally, a user-defined function called `GetAttributeText` parses the external serialized XML file and retrieves the text value of the `attr` attribute.

The code for `GetAttributeText` function is as follows:

```
PBDOM_BUILDER    pbdom_buildr
PBDOM_DOCUMENT  pbdom_doc
string           strReturn

try
    pbdom_buildr = Create PBDOM_BUILDER
    pbdom_doc = pbdom_buildr. &
                BuildFromFile (strXMLFileName)

    strReturn = pbdom_doc.GetRootElement(). &
                GetAttribute(strAttributeName).GetText()
catch (PBDOM_EXCEPTION pbdom_except)
    strReturn = ""
end try
return strReturn
```

This function builds a `PBDOM_DOCUMENT` from the external XML file (its first argument) and gets the text value of an attribute (its second argument) from the root element.

The code that sets the content of the PBDOM_ATTRIBUTE is as follows:

```
PBDOM_DOCUMENT      pbdom_doc
PBDOM_DOCTYPE       pbdom_doctype
PBDOM_ATTRIBUTE     pbdom_attr
PBDOM_TEXT          pbdom_txt
PBDOM_OBJECT        pbdom_obj_array_set[]
long l = 0

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_doc.NewDocument ("root")

    pbdom_doctype = Create PBDOM_DOCTYPE
    pbdom_doctype.SetName ("root")
    pbdom_doctype.setinternalsubset("<!--ELEMENT root
ANY><!--ATTLIST root attr CDATA #REQUIRED><!--ENTITY
ent_ref ~"MY ENTITY REFERENCE~">")

    pbdom_doc.SetDocType(pbdom_doctype)

    pbdom_doc.GetRootElement().SetAttribute("attr", "")

    pbdom_obj_array_set[1] = Create PBDOM_TEXT
    pbdom_txt = pbdom_obj_array_set[1]
    pbdom_txt.SetText ("start text ")

    pbdom_obj_array_set[2] = Create PBDOM_ENTITYREFERENCE
    pbdom_obj_array_set[2].SetName("ent_ref")

    pbdom_obj_array_set[3] = Create PBDOM_TEXT
    pbdom_txt = pbdom_obj_array_set[3]
    pbdom_txt.SetText (" end text.")

    pbdom_doc.GetRootElement().GetAttribute("attr"). &
        SetContent(pbdom_obj_array_set)

    pbdom_doc.SaveDocument &
        ("c:\xmltests\attr_set_content.xml")

    MessageBox ("Attribute Text", GetAttributeText &
        ("c:\xmltests\attr_set_content.xml", "attr"))

catch (PBDOM_EXCEPTION pbdom_e)
    MessageBox ("PBDOM_EXCEPTION", pbdom_e.GetMessage())
end try
```


Usage

This method sets the content of this PBDOM_ATTRIBUTE. The supplied array should contain only objects of type PBDOM_TEXT and PBDOM_ENTITYREFERENCE.

When all objects in the supplied array are legal and before the new content is added, all objects in the old content will have their parentage set to `null` (no parent) and the old content list will be cleared from this PBDOM_ATTRIBUTE.

This has the effect that the items of any active array (previously obtained with a call to `GetContent`) also change to reflect the new condition. In addition, all objects in the supplied array have their parentage set to this PBDOM_ATTRIBUTE.

Passing a `null` value or an empty array clears the existing content of this PBDOM_ATTRIBUTE.

See also

`AddContent`, `GetContent`, `RemoveContent`, `SetContent`

SetDateValue

Description

Sets the text value of a PBDOM_ATTRIBUTE object. The `SetDateValue` method creates this text value by serializing the provided `date` value into a string.

Syntax

```
pbdom_attribute_name.SetDateValue(date dateValue, strDateFormat)
```

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>dateValue</i>	A <code>date</code> value to be set for the PBDOM_ATTRIBUTE
<i>strDateFormat</i>	The format in which the <code>date</code> value is to be set for the PBDOM_ATTRIBUTE, for example, MM:DD:YYYY

The value of the *strDateFormat* parameter can include slashes or colons as delimiters. The following table illustrates characters having special meaning in *strDateFormat*.

Character	Meaning	Example
D	Day number with no leading zero	5
DD	Day number with leading zero, if applicable	05
M	Month number with no leading zero	5
MM	Month number with leading zero, if applicable	05
YY	Two-digit year number	05
YYYY	Four-digit year number	2005

Return value

PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE from which the `SetDateValue` method was invoked.

See also

`GetDateValue`

SetDateTimeValue

Description Sets the text value of a PBDOM_ATTRIBUTE object and creates this text value by serializing the provided `datetime` value into a string.

Syntax `pbdom_attribute_name.SetDateTimeValue(datetime datetimeValue, string strDateFormat, string strTimeFormat)`

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>datetimeValue</i>	A <code>datetime</code> value to be set for the PBDOM_ATTRIBUTE
<i>strDateFormat</i>	The format in which the date part of the <code>datetime</code> value is to be set for the PBDOM_ATTRIBUTE, for example, MM:DD:YYYY
<i>strTimeFormat</i>	The format in which the time part of the <code>datetime</code> value is to be set for the PBDOM_ATTRIBUTE, for example, HH:MM:SS

The value of the *strDateFormat* parameter can use slashes or colons as delimiters. The following table illustrates characters that have special meaning in *strDateFormat*.

Character	Meaning	Example
D	Day number with no leading zero	5
DD	Day number with leading zero, if applicable	05
M	Month number with no leading zero	5
MM	Month number with leading zero, if applicable	05
YY	Two-digit year number	05
YYYY	Four-digit year number	2005

The value of the *strTimeFormat* parameter can include slashes or colons as delimiters. The following table illustrates characters that have special meaning in *strTimeFormat*.

Character	Meaning	Example
H	Hour number with no leading zero	5
HH	Hour number with leading zero, if applicable	05
M	Minutes number with no leading zero	5
MM	Minutes number with leading zero, if applicable	05
S	Seconds number with no leading zero	5
SS	Seconds number with leading zero, if applicable	55

Return value PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE from which the `SetDateTimeValue` method was invoked.

See also `GetDateTimeValue`

SetDoubleValue

Description Sets the text value of a PBDOM_ATTRIBUTE object. The `SetDoubleValue` method creates this text value by serializing the provided `double` value into a string.

Syntax `pbdom_attribute_name.SetDoubleValue(double doubleValue)`

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>doubleValue</i>	A <code>double</code> value to be set for the PBDOM_ATTRIBUTE

Return value PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE from which the `SetDoubleValue` method was invoked.

See also `GetDoubleValue`

SetIntValue

Description Sets the text value of a PBDOM_ATTRIBUTE object. The `SetIntValue` method creates this text value by serializing the provided `int` value into a string.

Syntax `pbdom_attribute_name.SetIntValue(integer intValue)`

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>intValue</i>	An <code>int</code> value to be set for the PBDOM_ATTRIBUTE

Return value PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE from which the `SetIntValue` method was invoked.

See also `GetIntValue`

SetLongValue

Description Sets the text value of a PBDOM_ATTRIBUTE object. The `SetLongValue` method creates this text value by serializing the provided `long` value into a string.

Syntax `pbdom_attribute_name.SetLongValue(long longValue)`

Argument	Description
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE
<code>longValue</code>	A <code>long</code> value to be set for the PBDOM_ATTRIBUTE

Return value PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE from which the `SetLongValue` method was invoked.

See also `GetLongValue`

SetName

Description Sets the local name of the PBDOM_ATTRIBUTE object.

Syntax `pbdom_attribute_name.SetName(string strName)`

Argument	Description
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE
<code>strName</code>	The new local name for the PBDOM_ATTRIBUTE

Return value `Boolean`. Returns `true` if the local name of the PBDOM_ATTRIBUTE has been changed and `false` otherwise.

Throws `EXCEPTION_INVALID_NAME` – If the input name is not valid for a local name of a PBDOM_ATTRIBUTE. This happens if the name is an empty string, if the name contains a namespace prefix, or if the name is already the name of an existing attribute of the owning element.

`EXCEPTION_MEMORY_ALLOCATION_FAILURE` – Insufficient memory was encountered while executing this method.

Examples This example shows how to set the local name of a PBDOM_ATTRIBUTE and demonstrates that the namespace information it contains is not affected by a change in name.

The sample code first builds a PBDOM_DOCUMENT from a string that contains XML that has a single root element with a namespace declaration and an attribute `a`.

The `GetAttribute` method obtains the attribute `a`, which does not belong to a namespace, and the returned `PBDOM_ATTRIBUTE` is tested and should be valid. After a call to `SetName`, the code confirms the name change and tests that the namespace information remains the same (the namespace prefix and URI are both still empty strings):

```
PBDOM_BUILDER      pbdom_buildr
PBDOM_DOCUMENT     pbdom_doc
PBDOM_ATTRIBUTE    pbdom_attr
string strXML = "<root xmlns:n1=~\"http://www.n.com~\"
a=~\"123~/>"

try
  pbdom_buildr = Create PBDOM_BUILDER
  pbdom_doc = pbdom_buildr.BuildFromString (strXML)

  pbdom_attr = pbdom_doc.GetRootElement(). &
    GetAttribute("a")

  if (IsValid(pbdom_attr)) then
    MessageBox ("Pass", &
      "PBDOM_ATTRIBUTE a is retrieved via the " &
      + "NONAMESPACE GetAttribute() method.")
  else
    MessageBox ("Fail", &
      "PBDOM_ATTRIBUTE should have been retrievable.")
  end if

  pbdom_attr.SetName ("b")

  if pbdom_attr.GetName() = "b" then
    MessageBox ("Pass", "Name has been changed to b.")
  else
    MessageBox ("Fail", &
      "Name should have been changed to b.")
  end if

  if pbdom_attr.GetNamespacePrefix() = "" then
    MessageBox ("Pass", &
      "Namespace Prefix is an empty string.")
  else
    MessageBox ("Fail", "Namespace Prefix is : " &
      + pbdom_attr.GetNamespacePrefix() &
      + " which is incorrect.")
  end if
```

```

if pbdom_attr.GetNamespaceURI() = "" then
    MessageBox ("Pass", &
        "Namespace URI is an empty string.")
else
    MessageBox ("Fail", "Namespace URI is : " &
        + pbdom_attr.GetNamespaceURI() &
        + " which is incorrect.")
end if

catch (PBDOM_EXCEPTION pbdom_e)
    MessageBox("PBDOM_EXCEPTION", pbdom_e.GetMessage())
end try

```

Usage

This method sets the local name of the PBDOM_ATTRIBUTE. When a PBDOM_ATTRIBUTE is first created, it has no name and the namespace information is by default set to the NONNAMESPACE namespace. (Its NS Prefix and URI are both empty strings.)

The [SetName](#) method is used to set the local name of the PBDOM_ATTRIBUTE. The [SetNamespace](#) method is used to set the Namespace Prefix and URI of the PBDOM_ATTRIBUTE.

If a PBDOM_ATTRIBUTE is retrieved programmatically from a parsed document, then the name and namespace information of the PBDOM_ATTRIBUTE are inherited from the referred attribute of the parsed document. The name and namespace information of the PBDOM_ATTRIBUTE, however, can still be modified using the [SetName](#) and [SetNamespace](#) methods.

Note that according to the W3C “Namespaces in XML” specification, when the [SetName](#) method is invoked on a PBDOM_ATTRIBUTE, if the PBDOM_ATTRIBUTE (PBDOM_ATTRIBUTE 1) has an owner PBDOM_ELEMENT that contains an existing PBDOM_ATTRIBUTE (PBDOM_ATTRIBUTE 2) with the same name (to be set for PBDOM_ATTRIBUTE 1) and namespace URI as PBDOM_ATTRIBUTE 1, the EXCEPTION_INVALID_NAME exception will be thrown.

See also

[GetName](#)
[SetOwnerElementObject](#)

SetNamespace

Description

Sets the namespace for a PBDOM_ATTRIBUTE object based on the specified namespace prefix and URI.

Syntax

pbdom_attribute_name.SetNamespace(string *strNamespacePrefix*, string *strNamespaceUri*, boolean *bVerifyNamespace*)

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>strNamespacePrefix</i>	A string containing the namespace prefix to be set for the PBDOM_ATTRIBUTE
<i>strNamespaceUri</i>	A string containing the namespace URI to be set for the PBDOM_ATTRIBUTE
<i>bVerifyNamespace</i>	A boolean value to indicate whether to search for an in-scope namespace declaration that matches the input namespace prefix and URI

Return value

Long. Returns 0 if namespace information was set successfully and -1 if no in-scope namespace matching the input prefix and URI exists.

Throws

EXCEPTION_INVALID_NAME – If the input namespace prefix or the URI or the combination of prefix and URI is not valid. This occurs if:

- The namespace prefix is an empty string and the URI is not an empty string. If both are empty strings, the NONAMESPACE namespace is being specified and this prefix/URI combination is correct.
- The namespace Prefix is `xmlns` and the URI is not `http://www.w3.org/2000/xmlns/`. This namespace prefix/URI pair is unique and exclusive. Its elements cannot be used individually and separately. The use of this pair signifies a namespace declaration.
- The namespace prefix string is invalid. That is, it does not conform to the W3C “Namespaces in XML” specifications for the name of a prefix.
- The namespace URI string is invalid. That is, it does not conform to the W3C specifications for a URI string.
- The owner Element of this PBDOM_ATTRIBUTE already contains an attribute that has the same name as the current PBDOM_ATTRIBUTE and belongs to the namespace that is to be set for the current PBDOM_ATTRIBUTE.

EXCEPTION_INVALID_ARGUMENT – If the input namespace prefix string or the URI string has been set to `null`.

EXCEPTION_MEMORY_ALLOCATION_FAILURE – If there is insufficient memory to allocate for internal strings.

EXCEPTION_INTERNAL_XML_ENGINE_ERROR – If some internal error occurred in the XML engine.

Examples

This example demonstrates how to set the namespace prefix and URI for a PBDOM_ATTRIBUTE. It creates a PBDOM_DOCUMENT based on the following XML document:

```
<root xmlns:pre1="http://www.pre.com">
  <child1 pre1:a="123" b="456"/>
</root>
```

The namespace *http://www.pre.com*, which has the prefix *pre1*, is defined in the root element. The child element *child1* has an attribute *a* that belongs to the declared namespace and an attribute *b* that does not belong to a namespace.

The example uses `GetAttribute` to get and store the attribute *b* in `pbdom_attr`, then calls `SetNamespace` on `pbdom_attr`, specifying the strings “pre1” and “http://www.pre.com” as the prefix and URI, and setting the *bVerifyNamespace* parameter to `true`. This tells `SetNamespace` to check first to see if the owner element of *b* or the owner element's ancestor elements contain a namespace declaration for the *pre1/http://www.pre.com* namespace prefix/URI pair.

The search for this prefix/URI pair succeeds because the root element contains such a namespace declaration.

```
PBDOM_BUILDER    pbdom_builder
PBDOM_DOCUMENT  pbdom_doc
PBDOM_ATTRIBUTE pbdom_attr
string strXML = "<root
xmlns:pre1=~\"http://www.pre.com~\"><child1
pre1:a=~\"123~\" b=~\"456~\"/></root>"

try
    pbdom_builder = Create PBDOM_BUILDER
    pbdom_doc = pbdom_builder.BuildFromString (strXML)

    pbdom_attr =
    pbdom_doc.GetRootElement().GetChildElement("child1").GetAttribute("b", "", "")

    pbdom_attr.SetNamespace("pre1",
    "http://www.pre.com", true)

    MessageBox ("NS Prefix",
```

```
pbdom_attr.GetNamespacePrefix()  
    MessageBox ("NS URI", pbdom_attr.GetNamespaceURI())  
    MessageBox ("Name", pbdom_attr.getName())  
    MessageBox ("Text", pbdom_attr.getText())  
  
    pbdom_doc.SaveDocument ("ns.xml")  
  
catch (PBDOM_EXCEPTION pbdom_except)  
    MessageBox ("PBDOM_EXCEPTION",  
pbdom_except.GetMessage())  
end try
```

There is no other attribute inside `child1` that has the name `b` and that also belongs to the *[http://www.pre.com namespace](http://www.pre.com)*, so the `SetNamespace` method succeeds. When serialized, the PBDOM_DOCUMENT looks like this:

```
<root xmlns:pre1="http://www.pre.com">  
    <child1 pre1:b="456" pre1:a="123" />  
</root>
```

Usage

This method sets this PBDOM_ATTRIBUTE object's namespace based on the input prefix and URI. The input prefix can be an empty string, but the input URI cannot be an empty string unless the prefix is also an empty string.

If the input prefix and URI are both empty strings, the PBDOM_ATTRIBUTE has no namespace. The *[bVerifyNamespace](#)* parameter tells the method whether to search for an in-scope namespace declaration that matches the input namespace prefix and URI.

As required by the W3C specification on “Namespaces in XML,” if the current PBDOM_ATTRIBUTE has an owner PBDOM_ELEMENT that contains an existing PBDOM_ATTRIBUTE that has the same name as the current PBDOM_ATTRIBUTE and the same namespace URI as is to be set for the current PBDOM_ATTRIBUTE, the EXCEPTION_INVALID_NAME exception is thrown.

See also

- [GetName](#)
- [GetNamespacePrefix](#)
- [GetNamespaceUri](#)
- [GetQualifiedName](#)
- [SetName](#)

SetOwnerElementObject

Description Sets the input PBDOM_ELEMENT as the owner of the current PBDOM_ATTRIBUTE.

Syntax `pbdom_attribute_name.SetOwnerElementObject(pbdom_element pbdom_element_ref)`

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>pbdom_element_ref</i>	The PBDOM_ELEMENT to be set as the owner of this current PBDOM_ATTRIBUTE

Return value PBDOM_ATTRIBUTE. This PBDOM_ATTRIBUTE itself modified and returned.

Throws `EXCEPTION_INVALID_ARGUMENT` – The input PBDOM_ELEMENT is invalid. This can happen if it has not been initialized properly or is a `null` object reference.

`EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – The internal implementation of the PBDOM_ATTRIBUTE object or the input PBDOM_ELEMENT object is `null`. The occurrence of this exception is rare but can take place if severe memory corruption occurs.

`EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_OWNER` – This PBDOM_ATTRIBUTE already has an owner Element.

`EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT` – The input PBDOM_ELEMENT has not been named.

`EXCEPTION_INVALID_NAME` – The input PBDOM_ELEMENT already contains an attribute that has the same name and that belongs to the same namespace as this current PBDOM_ATTRIBUTE.

Examples This example moves the positions of two PBDOM_ATTRIBUTE objects from one element to another.

In the string `strXML` from which a PBDOM_DOCUMENT is created, the `abc` root element contains a namespace declaration and two attributes. `My_Attr` belongs to no namespace, and `pre:My_Attr_NS` belongs to the `http://www.pre.com` namespace.

The example obtains handles for the two attributes and the `data` element, then detaches both attributes from `abc` and sets `data` as their new owner:

```
PBDOM_BUILDER      pbdombuilder_new
PBDOM_DOCUMENT     pbdom_doc
PBDOM_ATTRIBUTE    pbdom_attr
PBDOM_ATTRIBUTE    pbdom_attr_ns
PBDOM_ELEMENT      pbdom_elem_data
string strXML = "<abc My_Attr=~\"Attribute Value~\"
pre:My_Attr_NS=~\"Attribute Value NS~\"
xmlns:pre=~\"http://www.pre.com~\"><data>Data</data></ab
c>"

TRY
pbdombuilder_new = Create PBDOM_Builder
pbdom_doc = pbdombuilder_new.BuildFromString(strXML)

pbdom_attr = pbdom_doc.GetRootElement(). &
    GetAttribute("My_Attr")
pbdom_attr_ns = pbdom_doc.GetRootElement(). &
    GetAttribute("My_Attr_NS", "pre", &
    "http://www.pre.com")
pbdom_elem_data = pbdom_doc.GetRootElement(). &
    GetChildElement("data")

pbdom_attr.Detach()
pbdom_attr.SetOwnerElementObject (pbdom_elem_data)

pbdom_attr_ns.Detach()
pbdom_attr_ns.SetOwnerElementObject (pbdom_elem_data)

pbdom_doc.SaveDocument("setownerelementobject.xml")

Destroy pbdombuilder_new
Destroy pbdom_doc

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

When the document is serialized, the XML looks like this:

```
<abc xmlns:pre="http://www.pre.com">
<data pre:My_Attr_NS="Attribute Value NS"
My_Attr="Attribute Value">Data</data>
</abc>
```

Usage According to the “Namespace in XML” specifications, an element cannot contain two attributes with the same local name and namespace URI. This is true even if the prefixes of the two attributes are different. An exception is thrown if this rule is violated when `SetOwnerElementObject` is invoked.

See also `GetOwnerElementObject`

SetRealValue

Description Sets the text value of a PBDOM_ATTRIBUTE object. The `SetRealValue` method creates this text value by serializing the provided `realValue` into a string.

Syntax `pbdom_attribute_name.SetRealValue(real realValue)`

Argument	Description
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE
<code>realValue</code>	A <code>real</code> value to be set for the PBDOM_ATTRIBUTE

Return value PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE from which the `SetRealValue` method was invoked.

See also `GetRealValue`

SetText

Description Sets the string value of a PBDOM_ATTRIBUTE object.

Syntax `pbdom_attribute_name.SetText(string strText)`

Argument	Description
<code>pbdom_attribute_name</code>	The name of the PBDOM_ATTRIBUTE
<code>strText</code>	The string value to be set in the PBDOM_ATTRIBUTE

Return value PBDOM_ATTRIBUTE.

Usage This method returns the current PBDOM_ATTRIBUTE with the input string value set.

This method is the counterpart of the JDOM `setValue` method.

See also `GetText`
`GetTextNormalize`
`GetTextTrim`

SetTimeValue

Description

Sets the text value of a PBDOM_ATTRIBUTE object. The `SetTimeValue` method creates this text value by serializing the provided `time` value into a string.

Syntax

```
pbdom_attribute_name.SetTimeValue(time timeValue, string strTimeFormat)
```

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>timeValue</i>	A <code>time</code> value to be set for the PBDOM_ATTRIBUTE
<i>strTimeFormat</i>	The format in which the <code>time</code> value is to be set for the PBDOM_ATTRIBUTE, for example, HH:MM:SS

The value of the `strTimeFormat` parameter can use slashes or colons as delimiters. The following table illustrates characters that have special meaning in `strTimeFormat`.

Character	Meaning	Example
H	Hour number with no leading zero	5
HH	Hour number with leading zero, if applicable	05
M	Minutes number with no leading zero	5
MM	Minutes number with leading zero, if applicable	05
S	Seconds number with no leading zero	5
SS	Seconds number with leading zero, if applicable	55

Return value

PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE from which the `SetTimeValue` method was invoked.

See also

`GetTimeValue`

SetUIntValue

Description Sets the text value of a PBDOM_ATTRIBUTE object. The `SetUIntValue` method creates this text value by serializing the provided `uint` value into a string.

Syntax `pbdom_attribute_name.SetUIntValue(unsignedinteger uintValue)`

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>uintValue</i>	A <code>uint</code> value to be set for the PBDOM_ATTRIBUTE

Return value PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE from which the `SetUIntValue` method was invoked.

See also `GetUIntValue`

SetUlongValue

Description Sets the text value of a PBDOM_ATTRIBUTE object. The `SetUlongValue` method creates this text value by serializing the provided `ulong` value into a string.

Syntax `pbdom_attribute_name.SetUlongValue(unsignedlong ulongValue)`

Argument	Description
<i>pbdom_attribute_name</i>	The name of the PBDOM_ATTRIBUTE
<i>ulongValue</i>	A <code>ulong</code> value to be set for the PBDOM_ATTRIBUTE

Return value PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE from which the `SetUlongValue` method was invoked.

See also `GetUlongValue`

About this chapter

This chapter describes the PBDOM_BUILDER class.

PBDOM_BUILDER**Description**

The PBDOM_BUILDER class serves as a DOM factory that creates a PBDOM_DOCUMENT from various input sources, such as a string and a DataStore. A PBDOM_BUILDER class is not a PBDOM_OBJECT. There are no DOM objects to which you can map a PBDOM_BUILDER class.

The PBDOM_BUILDER methods can be contrasted with the PBDOM_DOCUMENT **NewDocument** methods (overloaded with several versions) that are intended to be used to build a PBDOM_DOCUMENT from scratch.

Methods

PBDOM_BUILDER has the following methods:

- BuildFromDataStore
- BuildFromFile
- BuildFromString
- GetParseErrors

BuildFromDataStore

Description Builds a PBDOM_DOCUMENT from the referenced DataStore object.

Syntax `pbdom_builder_name.BuildFromDataStore(datastore_ref)`

Argument	Description
<i>pbdom_builder_name</i>	The name of a PBDOM_BUILDER object
<i>datastore_ref</i>	A DataStore object

Return value PBDOM_DOCUMENT.

Throws EXCEPTION_INVALID_ARGUMENT – The input DataStore object is invalid. This can happen if it has not been initialized properly or is a null object reference.

Examples The following PowerShell code fragment demonstrates how to use the BuildFromDataStore method with a referenced DataStore object.

```
PBDOM_Builder pbdom_bldr
pbdom_document pbdom_doc
datastore ds

ds = Create datastore
ds.DataObject = "d_customer"
ds.SetTransObject (SQLCA)
ds.Retrieve()

pbdom_doc = pbdom_bldr.BuildFromDataStore(ds)
```

In this example, a DataStore object *ds* is created and populated with data, and then passed to the BuildFromDataStore method. The BuildFromDataStore method causes the DataStore to export the data to XML, using the most current XML template for the DataStore, and then it uses the XML to build a PBDOM_DOCUMENT. The PBDOM_DOCUMENT object is assigned to *pbdom_doc*.

Usage This method creates a temporary file in the directory pointed to by the user's TMP environment variable. If this directory is invalid, the temporary file is created in the *Windows\temp* directory.

The encoding specified in the XML export template has no effect on the encoding of the document created using BuildFromDataStore. It always has UTF-16LE encoding.

See also BuildFromFile
BuildFromString

BuildFromFile

Description Builds a PBDOM_DOCUMENT from the file pointed to by the input URL string. The URL can be a local file path.

Syntax `pbdom_builder_name.BuildFromFile (string strURL)`

Argument	Description
<i>pbdom_builder_name</i>	The name of a PBDOM_BUILDER object
<i>strURL</i>	A string that indicates the URL of the file from which to build a PBDOM_DOCUMENT

Return value PBDOM_DOCUMENT.

Throws EXCEPTION_MEMORY_ALLOCATION_FAILURE – If there is insufficient memory to create a PBDOM_DOCUMENT object.

Examples Suppose the file `c:\pbdom_doc_1.xml` contains the following XML string:

```
<!DOCTYPE abc [<!ENTITY text "Some Text" >]>
<abc>
  <data>
    <child_data>Child Data Text</child_data>
    <child_data An_Attribute="Some Attribute Value"/>
    &text;
    <!--Comment String-->
    <![CDATA[Some CDATA String]]>
  </data>
</abc>
```

The file contains a Document Type Declaration that indicates that `<abc>` is the root element, and a declaration for the text entity that expands to "Some Text":

The root element `abc` contains a child element `data`, which contains five child PBDOM_OBJECTs: two PBDOM_ELEMENT objects, and PBDOM_TEXT, PBDOM_COMMENT, and PBDOM_CDATA objects.

The first `child_data` element contains a PBDOM_TEXT with the string "Child Data Text". The second `child_data` element contains no child PBDOM_OBJECTs but it does contain a PBDOM_ATTRIBUTE, `An_Attribute`, that contains the value "Some Attribute Value".

This example creates a PBDOM_DOCUMENT called `pbdom_doc` from `c:\pbdom_doc_1.xml`, tests the content of `pbdom_doc`, then saves the DOM tree contained within `pbdom_doc` into a separate file, `c:\pbdom_doc_2.xml`. The input and output files should be identical.

```
PBDOM_Builder      pbdom_bldr
PBDOM_Document    pbdom_doc
PBDOM_Object       pbdom_obj_array[]
PBDOM_Element      pbdom_elem
integer iFileNum1
long l = 0

// Create a PBDOM_DOCUMENT from the XML file
pbdom_bldr = Create PBDOM_Builder
pbdom_doc = pbdom_bldr.BuildFromFile &
             ("c:\pbdom_doc_1.xml")

// Test the contents of the PBDOM_DOCUMENT
// First test the PBDOM_DOCTYPE in the document
MessageBox ("PBDOM_DOCTYPE GetName()", &
            pbdom_doc.GetDocType().GetName())
MessageBox ("PBDOM_DOCTYPE GetInternalSubset()", &
            pbdom_doc.GetDocType().GetInternalSubset())

// Test the root element
MessageBox ("PBDOM_DOC Root Element Name", &
            pbdom_doc.GetRootElement().GetName())

// test the root element's child element
MessageBox ("PBDOM_DOC <data> Element Name", &
            pbdom_doc.GetRootElement().GetChildElement &
            ("data").GetName())

// Collect all the child PBDOM_OBJECTs of the
// <data> element
pbdom_doc.GetRootElement().GetChildElement &
            ("data").GetContent(pbdom_obj_array)

// Display the class name, the name and the text
// contained
// within each PBDOM_OBJECT array item
for l = 1 to UpperBound(pbdom_obj_array)
    MessageBox ("Child Object " + string(l) + " Class", &
                pbdom_obj_array[l].GetObjectClassString())
    MessageBox ("Child Object " + string(l) + " Name", &
                pbdom_obj_array[l].GetName())
```

```

        MessageBox ("Child Object " + string(l) + " Text",&
        pbdom_obj_array[l].GetText())
    next

// Retrieve and display the name and text value of the
// "An_Attribute" attribute from the <child_data>
element
    pbdom_elem = pbdom_obj_array[2]
    MessageBox ("child_data Attribute name", &
        pbdom_elem.GetAttribute("An_Attribute").GetName())
    MessageBox ("child_data Attribute value", &
        pbdom_elem.GetAttribute("An_Attribute").GetText())

// save the DOM Tree contained within pbdom_doc into
// a separate file "c:\pbdom_doc_2.xml"
    pbdom_doc.SaveDocument ("c:\pbdom_doc_2.xml")

    Destroy pbdom_bldr

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY

```

Usage

The input URL string can be a local file path.

The encoding specified in the XML export template determines the encoding of the document created using [BuildFromFile](#).

See also

[BuildFromDataStore](#)

[BuildFromString](#)

BuildFromString

Description Builds a PBDOM_DOCUMENT from a string.

Syntax *pbdom_builder_name*.BuildFromString(string *strXMLStream*)

Argument	Description
<i>pbdom_builder_name</i>	The name of a PBDOM_BUILDER object
<i>strXMLStream</i>	A string containing XML

Return value PBDOM_DOCUMENT.

Throws **EXCEPTION_INVALID_ARGUMENT** – The input string is invalid. This can happen if it has not been initialized properly or is a **null** object reference.

EXCEPTION_MEMORY_ALLOCATION_FAILURE – Insufficient memory was encountered while executing this method.

Examples The following PowerScript code fragment demonstrates how to use the **BuildFromString** method with an input string. A string containing XML is passed to the **BuildFromString** method and the return value is assigned to a PBDOM_DOCUMENT.

```
PBDOM_Builder pbdom_bldr
pbdom_document pbdom_doc
string strXML

strXML = "<Music:abc xmlns:ZMusic="
strXML += "~"http://www.ZMusic.com~">"
strXML += "Root Element Data<data>ABC Data"
strXML += "<inner_data>My Inner Data</inner_data>"
strXML += "My Data</data></abc>"

pbdom_bldr = Create PBDOM_Builder
pbdom_doc = pbdom_bldr.BuildFromString (strXML)
```

Usage The encoding specified in the XML export template determines the encoding of the document created using **BuildFromString**.

See also **BuildFromDataStore**
BuildFromFile

GetParseErrors

Description Obtains a list of parsing errors detected during document parsing.

Syntax `pbdom_builder_name.GetParseErrors(ref string strErrorMessageArray[])`

Argument	Description
<code>pbdom_builder_name</code>	The name of a PBDOM_BUILDER object
<code>strErrorMessageArray</code>	An unbounded array of strings, each of which will be filled with a formatted string containing a parse error.

Return value **Boolean**. Returns **true** if a list of parse errors has been retrieved and **false** otherwise. Also returns **false** if there are no parse errors.

Throws **EXCEPTION_INVALID_ARGUMENT** – The input string array is invalid. This can happen if it has not been initialised properly or is a **null** object reference.

EXCEPTION_MEMORY_ALLOCATION_FAILURE – Insufficient memory was encountered while executing this method.

Examples The code in this example attempts to create a PBDOM_DOCUMENT based on the following XML:

```
<!DOCTYPE root
[
<!ELEMENT root ANY>
<!ELEMENT data (#PCDATA)>
<!ENTITY text "Some Text">
]
>
<root><abc/><def/></root>
```

This XML is well formed but is not valid, because the element **root** contains two child elements **abc** and **def** that are not declared in the DOCTYPE. When `GetParseErrors` is called, it returns the value **true**, indicating that at least one parse error has occurred, and generates the following list of errors:

```
"1,103,Unknown element 'abc'"
"1,109,Unknown element 'def'"
```

The 1 in both error messages indicates that the error occurred in line 1 of the XML string, and the 103 and 109 indicate columns 103 and 109, respectively.

```
PBDOM_BUILDER pbdom_buildr
PBDOM_DOCUMENT pbdom_doc
long l = 0
string strXML = "<!DOCTYPE root [<!ELEMENT root
ANY><!ELEMENT data (#PCDATA)> <!ENTITY text ~"Some
Text~">]> <root><abc/><def/></root>"
string strParseErrors[]
BOOLEAN bRetTemp = FALSE

try
    pbdom_buildr = Create PBDOM_BUILDER
    pbdom_doc = pbdom_buildr.BuildFromString (strXML)
    bRetTemp = &
        pbdom_buildr.GetParseErrors(strParseErrors)

    if bRetTemp = true then
        for l = 1 to UpperBound(strParseErrors)
            MessageBox ("Parse Error", strParseErrors[l])
        next
    end if
catch (PBDOM_EXCEPTION pbdom_except)
    MessageBox ("PBDOM_EXCEPTION", &
        pbdom_except.GetMessage())
end try
```

Usage

This method retrieves a list of errors detected during the last parse operation performed by this PBDOM_BUILDER. Each string in the array has the following format:

[Line Number],[Column Number],[Error Message]

where *Line Number* and *Column Number* indicate the line number and column number in the XML document where the error was encountered. *Error Message* is the parse error message.

About this chapter

This chapter describes the PBDOM_CDATA class.

PBDOM_CDATA**Description**

The PBDOM_CDATA class represents an XML DOM CDATA section. The PBDOM_CDATA class is derived from PBDOM_TEXT, which inherits from the PBDOM_CHARACTERDATA class.

A PBDOM_CDATA object is used to hold text that contains characters that are prohibited in text objects, such as “<” and “&”, without using entity references. For example, consider the following PBDOM_CDATA object:

```
<some_text>
  <![CDATA[ (x < y) & (y < z) => x < z ]]>
</some_text>
```

A PBDOM_TEXT object with the same text content must be written like this:

```
<some_text>
  (x &lt; y) &amp; (y &lt; z) =&gt; x &lt; z
</some_text>
```

However, although the PBDOM_CDATA class is derived from PBDOM_TEXT, a PBDOM_CDATA object cannot always be inserted in the same context as a PBDOM_TEXT. For example, a PBDOM_TEXT object can be added as a child of a PBDOM_ATTRIBUTE, but a PBDOM_CDATA object cannot.

Methods

Some of the inherited methods from PBDOM_OBJECT serve no meaningful objective, and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	current PBDOM_CDATA
GetContent	false

Method	Always returns
GetName	a string "#cdata"
HasChildren	false
InsertContent	current PBDOM_CDATA
IsAncestorObjectOf	false
RemoveContent	false
SetContent	current PBDOM_CDATA
SetName	false

PBDOM_CDATA has the following non-trivial methods:

- Append
- Clone
- Detach
- Equals
- GetObjectClass
- GetObjectClassString
- GetOwnerDocumentObject
- GetParentObject
- GetText
- GetTextNormalize
- GetTextTrim
- SetParentObject
- SetText

Append

Description

Appends the input string or the input text data of the PBDOM_CHARACTERDATA object to the text content that already exists within the current PBDOM_CDATA object.

Syntax

```
pbdom_cdata_name.Append(string strAppend)
pbdom_cdata_name.Append(pbdom_characterdata
pbdom_characterdata_ref)
```

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA
<i>strAppend</i>	The string you want appended to the existing text of the current PBDOM_CDATA object
<i>pbdom_characterdata_ref</i>	The referenced PBDOM_CHARACTERDATA object whose text data is to be appended to the existing text of the current PBDOM_CDATA object

Return value

PBDOM_CHARACTERDATA.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA (applies to second syntax).

Clone

Description

Creates and returns a clone of the current PBDOM_CDATA.

Syntax

```
pbdom_cdata_name.Clone(boolean bDeep)
```

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone. This argument is currently ignored.

Return value

PBDOM_OBJECT. The return value is a clone of the current PBDOM_CDATA housed in a PBDOM_OBJECT.

Examples

This example tests the following characteristics of a cloned PBDOM_CDATA object:

- The contents of an original and cloned PBDOM_CDATA object are exactly the same

- A cloned PBDOM_CDATA initially has no parent object
- A cloned PBDOM_CDATA is initially contained within the same owner document as the original

```

PBDOM_BUILDER      pbdom_buildr
PBDOM_DOCUMENT    pbdom_doc
PBDOM_CDATA       pbdom_cdat
PBDOM_OBJECT      pbdom_obj_array[]
string strXML = "<!DOCTYPE root [<!ELEMENT root
(#PCDATA)>]><root><![CDATA[This is a CDATA Section.]]></root>"

try
    // Build a PBDOM_DOCUMENT based on strXML.
    pbdom_buildr = Create PBDOM_BUILDER
    pbdom_doc = pbdom_buildr.BuildFromString (strXML)

    // Get the contents of the root element.
    pbdom_doc.GetRootElement().GetContent(pbdom_obj_array)

    // Test if the root element contains only one child object.
    if (UpperBound(pbdom_obj_array) = 1) then
        MessageBox ("Pass", "Root Element has only one child.")
    else
        MessageBox ("Fail", "Root Element must have only one child.")
    end if

    // Make a clone of the only child of the root element.
    pbdom_cdat = pbdom_obj_array[1].Clone(true)

    // Test if the clone is a PBDOM_CDATA object.
    if (pbdom_cdat.GetObjectClassString() = "pbdom_cdata") then
        MessageBox ("Pass", &
            "The first child, after being cloned, is indeed a PBDOM_CDATA object.")
    else
        MessageBox ("Fail", "The first child, after being cloned, " &
            + "is found to be a " + pbdom_cdat.GetObjectClassString() + " object.")
    end if

    // Test if the clone is a CDATA section.
    if (pbdom_cdat.GetText() = "This is a CDATA Section.") then
        MessageBox ("Pass", "The text contents of the clone is correct.")
    else
        MessageBox ("Fail", "The text contents of the clone is : [" &
            + pbdom_cdat.GetText() + "]. This is incorrect.")
    end if

    // Test that the clone has no parent.

```

```

if (Not IsValid(pbdom_cdat.GetParentObject())) then
    MessageBox ("Pass", "The clone has no parent.")
else
    MessageBox ("Fail", "The clone should have no parent.")
end if

// Test that the clone's owner document is the same
// as the original's owner document.
if (pbdom_cdat.GetOwnerDocumentObject() = pbdom_doc) then
    MessageBox ("Pass", "The clone's owner document is correct.")
else
    MessageBox ("Fail", "The clone's owner document is incorrect.")
end if

catch (PBDOM_EXCEPTION pbdom_except)
    MessageBox ("PBDOM_EXCEPTION", pbdom_except.GetMessage())
end try

```

Usage

The **Clone** method creates a new PBDOM_CDATA object that is a duplicate of, and a separate object from, the original. The clone of a PBDOM_CDATA is always identical to its original whether deep or shallow cloning is invoked, because a PBDOM_CDATA object does not contain any subtree of child PBDOM_OBJECTs.

A PBDOM_CDATA clone has no parent. However, the clone resides in the same PBDOM_DOCUMENT as its original, and if the original PBDOM_CDATA is standalone, the clone is standalone.

Detach**Description**

Detaches a PBDOM_CDATA from its parent PBDOM_OBJECT.

Syntax

pbdom_cdata_name.Detach()

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA

Return value

PBDOM_OBJECT. The current PBDOM_CDATA detached from its parent.

Usage

If the current PBDOM_CDATA object has no parent, no modifications occur.

Equals

Description

Tests for the equality of the current PBDOM_CDATA and a referenced PBDOM_OBJECT.

Syntax

pbdom_cdata_name.Equals(*pbdom_object pbdom_object_ref*)

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA
<i>pbdom_object_ref</i>	A PBDOM_OBJECT to test for equality with the current PBDOM_CDATA

Return value

Boolean. Returns **true** if the current PBDOM_CDATA object is equivalent to the referenced PBDOM_OBJECT and **false** otherwise.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT is not a reference to an object derived from PBDOM_OBJECT.

Usage

True is returned only if the referenced PBDOM_OBJECT is also a derived PBDOM_CDATA object and refers to the same DOM object as the current PBDOM_CDATA. Two separately created PBDOM_CDATA objects, for example, can contain exactly the same text but not be equal.

GetObjectClass

Description

Returns a long integer code that indicates the class of the current PBDOM_OBJECT.

Syntax

pbdom_object_name.GetObjectClass()

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value

Long. **GetObjectClass** returns a long integer code that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_CDATA object, the returned value is 8.

See also

GetObjectClassString

GetObjectClassString

Description Returns a string form of the class of the PBDOM_OBJECT.

Syntax `pbdom_object_name.GetObjectClassString()`

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value String. `GetObjectClassString` returns a string that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_CDATA object, the returned string is “pbdom_cdata”.

See also [GetObjectClass](#)

GetOwnerDocumentObject

Description Returns the owning PBDOM_DOCUMENT of the current PBDOM_CDATA.

Syntax `pbdom_cdata_name.GetOwnerDocumentObject()`

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA

Return value PBDOM_OBJECT.

Usage If there is no owning PBDOM_DOCUMENT, `null` is returned.

See also [GetParentObject](#)
[SetParentObject](#)

GetParentObject

Description Returns the parent PBDOM_OBJECT of the PBDOM_CDATA. If there is no parent, `null` is returned.

Syntax `pbdom_cdata_name.GetParentObject()`

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA

Return value PBDOM_OBJECT.

See also [GetOwnerDocumentObject](#)
[SetParentObject](#)

GetText

Description

Returns the text data that is contained within the current PBDOM_CDATA object.

Syntax

pbdom_cdata_name.GetText()

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA

Return value

String. The textual content of the current PBDOM_CDATA object.

See also

GetTextNormalize
GetTextTrim
SetText

GetTextNormalize

Description

Returns the text data that is contained within the current PBDOM_CDATA object, with all surrounding whitespace characters removed and internal whitespace characters normalized to a single space.

Syntax

pbdom_cdata_name.GetTextNormalize()

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA

Return value

String.

Usage

If no textual value exists for the current PBDOM_OBJECT, or if only whitespace characters exist, an empty string is returned.

See also

GetText
GetTextTrim
SetText

GetTextTrim

Description Returns the textual content of the current PBDOM_CDATA object with all surrounding whitespace characters removed.

Syntax `pbdom_cdata_name.GetTextTrim()`

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA

Return value String.

Usage If no textual value exists for the current PBDOM_CDATA, or if only whitespace characters exist, an empty string is returned.

See also [GetText](#)
[GetTextNormalize](#)
[SetText](#)

SetParentObject

Description Sets the referenced PBDOM_OBJECT to be the parent of the current PBDOM_CDATA.

Syntax `pbdom_cdata_name.SetParentObject(pbdom_object pbdom_object_ref)`

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA
<i>pbdom_object_ref</i>	A PBDOM_OBJECT to be set as the parent of this PBDOM_CDATA object

Return value PBDOM_OBJECT.

Throws [EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE](#) – If the input PBDOM_OBJECT is not a reference to an object derived from PBDOM_OBJECT.

[EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT](#) – If the current PBDOM_CDATA already has a parent.

[EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT](#) – If the input PBDOM_OBJECT is of a class that does not have a legal parent-child relationship with the PBDOM_CDATA class.

[EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT](#) – If the input PBDOM_OBJECT requires a user-defined name and it has not been named.

Usage The PBDOM_OBJECT that you set to be the parent of the current PBDOM_CDATA must have a legal parent-child relationship. If it does not, an exception is thrown. Only a PBDOM_ELEMENT object can be set as the parent of a PBDOM_CDATA object.

See also [GetParentObject](#)

SetText

Description Sets the input string to be the text content of the current PBDOM_CDATA object.

Syntax *pbdom_cdata_name*.SetText(string *strSet*)

Argument	Description
<i>pbdom_cdata_name</i>	The name of a PBDOM_CDATA
<i>strSet</i>	The string you want set as the text of the PBDOM_CDATA

Return value PBDOM_CHARACTERDATA. This PBDOM_CDATA modified and returned as a PBDOM_CHARACTERDATA object.

See also [GetText](#)
[GetTextNormalize](#)
[GetTextTrim](#)

PBDOM_ENTITYREFERENCE Class

About this chapter

This chapter describes the PBDOM_ENTITYREFERENCE class.

PBDOM_ENTITYREFERENCE

Description

The PBDOM_ENTITYREFERENCE class defines behavior for an XML Entity reference Node. It allows you to insert entity references within element nodes as well as attribute nodes. The PBDOM_ENTITYREFERENCE class is derived from PBDOM_OBJECT.

Methods

Some of the inherited methods from PBDOM_OBJECT currently serve no meaningful objective, and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	current PBDOM_ENTITYREFERENCE
GetContent	false
GetText	an empty string
GetTextNormalize	an empty string
GetTextTrim	an empty string
HasChildren	false
InsertContent	current PBDOM_ENTITYREFERENCE
IsAncestorObjectOf	false
RemoveContent	false
SetContent	current PBDOM_ENTITYREFERENCE

PBDOM_ENTITYREFERENCE has the following non-trivial methods:

Clone	GetName	GetParentObject
Detach	GetObjectClass	SetName
Equals	GetObjectClassString	SetParentObject
	GetOwnerDocumentObject	

Clone

Description

Creates and returns a clone of the current PBDOM_ENTITYREFERENCE object.

Syntax

```
pbdom_entityref_name.Clone(boolean bDeep)
```

Argument	Description
<i>pbdom_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone. This parameter is currently ignored.

Return value

PBDOM_OBJECT. A clone of the current PBDOM_ENTITYREFERENCE object housed in a PBDOM_OBJECT.

Examples

This example creates a PBDOM_DOCUMENT based on a string that contains an XML document, and creates a PBDOM_ENTITYREFERENCE object to reference the ENTITY `my_er` defined in the DOCTYPE. The DOCTYPE also indicates that the root element must contain zero or more child elements named `child`, and that each child can contain only parsed character data.

The FOR loop creates ten child elements and inserts a new clone of `pbdom_er` into each child element. You must use a clone, because the same object cannot be inserted as a child of more than one parent:

```
PBDOM_BUILDER          pbdom_builder
PBDOM_DOCUMENT         pbdom_doc
PBDOM_ENTITYREFERENCE  pbdom_er
string strXML = "<!DOCTYPE root [<ELEMENT root
(child)*><ELEMENT child (#PCDATA)><ENTITY my_er ~"MY
ENTITY~">]><root/>"
long l = 0

TRY
    pbdom_builder = Create PBDOM_BUILDER
    pbdom_doc = pbdom_builder.BuildFromString(strXML)
    pbdom_er = Create PBDOM_ENTITYREFERENCE
    pbdom_er.SetName("my_er")

// Create 10 child elements for the root element
for l = 1 to 10
    PBDOM_ELEMENT pbdom_elem_child

    pbdom_elem_child = Create PBDOM_ELEMENT
    pbdom_elem_child.SetName("child")
    // Add a clone of pbdom_er as content
```

```

pbdom_elem_child.AddContent(pbdom_er.Clone(true))

pbdom_doc.GetRootElement(). &
    AddContent(pbdom_elem_child)
next

pbdom_doc.SaveDocument("clone_er.xml")
CATCH(PBDOM_EXCEPTION pbdom_e)
    MessageBox ("PBDOM_EXCEPTION", pbdom_e.GetMessage())
END TRY

```

When the PBDOM_DOCUMENT object is serialized, it produces the following XML document :

```

<!DOCTYPE root
[
<!ELEMENT root (child)*>
<!ELEMENT child (#PCDATA)*>
<!ENTITY my_er "MY ENTITY">
]
>
<root> <child>MY ENTITY</child>
<child>MY ENTITY</child>
<child>MY ENTITY</child>
<child>MY ENTITY</child>
<child>MY ENTITY</child>
<child>MY ENTITY</child>
<child>MY ENTITY</child>
<child>MY ENTITY</child>
<child>MY ENTITY</child>
<child>MY ENTITY</child>
<child>MY ENTITY</child>
</root>

```

Usage

The `Clone` method creates a new PBDOM_ENTITYREFERENCE object which is a duplicate of the original. A PBDOM_ENTITYREFERENCE object cannot contain any child PBDOM_OBJECTs, so there is no subtree beneath a PBDOM_ENTITYREFERENCE object. A shallow clone is therefore structurally no different than a deep clone of a PBDOM_ENTITYREFERENCE object.

This method allows you to use an entity reference node more than once. You cannot add a PBDOM_ENTITYREFERENCE object as the child of more than one PBDOM_OBJECT, but you can clone it and then add the clone as the child of another PBDOM_OBJECT.

A PBDOM_ENTITYREFERENCE clone does not have any parent. However, the clone resides in the same PBDOM_DOCUMENT as its original. If the original PBDOM_ENTITYREFERENCE object is standalone, the clone is also standalone.

Detach

Description

Detaches a PBDOM_ENTITYREFERENCE object from its parent PBDOM_OBJECT.

Syntax

pbdom_entityref_name.Detach()

Argument	Description
<i>pbdom_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object

Return value

PBDOM_OBJECT. The current PBDOM_ENTITYREFERENCE object detached from its parent.

Usage

If the current PBDOM_ENTITYREFERENCE object has no parent, no modifications occur.

Equals

Description

Tests for the equality of the current PBDOM_ENTITYREFERENCE object and a referenced PBDOM_OBJECT.

Syntax

pbdom_entityref_name.Equals(*pbdom_object* *pbdom_object_ref*)

Argument	Description
<i>pbdom_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object

Return value

Boolean. Returns **true** if the current PBDOM_ENTITYREFERENCE object is equivalent to the input PBDOM_OBJECT, and **false** otherwise.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT is not an object derived from PBDOM_OBJECT.

Usage

This method returns **true** only if the referenced PBDOM_OBJECT is also a derived PBDOM_ENTITYREFERENCE object *and* it refers to the same DOM object as the current PBDOM_ENTITYREFERENCE object. Two separately created PBDOM_COMMENTS, for example, can contain exactly the same text but not be equal.

GetName

Description Obtains the name of the current PBDOM_ENTITYREFERENCE object.

Syntax `pbdom_entityref_name.GetName()`

Argument	Description
<i>pbdom_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object

Return value String.

See also [SetName](#)

GetObjectClass

Description Returns a long integer code that indicates the class of the current PBDOM_OBJECT.

Syntax `pbdom_object_name.GetObjectClass()`

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value Long. A code that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_ENTITYREFERENCE object, the returned value is 11.

See also [GetObjectClassString](#)

GetObjectClassString

Description Returns a string form of the class of the PBDOM_OBJECT.

Syntax `pbdom_object_name.GetObjectClassString()`

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value String. A string that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_ENTITYREFERENCE object, the returned string is “pbdom_entityreference”.

See also [GetObjectClass](#)

GetOwnerDocumentObject

Description The `GetOwnerDocumentObject` method returns the owning PBDOM_DOCUMENT of the current PBDOM_ENTITYREFERENCE object.

Syntax `pbdom_entityref_name.GetOwnerDocumentObject()`

Argument	Description
<i>pbdom_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object

Return value PBDOM_DOCUMENT.

Usage If there is no owning PBDOM_DOCUMENT, `null` is returned.

See also `GetParentObject`
`SetParentObject`

GetParentObject

Description The `GetParentObject` method returns the parent PBDOM_OBJECT of the current PBDOM_ENTITYREFERENCE object.

Syntax `pbdom_entityref_name.GetParentObject()`

Argument	Description
<i>pbdom_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object

Return value PBDOM_OBJECT.

Usage The `GetParentObject` method returns the parent PBDOM_OBJECT of the current PBDOM_ENTITYREFERENCE object. If the PBDOM_ENTITYREFERENCE object has no parent, `null` is returned.

See also `GetOwnerDocumentObject`
`SetParentObject`

SetName

Description Changes the name of the PBDOM_ENTITYREFERENCE object, effectively making it refer to another DOM entity object.

Syntax `pbdom_entityref_name.SetName(string strName)`

Argument	Description
<i>pbdom_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object
<i>strName</i>	The new name you want to set for the current PBDOM_ENTITYREFERENCE object

Return value **Boolean**. Returns **true** if the name of the current PBDOM_ENTITYREFERENCE object was changed, and **false** if it was not.

See also [GetName](#)

SetParentObject

Description The [SetParentObject](#) method sets the referenced PBDOM_OBJECT to be the parent of the current PBDOM_ENTITYREFERENCE object.

Syntax `pbdom_entityref_name.SetParentObject(pbdom_object pbdom_object_ref)`

Argument	Description
<i>pbdom_entityref_name</i>	The name of a PBDOM_ENTITYREFERENCE object
<i>pbdom_object_ref</i>	The PBDOM_OBJECT to be set as the parent of the current PBDOM_ENTITYREFERENCE object

Return value PBDOM_OBJECT.

Throws

- [EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE](#) – If the input PBDOM_OBJECT is not an object derived from PBDOM_OBJECT.
- [EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT](#) – If the current PBDOM_ENTITYREFERENCE object already has a parent.
- [EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT](#) – If the input PBDOM_OBJECT is of a class that does not have a legal parent-child relationship with the PBDOM_ENTITYREFERENCE class.
- [EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT](#) – If the input PBDOM_OBJECT requires a user-defined name and it has not been named, or the name of the entity reference object has not been set.

Usage

This method sets the input PBDOM_OBJECT to be the parent of this PBDOM_ENTITYREFERENCE object. The caller is responsible for ensuring that the current PBDOM_ENTITYREFERENCE object and the input PBDOM_OBJECT can have a legal parent-child relationship. Currently only a PBDOM_ELEMENT or a PBDOM_ATTRIBUTE can be set as the parent of a PBDOM_ENTITYREFERENCE object.

See also

[GetOwnerDocumentObject](#)

[GetParentObject](#)

PBDOM_CHARACTERDATA Class

About this document

This chapter describes the PBDOM_CHARACTERDATA class.

PBDOM_CHARACTERDATA

Description

The PBDOM_CHARACTERDATA class represents character-based content (not markup) within an XML document. It extends the PBDOM_OBJECT class with a set of methods specifically intended for manipulating character data in the DOM.

The PBDOM_CHARACTERDATA class is the parent class of three other PBDOM classes:

- PBDOM_TEXT
- PBDOM_CDATA
- PBDOM_COMMENT

The PBDOM_CHARACTERDATA class, like its parent class PBDOM_OBJECT, is a “virtual” class (similar to a virtual C++ class) in that it is not expected to be directly instantiated and used.

For example, in the following code, the attempt to set the text of `pbdom_chrdata` raises an exception:

```
PBDOM_CHARACTERDATA pbdom_chrdata
pbdom_chrdata = CREATE PBDOM_CHARACTERDATA
pbdom_chrdata.SetText ("character string");//error
```

In this example, the attempt to set the text of `pbdom_chrdata` succeeds because `pbdom_chrdata` is declared as a PBDOM_CHARACTERDATA but instantiated as a PBDOM_TEXT:

```
PBDOM_CHARACTERDATA pbdom_chrdata
pbdom_chrdata = CREATE PBDOM_TEXT
pbdom_chrdata.SetText ("character string");//success
```

Methods

Some of the inherited methods from PBDOM_OBJECT serve no meaningful objective and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	current PBDOM_CHARACTERDATA
GetContent	false
InsertContent	current PBDOM_CHARACTERDATA
RemoveContent	false
SetContent	current PBDOM_CHARACTERDATA
SetName	false

PBDOM_CHARACTERDATA has the following non-trivial methods:

Append	GetParentObject
Clone	GetText
Detach	GetTextNormalize
Equals	GetTextTrim
GetName	HasChildren
GetObjectClass	IsAncestorObjectOf
GetObjectClassString	SetParentObject
GetOwnerDocumentObject	SetText

Append

Description

The `Append` method is overloaded:

- Syntax 1 appends an input string to the text content that already exists within the current PBDOM_CHARACTERDATA object.
- Syntax 2 appends the text data of a PBDOM_CHARACTERDATA object to the text content that already exists within the current PBDOM_CHARACTERDATA object.

Syntax

For this syntax	See
<code>Append(string strAppend)</code>	Append Syntax 1
<code>Append(pbdom_characterdata pbdom_characterdata_ref)</code>	Append Syntax 2

Append Syntax 1

Description Appends an input string to the text content that already exists within the current PBDOM_CHARACTERDATA object.

Syntax `pbdom_text_name.Append(string strAppend)`

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_CHARACTERDATA object
<i>strAppend</i>	The string you want appended to the existing text of the current PBDOM_CHARACTERDATA object

Return value PBDOM_CHARACTERDATA. The current PBDOM_CHARACTERDATA modified and returned as a PBDOM_CHARACTERDATA object.

Throws EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If this PBDOM_CHARACTERDATA object is not a reference to an object derived from PBDOM_CHARACTERDATA.

Examples In this example, the PowerScript code builds a PBDOM_DOCUMENT based on the following DOM Tree:

```
<abc>
  <data>
    <child_1>
      My Text
    </child_1>
    <child_2>
      <!--My Comment-->
    </child_2>
    <child_3>
      <![CDATA[My CDATA]]>
    </child_3>
  </data>
</abc>
```

The root element `abc` has a child element, `data`, that has three child elements. `child_1` contains a child PBDOM_TEXT with the string “My Text”. `child_2` contains a child PBDOM_COMMENT with the string “My Comment”. `child_3` contains a child PBDOM_CDATA with the string “My CDATA”.

In the following PowerScript code, the single statement that follows the comment `// obtain the child PBDOM_TEXT of child_1` does the following:

- 1 Obtains the root element of the PBDOM_DOCUMENT `pbdom_doc` using `GetRootElement`. A new PBDOM_ELEMENT representing the root element `abc` is created in memory and returned.

- 2 Calls the `GetChildElement` method on the returned root `abc` `PBDOM_ELEMENT` using `data` as the parameter to single out the data child element. A `PBDOM_ELEMENT` representing the data element is created in memory and returned.
- 3 Calls the `GetChildElement` on the returned data `PBDOM_ELEMENT`, using `child_1` as the parameter to single out the `child_1` child element. A `PBDOM_ELEMENT` representing the `child_1` element is created in memory and returned.
- 4 Calls the `GetContent` method on the returned `child_1` `PBDOM_ELEMENT`, supplying a reference to the unbounded array `pbdom_chardata_array`.

You can supply `PBDOM_CHARACTERDATA` array instead of a `PBDOM_OBJECT` array because `PBDOM_CHARACTERDATA` is a subclass of `PBDOM_OBJECT`. However, `GetContent` fails if `child_1` contains any objects other than `PBDOM_CHARACTERDATA` objects.

Because `child_1` holds only the `PBDOM_TEXT` containing the string “My Text”, this statement returns an array that has only one array item. The next statement appends another string to the array item. The example then repeats these steps for `child_2` and `child_3` and saves `pbdom_doc` to a file:

```
PBDOM_Builder          pbdombuilder_new
pbdom_document         pbdom_doc
PBDOM_CHARACTERDATA   pbdom_chardata_array[]

string strXML = "<abc><data><child_1>My
Text</child_1><child_2><!--My Comment--
></child_2><child_3><![CDATA[My
CDATA]]></child_3></data></abc>"

TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString (strXML)
```

```

// obtain the child PBDOM_TEXT of child_1
pbdom_doc.GetRootElement().GetChildElement("data").&
  GetChildElement("child_1"). &
  GetContent(pbdom_chardata_array)

// append the string "Now Appended" to the text
// returned by the call to GetContent
pbdom_chardata_array[1].Append (" Now Appended")

// repeat for child_2 and child_3
pbdom_doc.GetRootElement().GetChildElement("data").&
  GetChildElement("child_2"). &
  GetContent(pbdom_chardata_array)
pbdom_chardata_array[1].Append (" Now Appended")

pbdom_doc.GetRootElement().GetChildElement("data").&
  GetChildElement("child_3"). &
  GetContent(pbdom_chardata_array)
pbdom_chardata_array[1].Append (" Now Appended")

// save pbdom_doc to a file
pbdom_doc.SaveDocument ("c:\pbdom_doc_1.xml")

Destroy pbdombuilder_new

CATCH (PBDOM_Exception except)
  MessageBox ("Exception Occurred", except.Text)
END TRY

```

The saved file contains the following:

```

<abc>
  <data>
    <child_1>
      My Text Now Appended
    </child_1>
    <child_2>
      <!--My Comment Now Appended-->
    </child_2>
    <child_3>
      <![CDATA[My CDATA Now Appended]]>
    </child_3>
  </data>
</abc>

```

Append Syntax 2

Description

Appends the text data of a PBDOM_CHARACTERDATA object to the text content that already exists within the current PBDOM_CHARACTERDATA object.

Syntax

pbdom_text_name.Append(pbdom_characterdata *pbdom_characterdata_ref*)

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_CHARACTERDATA
<i>pbdom_characterdata_ref</i>	The referenced PBDOM_CHARACTERDATA object whose text data is to be appended to the existing text of the current PBDOM_CHARACTERDATA object

Return value

PBDOM_CHARACTERDATA. The current PBDOM_CHARACTERDATA modified and returned as a PBDOM_CHARACTERDATA object.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the current PBDOM_CHARACTERDATA or the input PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.

Usage

Note that JDOM does not define an **Append** method for its CHARACTERDATA class. Because PBDOM implements its **Append** method in the base PBDOM_CHARACTERDATA class, a PBDOM_TEXT object, a PBDOM_CDATA object, and a PBDOM_TEXT object can append their internal text data to each other because they are all PBDOM_CHARACTERDATA-derived objects.

Clone

Description Creates and returns a clone of the current PBDOM_CHARACTERDATA.

Syntax *pbdom_chardata_name.Clone*(boolean *bDeep*)

Argument	Description
<i>pbdom_chardata_name</i>	The name of a PBDOM_CHARACTERDATA.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone. This argument is currently ignored.

Return value PBDOM_OBJECT.

Throws **EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE** – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.

Examples This example creates a PBDOM_DOCUMENT based on the following DOM tree:

```
<abc>
  <data>Data</data>
</abc>
```

The PowerShell code obtains the data element of the root element as a PBDOM_ELEMENT and obtains an array of its children. The array has only one item, the PBDOM_TEXT containing the string “data”:

```
PBDOM_BUILDER pbdombuilder_new
PBDOM_DOCUMENT pbdom_doc
PBDOM_ELEMENT pbdom_elem
PBDOM_CHARACTERDATA pbdom_chardata_1
PBDOM_CHARACTERDATA pbdom_chardata_2
PBDOM_CHARACTERDATA pbdom_chardata_3
PBDOM_OBJECT pbdom_obj_array[]
string strXML = "<abc><data>Data</data></abc>"

TRY
    pbdombuilder_new = CREATE PBDOM_BUILDER
    pbdom_doc = pbdombuilder_new.BuildFromString
    (strXML)

    // get the data element, store in pbdom_elem,
    // and get an array of its children
    pbdom_elem = pbdom_doc.GetRootElement(). &
        GetChildElement("data")
```

```
pbdom_elem.GetContent (pbdom_obj_array)
```

This PBDOM_TEXT is assigned into a PBDOM_CHARACTERDATA object, `pbdom_chardata_1`. Calling `GetObjectClassString` on `pbdom_chardata_1` returns the class name of the actual object contained within it, `pbdom_text`.

Calling `GetText` on it returns the string `Data`:

```
pbdom_chardata_1 = pbdom_obj_array[1]
MessageBox ("Class", &
    pbdom_chardata_1.GetObjectClassString())
MessageBox ("Text", pbdom_chardata_1.GetText())
```

Calling `Clone` on `pbdom_chardata_1` creates a new PBDOM_CHARACTERDATA object. However, because the actual object referenced by `pbdom_chardata_1` is a PBDOM_TEXT, the clone is a PBDOM_TEXT object.

Calling `GetObjectClassString` and `GetText` on the clone have the same result as for `pbdom_chardata_1`. The clone and the original object are separate objects and a call to `Equals` returns `false`:

```
pbdom_chardata_2 = pbdom_chardata_1.Clone(TRUE)
MessageBox ("Class", &
    pbdom_chardata_2.GetObjectClassString())
MessageBox ("Text", pbdom_chardata_2.GetText())
if (pbdom_chardata_1.Equals(pbdom_chardata_2)) then
    MessageBox ("Equals", &
        "pbdom_chardata_1 equals pbdom_chardata_2")
else
    MessageBox ("Equals", &
        "pbdom_chardata_1 NOT equals pbdom_chardata_2")
end if
```

However, a call to `Equals` returns `true` if the object being compared to `pbdom_chardata_1` is a reference to `pbdom_chardata_1`:

```
pbdom_chardata_3 = pbdom_chardata_1
if (pbdom_chardata_1.Equals(pbdom_chardata_3)) then
    MessageBox ("Equals", &
        "pbdom_chardata_1 equals pbdom_chardata_3")
else
    MessageBox ("Equals", &
        "pbdom_chardata_1 NOT equals pbdom_chardata_3")
end if
```

```
DESTROY pbdombuilder_new
```

```
CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
```

```
END TRY
```

Usage

The `Clone` method creates a new `PBDOM_CHARACTERDATA` object which is a duplicate of, and a separate object from, the original. Calling `Equals` using these two objects returns `false`.

The clone of a `PBDOM_CHARACTERDATA` object is always identical to its original whether `bDeep` is `true` or `false`, because a `PBDOM_CHARACTERDATA` object contains no subtree of child `PBDOM_OBJECT`s.

A `PBDOM_CHARACTERDATA` clone has no parent, but it resides in the same `PBDOM_DOCUMENT` as its original, and if the original `PBDOM_CHARACTERDATA` is standalone, the clone is standalone.

Detach**Description**

Detaches a `PBDOM_CHARACTERDATA` object from its parent.

Syntax

```
pbdom_chardata_name.Detach()
```

Argument	Description
<i>pbdom_chardata_name</i>	The name of a <code>PBDOM_CHARACTERDATA</code> object

Return value

`PBDOM_OBJECT`.

Throws

`EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If this `PBDOM_CHARACTERDATA` is not a reference to an object derived from `PBDOM_CHARACTERDATA`.

Examples

This example creates a `PBDOM_DOCUMENT` based on the following DOM tree:

```
<abc>
  <data>Data</data>
</abc>
```

The PowerScript code obtains the root element, uses it to obtain the child element, and then obtains an array of the child element's own children. This array has a single item, the `PBDOM_TEXT` object with the text `Data`. The array can be cast to a `PBDOM_CHARACTERDATA` object because it does not contain any objects that are not derived from `PBDOM_CHARACTERDATA`.

Calling **Detach** separates the PBDOM_TEXT object from its parent PBDOM_OBJECT, **data**.

```
PBDOM_Builder          pbdombuilder_new
pbdom_document         pbdom_doc
pbdom_document         pbdom_owner_doc
PBDOM_CHARACTERDATA   pbdom_chardata
PBDOM_OBJECT           pbdom_obj_array[]
string strXML = "<abc><data>Data</data></abc>"

TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString
    (strXML)

    pbdom_doc.GetRootElement(). &
        GetChildElement("data"). &
        GetContent(pbdom_obj_array)

    pbdom_chardata = pbdom_obj_array[1]
    pbdom_chardata.Detach()
    pbdom_doc.SaveDocument("c:\pbdom_doc_1.xml")
    Destroy pbdombuilder_new
CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

When the document is saved to a file, the file's contents are as follows, because the PBDOM_TEXT object was removed from **data**:

```
<abc>
  <data/>
</abc>
```

Usage

Nothing occurs if the PBDOM_CHARACTERDATA object has no parent.

Equals

Description

Tests for the equality of the current PBDOM_CHARACTERDATA and a referenced PBDOM_OBJECT.

Syntax

pbdom_chardata_name.Equals(*pbdom_object pbdom_object_ref*)

Argument	Description
<i>pbdom_chardata_name</i>	The name of a PBDOM_CHARACTERDATA object
<i>pbdom_object_ref</i>	A reference to a PBDOM_OBJECT to test for equality with the current PBDOM_CHARACTERDATA object

Return value

Boolean. Returns **true** if the current PBDOM_CHARACTERDATA is equivalent to the input PBDOM_OBJECT and **false** otherwise.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.

Usage

True is returned only if the referenced PBDOM_OBJECT is also a derived PBDOM_CHARACTERDATA object and refers to the same DOM object as the current PBDOM_CHARACTERDATA. Two separately created PBDOM_COMMENTS, for example, can contain exactly the same text but are not equal.

See also

[Clone](#)

GetOwnerDocumentObject

Description The `GetOwnerDocumentObject` method returns the owning PBDOM_DOCUMENT of the current PBDOM_CHARACTERDATA.

Syntax `pbdom_chardata_name.GetOwnerDocumentObject()`

Argument	Description
<code><i>pbdom_chardata_name</i></code>	The name of a PBDOM_CHARACTERDATA object

Return value PBDOM_OBJECT.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If this PBDOM_CHARACTERDATA is not associated with a derived PBDOM_CHARACTERDATA class.

Examples **Example 1** This example creates a PBDOM_DOCUMENT based on the following DOM tree:

```
<abc>
  <data>Data</data>
</abc>
```

The PowerShell code obtains the root element, uses it to obtain the child element, and then obtains an array of the child element's own children. This array has a single item, the PBDOM_TEXT object with the text Data. The array can be cast to a PBDOM_CHARACTERDATA object because it does not contain any objects that are not derived from PBDOM_CHARACTERDATA,

The call to `GetOwnerDocumentObject` returns a PBDOM_OBJECT, which is stored in a PBDOM_DOCUMENT called `pbdom_owner_doc`. The call to `Equals` tests whether the owner document of the "Data" PBDOM_TEXT and the main document, referenced using `pbdom_doc`, refer to the same document.

```
PBDOM_Builder          pbdombuilder_new
pbdom_document         pbdom_doc
pbdom_document         pbdom_owner_doc
pbdom_element          pbdom_elem
PBDOM_CHARACTERDATA    pbdom_chardata
PBDOM_OBJECT           pbdom_obj_array[]
string strXML = "<abc><data>Data</data></abc>"
```

```
TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString
    (strXML)
```

```

pbdom_elem = pbdom_doc.GetRootElement(). &
    GetChildElement("data")
pbdom_elem.GetContent(pbdom_obj_array)

pbdom_chardata = pbdom_obj_array[1]

pbdom_owner_doc = &
    pbdom_chardata.GetOwnerDocumentObject()

if (pbdom_doc.Equals(pbdom_owner_doc)) then
    MessageBox ("Equals", &
        "pbdom_doc Equals pbdom_owner_doc")
else
    MessageBox ("Equals", &
        "pbdom_doc Not Equals pbdom_owner_doc")
end if

Destroy pbdombuilder_new

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY

```

Example 2 This example creates a PBDOM_DOCUMENT based on the same DOM tree as example 1. It creates a PBDOM_TEXT, stores it in the PBDOM_CHARACTERDATA variable `pbdom_chardata`, and assigns it some text. Objects created in this way are standalone objects—they have no owner document or parent. Calling `GetOwnerDocumentObject` on `pbdom_chardata` returns `null`.

The code then adds `pbdom_chardata` as a child to the data element. This implicitly imports `pbdom_chardata` into the original document. `pbdom_chardata` now has an owner document and a parent (the data element). Calling `GetOwnerDocumentObject` on `pbdom_chardata` returns the original document. When the returned PBDOM_DOCUMENT has been assigned into `pbdom_owner_doc`, a call to `Equals` to compare `pbdom_doc` with `pbdom_owner_doc` returns `true`:

```

PBDOM_Builder          pbdombuilder_new
pbdom_document         pbdom_doc
pbdom_document         pbdom_owner_doc
PBDOM_CHARACTERDATA   pbdom_chardata
string strXML = "<abc><data>Data</data></abc>"

TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

```

```
pbdom_chardata = Create PBDOM_TEXT
pbdom_chardata.SetText(" Some Text")

if (IsValid (pbdom_chardata.GetOwnerDocumentObject())) then
    MessageBox ("Owner Document", &
        "PBDOM_TEXT (~'Some Text~') has an owner document.")
else
    MessageBox ("Owner Document", &
        "PBDOM_TEXT (~'Some Text~') has NO owner document.")
end if

pbdom_doc.GetRootElement().GetChildElement("data"). &
    AddContent(pbdom_chardata)

pbdom_owner_doc = pbdom_chardata.GetOwnerDocumentObject()

if (pbdom_doc.Equals(pbdom_owner_doc)) then
    MessageBox ("Equals", "pbdom_doc Equals pbdom_owner_doc")
else
    MessageBox ("Equals", "pbdom_doc Not Equals pbdom_owner_doc")
end if

Destroy pbdombuilder_new
Destroy pbdom_chardata

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

Usage If there is no owning PBDOM_DOCUMENT, `null` is returned.

See also [GetParentObject](#)
 [SetParentObject](#)

GetName

Description The `GetName` method allows you to obtain the name of the current `PBDOM_CHARACTERDATA`.

Syntax `pbdom_chardata_name.GetName()`

Argument	Description
<code>pbdom_chardata_name</code>	The name of a <code>PBDOM_CHARACTERDATA</code> object

Return value String.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If this `PBDOM_CHARACTERDATA` is not a reference to an object derived from `PBDOM_CHARACTERDATA`.

Usage The returned string depends on the specific type of DOM object that is contained within `PBDOM_CHARACTERDATA`.

Note A `PBDOM_CHARACTERDATA` is abstract and is not to be instantiated into an object of its own. Thus, there is no name returned as “#characterdata”.

The following table lists the return values based on the type of DOM Object contained within `PBDOM_CHARACTERDATA`.

DOM Object	Return Value
<code>PBDOM_CDATA</code>	"#cdata-section"
<code>PBDOM_COMMENT</code>	"#comment"
<code>PBDOM_TEXT</code>	"#text"

GetObjectClass

Description The `GetObjectClass` method returns a long integer code that indicates the class of the current PBDOM_OBJECT.

Syntax `pbdom_object_name.GetObjectClass()`

Argument	Description
<code>pbdom_object_name</code>	The name of a PBDOM_OBJECT

Return value Long. `GetObjectClass` returns a long integer value that indicates the class of the current PBDOM_OBJECT.

The possible return values for classes inherited from PBDOM_CHARACTERDATA are:

- 7 for PBDOM_TEXT
- 8 for PBDOM_CDATA
- 9 for PBDOM_COMMENT

The PBDOM_CHARACTERDATA class itself cannot be instantiated, so the class ID 6, for PBDOM_CHARACTERDATA, is never returned.

See also `GetObjectClassString`

GetObjectClassString

Description The `GetObjectClassString` method returns a string form of the class of the PBDOM_OBJECT.

Syntax `pbdom_object_name.GetObjectClassString()`

Argument	Description
<code>pbdom_object_name</code>	The name of a PBDOM_OBJECT

Return value String. `GetObjectClassString` returns a string that indicates the class of the current PBDOM_OBJECT.

The possible return values for classes inherited from PBDOM_CHARACTERDATA are:

- `pbdom_text`
- `pbdom_cdata`
- `pbdom_comment`

The PBDOM_CHARACTERDATA class itself cannot be instantiated, so the string “pbdom_characterdata” is never returned.

Examples

This example creates a PBDOM_DOCUMENT based on the following DOM tree:

```
<abc>
  <data>
    Data with a &lt; character
    <!-- Comment with a &lt; character -->
    <![CDATA[ CDATA with an actual > character and
      an entity reference &lt; ]]>
  </data>
</abc>
```

The PowerScript code obtains the root element, uses it to obtain the child element, and then obtains an array of the child element’s own children. This is an array of three PBDOM_OBJECTs, each of which is a child node of `data`. This array provides the ability to access and manipulate the child nodes, but to illustrate the virtual nature of the PBDOM_CHARACTERDATA class and the calling of methods of the PBDOM_CHARACTERDATA class, the example defines an array of PBDOM_CHARACTERDATA objects.

Each array item of the `pbdom_obj_array` is assigned to the `pbdom_chardata` array, so you can call the methods of each array item without needing to know what subclass the item belongs to.

Children must be subclasses of PBDOM_CHARACTERDATA

If the `data` element contained a child that was not a subclass of PBDOM_CHARACTERDATA, the FOR loop to assign each `pbdom_obj_array` item to a corresponding `pbdom_chardata` array item would fail when it reached that item.

The MessageBox calls illustrate how the entity reference `<` is handled by the different PBDOM_CHARACTERDATA subclasses. In the PBDOM_TEXT object, it is expanded. In the PBDOM_COMMENT and PBDOM_CDATA objects, it is not. The character to which the entity reference refers, “>”, can also be included in a PBDOM_CDATA object.

```
PBDOM_Builder          pbdombuilder_new
pbdom_document        pbdom_doc
pbdom_element         pbdom_elem
PBDOM_CHARACTERDATA  pbdom_chardata[]
PBDOM_OBJECT          pbdom_obj_array[]
long l = 0
string strXML = "<abc><data>Data with a &lt;
```

```
character<!-- Comment with a &lt; character --
><![CDATA[ CDATA with an actual > character and an
entity reference &lt; ]]></data></abc>"

TRY
    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString
    (strXML)

    pbdom_elem = pbdom_doc.GetRootElement(). &
        GetChildElement("data")
    pbdom_elem.GetContent(pbdom_obj_array)

// populate an array of PBDOM_CHARACTERDATA objects
for l = 1 to UpperBound(pbdom_obj_array)
    pbdom_chardata[l] = pbdom_obj_array[l]
next
for l = 1 to UpperBound(pbdom_chardata)
    MessageBox ("Class", &
        pbdom_chardata[l].GetObjectClassString())
    MessageBox ("Text", pbdom_chardata[l].GetText())
next

Destroy pbdombuilder_new

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

See also

[GetObjectClass](#)

GetParentObject

Description

The [GetParentObject](#) method returns the parent PBDOM_OBJECT of the current PBDOM_CHARACTERDATA.

Syntax

```
pbdom_chardata_name.GetParentObject()
```

Argument	Description
<i>pbdom_chardata_name</i>	The name of a PBDOM_CHARACTERDATA object

Return value

PBDOM_OBJECT.

Throws

[EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE](#) – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.

Examples

This example creates a PBDOM_DOCUMENT based on the following DOM tree and demonstrates how a PBDOM_CHARACTERDATA INSTANCE can be detached from its parent:

```
<abc>
  <data>Data</data>
</abc>
```

The PowerScript code obtains the root element, uses it to obtain the child element, and then obtains an array of the child element's own children. This array has a single item, the PBDOM_TEXT object with the text Data. The array can be cast to a PBDOM_CHARACTERDATA object, because it does not contain any objects that are not derived from PBDOM_CHARACTERDATA.

The parent of `pbdom_chardata_1` is the data element. The following steps detach it from its parent:

- Create a PBDOM_COMMENT in the PBDOM_CHARACTERDATA object `pbdom_chardata_2` and assign to it the text "Some Comments".
- Set `pbdom_chardata_2` as an array item of `pbdom_obj_array`.
- Call `SetContent` on the parent of `pbdom_chardata_1` (the `data` element).

Calling `SetContent` resets the contents of `data`, which can cause its original contents (including `pbdom_chardata_1`) to be removed, depending on what is stored inside `pbdom_obj_array`. Because `pbdom_obj_array` contains only the newly created PBDOM_COMMENT, `pbdom_chardata_2`, `data` will have only this PBDOM_COMMENT as its child.

`pbdom_chardata_1` will have no parent, because it has been silently detached from it. Calling `GetParentObject` on it will return `null`:

```
PBDOM_Builder          pbdombuilder_new
pbdom_document        pbdom_doc
pbdom_document        pbdom_owner_doc
PBDOM_CHARACTERDATA   pbdom_chardata_1
PBDOM_CHARACTERDATA   pbdom_chardata_2
PBDOM_OBJECT          pbdom_obj_array[]
string strXML = "<abc><data>Data</data></abc>"
```

TRY

```
pbdombuilder_new = Create PBDOM_Builder
pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

pbdom_doc.GetRootElement(). &
  GetChildElement("data"). &
```

```
        GetContent (pbdom_obj_array)

pbdom_chardata_1 = pbdom_obj_array[1]

pbdom_chardata_2 = Create PBDOM_COMMENT
pbdom_chardata_2.SetText ("Some Comments")

pbdom_obj_array[1] = pbdom_chardata_2

pbdom_chardata_1.GetParentObject(). &
    SetContent (pbdom_obj_array)

if (IsValid(pbdom_chardata_1.GetParentObject())) then
    MessageBox ("Has Parent Object", &
        "PBDOMTEXT (~'Data~') has a parent")
else
    MessageBox ("Has Parent Object", &
        "PBDOMTEXT (~'Data~') has NO parent")
end if

pbdom_doc.SaveDocument ("c:\pbdom_doc_1.xml")

Destroy pbdombuilder_new
Destroy pbdom_chardata_2

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY
```

When the resulting PBDOM_DOCUMENT is saved to a file, it looks like this:

```
<abc>
  <data>
    <!-- Some Comments -->
  </data>
</abc>
```

Usage

The parent is also an object derived from PBDOM_CHARACTERDATA. If the PBDOM_OBJECT has no parent, `null` is returned.

See also

[SetParentObject](#)

GetText

Description Calling the `GetText` method allows you to obtain text data that is contained within the current `PBDOM_CHARACTERDATA`.

Syntax `pbdom_chardata_name.GetText()`

Argument	Description
<code>pbdom_chardata_name</code>	The name of a <code>PBDOM_CHARACTERDATA</code> object

Return value `String`. The text of the current `PBDOM_CHARACTERDATA`-derived object.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If this `PBDOM_CHARACTERDATA` is not a reference to an object derived from `PBDOM_CHARACTERDATA`.

Usage The following table lists the return values based on the type of DOM Object contained within `PBDOM_CHARACTERDATA`.

DOM Object	Return Value
<code>PBDOM_TEXT</code>	<p>The text data contained within the <code>PBDOM_TEXT</code> object itself.</p> <p>For example, suppose you have the following element:</p> <pre><abc>MY TEXT</abc></pre> <p>If you have a <code>PBDOM_TEXT</code> object to represent the TEXT NODE “MY TEXT”, then calling <code>GetText</code> on the <code>PBDOM_TEXT</code> returns the string <code>MY TEXT</code>.</p>
<code>PBDOM_CDATA</code>	<p>The string data that is contained within the CDATA section itself. For example, suppose you have the following CDATA:</p> <pre><![CDATA[They're saying "x < y" & that "z > y" so I guess that means that z > x]]></pre> <p>If there is a <code>PBDOM_CDATA</code> to represent the above CDATA section, then calling <code>GetText</code> returns the string:</p> <pre>They're saying "x < y" & that "z > y" so I guess that means that z > x</pre>
<code>PBDOM_COMMENT</code>	<p>The comment itself. For example, suppose you have the following comment:</p> <pre><!--This is a comment. --></pre> <p>Calling <code>GetText</code> on the comment returns the string:</p> <pre>This is a comment.</pre>

See also `GetTextNormalize`
`GetTextTrim`

SetText

GetTextNormalize

Description

The `GetTextNormalize` method allows you to obtain the text data that is contained within the current PBDOM_CHARACTERDATA object, with all surrounding whitespace characters removed and internal whitespace characters normalized to a single space.

Syntax

`pbdom_chardata_name.GetTextNormalize()`

Argument	Description
<code>pbdom_chardata_name</code>	The name of a PBDOM_CHARACTERDATA object

Return value

String. The following table lists the return values, based on the type of DOM object contained within PBDOM_CHARACTERDATA.

DOM Object	Return Value
PBDOM_TEXT	<p>Suppose you have the following element:</p> <pre><abc> MY TEXT </abc></pre> <p>If there is a PBDOM_TEXT object to represent the TEXT NODE "MY TEXT", then calling <code>GetTextNormalize</code> on the PBDOM_TEXT returns the string <code>MY TEXT</code>.</p>
PBDOM_CDATA	<p>Suppose there is the following CDATA:</p> <pre><![CDATA] They're saying "x < y" & that "z > y" so I guess that means that z > x]]></pre> <p>If there is a PBDOM_CDATA to represent the above CDATA section, then calling <code>GetTextNormalize</code> on it returns the string:</p> <pre>They're saying " x < y " & that "z > y" so I guess that means that z > x</pre> <p>Note that the initial spaces before "They're" and the trailing space after the last "x" are removed. Additionally, the spaces between the words "guess" and "that" are reduced to just one space.</p>
PBDOM_COMMENT	<p>Suppose there is the following comment:</p> <pre><!--This is a comment --></pre> <p>Calling <code>GetTextNormalize</code> on this comment returns:</p> <pre>This is a comment</pre>

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.

Examples

This example demonstrates:

- 1 Using an external general parsed entity.
- 2 Using a single line statement to obtain the children PBDOM_OBJECTs of an element.
- 3 Obtaining the text of the three separate types of PBDOM_CHARACTERDATA objects : PBDOM_TEXT, PBDOM_COMMENT, and PBDOM_CDATA.
- 4 Obtaining the normalized text of the same three separate types of PBDOM_CHARACTERDATA objects.
- 5 The difference between the two types of text retrieved in 3 and 4.

Suppose the file *C:\entity_text.txt* contains the following string:

```
&#9;&#32;Some&#32;External&#32;&#32;&#9;&#32;Text&#32;&#9;
```

The example creates a PBDOM_DOCUMENT `pbdom_doc` based on the following DOM tree, which is in the file *C:\inputfile.txt*:

```
<!DOCTYPE abc [<!ENTITY text1 SYSTEM
"c:\entity_text.txt" >]>
<abc>
  <data>
    &text1;
    <!-- &text1;-->
    <![CDATA[&text1;]]>
  </data>
</abc>
```

The Document Type Declaration defines an external general parsed entity `text1`.

The example obtains the root element, uses it to obtain the `data` child element, and then obtains an array of the child element's own children. PBDOM collects all the PBDOM_OBJECTs that are the children of `data` and stores them in the PBDOM_OBJECT array `pbdom_obj_array`.

Next, the **FOR** loop iterates through all the items in `pbdom_obj_array` and stores each item in the PBDOM_CHARACTERDATA array `pbdom_chardata`. This step is not required—the `pbdom_obj_array` can be used to manipulate the data element’s children. It is done to demonstrate that you can cast each item into a PBDOM_CHARACTERDATA object by assigning it into a PBDOM_CHARACTERDATA array. This is possible if and only if each PBDOM_OBJECT is also derived from PBDOM_CHARACTERDATA. If a PBDOM_OBJECT is not derived from PBDOM_CHARACTERDATA, the PowerBuilder VM throws an exception.

The next **FOR** loop iterates through all the items of the `pbdom_chardata` array and calls the `GetText` and `GetTextNormalize` methods on each. Each of the returned strings from `GetText` and `GetTextNormalize` is delimited by “[“ and “]” characters so that the complete text content displays clearly in the message boxes.

The first child of `data` is the PBDOM_TEXT `&text1;`, which has been declared as an external general parsed entity whose content is the content of the file `c:\entity_text.txt`. The `&text1;` entity reference and the entity references it contains are expanded by the parser. The call to `GetTextNormalize` strips away the whitespace characters.

The second child of `data` is the PBDOM_COMMENT `<!-- &text1;-->` and the third child is the PBDOM_CDATA `<![CDATA[&text1;]]>`. Entity references within comments and CDATA sections are never expanded. Both `GetText` and `GetTextNormalize` return `&text1;`.

```
PBDOM_Builder      pbdombuilder_new
pbdom_document    pbdom_doc
PBDOM_CHARACTERDATA  pbdom_chardata[]
PBDOM_OBJECT      pbdom_obj_array[]
integer           iFileNum1
long              l = 0

TRY
  pbdombuilder_new = Create PBDOM_Builder
  pbdom_doc = pbdombuilder_new.BuildFromFile &
    ("C:\inputfile.txt")

  pbdom_doc.GetRootElement(). &
    GetChildElement("data"). &
    GetContent(pbdom_obj_array)

  for l = 1 to UpperBound(pbdom_obj_array)
    pbdom_chardata[l] = pbdom_obj_array[l]
  next
```

```
for l = 1 to UpperBound(pbdom_chardata)
    MsgBox(pbdom_chardata[l]. &
        GetObjectClassString() + "GetText()", &
        "[" + pbdom_chardata[l].GetText() + "]")
    MsgBox (pbdom_chardata[l]. &
        GetObjectClassString() + " GetTextNormalize()", &
        "[" + pbdom_chardata[l].GetTextNormalize() + "]")
next

Destroy pbdombuilder_new

CATCH (PBDOM_Exception except)
    MsgBox ("Exception Occurred", except.Text)
END TRY
```

Usage

If no textual value exists for the current PBDOM_OBJECT, or if only whitespace characters exist, an empty string is returned.

See also

[GetText](#)
[GetTextTrim](#)
[SetText](#)

GetTextTrim

Description

The `GetTextTrim` method returns the textual content of the current PBDOM_CHARACTERDATA object with all surrounding whitespace characters removed.

Syntax

`pbdom_chardata_name.GetTextTrim()`

Argument	Description
<code>pbdom_chardata_name</code>	The name of a PBDOM_CHARACTERDATA

Return value

String.

DOM Object	Return Value
PBDOM_TEXT	<p>The text data contained within the PBDOM_TEXT object itself with surrounding whitespace characters removed.</p> <p>For example, suppose there is the following element:</p> <pre><abc> MY TEXT </abc></pre> <p>If there is a PBDOM_TEXT object to represent the TEXT NODE “MY TEXT”, then calling <code>GetTextTrim</code> on the PBDOM_TEXT returns the string <code>MY TEXT</code>.</p>
PBDOM_CDATA	<p>The string data that is contained within the CDATA section itself with surrounding whitespace characters removed. For example, suppose there is the following CDATA:</p> <pre><![CDATA[They're saying "x < y" & that "z > y" so I guess that means that z > x]]></pre> <p>If there is a PBDOM_CDATA to represent the above CDATA section, then calling <code>GetTextTrim</code> on it returns the string:</p> <pre>They're saying " x < y " & that "z > y" so I guess that means that z > x</pre> <p>Note that the initial spaces before “They’re” and the trailing space after the last “x” are removed.</p>
PBDOM_COMMENT	<p>Suppose there is the following comment:</p> <pre><!-- This is a comment --></pre> <p>Calling <code>GetTextTrim</code> on this comment returns:</p> <pre>This is a comment</pre> <p>Note that the spaces between the individual words in the comment are preserved. Only the surrounding whitespace characters are removed.</p>

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.

Examples

This example demonstrates:

- 1 Using an External DTD.
- 2 Using a parameter entity.
- 3 Using a single line statement to obtain the children PBDOM_OBJECTs of an element.
- 4 Obtaining the text of the three separate types of PBDOM_CHARACTERDATA objects : PBDOM_TEXT, PBDOM_COMMENT, and PBDOM_CDATA.
- 5 Obtaining the trimmed text of the same three separate types of PBDOM_CHARACTERDATA objects.
- 6 The difference between the two types of text retrieved in 4 and 5.

The PowerScript code saves a string into an external file, then creates a PBDOM_DOCUMENT `pbdom_doc` based on the following DOM tree:

```
<!DOCTYPE abc SYSTEM "c:\external_entity.dtd">
<abc>
  <data>
    &text1;
    <!-- &text1;-->
    <![CDATA[&text1;]]>
  </data>
</abc>
```

`c:\external_entity.dtd` is an external Document Type Definition file. Its contents are the external subset of the Document Type Definition. The first line declares a PARAMETER entity `param_entity_ref` that contains the following replacement text:

```
&#32;&#32;&#32;PARAMETER ENTITY REFERENCE&#9;&#9;&#9;
```

The next line declares a general entity `text1` that contains the following replacement text:

```
%param_entity_ref;
```

When the entity `text1` is used in an XML document, it is expanded to the contents of the PARAMETER entity `param_entity_ref`.

The PowerScript code then obtains the root element, uses it to obtain the `data` child element, and then obtains an array of the child element's own children. PBDOM collects all the PBDOM_OBJECTs that are the children of `data` and stores them in the PBDOM_OBJECT array `pbdom_obj_array`.

Next, the `FOR` loop iterates through all the items in `pbdom_obj_array` and stores each item in the PBDOM_CHARACTERDATA array `pbdom_chardata`. This step is not required—the `pbdom_obj_array` can be used to manipulate the `data` element's children. It is done to demonstrate that you can cast each item into a PBDOM_CHARACTERDATA object by assigning it into a PBDOM_CHARACTERDATA array.

This is possible if and only if each PBDOM_OBJECT is also derived from PBDOM_CHARACTERDATA. If a PBDOM_OBJECT is not derived from PBDOM_CHARACTERDATA, the PowerBuilder VM throws an exception.

The next `FOR` loop iterates through all the items of the `pbdom_chardata` array and calls the `GetText` and `GetTextTrim` methods on each. Each of the returned strings from `GetText` and `GetTextTrim` is delimited by “[“ and “]” characters so that the complete text content displays clearly in the message boxes.

The first child of `data` is the PBDOM_TEXT `&text1;`, which expands to the string in `param_entity_ref`. The entity references within this string are also expanded and the Tab and Space characters display when `GetText` is called. When `GetTextTrim` is called, PBDOM removes the beginning and trailing whitespace characters and the resulting string is simply `PARAMETER ENTITY REFERENCE`.

The second child of `data` is the PBDOM_COMMENT `<!-- &text1;-->`, and the third child is the PBDOM_CDATA `<![CDATA[&text1;]]>`. The string `&text1;` is not considered to be an entity reference by PBDOM because W3C DOM comments and CDATA sections cannot hold any entity references. Both `GetText` and `GetTextTrim` return the string `&text1;`. There are no leading or trailing spaces to remove.

```
PBDOM_CHARACTERDATA      pbdom_chardata[]
PBDOM_OBJECT             pbdom_obj_array[]
integer                  iFileNum1
long                     l = 0
string strExternalDTD = "<!ENTITY % param_entity_ref
~"#{32};#{32};#{32};PARAMETER ENTITY
REFERENCE#{9};#{9};~"><!ENTITY text1
~"%param_entity_ref;~">"
string strXML = "<!DOCTYPE abc SYSTEM
~"c:\external_entity.dtd~"><abc><data>&text1;<!--
&text1;--><![CDATA[&text1;]]></data></abc>"
```

```

TRY
    iFileNum1 = FileOpen("c:\external_entity.dtd", &
        StreamMode!, Write!, LockWrite!, Replace!)
    FileWrite(iFileNum1, strExternalDTD)
    FileClose(iFileNum1)

    pbdombuilder_new = Create PBDOM_Builder
    pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

    pbdom_doc.GetRootElement(). &
        GetChildElement("data"). &
        GetContent(pbdom_obj_array)

    for l = 1 to UpperBound(pbdom_obj_array)
        pbdom_chardata[l] = pbdom_obj_array[l]
    next

    for l = 1 to UpperBound(pbdom_chardata)
        MessageBox (pbdom_chardata[l]. &
            GetObjectClassString() + " GetText()", &
            "[" + pbdom_chardata[l].GetText() + "]")
        MessageBox (pbdom_chardata[l]. &
            GetObjectClassString() + " GetTextTrim()" , &
            "[" + pbdom_chardata[l].GetTextTrim() + "]")
    next

    Destroy pbdombuilder_new

CATCH (PBDOM_Exception except)
    MessageBox ("Exception Occurred", except.Text)
END TRY

```

Usage

If no textual value exists for the current PBDOM_CHARACTERDATA, or if only whitespace characters exist, an empty string is returned.

See also

[GetText](#)
[GetTextNormalize](#)
[SetText](#)

HasChildren

Description

This method returns `true` if this PBDOM_CHARACTERDATA has at least one child PBDOM_OBJECT. If this PBDOM_CHARACTERDATA has no children, `false` is returned.

Syntax

`pbdom_chardata_name.HasChildren()`

Argument	Description
<code>pbdom_chardata_name</code>	The name of a PBDOM_CHARACTERDATA.

Return value

Boolean.

Value	Description
<code>true</code>	The current PBDOM_CHARACTERDATA has at least one child PBDOM_OBJECT
<code>false</code>	The current PBDOM_CHARACTERDATA has no child PBDOM_OBJECTs

Throws

`EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If this PBDOM_CHARACTERDATA is not a reference to an object derived from PBDOM_CHARACTERDATA.

Usage

If the PBDOM_CHARACTERDATA has at least one child PBDOM_OBJECT, `true` is returned. `False` is returned if there are no children.

Currently, `false` is always returned because no subclasses of PBDOM_CHARACTERDATA contain child nodes.

IsAncestorObjectOf

Description The `IsAncestorObjectOf` method determines whether the current `PBDOM_CHARACTERDATA` is the ancestor of another `PBDOM_OBJECT`.

Syntax `pbdom_chardata_name.IsAncestorObjectOf(pbdom_object pbdom_object_ref)`

Argument	Description
<i>pbdom_chardata_name</i>	The name of a <code>PBDOM_CHARACTERDATA</code>
<i>pbdom_object_ref</i>	A <code>PBDOM_OBJECT</code> to check against

Return value Boolean. Returns `true` if the current `PBDOM_CHARACTERDATA` is the ancestor of the referenced `PBDOM_OBJECT`, and `false` otherwise.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If this `PBDOM_CHARACTERDATA` is not a reference to an object derived from `PBDOM_CHARACTERDATA`.

Usage Currently, `false` is always returned because no subclasses of `PBDOM_CHARACTERDATA` contain child nodes. Therefore, they cannot be ancestors of a `PBDOM_OBJECT`.

SetParentObject

Description The `SetParentObject` method sets the referenced `PBDOM_OBJECT` to be the parent of the current `PBDOM_CHARACTERDATA`.

Syntax `pbdom_chardata_name.SetParentObject(pbdom_object pbdom_object_ref)`

Argument	Description
<i>pbdom_chardata_name</i>	The name of a <code>PBDOM_CHARACTERDATA</code>
<i>pbdom_object_ref</i>	A <code>PBDOM_OBJECT</code> to be set as the parent of this <code>PBDOM_CHARACTERDATA</code> object

Return value `PBDOM_OBJECT`.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If this `PBDOM_CHARACTERDATA` is not a reference to an object derived from `PBDOM_CHARACTERDATA`. This exception also occurs if the input `PBDOM_OBJECT` is not a reference to an object derived from `PBDOM_OBJECT`.

`EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT` – If the current `PBDOM_CHARACTERDATA` already has a parent.

EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – If the input PBDOM_OBJECT is of a class that does not have a proper parent-child relationship with the class of this PBDOM_CHARACTERDATA.

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If the input PBDOM_OBJECT requires a user-defined name, and it has not been named.

Examples

This example creates a PBDOM_DOCUMENT based on the following DOM tree:

```
<abc>
  <data>
    <child_1/>
    <child_2/>
    <child_3/>
  </data>
</abc>
```

The code creates three separate types of PBDOM_CHARACTERDATA objects and stores them in the `pbdom_chardata` array. It then obtains the root element, uses it to obtain the `data` child element, and then uses that to obtain the first child element, which it sets as the parent of the first item in the `pbdom_chardata` array.

The text of the array item is set to Comment. You can set the string content of any PBDOM_CHARACTERDATA object after you have set it as the child of a parent.

The same process is repeated for the text and CDATA objects:

```
PBDOM_Builder          pbdombuilder_new
pbdom_document         pbdom_doc
PBDOM_CHARACTERDATA   pbdom_chardata[]
PBDOM_ELEMENT         pbdom_elem
long                   = 0
string strXML =
"<abc><data><child_1/><child_2/><child_3/></data></abc>"

TRY
  pbdombuilder_new = Create PBDOM_Builder
  pbdom_doc = pbdombuilder_new.BuildFromString (strXML)

  pbdom_chardata[1] = Create PBDOM_COMMENT
  pbdom_chardata[2] = Create PBDOM_TEXT
  pbdom_chardata[3] = Create PBDOM_CDATA

  pbdom_elem = pbdom_doc.GetRootElement(). &
```

```

        GetChildElement("data").GetChildElement("child_1")
        pbdom_chardata[1].SetParentObject (pbdom_elem)
        pbdom_chardata[1].SetText ("Comment")

        pbdom_elem = pbdom_doc.GetRootElement(). &
            GetChildElement("data").GetChildElement("child_2")
        pbdom_chardata[2].SetParentObject (pbdom_elem)
        pbdom_chardata[2].SetText ("Text")

        pbdom_elem = pbdom_doc.GetRootElement(). &
            GetChildElement("data").GetChildElement("child_3")
        pbdom_chardata[3].SetParentObject (pbdom_elem)
        pbdom_chardata[3].SetText ("CDATA")

        pbdom_doc.SaveDocument ("c:\pbdom_doc_1.xml")

        Destroy pbdombuilder_new

    CATCH (PBDOM_Exception except)
        MessageBox ("Exception Occurred", except.Text)
    END TRY

```

When the PBDOM_DOCUMENT is saved to a file, the output DOM tree looks like this:

```

<abc>
  <data>
    <child_1>
      <!--Comment-->
    </child_1>
    <child_2>
      Text
    </child_2>
    <child_3>
      <![CDATA[CDATA]]>
    </child_3>
  </data>
</abc>

```

Usage

The PBDOM_OBJECT that you set to be the parent of the current PBDOM_CHARACTERDATA must have a legal parent-child relationship. If it does not, an exception is thrown.

See also

[GetParentObject](#)

SetText

Description The `SetText` method sets the input string to be the text content of the current `PBDOM_CHARACTERDATA` object.

Syntax `pbdom_chardata_name.SetText(string strSet)`

Argument	Description
<i>pbdom_chardata_name</i>	The name of a <code>PBDOM_CHARACTERDATA</code>
<i>strSet</i>	The string you want set as the text of the <code>PBDOM_CHARACTERDATA</code>

Return value `PBDOM_CHARACTERDATA`. The current `PBDOM_CHARACTERDATA` object modified.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If this `PBDOM_CHARACTERDATA` is not a reference to an object derived from `PBDOM_CHARACTERDATA`.

Usage The `SetText` method sets the input string to be the text content of the current `PBDOM_CHARACTERDATA` object.

See also [GetText](#)
[GetTextNormalize](#)
[GetTextTrim](#)

About this chapter

This chapter describes the PBDOM_COMMENT class.

PBDOM_COMMENT**Description**

The PBDOM_COMMENT class represents a DOM Comment Node within an XML document. The PBDOM_COMMENT class is derived from the PBDOM_CHARACTERDATA class and is intended to extend the PBDOM_CHARACTERDATA class with a set of methods intended specifically for manipulating DOM comment nodes.

You can use comments to annotate an XML document with user-readable information.

In PBDOM, when a document is parsed, any comments found within the document persist as part of the resultant DOM tree in memory. A PBDOM_COMMENT created at runtime also becomes part of the DOM tree. However, an XML comment does not usually form part of the content model of a document.

The presence or absence of comments has no bearing on a document's validity. There is no requirement that comments must be predeclared in a DTD.

Methods

Some of the inherited methods from PBDOM_OBJECT serve no meaningful objective, and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	current PBDOM_COMMENT
GetContent	false
GetName	a string "#comment"
HasChildren	false
InsertContent	current PBDOM_COMMENT
IsAncestorObjectOf	false

Method	Always returns
RemoveContent	false
SetContent	current PBDOM_COMMENT
SetName	false

PBDOM_COMMENT has the following non-trivial methods:

- Append
- Clone
- Detach
- Equals
- GetObjectClass
- GetObjectClassString
- GetOwnerDocumentObject
- GetParentObject
- GetText
- GetTextNormalize
- GetTextTrim
- SetParentObject
- SetText

Append

Description

The `Append` method is overloaded:

- Syntax 1 appends an input string to the text content that already exists within the current PBDOM_COMMENT object.
- Syntax 2 appends the text data of a PBDOM_CHARACTERDATA object to the text content that already exists within the current PBDOM_COMMENT object.

Syntax

For this syntax	See
<code>Append(string <i>strAppend</i>)</code>	Append Syntax 1
<code>Append(pbdom_characterdata <i>pbdom_characterdata_ref</i>)</code>	Append Syntax 2

Append Syntax 1

Description Appends an input string to the text content that already exists within the current PBDOM_COMMENT object.

Syntax `pbdom_comment_name.Append(string strAppend)`

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT
<i>strAppend</i>	The string you want to append to the existing text of the current PBDOM_COMMENT object

Return value PBDOM_CHARACTERDATA. The current PBDOM_COMMENT modified and returned as a PBDOM_CHARACTERDATA object.

Append Syntax 2

Description Appends the text data of a PBDOM_CHARACTERDATA object to the text content that exists within the current PBDOM_COMMENT object.

Syntax `pbdom_comment_name.Append(pbdom_characterdata pbdom_characterdata_ref)`

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT
<i>pbdom_characterdata_ref</i>	The referenced PBDOM_CHARACTERDATA object whose text data is to be appended to the existing text of the current PBDOM_COMMENT object

Return value PBDOM_CHARACTERDATA. The current PBDOM_COMMENT modified and returned as a PBDOM_CHARACTERDATA object.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If the input PBDOM_CHARACTERDATA is not a reference to a PBDOM_CHARACTERDATA-derived object.

Usage Note that JDOM does not define an `Append` method for its COMMENT class. Because PBDOM implements its `Append` method in the base PBDOM_CHARACTERDATA class, a PBDOM_TEXT object, a PBDOM_CDATA object, and a PBDOM_COMMENT object can append their internal text data to each other because they are all PBDOM_CHARACTERDATA-derived objects.

Clone

Description

Creates and returns a clone of the current PBDOM_COMMENT.

Syntax

pbdom_comment_name.Clone(boolean *bDeep*)

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone

Return value

PBDOM_OBJECT.

Examples

This example creates an XML document that, when serialized, appears as follows :

```
<!DOCTYPE root
[
<!ELEMENT root (level_1)*>
<!ELEMENT level_1 (level_2)*>
<!ELEMENT level_2 (#PCDATA)*>
]>
<root>
  <level_1>
    <!--Element at level : 1-->
    <level_2>
      <!--Element at level : 2-->
    </level_2>
  </level_1>
</root>
```

The definition of the DTD shows that the document is required to have the following composition:

- The document contains a root element with the name **root**.
- The **root** element contains zero or more occurrences of **level_1** elements.
- A **level_1** element contains zero or more **level_2** elements.
- A **level_2** element is expected to contain text.

The following PowerScript code supplies annotations within the document by including comments to mark `level_1` and `level_2` elements. The sample code creates a `PBDOM_DOCUMENT` from an XML string that contains a DTD and a minimal root element. Then, it creates a comment that serves as a template. The template comment is then cloned, and instance-specific text is added for each element:

```
PBDOM_COMMENT pbdom_comm
PBDOM_COMMENT pbdom_comm_clone
PBDOM_ELEMENT pbdom_elem
PBDOM_DOCUMENT pbdom_doc
PBDOM_BUILDER pbdom_buildr
string strXML = "<!DOCTYPE root [<!ELEMENT root
(level_1)*><!ELEMENT level_1 (level_2)*><!ELEMENT
level_2 (#PCDATA)>]><root/>"

try
    // Create a PBDOM_DOCUMENT from the XML string that
    // contains a DTD and a minimal root element.
    pbdom_buildr = Create PBDOM_BUILDER
    pbdom_doc = pbdom_buildr.BuildFromString(strXML)

    // Create a template comment that can be reused.
    pbdom_comm = Create PBDOM_COMMENT
    pbdom_comm.SetText ("Element at level : ")

    // Create a level_1 element.
    pbdom_elem = Create PBDOM_ELEMENT
    pbdom_elem.SetName("level_1")

    // Clone the template comment, append instance-
    // specific text, and add it to the level_1 element.
    pbdom_comm_clone = pbdom_comm.Clone(true)
    pbdom_elem.AddContent(pbdom_comm_clone.Append("1"))

    // Add a level_1 element into the root element
    // as stipulated by the DTD.
    pbdom_doc.GetRootElement().AddContent(pbdom_elem)

    // Create a level_2 element.
    pbdom_elem = Create PBDOM_ELEMENT
    pbdom_elem.SetName("level_2")

    // Clone the template comment, append instance-
    // specific text, and add it to the level_2 element.
    pbdom_comm_clone = pbdom_comm.Clone(true)
```

```

pbdom_elem.AddContent(pbdom_comm_clone.Append("2"))

// Add a level_2 element into the level_1 element
// as stipulated by the DTD.
pbdom_doc.GetRootElement().GetChildElement &
    ("level_1").AddContent(pbdom_elem)

// Finally, serialize the document.
pbdom_doc.SaveDocument("sample.xml")

catch(PBDOM_EXCEPTION pbdom_e)
    MessageBox ("PBDOM_EXCEPTION", pbdom_e.GetMessage())
end try

```

Usage

The **Clone** method creates a new PBDOM_COMMENT object that is a duplicate of, and a separate object from, the original. Whether **true** or **false** is supplied, the clone is always identical to its original, because a PBDOM_COMMENT does not contain a subtree of child PBDOM_OBJECTs.

A PBDOM_COMMENT clone has no parent. However, the clone resides in the same PBDOM_DOCUMENT as its original, and if the original is standalone, the clone is standalone.

Detach

Description

Detaches a PBDOM_COMMENT from its parent PBDOM_OBJECT.

Syntax

pbdom_comment_name.Detach()

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT

Return value

PBDOM_OBJECT.

The current PBDOM_COMMENT is detached from its parent.

Usage

If the current PBDOM_COMMENT object has no parent, no modifications occur.

Equals

Description Tests for the equality of the current PBDOM_COMMENT and a referenced PBDOM_OBJECT.

Syntax `pbdom_comment_name.Equals(pbdom_object pbdom_object_ref)`

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT.
<i>pbdom_object_ref</i>	A PBDOM_OBJECT to test for equality with the current PBDOM_COMMENT

Return value **Boolean**. Returns **true** if the current PBDOM_COMMENT is equivalent to the input PBDOM_OBJECT, and **false** otherwise.

Throws **EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE** – If the referenced PBDOM_OBJECT is not a reference to an object derived from a PBDOM_OBJECT object.

Usage **True** is returned only if the referenced PBDOM_OBJECT is also a derived PBDOM_COMMENT object and refers to the same DOM object as the current PBDOM_COMMENT. Two separately created PBDOM_COMMENTS, for example, can contain exactly the same text but are not equal.

GetObjectClass

Description Returns a long integer code that indicates the class of the current PBDOM_OBJECT.

Syntax `pbdom_object_name.GetObjectClass()`

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value **Long**. `GetObjectClass` returns a long integer code that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_COMMENT, the returned value is 9.

See also `GetObjectClassString`

GetObjectClassString

Description Returns a string form of the class of the PBDOM_OBJECT.

Syntax *pbdom_object_name*.GetObjectClassString()

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value String. `GetObjectClassString` returns a string that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_COMMENT, the returned string is “pbdom_comment”.

See also `GetObjectClass`

GetOwnerDocumentObject

Description Returns the owning PBDOM_DOCUMENT of the current PBDOM_COMMENT.

Syntax *pbdom_comment_name*.GetOwnerDocumentObject()

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT

Return value PBDOM_OBJECT.

Usage If there is no owning PBDOM_DOCUMENT, `null` is returned.

GetParentObject

Description Returns the parent PBDOM_OBJECT of the current PBDOM_COMMENT.

Syntax *pbdom_comment_name*.GetParentObject()

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT

Return value PBDOM_OBJECT.

Usage The `GetParentObject` method returns the parent PBDOM_OBJECT of the current PBDOM_COMMENT. If the PBDOM_COMMENT has no parent, `null` is returned.

See also `SetParentObject`

GetText

Description Allows you to obtain the text data that is contained within the current PBDOM_COMMENT object.

Syntax `pbdom_comment_name.GetText()`

Argument	Description
<code><i>pbdom_comment_name</i></code>	The name of a PBDOM_COMMENT

Return value String. The textual content of the current PBDOM_COMMENT object.

Examples If you have the comment `<!--A COMMENT-->`, the `GetText` method returns the string `A COMMENT`.

See also `GetTextNormalize`
`GetTextTrim`
`SetText`

GetTextNormalize

Description Allows you to obtain the text data that is contained within the current PBDOM_COMMENT object, with all surrounding whitespace characters removed and internal whitespace characters normalized to a single space.

Syntax `pbdom_comment_name.GetTextNormalize()`

Argument	Description
<code><i>pbdom_comment_name</i></code>	The name of a PBDOM_COMMENT

Return value String.

Examples If you have the comment `<!-- A COMMENT -->`, which has three spaces before and after the text and between the two words, the `GetTextNormalize` method returns the string `A COMMENT`, which has a single space between the words.

Usage This method allows the caller to obtain the text data that is contained within the current PBDOM_COMMENT with all surrounding whitespace characters removed and internal whitespace characters normalized to single spaces. If no textual value exists for the current PBDOM_COMMENT, or if only whitespace characters exist, an empty string is returned.

See also `GetText`
`GetTextTrim`
`SetText`

GetTextTrim

Description Returns the textual content of the current PBDOM_COMMENT object with all surrounding whitespace characters removed.

Syntax `pbdom_comment_name.GetTextTrim()`

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT

Return value String.

Examples If you have the comment `<!-- A COMMENT -->`, which has three spaces before and after the text and between the two words, the `GetTextTrim` method returns the string `A COMMENT`. The whitespace characters between the words are preserved.

Usage This method allows the caller to obtain the text data that is contained within the current PBDOM_COMMENT with all surrounding whitespace characters removed. Internal whitespace characters are preserved. If no textual value exists for the current PBDOM_COMMENT, or if only whitespace characters exist, an empty string is returned.

See also [GetText](#)
[GetTextNormalize](#)
[SetText](#)

SetParentObject

Description Sets the referenced PBDOM_OBJECT to be the parent of the current PBDOM_COMMENT.

Syntax `pbdom_comment_name.SetParentObject(pbdom_object pbdom_object_ref)`

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT
<i>pbdom_object_ref</i>	A PBDOM_OBJECT to be set as the parent of the current PBDOM_COMMENT

Return value PBDOM_OBJECT.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If the input PBDOM_OBJECT is not a reference to an object derived from PBDOM_OBJECT.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – If the current PBDOM_COMMENT already has a parent.

EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – If the input PBDOM_OBJECT is of a class that does not have a proper parent-child relationship with the PBDOM_COMMENT class.

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If the input PBDOM_OBJECT requires a user-defined name, and it has not been named.

Usage

This method sets the input PBDOM_OBJECT as the parent of this PBDOM_COMMENT. The caller is responsible for ensuring that the current PBDOM_COMMENT and the input PBDOM_OBJECT can have a legal parent-child relationship. Currently, only a PBDOM_ELEMENT and a PBDOM_DOCUMENT can be set as the parent of a PBDOM_COMMENT.

The PBDOM_COMMENT `SetParentObject` method differs from the JDOM Comment `setParent` method in two ways:

- JDOM defines a `setParent` method for several specific classes, including Element, Comment, and CDATA. PBDOM implements the `SetParentObject` method in the base PBDOM_OBJECT class to allow for polymorphism.
- The JDOM Comment's `setParent` method takes only an Element class object as a parameter:

```
COMMENT::setParent(Element parent)
```

To set a Document as the parent owner of a Comment using JDOM, you use the `setDocument` method:

```
COMMENT::setDocument(Document document)
```

In PBDOM, `SetParentObject` takes a reference to a PBDOM_OBJECT, so that both a PBDOM_ELEMENT and a PBDOM_DOCUMENT can be set as a parent.

See also

`GetOwnerDocumentObject`
`GetParentObject`

SetText

Description

Sets the input string to be the text content of the current PBDOM_COMMENT object.

Syntax

```
pbdom_comment_name.SetText(string strSet)
```

Argument	Description
<i>pbdom_comment_name</i>	The name of a PBDOM_COMMENT
<i>strSet</i>	The string you want set as the text of the PBDOM_COMMENT

Return value

String.

See also

GetText
GetTextNormalize
GetTextTrim

About this chapter

This chapter describes the PBDOM_DOCTYPE class.

PBDOM_DOCTYPE**Description**

The PBDOM_DOCTYPE class represents the Document Type Declaration Object of an XML DOM Document. The PBDOM_DOCTYPE class provides access to the name of the root element that is constrained within the DOCTYPE as well as the internal subset, system, and public IDs.

Methods

Some of the inherited methods from PBDOM_OBJECT serve no meaningful objective and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	The current PBDOM_DOCTYPE
GetContent	false
GetText	Empty string
GetTextNormalize	Empty string
GetTextTrim	Empty string
HasChildren	false
InsertContent	The current PBDOM_DOCTYPE
IsAncestorObjectOf	false
RemoveContent	false
SetContent	The current PBDOM_DOCTYPE

PBDOM_DOCTYPE has the following non-trivial methods:

Clone	GetObjectClassString	SetInternalSubset
Detach	GetOwnerDocumentObject	SetName
Equals	GetParentObject	SetParentObject
GetInternalSubset	GetPublicID	SetPublicID
GetName	GetSystemID	SetSystemID
GetObjectClass	SetDocument	

Clone

Description

Creates and returns a clone of the current PBDOM_DOCTYPE.

Syntax

pbdom_doctype_name.Clone(boolean *bDeep*)

Argument	Description
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are TRUE for a deep clone and FALSE for a shallow clone. This argument is currently ignored.

Return value

PBDOM_OBJECT. A deep clone of the current PBDOM_DOCTYPE housed in a PBDOM_OBJECT.

Usage

A PBDOM_DOCTYPE clone (whether shallow or deep) is always an exact copy of its original. This is because a PBDOM_DOCTYPE does not contain any subtree of child PBDOM_OBJECTs.

A PBDOM_DOCTYPE clone has no parent. However, the clone resides in the same PBDOM_DOCUMENT as its original. If the original PBDOM_DOCTYPE is standalone, the clone is standalone.

Detach

Description

Detaches a PBDOM_DOCTYPE object from its parent PBDOM_DOCUMENT object. The detached PBDOM_DOCTYPE object is still part of the PBDOM_DOCUMENT object in which it resided before the **Detach** method was invoked, but it no longer has a parent PBDOM_DOCUMENT object.

Syntax

pbdom_doctype_name.Detach()

Argument	Description
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object

Return value

PBDOM_OBJECT. The PBDOM_DOCTYPE object modified and returned as a PBDOM_OBJECT object.

Equals

Description Tests for the equality of the current PBDOM_DOCTYPE and a referenced PBDOM_OBJECT.

Syntax `pbdom_doctype_name.Equals(pbdom_object_ref)`

Argument	Description
<code>pbdom_doctype_name</code>	The name of a PBDOM_DOCTYPE object
<code>pbdom_object_ref</code>	A PBDOM_OBJECT to test for equality with the current PBDOM_DOCTYPE

Return value **Boolean**. Returns **true** if the current PBDOM_DOCTYPE is equivalent to the input PBDOM_OBJECT, and **false** otherwise.

Usage **True** is returned only if the referenced PBDOM_OBJECT is also a PBDOM_DOCTYPE and refers to the same DOM Doctype object as the current PBDOM_DOCTYPE.

GetInternalSubset

Description Returns the internal subset data of the DOCTYPE.

Syntax `pbdom_doctype_name.GetInternalSubset()`

Argument	Description
<code>pbdom_doctype_name</code>	The name of a PBDOM_DOCTYPE object

Return value String.

See also [SetInternalSubset](#)

GetName

Description Allows you to obtain the name of the root element that is being constrained within the current PBDOM_DOCTYPE.

Syntax `pbdom_doctype_name.GetName()`

Argument	Description
<code>pbdom_doctype_name</code>	The name of a PBDOM_DOCTYPE object

Return value String.

Examples

If you have the following DOCTYPE declaration, the `GetName` method returns `abc`.

```
<!DOCTYPE abc [<!-- internal subset -->
<!ELEMENT abc (#PCDATA)> <!ELEMENT data (#PCDATA)>
<!ELEMENT inner_data (#PCDATA)>]>
```

GetObjectClass

Description

Returns a long integer code that indicates the class of the current PBDOM_OBJECT.

Syntax

pbdom_object_name.GetObjectClass()

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value

Long. A long integer code that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_DOCTYPE, the returned value is 4.

GetObjectClassString

Description

Returns a string form of the class of the PBDOM_OBJECT.

Syntax

pbdom_object_name.GetObjectClassString()

Argument	Description
<i>pbdom_object_name</i>	The name of your PBDOM_OBJECT

Return value

String. A string that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_DOCTYPE, the returned string is “pbdom_doctype”.

GetOwnerDocumentObject

Description Returns the owning PBDOM_DOCUMENT of the current PBDOM_DOCTYPE.

Syntax *pbdom_doctype_name*.GetOwnerDocumentObject()

Argument	Description
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object

Return value PBDOM_OBJECT.

Usage If there is no owning PBDOM_DOCUMENT, `null` is returned.

GetParentObject

Description Returns the parent PBDOM_OBJECT of the current PBDOM_DOCTYPE.

Syntax *pbdom_doctype_name*.GetParentObject()

Argument	Description
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object

Return value PBDOM_OBJECT.

Usage The parent is also a PBDOM_DOCUMENT object. If the PBDOM_OBJECT has no parent, `null` is returned.

GetPublicID

Description Retrieves the public ID of an externally reference DTD declared in the DOCTYPE.

Syntax *pbdom_doctype_name*.GetPublicID()

Argument	Description
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object

Return value String. If no public ID is referenced, an empty string is returned.

Examples Suppose you have the following DTD declaration:

```
<!DOCTYPE Books PUBLIC "-//MyCompany//DTD//EN"
"http://mycompany.com/dtd/mydoctype.dtd">
```

The following PowerShell code displays the public and system IDs in message boxes:

```

pbdom_doctype pbdom_doctype_1
pbdom_document pbdom_doc

pbdom_doctype_1 = pbdom_doc.GetDocType()
MessageBox ("DocType Public ID", &
    pbdom_doctype_1.GetPublicID())
MessageBox ("DocType System ID", &
    pbdom_doctype_1.GetSystemID())

```

The returned strings from the calls to `GetPublicID` and `GetSystemID` are:

```

"-//MyCompany//DTD//EN"
"http://mycompany.com/dtd/mydoctype.dtd"

```

See also

`GetSystemID`
`SetPublicID`
`SetSystemID`

GetSystemID

Description

Retrieves the system ID of an externally referenced DTD declared in the DOCTYPE.

Syntax

```
pbdom_doctype_name.GetSystemID()
```

Argument	Description
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object

Return value

String. If no system ID is referenced, an empty string is returned.

Examples

See `GetPublicID`.

See also

`GetPublicID`
`SetPublicID`
`SetSystemID`

SetDocument

Description Sets the owning PBDOM_DOCUMENT of the current PBDOM_DOCTYPE.

Syntax `pbdom_doctype_name.SetDocument(pbdom_document_ref)`

Argument	Description
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object
<i>pbdom_document_ref</i>	A PBDOM_DOCUMENT object to be set as the owner document of this PBDOM_DOCTYPE object

Return value PBDOM_DOCTYPE. The current PBDOM_DOCTYPE modified to be the DOCTYPE of the referenced PBDOM_DOCUMENT.

Throws **EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE** – if the input PBDOM_DOCUMENT object is invalid for use in any way.
EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – if this current PBDOM_DOCTYPE already has a parent PBDOM_OBJECT. In this case, this PBDOM_DOCTYPE is already the DOCTYPE of some document.

Usage A DOM DOCTYPE object can have no owner document, or it can have an owner document but no parent node. A DOCTYPE that has an owner document as well as a parent node is the actual DOCTYPE of the owner document.

See also [SetParentObject](#)

SetInternalSubset

Description Sets the data for the internal subset of the PBDOM_DOCTYPE.

Syntax `pbdom_doctype_name.SetInternalSubset()`

Argument	Description
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object

Return value PBDOM_DOCTYPE. The current PBDOM_DOCTYPE with the new internal subset.

Examples Suppose you have the following DTD declaration:

```
<!DOCTYPE abc [<!ELEMENT abc (#PCDATA)> <!ELEMENT data (#PCDATA)> <!ELEMENT inner_data (#PCDATA)>]>
```


The following code displays the internal subset in a message box:

```
string strInternalSubset
pbdom_document pbdom_doc

strInternalSubset = pbdom_doc.GetDocType().GetInternalSubset()
strInternalSubset += "<!ELEMENT another_data(#PCDATA)>"
pbdom_doc.GetDocType().SetInternalSubset (strInternalSubset)
MessageBox ("Get Internal Subset", &
    pbdom_doc.GetDocType().GetInternalSubset())
```

The returned string from the call to `GetInternalSubset` is:

```
<!-- internal subset --> <!ELEMENT abc (#PCDATA)>
<!ELEMENT data (#PCDATA)> <!ELEMENT inner_data
(#PCDATA)> <!ELEMENT another_data (#PCDATA)>"
```

The new ELEMENT declaration for “another_data” is included in the final internal subset.

See also

`GetInternalSubset`

SetName

Description

The `SetName` method sets the name of the root element that is declared by this PBDOM_DOCTYPE.

Syntax

`pbdom_doctype_name.SetName(string strName)`

Argument	Description
<code>pbdom_doctype_name</code>	The name of a PBDOM_DOCTYPE object
<code>strName</code>	The new name you want to set for the root element that is declared by the current PBDOM_DOCTYPE

Return value

Boolean. Returns `true` if the name of the root element was changed and `false` otherwise.

SetParentObject

Description The `SetParentObject` method sets the referenced PBDOM_OBJECT to be the parent of the current PBDOM_OBJECT and so sets the DOCTYPE represented by this PBDOM_DOCTYPE to be the DOCTYPE of the referenced PBDOM_DOCUMENT.

Syntax `pbdom_doctype_name.SetParentObject(pbdom_object pbdom_object_ref)`

Argument	Description
<code><i>pbdom_doctype_name</i></code>	The name of a PBDOM_DOCTYPE object
<code><i>pbdom_object_ref</i></code>	A PBDOM_OBJECT to be set as the parent of the current PBDOM_DOCTYPE

Return value PBDOM_OBJECT.

Throws `EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT` – If this PBDOM_DOCTYPE already has a parent.

`EXCEPTION_MULTIPLE_DOCTYPE` – If the input PBDOM_OBJECT is a PBDOM_DOCUMENT object and already has a doctype.

`EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT` – If the input PBDOM_OBJECT is not a PBDOM_DOCUMENT.

`EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT.

Usage This method sets the input PBDOM_OBJECT as the parent of the current PBDOM_OBJECT. The input PBDOM_OBJECT must be a PBDOM_DOCUMENT. If it is not, an exception is thrown.

In PBDOM, calling `SetParentObject` is equivalent to setting the input PBDOM_DOCUMENT as the owner document and parent node of the current PBDOM_DOCTYPE. This has the effect of setting the DOCTYPE in PBDOM_DOCTYPE as the DOCTYPE of the document.

A DOM DOCTYPE object can have no owner document, or it can have an owner document but no parent node. A DOCTYPE that has an owner document as well as a parent node is the actual DOCTYPE of the owner document.

This method is exactly the same as the `SetDocument` method.

See also `SetDocument`

SetPublicID

Description Sets the public ID of an externally referenced DTD.

Syntax `pbdom_doctype_name.SetPublicID(string strPublicID)`

Argument	Description
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object
<i>strPublicID</i>	A string that specifies the new public ID

Return value PBDOM_DOCTYPE.

Examples Suppose you have the following DTD declaration:

```
<!DOCTYPE abc [<!ELEMENT abc (#PCDATA)> <!ELEMENT data
(#PCDATA)> <!ELEMENT inner_data (#PCDATA)>]>
```

The following PowerShell sets the public ID, and then gets it and displays it in a message box:

```
PBDOM_DOCUMENT pbdom_doc

pbdom_doc.GetDocType().SetPublicID &
    ("-/MyCompany//DTD//EN")
MessageBox ("Get Public ID", &
    pbdom_doc.GetDocType().GetPublicID())
```

The returned string from the `GetPublicID` call is:

```
"-/MyCompany//DTD//EN"
```

The final DOCTYPE definition in the document is:

```
<!DOCTYPE abc PUBLIC "-/MyCompany//DTD//EN"
[<!ELEMENT abc (#PCDATA)> <!ELEMENT data (#PCDATA)>
<!ELEMENT inner_data (#PCDATA)>]>
```

About Public ID

The PUBLIC ID is usually accompanied by a SYSTEM ID, so the DOCTYPE declaration in this example (with a PUBLIC ID but no SYSTEM ID) might be considered invalid by some parsers.

See also [GetPublicID](#)
[GetSystemID](#)
[SetSystemID](#)

SetSystemID

Description

Sets the system ID of an externally referenced DTD.

Syntax

```
pbdom_doctype_name.SetSystemID(strSystemID)
```

Argument	Description
<i>pbdom_doctype_name</i>	The name of a PBDOM_DOCTYPE object
<i>strSystemID</i>	A string that specifies the new system ID

Return value

PBDOM_DOCTYPE.

Examples

Suppose you have the following DTD declaration:

```
<!DOCTYPE abc [<!ELEMENT abc (#PCDATA)> <!ELEMENT data (#PCDATA)> <!ELEMENT inner_data (#PCDATA)>]>
```

The following PowerScript sets the system ID and then gets it and returns it in a message box:

```
PBDOM_DOCUMENT pbdom_doc  
pbdom_doc.GetDocType().SetSystemID &  
("http://www.appeon.com/dtd/datadef.dtd")  
MessageBox ("Get System ID", &  
pbdom_doc.GetDocType().GetSystemID())
```

The returned string from the `GetSystemID` call is:

```
"http://www.appeon.com/dtd/datadef.dtd"
```

The final DOCTYPE definition in the document is:

```
<!DOCTYPE abc SYSTEM  
"http://www.appeon.com/dtd/datadef.dtd"[<!ELEMENT abc  
(#PCDATA)> <!ELEMENT data (#PCDATA)> <!ELEMENT  
inner_data (#PCDATA)>]>
```

See also

[GetPublicID](#)
[GetSystemID](#)
[SetPublicID](#)

About this chapter

This chapter describes the PBDOM_DOCUMENT class.

PBDOM_DOCUMENT**Description**

The PBDOM_DOCUMENT class defines behavior for an XML DOM document. Methods allow access to the root element, processing instructions, and other document-level information.

The PBDOM_DOCUMENT class inherits from a PBDOM_OBJECT and so provides specialized implementations for most of the PBDOM_OBJECT class methods.

Methods

Some of the inherited methods from PBDOM_OBJECT serve no meaningful objective and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
Detach	The current PBDOM_DOCUMENT
GetName	The string "#document"
GetOwnerDocumentObject	null
GetParentObject	null
GetText	An empty string
GetTextNormalize	An empty string
GetTextTrim	An empty string
SetName	false
SetParentObject	The current PBDOM_DOCUMENT

PBDOM_DOCUMENT has the following non-trivial methods:

AddContent	HasRootElement
Clone	InsertContent
DetachRootElement	IsAncestorObjectOf
Equals	NewDocument
GetContent	RemoveContent
GetDocType	SaveDocument
GetElementsByTagName	SaveDocumentIntoString
GetObjectClass	SetContent
GetObjectClassString	SetDocType
GetRootElement	SetRootElement
HasChildren	

AddContent

Description

Allows you to add a new PBDOM_OBJECT into the current PBDOM_DOCUMENT object.

Syntax

pbdom_document_name.AddContent(*pbdom_object pbdom_object_ref*)

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>pbdom_object_ref</i>	The PBDOM_OBJECT to add

Return value

PBDOM_OBJECT. The return value is the newly modified PBDOM_DOCUMENT object returned as a PBDOM_OBJECT.

Throws

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – The input PBDOM_OBJECT is nameable, but it currently has no name.

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – The input PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – Adding the input PBDOM_OBJECT is inappropriate. See description section below on the valid PBDOM_OBJECTs that can be added to a PBDOM_DOCUMENT object.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – If the PBDOM_OBJECT to be added already has a parent PBDOM_OBJECT.

EXCEPTION_MULTIPLE_ROOT_ELEMENT – If a PBDOM_ELEMENT is to be added and this document already has a root element.

EXCEPTION_MULTIPLE_DOCTYPE – If a PBDOM_DOCUMENT is to be added and this document already has a DOCTYPE.

Examples

The document `pbdom_doc1` is created with three elements: `pbdom_elem_1`, `pbdom_elem_2`, and `pbdom_elem_3`. `pbdom_elem_2` and `pbdom_elem_3` are set as children of `pbdom_element_1`.

`pbdom_doc1.GetRootElement().Detach()` detaches the root element from `pbdom_doc1`. `pbdom_elem_1` is added as a child of `pbdom_doc1` with `pbdom_doc1.AddContent(pbdom_elem_1)`.

```

TRY
    PBDOM_ELEMENT pbdom_elem_1
    PBDOM_ELEMENT pbdom_elem_2
    PBDOM_ELEMENT pbdom_elem_3
    PBDOM_DOCUMENT pbdom_doc1

    pbdom_doc1 = Create PBDOM_DOCUMENT
    pbdom_elem_1 = Create PBDOM_ELEMENT
    pbdom_elem_2 = Create PBDOM_ELEMENT
    pbdom_elem_3 = Create PBDOM_ELEMENT

    pbdom_elem_1.SetName("pbdom_elem_1")
    pbdom_elem_2.SetName("pbdom_elem_2")
    pbdom_elem_3.SetName("pbdom_elem_3")

    pbdom_elem_1.AddContent(pbdom_elem_2)
    pbdom_elem_1.AddContent(pbdom_elem_3)

    pbdom_doc1.NewDocument("", "", "Root_Element", &
        "", "")
    pbdom_doc1.GetRootElement().Detach()
    pbdom_doc1.AddContent(pbdom_elem_1)
CATCH (pbdom_exception ex)
    MessageBox("Exception", ex.getMessage())
END TRY

```

The original root element `<Root_Element>` has been detached and replaced by `<pbdom_elem_1>`. The document is transformed to:

```

<!DOCTYPE Root_Element>
<pbdom_elem_1>
    <pbdom_elem_2/>
    <pbdom_elem_3/>
</pbdom_elem_1>

```

If the following root element detachment statement is omitted, an exception is thrown:

```
pbdom_doc1.GetRootElement().Detach()
```

Usage

The new PBDOM_OBJECT becomes a child PBDOM_OBJECT of the current PBDOM_DOCUMENT. The following table lists the PBDOM_OBJECTs that can be added to a PBDOM_DOCUMENT object and the restrictions for their addition.

PBDOM_OBJECT	Restrictions
PBDOM_ELEMENT	<p>Allowed to be added only if this document currently does not contain any root element. Otherwise the exception EXCEPTION_MULTIPLE_ROOT_ELEMENT is thrown.</p> <p>The PBDOM_ELEMENT to be added must not already have a parent PBDOM_OBJECT. If it does, the exception EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT is thrown.</p>
PBDOM_COMMENT	<p>Any number of PBDOM_COMMENT objects can be added to a document.</p> <p>The only restriction is that the PBDOM_COMMENT must not already have a parent. If so, the exception EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT is thrown.</p>
PBDOM_PROCESSINGINSTRUCTION	<p>Any number of PBDOM_PROCESSINGINSTRUCTION objects can be added to a document.</p> <p>The only restriction is that the PBDOM_PROCESSINGINSTRUCTION must not already have a parent. If so, the exception EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT is thrown.</p>
PBDOM_DOCTYPE	<p>Allowed to be added only if this document currently does not contain any DOCTYPE node. Otherwise the exception EXCEPTION_MULTIPLE_DOCTYPE is thrown.</p> <p>The PBDOM_DOCTYPE to be added must not already have a parent PBDOM_OBJECT. If it does, the exception EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT is thrown.</p>

See also

[GetContent](#), [InsertContent](#), [RemoveContent](#), [SetContent](#)

Clone

Description Creates a clone of the current PBDOM_DOCUMENT object.

Syntax `pbdom_document_name.Clone(boolean bDeep)`

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone.

Return value PBDOM_OBJECT.

Throws EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – The internal implementation of the PBDOM_DOCUMENT object is null. The occurrence of this exception is rare but can happen if severe memory corruption occurs.

Usage If you specify a deep clone, the **Clone** method creates a deep clone of the current PBDOM_DOCUMENT object as a PBDOM_OBJECT. The method recursively clones the subtree under the PBDOM_DOCUMENT object, where the subtree consists of all legal children of the PBDOM_DOCUMENT object.

If a shallow clone is requested, this method clones only the PBDOM_DOCUMENT object and returns a completely empty PBDOM_DOCUMENT object as a PBDOM_OBJECT.

DetachRootElement

Description Detaches the root element of this document and returns it.

Syntax `pbdom_document_name.DetachRootElement()`

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object

Return value PBDOM_ELEMENT.

Throws EXCEPTION_MEMORY_ALLOCATION_FAILURE – Insufficient memory was encountered while executing this method.

See also [GetRootElement](#)
[HasRootElement](#)
[SetRootElement](#)

Equals

Description

Tests for the equality of the current PBDOM_DOCUMENT object and a referenced PBDOM_OBJECT.

Syntax

pbdom_document_name.Equals(*pbdom_object pbdom_object_ref*)

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_OBJECT
<i>pbdom_object_ref</i>	A PBDOM_OBJECT to test for equality with the current PBDOM_OBJECT

Return value

Boolean. Returns **true** if the current PBDOM_DOCUMENT object is equivalent to the input PBDOM_OBJECT, and **false** otherwise.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – The input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_INVALID_ARGUMENT – The input PBDOM_OBJECT is invalid. This can happen if the object has not been initialized properly or is a null object reference.

Usage

True is returned only if the referenced PBDOM_OBJECT is also a PBDOM_DOCUMENT object and refers to the same DOM document as the current PBDOM_DOCUMENT object.

GetContent

Description

Returns all child content of the current PBDOM_DOCUMENT object.

Syntax

pbdom_document_name.GetContent(*ref pbdom_object pbdom_object_array[]*)

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>pbdom_object_array</i>	The referenced name of an array of PBDOM_OBJECTs that receives PBDOM_OBJECTs

Return value

Boolean. Returns **true** for success and **false** for failure.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

Examples

Assume a PBDOM_DOCUMENT object called `pbdom_doc` contains the following XML document.

```
<Root>
  <Element_1>
    <Element_1_1/>
    <Element_1_2/>
    <Element_1_3/>
  </Element_1>
  <Element_2/>
  <Element_3/>
</Root>
```

In the following PowerShell code fragment, the array `pbdom_obj_array` contains just one PBDOM_ELEMENT which represents the element `Root`:

```
pbdom_obj_array[1] - <Root>:
```

```
PBDOM_DOCUMENT pbdom_doc
PBDOM_OBJECT pbdom_obj_array[]
...
pbdom_doc.GetContent(pbdom_obj_array)
pbdom_doc.GetRootElement().GetContent(pbdom_obj_array)
```

The call to `GetRootElement` in the last line of the previous code fragment yields an array that contains:

```
pbdom_obj_array[1] - <Element_1>
pbdom_obj_array[2] - <Element_2>
pbdom_obj_array[3] - <Element_3>
```

The returned PBDOM_OBJECT array can be manipulated. For example, the following statement causes `Element_2` to contain the Text node “Element 2 Text”:

```
pbdom_obj_array[2].AddContent ("Element 2 Text")
```

After this call, the tree is as follows:

```
<Root>
  Element_1>
    Element_1_1/>
    Element_1_2/>
    Element_1_3/>
  /Element_1>
  Element_2>Element 2 Text<Element_2/>
  Element_3/>
</Root>
```

Usage The returned array is passed by reference, with items in the same order in which they appear in the PBDOM_DOCUMENT object. Any changes to any item of the array affect the actual item to which it refers.

See also [AddContent](#), [InsertContent](#), [RemoveContent](#), [SetContent](#)

GetDocType

Description Allows you to retrieve the DOCTYPE declaration of the current XML DOM document.

Syntax `pbdom_document_name.GetDocType()`

Argument	Description
<code><i>pbdom_document_name</i></code>	The name of a PBDOM_DOCUMENT object

Return value PBDOM_DOCTYPE.

Throws [EXCEPTION_MEMORY_ALLOCATION_FAILURE](#) – Insufficient memory was encountered while executing this method.

Usage The DOCTYPE declaration is housed in a PBDOM_OBJECT.

GetElementsByTagName

Description Retrieves all the elements in the XML document that have the specified TagName.

Syntax `pbdom_object_name.GetElementsByTagName(string strTagName, ref pbdom_element pbdom_element_array[])`

Argument	Description
<code><i>strTagName</i></code>	The TagName of the elements to be searched for
<code><i>pbdom_element_array</i>[]</code>	A reference to a PBDOM_ELEMENT object array that has the specified TagName

Return value Boolean. `GetElementsByTagName` returns `true` for success and `false` if an exception occurs.

Examples Assume a PBDOM_DOCUMENT contains the following XML fragment:

```
<book>
  <title>The Winter's Tale</title>
  <author>William Shakespeare</author>
  <price>7.95</price>
```

```

        <quantity>1</quantity>
    </book>
    <book>
        <title>Le Lecon</title>
        <author>Eugene Ionesco</author>
        <price>10.95</price>
        <quantity>1</quantity>
    </book>
    <book>
        <title>Deutsches Tempo</title>
        <author>Kurt Tucholsky</author>
        <price>13.95</price>
        <quantity>1</quantity>
    </book>

```

The following statements extract the list of titles from the document and display it in a multilineedit control:

```

pbdom_document doc
pbdom_element element[]

// doc contains role elements
boolean bb_bool

bb_bool = doc.getelementsbytagname("title",element[])

integer ii_bound, i

ii_bound = upperbound(element)
for i = 1 to ii_bound
    mle_1.text += element[i].gettext() + "~r~n"
next

```

GetObjectClass

Description Returns a long integer code that indicates the class of the current PBDOM_OBJECT.

Syntax *pbdom_object_name*.GetObjectClass()

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value Long. `GetObjectClass` returns a long integer code that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_DOCUMENT object, the returned value is 2.

GetObjectClassString

Description Returns a string form of the class of the PBDOM_OBJECT.

Syntax *pbdom_object_name*.GetObjectClassString()

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value String. `GetObjectClassString` returns a string that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_DOCUMENT object, the returned string is “pbdom_document”.

GetRootElement

Description Retrieves the root element of the current XML DOM document.

Syntax *pbdom_document_name*.GetRootElement()

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object

Return value PBDOM_ELEMENT. The root element of the PBDOM_DOCUMENT object housed in a PBDOM_ELEMENT object.

Throws EXCEPTION_MEMORY_ALLOCATION_FAILURE – Insufficient memory was encountered while executing this method.

Usage The return value is the root element encapsulated in a PBDOM_ELEMENT object.

See also [DetachRootElement](#)
[HasRootElement](#)
[SetRootElement](#)

HasChildren

Description Returns `true` if the current PBDOM_DOCUMENT object has at least one child PBDOM_OBJECT, and `false` if it has none.

Syntax `pbdom_document_name.HasChildren()`

Argument	Description
<code>pbdom_document_name</code>	The name of a PBDOM_DOCUMENT object

Return value `Boolean`. Returns `true` if the current PBDOM_DOCUMENT object has at least one child PBDOM_OBJECT, and `false` otherwise.

HasRootElement

Description Returns `true` if this document has a root element.

Syntax `pbdom_document_name.HasRootElement()`

Argument	Description
<code>pbdom_document_name</code>	The name of a PBDOM_DOCUMENT object

Return value `Boolean`. Returns `true` if the current PBDOM_DOCUMENT object has a root element, and `false` otherwise.

See also
[DetachRootElement](#)
[GetRootElement](#)
[SetRootElement](#)

InsertContent

Description Inserts a new PBDOM_OBJECT into the current PBDOM_DOCUMENT object.

Syntax `pbdom_document_name.InsertContent(pbdom_object pbdom_object_new, pbdom_object pbdom_object_ref)`

Argument	Description
<code>pbdom_document_name</code>	The name of a PBDOM_DOCUMENT object
<code>pbdom_object_new</code>	The PBDOM_OBJECT to insert
<code>pbdom_object_ref</code>	The PBDOM_OBJECT in front of which the new PBDOM_OBJECT will be inserted

Return value PBDOM_OBJECT. The modified PBDOM_DOCUMENT object returned as a PBDOM_OBJECT.

Throws **EXCEPTION_INVALID_ARGUMENT** – The input PBDOM_OBJECT to insert is invalid. This can happen if it has not been initialized properly or is a `null` object reference.

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – The input PBDOM_OBJECT to insert has not been given a user-defined name. The same exception is thrown if the reference PBDOM_OBJECT is also not given a user-defined name, unless the reference PBDOM_OBJECT is specifically set to `null`.

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – The input PBDOM_OBJECT to insert is not associated with a derived PBDOM_OBJECT. The same exception is thrown if the reference PBDOM_OBJECT is also not associated with a derived PBDOM_OBJECT, unless the reference PBDOM_OBJECT is specifically set to `null`.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – The input PBDOM_OBJECT to insert already as a parent.

EXCEPTION_MULTIPLE_ROOT_ELEMENT – A PBDOM_ELEMENT is to be inserted, but this document already has a root element.

EXCEPTION_MULTIPLE_DOCTYPE – A PBDOM_DOCTYPE is to be inserted, but this document already has a DOCTYPE.

EXCEPTION_HIERARCHY_ERROR – Inserting the PBDOM_OBJECT adversely affects how well-formed the document is.

EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – An invalid PBDOM_OBJECT is to be inserted. See [AddContent on page 200](#) for information on the valid PBDOM_OBJECTs that can be added to a PBDOM_DOCUMENT object.

EXCEPTION_WRONG_PARENT_ERROR – The reference PBDOM_OBJECT is not a child of this PBDOM_DOCUMENT object.

Examples A PBDOM_DOCUMENT object is created from an XML string. The PBDOM_ELEMENT `pbdom_elem_1` is also created and set as `Elem_1`. The PBDOM_DOCTYPE `pbdom_doctype_1` and the root element `pbdom_root_elem` are set.

The root element is detached from its parent, which is also the PBDOM_DOCUMENT object itself. This makes it possible to insert `pbdom_elem_1` into the document specifically before `pbdom_doctype_1`.


```

pbdom_builder pbdom_builder_1
pbdom_document pbdom_doc
pbdom_doctype pbdom_doctype_1
pbdom_element pbdom_elem_1
pbdom_element pbdom_elem_root
string strXML

strXML = "<!DOCTYPE abc [<!-- internal subset -->"
strXML += "<!ELEMENT abc (#PCDATA)> "
strXML += "<!ELEMENT data&(#PCDATA)> "
strXML += "<!ELEMENT inner_data (#PCDATA)>]><abc>"
strXML += "Root Element Data<data>ABC Data<inner_data>"
strXML += "My Inner Data</inner_data>My Data</data>"
strXML += " now with extra& info</abc>"

pbdom_builder_1 = Create PBDOM_Builder
pbdom_elem_1 = Create PBDOM_Element

pbdom_doc = pbdom_builder_1.BuildFromString (strXML)
pbdom_elem_1.SetName ("Elem_1")
pbdom_doctype_1 = pbdom_doc.GetDocType()
pbdom_elem_root = pbdom_doc.GetRootElement()

pbdom_elem_root.Detach()
pbdom_doc.InsertContent(pbdom_elem_1, pbdom_doctype_1

```

The result is the following document, which is not well-formed:

```

<Elem_1/>
<!DOCTYPE abc[<!-- internal subset -->
<!ELEMENT abc (#PCDATA)*> <!ELEMENT data (#PCDATA)*>
<!ELEMENT inner_data (#PCDATA)*>]>

```

Usage

When a new PBDOM_OBJECT is inserted into the current PBDOM_DOCUMENT object, the new PBDOM_OBJECT becomes a child node of the current PBDOM_DOCUMENT object. Also, the new PBDOM_OBJECT is to be positioned specifically before another PBDOM_OBJECT, denoted using the second parameter.

If the second PBDOM_OBJECT is specified as `null`, then the new PBDOM_OBJECT is to be inserted at the end of the list of children of the current PBDOM_DOCUMENT object.

See also

[AddContent](#)
[GetContent](#)
[RemoveContent](#)
[SetContent](#)

IsAncestorObjectOf

Description

The `IsAncestorObjectOf` method determines whether the current PBDOM_DOCUMENT object is the ancestor of another PBDOM_OBJECT.

Syntax

`pbdom_document_name.IsAncestorObjectOf(pbdom_object pbdom_object_ref)`

Argument	Description
<code>pbdom_document_name</code>	The name of a PBDOM_DOCUMENT object
<code>pbdom_object_ref</code>	The PBDOM_OBJECT to check against

Return value

Boolean. Returns `true` if the current PBDOM_DOCUMENT object is the ancestor of the referenced PBDOM_OBJECT, and `false` otherwise.

Throws

EXCEPTION_INVALID_ARGUMENT – The input PBDOM_OBJECT is invalid. This can happen if it has not been initialized properly or is a null object reference.

NewDocument

Description

The `NewDocument` method is overloaded:

- Syntax 1 creates a new XML DOM document using the name of the root element to be contained within the new DOM document.
- Syntax 2 creates a new XML DOM document using the name and namespace URI of the root element to be contained in the new DOM document, and also the external subset public and system identifiers.

Syntax

For this syntax	See
<code>NewDocument(string strRootElementName)</code>	NewDocument Syntax 1
<code>NewDocument(string strRootElementNamespacePrefix, string strRootElementNamespaceURI, string strRootElementName, string strDocTypePublicId, string strDocTypeSystemId)</code>	NewDocument Syntax 2

NewDocument Syntax 1

Description Creates a new XML DOM document from scratch.

Syntax `pbdom_document_name.NewDocument(strRootElementName)`

Argument	Description
<code>pbdom_document_name</code>	The name of a PBDOM_DOCUMENT object
<code>strRootElementName</code>	The name of the root element to be contained in the DOM document

Return value Boolean. Returns `true` if a new document is successfully created and `false` otherwise.

Throws `EXCEPTION_INVALID_ARGUMENT` – The input string is invalid, which can occur if the string was set to `null` by means of the PowerScript `SetNull` method.
`EXCEPTION_MEMORY_ALLOCATION_FAILURE` – Insufficient memory was encountered while executing this method.

Usage The parameter `strRootElementName` becomes the name of the root element.

See also `SaveDocument`

NewDocument Syntax 2

Description Creates a new XML DOM document from scratch.

Syntax `pbdom_document_name.NewDocument(string strRootElementNamespacePrefix, string strRootElementNamespaceURI, string strRootElementName, string strDocTypePublicId, string strDocTypeSystemId)`

Argument	Description
<code>pbdom_document_name</code>	The name of a PBDOM_DOCUMENT object.
<code>strRootElementNamespacePrefix</code>	The namespace prefix of the root element to be contained in the DOM document. This can be an empty string.
<code>strRootElementNamespaceURI</code>	The namespace URI of the root element to be contained in the DOM document. This can be an empty string.
<code>strRootElementName</code>	The name of the root element to be contained in the DOM document.
<code>strDocTypePublicId</code>	The external subset public identifier.
<code>strDocTypeSystemId</code>	The external subset system identifier.

- Return value** Boolean. Returns `true` if a new document is successfully created, and `false` otherwise.
- Throws**
- `EXCEPTION_INVALID_ARGUMENT` – One of the input strings is invalid. This can happen if the string has been set to `null` using the PowerScript `SetNull` method.
 - `EXCEPTION_MEMORY_ALLOCATION_FAILURE` – Insufficient memory was encountered while executing this method.
 - `EXCEPTION_INVALID_NAME` – The root element name, or the root element namespace prefix or URI, is invalid.
 - `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – This `PBDOM_DOCUMENT` object's internal implementation is `NULL`. The occurrence of this exception is rare but can take place if severe memory corruption occurs.

Examples

Example 1 This example attempts to create a `PBDOM_DOCUMENT` object in which the root element belongs to no namespace, as indicated by the empty strings for the namespace prefix and URI arguments to `NewDocument`:

```
PBDOM_DOCUMENT pbdom_doc

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_doc.NewDocument ("", "", "root", "public_id", &
        "system_id.dtd")

    pbdom_doc.SaveDocument &
        ("new_document_no_namespace.xml")

catch (PBDOM_EXCEPTION except)
    MessageBox ("PBDOM_EXCEPTION", except.GetMessage())
end try
```

When serialized, the XML document looks like the following :

```
<!DOCTYPE root PUBLIC "public_id" "system_id.dtd">
<root xmlns=""/>
```

The namespace declaration attribute (`xmlns=""`) present in the root element indicates that the root element belongs to no namespace.

Example 2 This example attempts to create a `PBDOM_DOCUMENT` object in which the root element belongs to a default namespace. The URI is <http://www.pre.com>, which means that the root element belongs to the namespace <http://www.pre.com>. The prefix is an empty string, which means that the root element belongs to the <http://www.pre.com> namespace by default:

```

PBDOM_DOCUMENT pbdom_doc

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_doc.NewDocument ("", "http://www.pre.com", &
        "root", "public_id", "system_id.dtd")

    pbdom_doc.SaveDocument &
        ("new_document_default_namespace.xml")

catch (PBDOM_EXCEPTION except)
    MessageBox ("PBDOM_EXCEPTION", except.GetMessage())
end try

```

When serialized, the XML document looks like the following :

```

<!DOCTYPE root PUBLIC "public_id" "system_id.dtd">
<root xmlns="http://www.pre.com"/>

```

The namespace declaration attribute (`xmlns="http://www.pre.com"`) present in the root element indicates that the root element belongs to the default namespace `http://www.pre.com`. All child elements of `root` belong to this same namespace unless another in-scope namespace declaration is present and is used.

Example 3 This example attempts to create a PBDOM_DOCUMENT object in which the root element belong to a prefixed namespace. The namespace prefix is `pre` and the URI is `http://www.pre.com`. This means that the root element will belong to the namespace `http://www.pre.com`, and that the root element will have a namespace prefix of `pre`:

```

PBDOM_DOCUMENT pbdom_doc

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_doc.NewDocument ("pre", "http://www.pre.com", &
        "root", "public_id", "system_id.dtd")

    pbdom_doc.SaveDocument &
        ("new_document_namespace.xml")

catch (PBDOM_EXCEPTION except)
    MessageBox ("PBDOM_EXCEPTION", except.GetMessage())
end try

```

When serialized, the XML document looks like the following :

```
<!DOCTYPE pre:root PUBLIC "public_id" "system_id.dtd">
<pre:root xmlns:pre="http://www.pre.com"/>
```

A namespace declaration attribute (`xmlns:pre="http://www.pre.com"`) is present in the root element. The root element also contains a `pre` prefix. This indicates that the root element belongs to the namespace <http://www.pre.com>.

However, the fact that the <http://www.pre.com> namespace is prefixed by `pre` indicates that the child elements of root belong to this same namespace only if their qualified names also contain the `pre` prefix and there is an in-scope namespace declaration for <http://www.pre.com> that is prefixed by `pre`.

Usage

Using the five parameters available with this syntax provides more control over the DOCTYPE definition of the document.

See also

[SaveDocument](#)

RemoveContent

Description

Removes a child PBDOM_OBJECT from the current PBDOM_DOCUMENT object.

Syntax

pbdom_document_name.RemoveContent(*pbdom_object pbdom_object_ref*)

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>pbdom_object_ref</i>	The PBDOM_OBJECT to remove

Return value

Boolean. Returns `true` if the content was removed, and `false` otherwise.

Throws

EXCEPTION_INVALID_ARGUMENT– The input PBDOM_OBJECT to remove is invalid. This can happen if it has not been initialized properly or is a null object reference.

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – The input PBDOM_OBJECT is nameable, but it has not been assigned a name.

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – The input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_WRONG_DOCUMENT_ERROR – The input PBDOM_OBJECT is not contained within the current PBDOM_DOCUMENT object.

EXCEPTION_WRONG_PARENT_ERROR – The input PBDOM_OBJECT is not a child of the current PBDOM_DOCUMENT object.

Usage When a PBDOM_OBJECT is removed from the current PBDOM_DOCUMENT object, all children under the removed PBDOM_OBJECT are also removed.

See also [AddContent](#)
[GetContent](#)
[InsertContent](#)
[SetContent](#)

SaveDocument

Description Saves the serialized XML string of the DOM tree contained within the PBDOM_DOCUMENT object into a disk file.

Syntax *pbdom_document_name*.SaveDocument(string *strFileName*)

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>strFileName</i>	The name of the disk file to which the contents of the current PBDOM_DOCUMENT object is to be serialized

Return value Boolean. Returns **true** if a new document was successfully saved to a disk file, and **false** otherwise.

Throws **EXCEPTION_INVALID_ARGUMENT** – The input string specifying the file name is invalid. This can happen if the string has been set to **null** using the PowerScript **SetNull** method.

EXCEPTION_MEMORY_ALLOCATION_FAILURE – Insufficient memory was encountered while executing this method.

Usage A PBDOM_DOCUMENT object that has been created from an existing XML document or string can differ from its original after it has been converted back to an XML string or document. This can occur even if no modifications have been made to the PBDOM_DOCUMENT object using PowerScript.

This can occur if the original XML document or string referred to an external DTD that mandates the inclusion of default attributes. In this case, PBDOM complies with the rules of the DTD and inserts these required attributes into the relevant elements while building up the in-memory DOM tree.

When the PBDOM_DOCUMENT object is saved and converted back to an XML document, these default attributes are saved in the document.

See also [NewDocument](#)

SaveDocumentIntoString

Description Saves the serialized XML string of the DOM tree contained within the PBDOM_DOCUMENT object into a string.

Syntax *pbdom_document_name*.SaveDocumentIntoString()

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object

Return value **String**. Returns a string containing the XML string of the PBDOM_DOCUMENT.

Examples This code creates a new PBDOM_DOCUMENT and saves it to the string *ls_xml*:

```
PBDOM_DOCUMENT pbdom_doc
string ls_xml

try
    pbdom_doc = Create PBDOM_DOCUMENT
    pbdom_doc.NewDocument ("pre", "http://www.pre.com", &
        "root", "public_id", "system_id.dtd")
    ls_xml = pbdom_doc.SaveDocumentIntoString
catch (PBDOM_EXCEPTION except)
    MessageBox ("PBDOM_EXCEPTION", except.GetMessage())
end try
```

See also [SaveDocument](#)

SetContent

Description Sets the entire content of the PBDOM_DOCUMENT object, removing pre-existing children first.

Syntax `pbdom_document_name.SetContent(pbdom_object pbdom_object_array)`

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>pbdom_object_array</i>	An array of PBDOM_OBJECTs set as the contents of the PBDOM_DOCUMENT object

pbdom_object_array must contain only PBDOM_OBJECT objects that can legally be set as the contents of a PBDOM_DOCUMENT object. The `SetContent` method restricts the array to one PBDOM_ELEMENT object to set as the root element of the PBDOM_DOCUMENT object from which the method is invoked. The `SetContent` method also restricts the array to one PBDOM_DOCTYPE object to set as the DOCTYPE of the PBDOM_DOCUMENT object.

Return value PBDOM_OBJECT. The modified PBDOM_DOCUMENT object returned as a PBDOM_OBJECT.

Throws `EXCEPTION_ILLEGAL_PBOBJECT` – An array item is not a valid PBDOM object. This can happen if the array item has not been initialized properly or is a null object reference.

`EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT` – An array item is nameable and has not been given a user-defined name.

`EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – An array item is not associated with a derived PBDOM_OBJECT.

`EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT` – An array item already has a parent PBDOM_OBJECT.

`EXCEPTION_MULTIPLE_ROOT_ELEMENT` – The array contains more than one PBDOM_ELEMENT. The array must contain at most one PBDOM_ELEMENT that is set as the root element of this document.

`EXCEPTION_MULTIPLE_DOCTYPE` – The array contains more than one PBDOM_DOCTYPE. The array must contain at most one PBDOM_DOCTYPE that is set as the DOCTYPE of this document.

`EXCEPTION_MULTIPLE_XMLDECL` – The array contains more than one PBDOM_PROCESSINGINSTRUCTION that has been constructed into an XML Declaration.

EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – An array item is not allowed to be set as a document-level content.

Usage

The supplied array contains PBDOM_OBJECTs that can legally be set as the content of a PBDOM_DOCUMENT object.

For example, a PBDOM_DOCUMENT object accepts only an array that contains PBDOM_ELEMENT, PBDOM_COMMENT, PBDOM_DOCTYPE, or PBDOM_PROCESSINGINSTRUCTION objects. In addition, the array can contain at most one PBDOM_ELEMENT object that it sets as its root element, at most one PBDOM_DOCTYPE object that it sets as its DOCTYPE, and at most one XML declaration .PBDOM_PROCESSINGINSTRUCTION.

In the event of an exception, the original contents of this PBDOM_DOCUMENT object are unchanged, and the PBDOM_OBJECTs contained in the supplied array are unaltered.

See also

- AddContent
- GetContent
- InsertContent
- RemoveContent

SetDocType

Description

Sets the DOCTYPE declaration of this document.

Syntax

pbdom_document_name.SetDocType(pbdom_doctype *pbdom_doctype_ref*)

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>pbdom_doctype_ref</i>	A PBDOM_DOCTYPE object to be set as the DOCTYPE of this document

Return value

PBDOM_DOCUMENT. The same PBDOM_DOCUMENT object with a modified DOCTYPE declaration.

Throws

EXCEPTION_INVALID_ARGUMENT – The input PBDOM_DOCTYPE is invalid. This can happen if it has not been initialized properly or is a null object reference.

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – The input PBDOM_DOCTYPE is nameable and has not been given a user-defined name.

EXCEPTION_WRONG_DOCUMENT_ERROR – The input PBDOM_DOCTYPE already has an owner document.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – The input PBDOM_DOCTYPE is already the DOCTYPE of another document.

Usage

If this document already contains a DOCTYPE declaration, the new PBDOM_DOCTYPE replaces it. The DOCTYPE of a PBDOM_DOCUMENT object can be changed multiple times, and it is legal for a user to call the **SetDocType** method multiple times.

A DOM DOCTYPE object can have no owner document, or it can have an owner document but no parent node. A DOCTYPE that has an owner document as well as a parent node is the actual DOCTYPE of the owner document.

SetRootElement

Description

Sets the root element for this document.

Syntax

```
pbdom_document_name.SetRootElement(pbdom_element  
pbdom_element_ref)
```

Argument	Description
<i>pbdom_document_name</i>	The name of a PBDOM_DOCUMENT object
<i>pbdom_element_ref</i>	A PBDOM_ELEMENT object to be set as the root element for this document

Return value

PBDOM_DOCUMENT. The PBDOM_DOCUMENT object with a modified root element.

Throws

EXCEPTION_INVALID_ARGUMENT – The input PBDOM_ELEMENT is invalid. This can happen if it has not been initialized properly or is a null object reference.

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – The input PBDOM_ELEMENT is nameable and it has not been given a user-defined name.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – The input PBDOM_ELEMENT already has a parent PBDOM_OBJECT.

Usage

If this document already has a root element, the existing root element is replaced. The root element of a PBDOM_DOCUMENT object can be changed multiple times, and it is legal for a user to call the **SetRootElement** method multiple times.

See also

DetachRootElement
GetRootElement

HasRootElement

About this chapter

This chapter describes the PBDOM_ELEMENT class.

PBDOM_ELEMENT**Description**

The PBDOM_ELEMENT class defines the behavior for an XML element modeled in PowerScript. Methods allow the user to obtain the text content of an element, the attributes of an element, and the children of an element.

In PBDOM, an XML element's attributes are *not* its children. Attributes are properties of elements rather than having a separate identity from the elements with which they are associated. An element's PBDOM_ATTRIBUTE objects do not have sibling relationships with each other in the same way as the element's children.

For more information on the relationships among PBDOM_ELEMENT and PBDOM_ATTRIBUTE objects, see the chapter on XML services in *Application Techniques*.

Methods

PBDOM_ELEMENT has the following methods:

AddContent	GetTextTrim
AddNamespaceDeclaration	HasAttributes
Clone	HasChildElements
Detach	HasChildren
Equals	InsertContent
GetAttribute	IsAncestorObjectOf
GetAttributes	IsRootElement
GetAttributeValue	RemoveAttribute
GetChildElement	RemoveChildElement
GetChildElements	RemoveChildElements
GetContent	RemoveContent
GetName	RemoveNamespaceDeclaration
GetNamespacePrefix	SetAttribute
GetNamespaceUri	SetAttributes
GetObjectClass	SetContent
GetObjectClassString	SetDocument
GetOwnerDocumentObject	SetName
GetParentObject	SetNamespace
GetQualifiedName	SetParentObject
GetText	SetText
GetTextNormalize	

AddContent

Description

The `AddContent` method is overloaded:

- Syntax 1 adds a new PBDOM_OBJECT into a PBDOM_ELEMENT object.
- Syntax 2 adds a new text string to the PBDOM_ELEMENT object from which the method is invoked.

Syntax

For this syntax	See
<code>AddContent(pbdom_object <i>pbdom_object_ref</i>)</code>	AddContent Syntax 1
<code>AddContent(string <i>strText</i>)</code>	AddContent Syntax 2

AddContent Syntax 1

Description Adds a new PBDOM_OBJECT into a PBDOM_ELEMENT object. The added PBDOM_OBJECT becomes a child of the PBDOM_ELEMENT object.

Syntax *pbdom_element_name*.AddContent(pbdom_object *pbdom_object_ref*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_object_ref</i>	The PBDOM_OBJECT to add

Return value PBDOM_OBJECT. The PBDOM_ELEMENT object modified and returned as a PBDOM_OBJECT.

Throws **EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT** – If an invalid PBDOM_OBJECT is added. See description section below on the valid PBDOM_OBJECTs that can be added to a PBDOM_ELEMENT object. This exception is also thrown if the input PBDOM_OBJECT is this PBDOM_ELEMENT object itself.

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If the input PBDOM_OBJECT has not been given a user-defined name.

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – If the input PBDOM_OBJECT already has a parent PBDOM_OBJECT.

EXCEPTION_HIERARCHY_ERROR – If adding the input PBDOM_OBJECT will cause the current PBDOM_ELEMENT object to be no longer well-formed.

Examples The AddContent method is invoked for the **Element_2** PBDOM_ELEMENT object in the following XML fragment:

```
<Element_1>
  <Element_1_1/>
  <Element_1_2/>
  <Element_1_3/>
</Element_1>
<Element_2>Element 2 Text</Element_2>
<Element_3/>
```

The `AddContent` is invoked from the following PowerScript code, where `pbdom_elem_2` represents the `Element_2` object:

```
PBDOM_ELEMENT pbdom_elem
pbdom_elem = Create PBDOM_ELEMENT
pbdom_elem.SetName("Sub_Element")
pbdom_elem.AddContent("Sub Element Text")
pbdom_elem_2.AddContent (pbdom_elem)
```

The following XML fragment results:

```
<Element_1>
  <Element_1_1/>
  <Element_1_2/>
  <Element_1_3/>
</Element_1>
<Element_2>
  Element 2 Text
  <Sub_Element>
    Sub Element Text
  </Sub_Element>
<Element_2/>
<Element_3/>
```

Usage

Only the following PBDOM_OBJECT types can be validly added to a PBDOM_ELEMENT object:

- PBDOM_ELEMENT
- PBDOM_CDATA
- PBDOM_COMMENT
- PBDOM_ENTITYREFERENCE
- PBDOM_PROCESSINGINSTRUCTION
- PBDOM_TEXT

See also

[AddContent Syntax 2](#)

[GetContent](#)

[InsertContent](#)

[RemoveContent](#)

[SetContent](#)

AddContent Syntax 2

Description Adds a new text string to the PBDOM_ELEMENT object from which the method is invoked.

Syntax *pbdom_element_name*.AddContent(string *strText*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strText</i>	A string to be added to the PBDOM_ELEMENT object as new text content

Return value PBDOM_OBJECT. The PBDOM_ELEMENT object modified and returned as a PBDOM_OBJECT.

Examples The AddContent method is invoked for the abc element of the following XML document:

```
<abc>
    Root Element Data
    <data>
        ABC Data
        <inner_data>My Inner Data</inner_data>
    </data>
</abc>
```

The AddContent method is invoked from the following PowerScript statement:

```
pbdom_doc.GetRootElement().AddContent(" And More !")
```

The following XML results:

```
<abc>
    Root Element Data
    <data>
        ABC Data
        <inner_data>My Inner Data</inner_data>
    </data>
    And More !
</abc>
```

See also [AddContent Syntax 1](#)
[GetContent](#)
[InsertContent](#)
[RemoveContent](#)
[SetContent](#)

AddNamespaceDeclaration

Description

Adds a new namespace declaration to this PBDOM_ELEMENT object. The new namespace can apply to the PBDOM_ELEMENT object itself if the namespace becomes the default namespace in the PBDOM_ELEMENT object.

Syntax

```
pbdom_element_name.AddNamespaceDeclaration(string strNamespacePrefix, string strNamespaceUri)
```

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strNamespacePrefix</i>	The prefix of the new namespace to be declared
<i>strNamespaceUri</i>	The URI of the new namespace to be declared

Return value

PBDOM_ELEMENT. The modified PBDOM_ELEMENT object.

Throws

EXCEPTION_INVALID_ARGUMENT – If any of the input parameters is invalid (null).

EXCEPTION_INVALID_NAME – If the input Prefix is invalid, as, for example, if it contains a colon.

EXCEPTION_INVALID_STRING – If the input URI is invalid.

EXCEPTION_MEMORY_ALLOCATION_FAILURE – If memory allocation failure occurred in this method.

Examples

Consider the following element:

```
<Vehicle>
  <seats>4</seats>
  <color>Red</color>
  <engine>
    <capacity units="cc">1600</capacity>
  </engine>
</Vehicle>
```

Given a PBDOM_ELEMENT object `elem_vehicle` that represents the `Vehicle` element, consider the following statement:

```
elem_vehicle.AddNamespaceDeclaration("vehicle_specs", &
  "http://www.vehicle.com/specs")
```

It transforms the **Vehicle** element as follows:

```
<Vehicle
xmlns:vehicle_specs="http://www.vehicle.com/specs">
  <seats>4</seats>
  <color>Red</color>
  <engine>
    <capacity units="cc">1600</capacity>
  </engine>
</Vehicle>
```

Vehicle, **seats**, **color**, **engine**, and **capacity** are all unqualified (that is, they have no namespace prefix). Therefore, the **vehicle_specs** namespace does not apply to any of them or their attributes or subelements.

However, consider the following statement:

```
elem_vehicle.AddNamespaceDeclaration("", &
    "http://www.vehicle.com/specs")
```

It transforms the **Vehicle** element as follows:

```
<Vehicle xmlns:"http://www.vehicle.com/specs">
  <seats>4</seats>
  <color>Red</color>
  <engine>
    <capacity units="cc">1600</capacity>
  </engine>
</Vehicle>
```

`http://www.vehicle.com/specs` is the default namespace and so **Vehicle**, **seats**, **color**, **engine**, and **capacity** are all part of this namespace. Note that the default namespace does *not* apply to the **units** attribute.

See also

- GetNamespacePrefix
- GetNamespaceUri
- GetQualifiedName
- RemoveNamespaceDeclaration
- SetNamespace

Clone

Description

Creates a clone of a PBDOM_ELEMENT object.

Syntax

```
pbdom_element_name.Clone(boolean bDeep)
```

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone.

Return value

PBDOM_OBJECT. A clone of this PBDOM_ELEMENT object returned as a PBDOM_OBJECT.

Examples

The **Clone** method is used to alter the following XML:

```
<Telephone_Book>
  <Entry>
    <Particulars>
      <Name>John Doe</Name>
      <Age>21</Age>
      <Phone_Number>1234567</Phone_Number>
    </Particulars>
  </Entry>
</Telephone_Book>
```

The **Clone** method is invoked from the following PowerScript code, where **entry** represents the **Entry**> element in the preceding XML:

```
PBDOM_ELEMENT elem_clone

elem_clone = entry.Clone(true)
pbdom_doc.AddContent(elem_clone)
```

The resulting XML contains two identical **Entry**> elements:

```
<Telephone_Book>
  <Entry>
    <Particulars>
      <Name>John Doe</Name>
      <Age>21</Age>
      <Phone_Number>1234567</Phone_Number>
    </Particulars>
  </Entry>
  <Entry>
    <Particulars>
      <Name>John Doe</Name>
      <Age>21</Age>
```

```

        <Phone_Number>1234567</Phone_Number>
    </Particulars>
</Entry>
</Telephone_Book>

```

Usage

This method creates and returns a duplicate of the current PBDOM_ELEMENT object. If a shallow clone is requested, this method clones the PBDOM_ELEMENT object together with its namespace information values and its PBDOM_ATTRIBUTES and their subtrees. If a deep clone is requested, this method additionally recursively clones the subtree under the PBDOM_ELEMENT object.

A PBDOM_ELEMENT clone has no parent. However, the clone resides in the same PBDOM_DOCUMENT as its original, and if the original PBDOM_ELEMENT object is standalone, the clone is standalone.

Detach**Description**

Detaches a PBDOM_ELEMENT object from its parent PBDOM_OBJECT.

Syntax

pbdom_element_name.Detach()

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object

Return value

PBDOM_OBJECT. The PBDOM_ELEMENT object detached from its parent object and returned as a PBDOM_OBJECT. If the PBDOM_ELEMENT object has no parent, the Detach method does nothing.

Equals**Description**

Tests for equality between the PBDOM_ELEMENT object from which the method is invoked and a PBDOM_OBJECT indicated by the method parameter.

Syntax

pbdom_element_name.Equals(*pbdom_object pbdom_object_ref*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_object_ref</i>	A PBDOM_OBJECT to be tested for equality with this PBDOM_ELEMENT object

Return value

Boolean. Returns **true** if the PBDOM_ELEMENT object is equivalent to the referenced PBDOM_OBJECT and **false** otherwise.

Examples

The **Equals** method is invoked from the following PowerScript code, in which **pbdom_doc** represents a PBDOM_DOCUMENT object containing a root element:

```
PBDOM_ELEMENT pbdom_elem_1
PBDOM_ELEMENT pbdom_elem_2
PBDOM_OBJECT pbdom_obj
PBDOM_DOCUMENT pbdom_doc

pbdom_elem_1 = pbdom_doc.GetRootElement()
pbdom_elem_2 = pbdom_doc.GetRootElement()

IF pbdom_elem_1.Equals(pbdom_elem_2) THEN
    MessageBox ("Equals", "The objects are equal")
ELSE
    MessageBox ("Equals", "The objects are NOT equal")
END IF

pbdom_obj = Create PBDOM_ELEMENT
pbdom_obj.SetName("An_Element")

IF pbdom_elem_1.Equals(pbdom_obj) THEN
    MessageBox ("Equals", "The objects are equal")
ELSE
    MessageBox ("Equals", "The objects are NOT equal")
END IF
```

Because **pbdom_elem_1** and **pbdom_elem_2** refer to the same root element, a message box reports that the objects are equal.

GetAttribute

Description

The `GetAttribute` method is overloaded:

- Syntax 1 returns the `PBDOM_ATTRIBUTE` object for a `PBDOM_ELEMENT` object using the name of the `PBDOM_ATTRIBUTE`.
- Syntax 2 returns the `PBDOM_ATTRIBUTE` object for a `PBDOM_ELEMENT` object with the name provided and within the namespace specified by the prefix and URI provided.

Syntax

For this syntax	See
<code>GetAttribute(string <i>strName</i>)</code>	<code>GetAttribute Syntax 1</code>
<code>GetAttribute(string <i>strName</i>, string <i>strNamespacePrefix</i>, string <i>strNamespaceUri</i>)</code>	<code>GetAttribute Syntax 2</code>

GetAttribute Syntax 1

Description

Returns the `PBDOM_ATTRIBUTE` object for a `PBDOM_ELEMENT` object.

Syntax

`pbdom_element_name.GetAttribute(string strName)`

Argument	Description
<i>pbdom_element_name</i>	The name of a <code>PBDOM_ELEMENT</code> object
<i>strName</i>	The name of the <code>PBDOM_ATTRIBUTE</code> to be returned

Return value

`PBDOM_ATTRIBUTE`. The `PBDOM_ATTRIBUTE` object matching the name specified in the method parameter. If no such `PBDOM_ATTRIBUTE` object exists, the `GetAttribute` method returns a value of `null`.

Throws

`EXCEPTION_INVALID_NAME` – If the supplied name is a qualified name that contains a namespace prefix.

Examples

The `GetAttribute` method is invoked for the following XML document:

```
<MyMusic:abc
xmlns:MyMusic="http://www.MyMusic_records.com"
My_Attr="My MyMusic Attribute">Root Element
Data</MyMusic:abc>
```

The `GetAttribute` method is invoked from the following PowerScript statement:

```
pbdom_attr = &
    pbdom_doc.GetRootElement().GetAttribute("My_Attr")
```

The `GetAttribute` method returns the `PBDOM_ATTRIBUTE` object `My_Attr`.

Usage If the PBDOM_ATTRIBUTE name specified in the method parameter is a qualified name, an exception is thrown. A qualified name appears in the following form: [*namespace_prefix*]:[*local_name*].

See also [GetAttribute Syntax 2](#)
[GetAttributes](#)
[GetAttributeValue](#)
[HasAttributes](#)
[SetAttribute](#)
[SetAttributes](#)

GetAttribute Syntax 2

Description Returns the PBDOM_ATTRIBUTE object for a PBDOM_ELEMENT object with the name provided and within the namespace specified by the prefix and URI provided.

Syntax *pbdom_element_name*.GetAttribute(string *strName*, string *strNamespacePrefix*, string *strNamespaceUri*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strName</i>	The name of the PBDOM_ATTRIBUTE to be returned
<i>strNamespacePrefix</i>	The prefix of the namespace of the PBDOM_ATTRIBUTE to return
<i>strNamespaceUri</i>	The URI of the namespace of the PBDOM_ATTRIBUTE to return

Return value PBDOM_ATTRIBUTE. The PBDOM_ATTRIBUTE object matching the name, namespace prefix, and URI specified in the method parameters. If no such PBDOM_ATTRIBUTE object exists, the [GetAttribute](#) method returns a value of `null`.

Throws [EXCEPTION_INVALID_ARGUMENT](#) – If any of the arguments is invalid, for example, `null`.

[EXCEPTION_MEMORY_ALLOCATION_FAILURE](#) – If there was any memory allocation failure during the running of this method.

See also [GetAttribute Syntax 1](#)
[GetAttributes](#)
[GetAttributeValue](#)
[HasAttributes](#)
[SetAttribute](#)

SetAttributes

GetAttributes

Description

Returns the complete set of PBDOM_ATTRIBUTE objects for a PBDOM_ELEMENT object.

If there are no PBDOM_ATTRIBUTE objects for the PBDOM_ELEMENT object, the `GetAttributes` method returns an empty array.

Syntax

pbdom_element_name.GetAttributes(ref pbdom_attribute pbdom_attribute_array)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_attribute_array</i>	An empty and unbounded array to be filled with references to the PBDOM_ATTRIBUTE objects contained in the PBDOM_ELEMENT object

Return value

Boolean. Returns `true` if an array of PBDOM_ATTRIBUTE objects for the PBDOM_ELEMENT object has been retrieved, and `false` otherwise.

Usage

`GetAttributes` returns the complete set of PBDOM_ATTRIBUTE objects for a PBDOM_ELEMENT object as an array of PBDOM_ATTRIBUTE objects, or as an empty list (empty array) if there are none. The returned array items are “live” and changes to any item affect the referenced PBDOM_ATTRIBUTE.

See also

GetAttribute
GetAttributeValue
HasAttributes
SetAttribute
SetAttributes

GetAttributeValue

Description

The `GetAttributeValue` method is overloaded:

- Syntax 1 returns the string value of a PBDOM_ATTRIBUTE object with the specified name.
- Syntax 2 returns the string value of a PBDOM_ATTRIBUTE object with the specified name, using the prefix and URI of the namespace of the PBDOM_ATTRIBUTE.

- Syntax 3 returns the string value of a PBDOM_ATTRIBUTE object with the specified name, using the prefix and URI of the namespace of the PBDOM_ATTRIBUTE. Syntax 3 also provides a default string value to return if the attribute does not exist.
- Syntax 4 returns the string value of a PBDOM_ATTRIBUTE object with the specified name. Syntax 4 also provides a default string value to return if the attribute does not exist.

Syntax

For this syntax	See
<code>GetAttributeValue(string <i>strAttributeName</i>)</code>	<code>GetAttributeValue</code> Syntax 1
<code>GetAttributeValue(string <i>strAttributeName</i>, string <i>strNamespacePrefix</i>, string <i>strNamespaceUri</i>)</code>	<code>GetAttributeValue</code> Syntax 2
<code>GetAttributeValue(string <i>strAttributeName</i>, string <i>strNamespacePrefix</i>, string <i>strNamespaceUri</i>, string <i>strDefaultValue</i>)</code>	<code>GetAttributeValue</code> Syntax 3
<code>GetAttributeValue(string <i>strAttributeName</i>, string <i>strDefaultValue</i>)</code>	<code>GetAttributeValue</code> Syntax 4

GetAttributeValue Syntax 1

Description

Returns the string value of the PBDOM_ATTRIBUTE object (within a PBDOM_ELEMENT object) with the specified name and within no namespace.

Syntax

`pbdom_element_name.GetAttributeValue(string strAttributeName)`

Argument	Description
<code><i>pbdom_element_name</i></code>	The name of a PBDOM_ELEMENT object
<code><i>strAttributeName</i></code>	The name of the attribute whose value is to be returned

Return value

String. The string value of the PBDOM_ATTRIBUTE object specified in `strAttributeName`. If no such object exists, the `GetAttributeValue` method returns null.

Usage

If the text value of the PBDOM_ATTRIBUTE object is empty, the `GetAttributeValue` method returns an empty string.

See also

`GetAttribute`
`GetAttributeValue` Syntax 2
`GetAttributeValue` Syntax 3
`GetAttributeValue` Syntax 4
`HasAttributes`

SetAttribute
SetAttributes

GetAttributeValue Syntax 2

Description Returns the string value of the PBDOM_ATTRIBUTE object (within a PBDOM_ELEMENT object) with the specified name and within the specified namespace.

Syntax *pbdom_element_name*.GetAttributeValue(string *strAttributeName*, string *strNamespacePrefix*, string *strNamespaceUri*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strAttributeName</i>	The name of the attribute whose value is to be returned
<i>strNamespacePrefix</i>	The prefix of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned
<i>strNamespaceUri</i>	The URI of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned

Return value String. The string value of the PBDOM_ATTRIBUTE object specified in *strAttributeName*. If no such object exists, the `GetAttributeValue` method returns an empty string.

Throws EXCEPTION_INVALID_ARGUMENT – If any of the input arguments is invalid, for example, null.

EXCEPTION_MEMORY_ALLOCATION_FAILURE – If there was any memory allocation failure during the execution of this method.

EXCEPTION_INVALID_NAME – If the input attribute name or namespace prefix or namespace URI is invalid.

See also GetAttribute
GetAttributeValue Syntax 1
GetAttributeValue Syntax 3
GetAttributeValue Syntax 4
HasAttributes
SetAttribute
SetAttributes

GetAttributeValue Syntax 3

Description

Returns the string value of the PBDOM_ATTRIBUTE object (within a PBDOM_ELEMENT object) with the specified name and within the specified namespace. If no such PBDOM_ATTRIBUTE exists, the default value is returned.

Syntax

pbdom_element_name.GetAttributeValue(string *strAttributeName*, string *strNamespacePrefix*, string *strNamespaceUri*, string *strDefaultValue*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strAttributeName</i>	The name of the attribute whose value is to be returned
<i>strNamespacePrefix</i>	The prefix of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned
<i>strNamespaceUri</i>	The URI of the namespace of the PBDOM_ATTRIBUTE whose value is to be returned
<i>strDefaultValue</i>	Default string value to return if the attribute does not exist

Return value

String. The string value of the PBDOM_ATTRIBUTE object specified in *strAttributeName*. If no such object exists, the **GetAttributeValue** method returns the string provided in *strDefaultValue*.

Throws

EXCEPTION_INVALID_ARGUMENT – If any of the input arguments is invalid, for example, **null**.

EXCEPTION_MEMORY_ALLOCATION_FAILURE – If there was any memory allocation failure during the execution of this method.

EXCEPTION_INVALID_NAME – If the input attribute name or namespace prefix or namespace URI is invalid.

See also

GetAttribute
 GetAttributeValue Syntax 1
 GetAttributeValue Syntax 2
 GetAttributeValue Syntax 4
 HasAttributes
 SetAttribute
 SetAttributes

GetAttributeValue Syntax 4

Description Returns the string value of the PBDOM_ATTRIBUTE object (within a PBDOM_ELEMENT object) with the specified name. If no such PBDOM_ATTRIBUTE exists, the default value is returned.

Syntax *pbdom_element_name*.GetAttributeValue(string *strAttributeName*, string *strDefaultValue*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strAttributeName</i>	The name of the attribute whose value is to be returned
<i>strDefaultValue</i>	Default string value to return if the attribute does not exist

Return value String. The string value of the PBDOM_ATTRIBUTE object specified in *strAttributeName*. If no such object exists, the GetAttributeValue method returns the string provided in *strDefaultValue*.

See also

- GetAttribute
- GetAttributeValue Syntax 1
- GetAttributeValue Syntax 2
- GetAttributeValue Syntax 3
- HasAttributes
- SetAttribute
- SetAttributes

GetChildElement

Description The GetChildElement method is overloaded:

- Syntax 1 returns the first child PBDOM_ELEMENT object that matches the name indicated by the method parameter.
- Syntax 2 returns the first child PBDOM_ELEMENT object that matches the name and namespace indicated by the method parameter.

Syntax

For this syntax	See
GetChildElement(string <i>strElementName</i>)	GetChildElement Syntax 1
GetChildElement(string <i>strElementName</i> , string <i>strNamespacePrefix</i> , string <i>strNamespaceUri</i>)	GetChildElement Syntax 2

GetChildElement Syntax 1

Description Returns the first child PBDOM_ELEMENT object, matching the name indicated by the method parameter that is contained in the PBDOM_ELEMENT object from which the method is invoked.

Syntax *pbdom_element_name*.GetChildElement(string *strElementName*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strElementName</i>	The local name of the child PBDOM_ELEMENT object to be returned

Return value PBDOM_ELEMENT. The first child PBDOM_ELEMENT object whose name matches the value of the method parameter. If no PBDOM_ELEMENT object exists for the specified name, the [GetChildElement](#) method returns a value of null.

See also [GetChildElement Syntax 2](#)
[GetChildElements](#)
[HasChildElements](#)
[HasChildren](#)
[IsRootElement](#)
[RemoveChildElement](#)
[RemoveChildElements](#)

GetChildElement Syntax 2

Description Returns the first child PBDOM_ELEMENT object, matching the name and namespace indicated by the method parameter contained in the PBDOM_ELEMENT object from which the method is invoked.

Syntax *pbdom_element_name*.GetChildElement(string *strElementName*, string *strNamespacePrefix*, string *strNamespaceUri*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strElementName</i>	The local name of the child PBDOM_ELEMENT object to be returned
<i>strNamespacePrefix</i>	The prefix of the namespace of the child PBDOM_ELEMENT object to be returned
<i>strNamespaceUri</i>	The URI of the namespace of the child PBDOM_ELEMENT object to be returned

Return value	PBDOM_ELEMENT. The first child PBDOM_ELEMENT object whose name and namespace information match the values of the method parameters. If no PBDOM_ELEMENT object exists for the specified name and namespace information, the <code>GetChildElement</code> method returns a value of <code>null</code> .
Throws	<p><code>EXCEPTION_INVALID_ARGUMENT</code> – If any of the input arguments is invalid, for example, <code>null</code>.</p> <p><code>EXCEPTION_INVALID_NAME</code> – If the input Element Name or input namespace prefix or namespace URI is invalid.</p>
See also	<p><code>GetChildElement Syntax 1</code></p> <p><code>GetChildElements</code></p> <p><code>HasChildElements</code></p> <p><code>HasChildren</code></p> <p><code>IsRootElement</code></p> <p><code>RemoveChildElement</code></p> <p><code>RemoveChildElements</code></p>

GetChildElements

Description	<p>The <code>GetChildElements</code> method is overloaded:</p> <ul style="list-style-type: none"> • Syntax 1 retrieves a list of all child PBDOM_ELEMENT objects nested one level deep within a PBDOM_ELEMENT object. The list is stored in the array specified when the method is invoked. • Syntax 2 retrieves a list of all child PBDOM_ELEMENT objects nested one level deep within a PBDOM_ELEMENT object specified by the name provided and belonging to no namespace. The list is stored in the array specified when the method is invoked. • Syntax 3 retrieves a list of all child PBDOM_ELEMENT objects nested one level deep within a PBDOM_ELEMENT object specified by the local name and namespace provided.
--------------------	--

Syntax

For this syntax	See
<code>GetChildElements(ref pbdom_element pbdom_element_array[])</code>	<code>GetChildElements Syntax 1</code>
<code>GetChildElements(string strElementName, ref pbdom_element pbdom_element_array[])</code>	<code>GetChildElements Syntax 2</code>
<code>GetChildElements(string strElementName, string strNamespacePrefix, string strNamespaceUri, ref pbdom_element pbdom_element_array[])</code>	<code>GetChildElements Syntax 3</code>

GetChildElements Syntax 1

Description Retrieves a list of all child PBDOM_ELEMENT objects nested one level deep within a PBDOM_ELEMENT object. The list is stored in the array specified when the method is invoked.

Syntax `pbdom_element_name.GetChildElements(ref pbdom_element
pbdom_element_array)`

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
pbdom_element_array	The array that stores the child PBDOM_ELEMENT objects

Return value **Boolean**. Returns **true** if child PBDOM_ELEMENT objects have been collected, and **false** otherwise.

Usage If the PBDOM_ELEMENT object has no nested elements, `GetChildElements` returns an empty array.

See also

- [GetChildElement](#)
- [GetChildElements Syntax 2](#)
- [GetChildElements Syntax 3](#)
- [HasChildElements](#)
- [HasChildren](#)
- [IsRootElement](#)
- [RemoveChildElement](#)
- [RemoveChildElements](#)

GetChildElements Syntax 2

Description Retrieves a list of all child PBDOM_ELEMENT objects nested one level deep within a PBDOM_ELEMENT object specified by the name provided and belonging to no namespace. The list is stored in the array specified when the method is invoked.

Syntax `pbdom_element_name.GetChildElements(string strElementName, ref pbdom_element pbdom_element_array[])`

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strElementName</i>	The name of the PBDOM_ELEMENT object for which to find children
<i>pbdom_element_array</i>	The array that stores the child PBDOM_ELEMENT objects

Return value **Boolean**. Returns **true** if child PBDOM_ELEMENT objects have been collected, and **false** otherwise.

Usage If the PBDOM_ELEMENT object has no nested elements, **GetChildElements** returns an empty array.

See also

- [GetChildElement](#)
- [GetChildElements Syntax 1](#)
- [GetChildElements Syntax 3](#)
- [HasChildElements](#)
- [HasChildren](#)
- [IsRootElement](#)
- [RemoveChildElement](#)
- [RemoveChildElements](#)

GetChildElements Syntax 3

Description Retrieves a list of all child PBDOM_ELEMENT objects nested one level deep within a PBDOM_ELEMENT object specified by the local name and namespace provided.

Syntax `pbdom_element_name.GetChildElements(string strElementName, string strNamespacePrefix, string strNamespaceUri, ref pbdom_element pbdom_element_array[])`

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object
<code>strElementName</code>	The name of a PBDOM_ELEMENT object for which to find children
<code>strNamespacePrefix</code>	The prefix of the namespace of the child PBDOM_ELEMENT objects to match
<code>strNamespaceUri</code>	The URI of the namespace of the child PBDOM_ELEMENT objects to match
<code>pbdom_element_array[]</code>	The array that stores the child PBDOM_ELEMENT objects

Return value **Boolean**. Returns **true** if child PBDOM_ELEMENT objects have been collected, and **false** otherwise.

Throws **EXCEPTION_INVALID_ARGUMENT** – If any of the parameters is invalid.
EXCEPTION_INVALID_NAME – If the input element name or namespace prefix or namespace URI is invalid. The only exception is if the input element name is an empty string.

Usage If the PBDOM_ELEMENT object has no nested elements, **GetChildElements** returns an empty array.

If the value of `strElementName` is an empty string, then all child elements match.

See also

- GetChildElement
- GetChildElements Syntax 1
- GetChildElements Syntax 2
- HasChildElements
- HasChildren
- IsRootElement
- RemoveChildElement
- RemoveChildElements

GetContent

Description

Obtains an array of PBDOM_OBJECT objects, each of which is a child node of the PBDOM_ELEMENT object from which the method is invoked. The returned array is “live” in that changes to any item of the array affect the actual item to which the array refers.

Syntax

pbdom_element_name.GetContent(ref pbdom_object *pbdom_object_array*[])

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_object_array</i>	The name of an array of PBDOM_OBJECT objects that receive references to the PBDOM_OBJECT objects contained within the PBDOM_ELEMENT object

Return value

Boolean. Returns **true** for success and **false** otherwise.

Throws

EXCEPTION_INVALID_ARGUMENT – If the input array is null.

Examples

The **GetContent** method is invoked for the **Root**> PBDOM_ELEMENT object in the following XML DOM document:

```
<Root>
  <Element_1>
    <Element_1_1/>
    <Element_1_2/>
    <Element_1_3/>
  </Element_1>
  <Element_2/>
  <Element_3/>
</Root>
```

The **GetContent** method is invoked from the following PowerScript code:

```
PBDOM_DOCUMENT pbdom_doc
PBDOM_ELEMENT pbdom_elem_root
PBDOM_OBJECT pbdom_obj_array[]

pbdom_elem_root = pbdom_doc.GetRootElement()
pbdom_obj_array = pbdom_elem_root.GetContent()
```

If the **GetContent** method returns the value **true**, the PBDOM_OBJECT object **pbdom_obj_array** then contains the following content:

Array element	Value
1	<Element_1>
2	<Element_2>
3	<Element_3>

See also

- AddContent Syntax 1
- AddContent Syntax 2
- InsertContent
- RemoveContent
- SetContent

GetName

Description Retrieves the local name of a PBDOM_ELEMENT object.

Syntax `pbdom_element_name.GetName()`

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object

Return value **String**. The name of the element as it appears in the XML document but without any namespace prefix.

Examples The `GetName` method returns the string `abc` when it is invoked for the name of the following element:

```
<ns:abc>My Element</ns:abc>
```

Usage For an XML element that appears in the form [`namespace_prefix`]:[`element_name`], the local element name is `element_name`. When the XML element has no namespace prefix, the local name is simply the element name.

Use the `GetQualifiedName` method to obtain the fully qualified name of an element (with the namespace prefix).

See also

- GetNamespacePrefix
- GetNamespaceUri
- RemoveNamespaceDeclaration
- SetName

GetNamespacePrefix

Description Returns the namespace prefix for a PBDOM_ELEMENT object. If no namespace prefix exists for the PBDOM_ELEMENT object, `GetNamespacePrefix` returns an empty string.

Syntax `pbdom_element_name.GetNamespacePrefix()`

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object

Return value `String`. The namespace prefix for the PBDOM_ELEMENT object.

See also `AddNamespaceDeclaration`
`GetNamespaceUri`
`GetQualifiedName`
`RemoveNamespaceDeclaration`
`SetNamespace`

GetNamespaceUri

Description Returns the URI that is mapped to a PBDOM_ELEMENT object prefix or, if there is no prefix, to the PBDOM_ELEMENT object default namespace. If no URI is mapped to the PBDOM_ELEMENT object, `GetNameSpaceUri` returns an empty string.

Syntax `pbdom_element_name.GetNamespaceUri()`

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object

Return value `String`. The namespace URI for the PBDOM_ELEMENT object.

See also `AddNamespaceDeclaration`
`GetNamespacePrefix`
`GetQualifiedName`
`RemoveNamespaceDeclaration`
`SetNamespace`

GetObjectClass

Description

Returns a long integer code that indicates the class of the current PBDOM_OBJECT.

Syntax

pbdom_object_name.GetObjectClass()

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT object

Return value

Long. A code that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_ELEMENT object, the returned value is 3.

Examples

The `GetObjectClass` method returns a value specific to the class of the object from which the method is invoked.

```
PBDOM_OBJECT pbdom_obj

pbdom_obj = Create PBDOM_ELEMENT
MessageBox ("Class", &
    string(pbdom_obj.GetObjectClass()))
```

This example illustrates polymorphism: `pbdom_obj` is declared as PBDOM_OBJECT but instantiated as PBDOM_ELEMENT. A message box returns the result of the `GetObjectClass` method invoked for PBDOM_ELEMENT object. Here the result is 3, indicating that `pbdom_obj` is a PBDOM_ELEMENT object.

Usage

This method can be used for diagnostic purposes to dynamically determine the type of a PBDOM_OBJECT at runtime.

GetObjectClassString

Description Returns a string form of the class of the PBDOM_OBJECT.

Syntax `pbdom_object_name.GetObjectClassString()`

Argument	Description
<code><i>pbdom_object_name</i></code>	The name of your PBDOM_OBJECT object

Return value String. A string that indicates the class of the current PBDOM_OBJECT. If `pbdom_object_name` is a PBDOM_ELEMENT object, the returned string is “pbdom_element”.

Examples The `GetObjectClass` method returns a string specific to the class of the object from which the method is invoked.

```
PBDOM_OBJECT pbdom_obj

pbdom_obj = Create PBDOM_ELEMENT
MessageBox ("Class", pbdom_obj.GetObjectClassString())
```

This example illustrates polymorphism: `pbdom_obj` is declared as PBDOM_OBJECT but instantiated as PBDOM_ELEMENT object. A message box returns the result of the `GetObjectClassString` method invoked for PBDOM_ELEMENT object. Here the result is `pbdom_element`, indicating that `pbdom_obj` is a PBDOM_ELEMENT object.

Usage This method can be used for diagnostic purposes to dynamically determine the actual type of a PBDOM_OBJECT at runtime.

GetOwnerDocumentObject

Description Returns the PBDOM_DOCUMENT object that owns the PBDOM_ELEMENT object.

Syntax `pbdom_element_name.GetOwnerDocumentObject()`

Argument	Description
<code><i>pbdom_element_name</i></code>	The name of a PBDOM_ELEMENT object

Return value PBDOM_DOCUMENT. The PBDOM_DOCUMENT that owns the PBDOM_ELEMENT object from which the `GetOwnerDocumentObject` method is invoked. A return value of `null` indicates that the PBDOM_ELEMENT object is not owned by any PBDOM_DOCUMENT.

Examples

The `GetOwnerDocumentObject` method is invoked from the following PowerScript code, where `pbdom_root_elem` refers to the root element of the PBDOM_DOCUMENT object `pbdom_doc`:

```
PBDOM_DOCUMENT pbdom_doc
PBDOM_ELEMENT pbdom_root_elem

pbdom_root_elem = pbdom_doc.GetRootElement()

IF
    pbdom_doc.Equals &
        (pbdom_root_elem.GetOwnerDocumentObject())
THEN
    MessageBox ("Equals", "The objects are equal")
END IF
```

The `Equals` method tests for equality between `pbdom_doc` and the PBDOM_DOCUMENT object returned from the `GetOwnerDocumentObject` method. A message box reports that the objects are equal.

See also

`GetParentObject`
`SetParentObject`

GetParentObject

Description

Returns the parent object for the PBDOM_ELEMENT object.

Syntax

```
pbdom_element_name.GetParentObject()
```

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object

Return value

PBDOM_OBJECT. The parent object of the PBDOM_ELEMENT object from which the `GetParentObject` method is invoked. A return value of `null` indicates the PBDOM_ELEMENT object has no parent.

See also

`GetOwnerDocumentObject`
`SetParentObject`

GetQualifiedName

Description Returns the full name of a PBDOM_ELEMENT object in the form `[namespace_prefix]:[local_name]`. If there is no namespace prefix for the PBDOM_ELEMENT object, the `GetQualifiedName` method returns the local name.

Syntax `pbdom_element_name.GetQualifiedName()`

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object

Return value `String`. The full name of the PBDOM_ELEMENT object. The full name consists of both a namespace prefix and a local name.

See also `AddNamespaceDeclaration`
`GetNamespacePrefix`
`GetNamespaceUri`
`RemoveNamespaceDeclaration`
`SetNamespace`

GetText

Description Obtains a concatenation of the text values of all the PBDOM_TEXT and PBDOM_CDATA nodes contained within the PBDOM_ELEMENT object from which the method is invoked.

Syntax `pbdom_element_name.GetText()`

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object

Return value `String`

Examples The `GetText` method is invoked for the `abc` PBDOM_ELEMENT object:

```
<abc>Root Element Data<data>ABC Data </data> now with
extra info</abc>
```

The `GetText` method returns the following string:

```
Root Element Data now with extra info
```

The text “ABC Data” is excluded because it is not contained within the PBDOM_ELEMENT `abc`.

See also `GetTextNormalize`

GetTextTrim, SetText

GetTextNormalize

Description Returns the normalized text data contained in a PBDOM_ELEMENT object.

Syntax `pbdom_element_name.GetTextNormalize()`

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object

Return value String

Examples The `GetTextNormalize` method is invoked for the `abc` element of the following XML:

```
<abc>      Root      Element      Data      <data>ABC
Data </data> now with extra info      </abc>
```

The `GetTextNormalize` method returns the following string:

```
Root Element Data now with extra info
```

Usage The text data returned includes any text data contained in PBDOM_CDATA objects. All surrounding whitespace characters are removed. Internal whitespace characters are normalized to a single space. The `GetTextNormalize` method returns an empty string if no text values exist for the PBDOM_ELEMENT object or if there are only whitespace characters.

See also [GetText](#)
[GetTextTrim](#)
[SetText](#)

GetTextTrim

Description Returns the text data contained within a PBDOM_ELEMENT object with any leading and trailing whitespace characters removed.

Syntax `pbdom_element_name.GetTextTrim()`

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object

Return value String

Examples The `GetTextTrim` method is invoked for the `abc` element of the following XML:

```
<abc>      Root      Element Data <![CDATA[
with      some cdata text  ]]></abc>
```

The `GetTextTrim` method returns the following string:

```
Root Element Data with some cdata text
```

Usage

Surrounding whitespace characters are removed from the returned text data. The `GetTextTrim` method returns an empty string if no text value exists for the `PBDOM_ELEMENT` object or if the text value contains only whitespace characters.

See also

`GetText`
`GetTextNormalize`
`SetText`

HasAttributes

Description

Indicates whether a `PBDOM_ELEMENT` object has one or more attributes.

Syntax

`pbdom_element_name.HasAttributes()`

Argument	Description
<code>pbdom_element_name</code>	The name of a <code>PBDOM_ELEMENT</code> object

Return value

`Boolean`. Returns `true` if this `PBDOM_ELEMENT` object has at least one attribute and `false` if this `PBDOM_ELEMENT` object has no attributes.

Examples

In the following document fragment, only the element `site` has an attribute (`href`):

```
<books>
  <title>Inside Wizardry</title>
  <author>Ron Potter</author>
  <site href="http://www.mybooks.com/press"/>
</books>
```

If the `PBDOM_ELEMENT` object `pbdom_elem_site` represents the element `site`, the following call returns `true`:

```
pbdom_elem_site.HasAttributes()
```

See also

`GetAttribute`
`GetAttributes`
`GetAttributeValue`
`SetAttribute`
`SetAttributes`

HasChildElements

Description

Indicates whether a PBDOM_ELEMENT object has one or more child PBDOM_ELEMENT objects.

Syntax

pbdom_element_name.HasChildElements()

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object

Return value

Boolean. Returns **true** if this PBDOM_ELEMENT object has at least one child PBDOM_ELEMENT object and **false** if this PBDOM_ELEMENT object has no child PBDOM_ELEMENT objects.

Examples

The **HasChildElements** method is invoked for the **books** PBDOM_ELEMENT object in the following XML fragment:

```
<books>
  <title>Inside OLE</title>
  <author>Kraig Brockschmidt</author>
  <site href="http://www.microsoft.com/press"/>
</books>
```

The **books** object has three child PBDOM_ELEMENT objects: **title**, **author**, and **site**. The **HasChildElements** method returns **true**.

See also

[GetChildElement](#)
[GetChildElements](#)
[HasChildren](#)
[IsRootElement](#)
[RemoveChildElement](#)
[RemoveChildElements](#)

HasChildren

Description Indicates whether a PBDOM_ELEMENT object has one or more child objects.

Syntax `pbdom_element_name.HasChildren()`

Argument	Description
<code><i>pbdom_element_name</i></code>	The name of a PBDOM_ELEMENT object

Return value **Boolean**. Returns **true** if this PBDOM_ELEMENT object has at least one child object and **false** if this PBDOM_ELEMENT object has no child objects.

Examples The **HasChildren** method is invoked for elements in the following XML fragment:

```
<books>
  <title>Inside OLE</title>
  <author>Kraig Brockschmidt</author>
  <site href="http://www.microsoft.com/press"/>
</books>
```

The **books** element has three child elements: **title**, **author**, and **site**. The **title** and **author** elements each have a child PBDOM_TEXT object. The **HasChildren** method returns a value of **true** when invoked for these elements.

In contrast, the **site** element has a PBDOM_ATTRIBUTE **href**, which is not considered a child PBDOM_OBJECT. The **HasChildren** method returns a value of **False** when invoked for the **site** element.

Usage PBDOM's implementation of the **HasChildren** method differs from JDOM's implementation in that the JDOM **HasChildren** method returns **true** only if an Element contains child Elements. Text and other types of objects do not count.

PBDOM provides an alternative method, **HasChildElements**, to specifically detect whether a PBDOM_ELEMENT object has at least one child PBDOM_ELEMENT object.

See also [HasChildElements](#)
[IsRootElement](#)

InsertContent

Description

Inserts a new PBDOM_OBJECT into a PBDOM_ELEMENT object.

Syntax

pbdom_element_name.InsertContent(*pbdom_object pbdom_object_new*,
pbdom_object pbdom_object_ref)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_object_new</i>	The PBDOM_OBJECT to insert
<i>pbdom_object_ref</i>	A positional reference PBDOM_OBJECT in front of which the new PBDOM_OBJECT is to be inserted

Return value

PBDOM_OBJECT. The PBDOM_ELEMENT object modified and returned as a PBDOM_OBJECT.

Throws

EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – If an invalid PBDOM_OBJECT is added. See [AddContent](#) on page 224 for the valid PBDOM_OBJECT objects that can be added to a PBDOM_ELEMENT object. This exception is also thrown if the input PBDOM_OBJECT or the reference PBDOM_OBJECT is this PBDOM_ELEMENT object itself.

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If the input PBDOM_OBJECT to insert has not been given a user-defined name. The same exception is also thrown if the reference PBDOM_OBJECT is also not given a user-defined name, unless the reference PBDOM_OBJECT is specifically set to **null**.

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT to insert is not associated with a derived PBDOM_OBJECT. The same exception is also thrown if the reference PBDOM_OBJECT is also not associated with a derived PBDOM_OBJECT unless the reference PBDOM_OBJECT is specifically set to **null**.

EXCEPTION_INVALID_ARGUMENT – If the reference PBDOM_OBJECT (second parameter) is intended to be **null** but is not specifically set to **null** using the **SetNull** method.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – If the input PBDOM_OBJECT to insert already has a parent.

EXCEPTION_WRONG_PARENT_ERROR – If the reference PBDOM_OBJECT is not a child of this PBDOM_ELEMENT object.

EXCEPTION_HIERARCHY_ERROR – If inserting the input PBDOM_OBJECT will cause the current PBDOM_ELEMENT object to be no longer well formed.

Examples

The following PowerScript code is used to create an XML document:

```

pbdom_doc1 = Create PBDOM_DOCUMENT
pbdom_elem_1 = Create PBDOM_ELEMENT
pbdom_elem_2 = Create PBDOM_ELEMENT
pbdom_elem_3 = Create PBDOM_ELEMENT

pbdom_elem_1.SetName ("pbdom_elem_1")
pbdom_elem_2.SetName ("pbdom_elem_2")
pbdom_elem_3.SetName ("pbdom_elem_3")

pbdom_doc1.NewDocument ("", "", "Root_Element", "", "")
pbdom_elem_root = pbdom_doc1.GetRootElement()
pbdom_elem_root.AddContent (pbdom_elem_1)
pbdom_elem_root.AddContent (pbdom_elem_3)

```

The following XML results:

```

!DOCTYPE Root_Element>
<Root_Element>
    <pbdom_elem_1 />
    <pbdom_elem_3 />
</Root_Element>

```

The `InsertContent` method is used to add an element between `pbdom_elem_1` and `pbdom_elem_3`:

```

pbdom_elem_root.InsertContent (pbdom_elem_2, &
    pbdom_elem_3)

```

The following XML results:

```

<!DOCTYPE Root_Element>
<Root_Element>
    <pbdom_elem_1 />
    <pbdom_elem_2 />
    <pbdom_elem_3 />
</Root_Element>

```

Usage

The inserted object becomes a child of the PBDOM_ELEMENT object. The new PBDOM_OBJECT is positioned before another PBDOM_OBJECT, which is specified in the second of two parameters.

See also

[AddContent Syntax 1](#)
[AddContent Syntax 2](#)
[GetContent](#)
[RemoveContent](#)
[SetContent](#)

IsAncestorObjectOf

Description Determines whether a PBDOM_ELEMENT object is the ancestor of the PBDOM_OBJECT indicated by the method parameter.

Syntax *pbdom_element_name*.IsAncestorObjectOf(*pbdom_object pbdom_object_ref*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_object_ref</i>	The PBDOM_OBJECT to be tested for equality with this PBDOM_ELEMENT object

Return value **Boolean**. Returns **true** if this PBDOM_ELEMENT object is the ancestor of the specified PBDOM_OBJECT, and **false** otherwise.

IsRootElement

Description Indicates whether a PBDOM_ELEMENT object is the root element of a PBDOM_DOCUMENT object.

Syntax *pbdom_element_name*.IsRootElement()

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object

Return value **Boolean**. Returns **true** if this PBDOM_ELEMENT object is the root element of a PBDOM_DOCUMENT, and **false** otherwise.

See also

- GetChildElement
- GetChildElements
- HasChildElements
- HasChildren
- RemoveChildElement
- RemoveChildElements

RemoveAttribute

Description

The `RemoveAttribute` method is overloaded:

- Syntax 1 removes a `PBDOM_ATTRIBUTE` from its owner `PBDOM_ELEMENT` object using a reference to the `PBDOM_ATTRIBUTE`.
- Syntax 2 removes a `PBDOM_ATTRIBUTE` from its owner `PBDOM_ELEMENT` object using the name of the `PBDOM_ATTRIBUTE`.
- Syntax 3 removes a `PBDOM_ATTRIBUTE` from its owner `PBDOM_ELEMENT` object using the name and namespace of the `PBDOM_ATTRIBUTE`.

Syntax

For this syntax	See
<code>RemoveAttribute(pbdom_attribute pbdom_attribute_ref)</code>	RemoveAttribute Syntax 1
<code>RemoveAttribute(string strAttributeName)</code>	RemoveAttribute Syntax 2
<code>RemoveAttribute(string strAttributeName, string strNamespacePrefix, string strNamespaceUri)</code>	RemoveAttribute Syntax 3

RemoveAttribute Syntax 1

Description

Removes a `PBDOM_ATTRIBUTE` from its owner `PBDOM_ELEMENT` object.

Syntax

`pbdom_element_name.RemoveAttribute(pbdom_attribute pbdom_attribute_ref)`

Argument	Description
<code>pbdom_element_name</code>	The name of a <code>PBDOM_ELEMENT</code> object
<code>pbdom_attribute_ref</code>	The <code>PBDOM_ATTRIBUTE</code> object to remove from this <code>PBDOM_ELEMENT</code> object

Return value

Boolean. Returns `true` if the specified `PBDOM_ATTRIBUTE` was removed, and `false` otherwise.

RemoveAttribute Syntax 2

Description Removes a PBDOM_ATTRIBUTE specified by the name provided that is not contained in a namespace. If no such PBDOM_ATTRIBUTE exists, `RemoveAttribute` does nothing.

Syntax `pbdom_element_name.RemoveAttribute(string strAttributeName)`

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object
<code>strAttributeName</code>	The name of the PBDOM_ATTRIBUTE object to remove

Return value **Boolean**. Returns `true` if the specified PBDOM_ATTRIBUTE was removed, and `false` otherwise.

RemoveAttribute Syntax 3

Description Removes a PBDOM_ATTRIBUTE specified by the name and namespace provided. If no such PBDOM_ATTRIBUTE exists, `RemoveAttribute` does nothing.

Syntax `pbdom_element_name.RemoveAttribute(string strAttributeName, string strNamespacePrefix, string strNamespaceUri)`

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object
<code>strAttributeName</code>	The name of the PBDOM_ATTRIBUTE object to remove
<code>strNamespacePrefix</code>	Prefix of the namespace of the PBDOM_ATTRIBUTE to remove
<code>strNamespaceUri</code>	URI of the namespace of the PBDOM_ATTRIBUTE to remove

Return value **Boolean**. Returns `true` if the specified PBDOM_ATTRIBUTE was removed, and `false` otherwise.

Throws **EXCEPTION_INVALID_ARGUMENT** – If any of the input parameters is invalid, for example, `null`.

EXCEPTION_INVALID_STRING – If the input Attribute Name is invalid (for example, contains a colon), or if the namespace prefix or URI is invalid.

EXCEPTION_MEMORY_ALLOCATION_FAILURE – If a memory allocation failure occurred during the execution of this method.

RemoveChildElement

Description

The `RemoveChildElement` method is overloaded:

- Syntax 1 removes the first child PBDOM_ELEMENT object (one level deep) that has the local name provided and belongs to no namespace.
- Syntax 2 removes the first child PBDOM_ELEMENT object (one level deep) that has the local name provided and belongs to the specified namespace.

Syntax

For this syntax	See
<code>RemoveChildElement(string <i>strElementName</i>)</code>	<code>RemoveChildElement Syntax 1</code>
<code>RemoveChildElement(string <i>strElementName</i>, string <i>strNamespacePrefix</i>, string <i>strNamespaceUri</i>)</code>	<code>RemoveChildElement Syntax 2</code>

RemoveChildElement Syntax 1

Description

Removes the first child PBDOM_ELEMENT object (one level deep) that has the local name provided and belongs to no namespace.

Syntax

`pbdom_element_name.RemoveChildElement(string strElementName)`

Argument	Description
<code><i>pbdom_element_name</i></code>	The name of a PBDOM_ELEMENT object
<code><i>strElementName</i></code>	The name of the child PBDOM_ELEMENT object to remove

Return value

Boolean. Returns `true` if the specified PBDOM_ELEMENT object was removed, and `false` otherwise.

Throws

EXCEPTION_INVALID_ARGUMENT – If the input parameter is invalid, for example, `null`.

EXCEPTION_INVALID_STRING – If the input element name is invalid.

See also

`GetChildElement`
`GetChildElements`
`HasChildElements`
`HasChildren`
`IsRootElement`
`RemoveChildElement Syntax 2`
`RemoveChildElements`

RemoveChildElement Syntax 2

Description Removes the first child PBDOM_ELEMENT object (one level deep) that has the local name provided and belongs to the specified namespace.

Syntax `pbdom_element_name.RemoveChildElement(string strElementName, string strNamespacePrefix, string strNamespaceUri)`

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strElementName</i>	The name of the PBDOM_ELEMENT object to remove
<i>strNamespacePrefix</i>	Prefix of the namespace of the PBDOM_ELEMENT object to remove
<i>strNamespaceUri</i>	URI of the namespace of the PBDOM_ATTRIBUTE to remove

Return value **Boolean**. Returns **true** if the specified PBDOM_ELEMENT object was removed and **false** otherwise.

Throws **EXCEPTION_INVALID_ARGUMENT** – If the input parameter is invalid, for example, **null**.

EXCEPTION_INVALID_STRING – If the input element name is invalid or the input namespace prefix or URI is invalid.

See also

- [GetChildElement](#)
- [GetChildElements](#)
- [HasChildElements](#)
- [HasChildren](#)
- [IsRootElement](#)
- [RemoveChildElement Syntax 1](#)
- [RemoveChildElements](#)

RemoveChildElements

Description

The `RemoveChildElements` method is overloaded:

- Syntax 1 method removes from the current PBDOM_ELEMENT object all child PBDOM_ELEMENT objects. It uses no parameters.
- Syntax 2 method removes from the current PBDOM_ELEMENT object all child PBDOM_ELEMENT objects that have the specified local name and belong to no namespace.
- Syntax 3 removes from the current PBDOM_ELEMENT object all child PBDOM_ELEMENT objects (one level deep) that have the specified local name and belong to the specified namespace.

Syntax

For this syntax	See
<code>RemoveChildElements()</code>	<code>RemoveChildElements Syntax 1</code>
<code>RemoveChildElements(string <i>strElementName</i>)</code>	<code>RemoveChildElements Syntax 2</code>
<code>RemoveChildElements(string <i>strElementName</i>, string <i>strNamespacePrefix</i>, string <i>strNamespaceUri</i>)</code>	<code>RemoveChildElements Syntax 3</code>

RemoveChildElements Syntax 1

Description

Removes from the current PBDOM_ELEMENT object all child PBDOM_ELEMENT objects. It uses no parameters.

Syntax

`pbdom_element_name.RemoveChildElements()`

Argument	Description
<code><i>pbdom_element_name</i></code>	The name of a PBDOM_ELEMENT object

Return value

Boolean. Returns `true` if any child PBDOM_ELEMENT object was removed and `false` otherwise.

See also

[GetChildElement](#)
[GetChildElements](#)
[HasChildElements](#)
[HasChildren](#)
[IsRootElement](#)
[RemoveChildElement](#)
[RemoveChildElements Syntax 2](#)
[RemoveChildElements Syntax 3](#)

RemoveChildElements Syntax 2

Description Removes from the current PBDOM_ELEMENT object all child PBDOM_ELEMENT objects that have the specified local name and belong to no namespace.

Syntax `pbdom_element_name.RemoveChildElements(string strElementName)`

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strElementName</i>	The name of the child PBDOM_ELEMENT objects to remove

Return value **Boolean**. Returns **true** if any child PBDOM_ELEMENT object was removed, and **false** otherwise.

See also

- GetChildElement
- GetChildElements
- HasChildElements
- HasChildren
- IsRootElement
- RemoveChildElement
- RemoveChildElements Syntax 1
- RemoveChildElements Syntax 3

RemoveChildElements Syntax 3

Description Removes from the current PBDOM_ELEMENT object all child PBDOM_ELEMENT objects (one level deep) that have the specified local name and belong to the specified namespace.

Syntax `pbdom_element_name.RemoveChildElements(string strElementName, string strNamespacePrefix, string strNamespaceUri)`

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strElementName</i>	The name of the child PBDOM_ELEMENT objects to remove
<i>strNamespacePrefix</i>	Prefix of the namespace of the child PBDOM_ELEMENT objects to remove
<i>strNamespaceUri</i>	URI of the namespace of the child PBDOM_ATTRIBUTE objects to remove

Return value	Boolean. Returns true if any child PBDOM_ELEMENT object was removed and false otherwise.
Throws	<p>EXCEPTION_INVALID_ARGUMENT – If any of the input parameters is invalid, for example, null.</p> <p>EXCEPTION_INVALID_NAME – If the input element name or namespace prefix or URI is invalid. The only exception is if the input element name is an empty string, in which case all element names match.</p> <p>EXCEPTION_MEMORY_ALLOCATION_FAILURE – If there was any memory allocation failure during the execution of this method.</p>
See also	<p>GetChildElement</p> <p>GetChildElements</p> <p>HasChildElements</p> <p>HasChildren</p> <p>IsRootElement</p> <p>RemoveChildElement</p> <p>RemoveChildElements Syntax 1</p> <p>RemoveChildElements Syntax 2</p>

RemoveContent

Description Removes a child PBDOM_OBJECT from a PBDOM_ELEMENT object. All children of the removed PBDOM_OBJECT are also removed.

Syntax *pbdom_element_name*.RemoveContent(*pbdom_object pbdom_object_ref*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_object_ref</i>	The PBDOM_OBJECT to remove

Return value **Boolean.** Returns **true** if the specified content was removed and **false** otherwise.

Throws

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If the input PBDOM_OBJECT has not been given a user-defined name.

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT.

EXCEPTION_WRONG_DOCUMENT_ERROR – If the input PBDOM_OBJECT is not from the same document as this PBDOM_ELEMENT object.

EXCEPTION_WRONG_PARENT_ERROR – If the input PBDOM_OBJECT is not a child of the current PBDOM_ELEMENT object.

Examples

The **RemoveContent** method is used to modify the following XML fragment:

```
<Telephone_Book>
  <Entry>
    <Particulars>
      <Name>John Doe</Name>
      <Age>21</Age>
      <Phone_Number>1234567</Phone_Number>
    </Particulars>
  </Entry>
</Telephone_Book>
```

The **RemoveContent** method is invoked from the following PowerScript code:

```
PBDOM_DOCUMENT pbdom_doc
PBDOM_ELEMENT pbdom_entry

pbdom_doc.GetRootElement().RemoveContent(pbdom_entry)
```

The following XML results:

```
<Telephone_Book></Telephone_Book>
```

See also

- AddContent Syntax 1
- AddContent Syntax 2
- GetContent
- InsertContent
- SetContent

RemoveNamespaceDeclaration

Description

Removes the specified PBDOM_NAMESPACE declaration for a PBDOM_ELEMENT object. If the namespace prefix is an empty string, **RemoveNamespaceDeclaration** removes a default namespace declaration.

Syntax

```
pbdom_element_name.RemoveNamespaceDeclaration(string strNamespacePrefix, string strNamespaceUri)
```

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strNamespacePrefix</i>	Prefix of the namespace declaration to remove
<i>strNamespaceUri</i>	URI of the namespace declaration to remove

Return value	Boolean. Returns true if the namespace has been removed from the PBDOM_ELEMENT object, and false otherwise.
Throws	<p>EXCEPTION_INVALID_ARGUMENT – If any of the input parameters is invalid, for example, null.</p> <p>EXCEPTION_INVALID_NAME – If the namespace prefix or URI is invalid, or both the namespace prefix and URI are invalid as a pair.</p> <p>EXCEPTION_MEMORY_ALLOCATION_FAILURE – If any memory allocation failure occurred during the execution of this method.</p>
See also	<p>AddNamespaceDeclaration</p> <p>GetNamespacePrefix</p> <p>GetNamespaceUri</p> <p>GetQualifiedName</p> <p>SetNamespace</p>

SetAttribute

Description

The [SetAttribute](#) method is overloaded:

- Syntax 1 adds a predefined PBDOM_ATTRIBUTE object to a PBDOM_ELEMENT object.
- Syntax 2 adds a PBDOM_ATTRIBUTE object and its value to a PBDOM_ELEMENT object using strings for the name and value of the PBDOM_ATTRIBUTE.
- Syntax 3 adds an attribute/value pair to a PBDOM_ELEMENT object using strings for the name and value of the PBDOM_ATTRIBUTE, and the prefix and URI of the namespace to which the PBDOM_ATTRIBUTE belongs.

Syntax

For this syntax	See
SetAttribute(pbdom_attribute pbdom_attribute_ref)	SetAttribute Syntax 1
SetAttribute(string strName, string strValue)	SetAttribute Syntax 2
SetAttribute(string strName, string strValue, string strNamespacePrefix, string strNamespaceUri, boolean bVerifyNamespace)	SetAttribute Syntax 3

SetAttribute Syntax 1

Description

Adds a predefined PBDOM_ATTRIBUTE object to a PBDOM_ELEMENT object. Any existing attribute with the same name and namespace URI is overwritten.

Syntax

pbdom_element_name.SetAttribute(*pbdom_attribute pbdom_attribute_ref*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_attribute_ref</i>	The PBDOM_ATTRIBUTE object to be set for this PBDOM_ELEMENT object

Return value

PBDOM_ELEMENT. The PBDOM_ELEMENT object modified to contain the specified PBDOM_ATTRIBUTE.

Throws

EXCEPTION_INVALID_ARGUMENT – The input PBDOM_ATTRIBUTE is invalid. This can happen if it has not been initialized properly or it is a `null` object reference.

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – The input PBDOM_ATTRIBUTE has not been given a user-defined name.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_OWNER – The input PBDOM_ATTRIBUTE already has an owner element.

Examples

Example 1 The `SetAttribute` method is invoked for the following element:

```
<image></image>
```

The `SetAttribute` method is invoked from the following PowerShell code, where `elem_image` represents the `image` element from the preceding XML:

```
attr_src.SetName("src")
attr_src.SetValue("logo.gif")
elem_image.SetAttribute(attr_src)
```

The following XML results:

```
<image src="logo.gif"></image>
```

Example 2 The following example demonstrates the impact of setting a PBDOM_ATTRIBUTE for a PBDOM_ELEMENT object where the PBDOM_ELEMENT object already contains an attribute of the same name and namespace URI as the input PBDOM_ATTRIBUTE.

The example creates a PBDOM_DOCUMENT based on the following document:

```
<root xmlns:pre1="http://www.pre.com"
xmlns:pre2="http://www.pre.com">
  <child1 pre1:a="123"/>
</root>
```

Then it creates a PBDOM_ATTRIBUTE object and sets its name to `a` and its prefix and URI to `pre2` and `http://www.pre.com`. The `bVerifyNamespace` argument is set to `false` because this PBDOM_ATTRIBUTE has not been assigned an owner PBDOM_ELEMENT object yet, so that the verification for a predeclared namespace would fail. The text value is set to `456`.

The `child1` element already contains an attribute named `a` that belongs to the namespace `http://www.pre.com`, as indicated by the prefix `pre1`. The new PBDOM_ATTRIBUTE uses the prefix `pre2`, but it represents the same namespace URI, so setting the new PBDOM_ATTRIBUTE to `child1` successfully replaces the existing `pre1:a` with the new PBDOM_ATTRIBUTE `pre2:a`.

```
PBDOM_BUILDER pbdom_buildr
PBDOM_DOCUMENT pbdom_doc
PBDOM_ATTRIBUTE pbdom_attr
string strXML = "<root
xmlns:pre1=~\"http://www.pre.com~\"
xmlns:pre2=~\"http://www.pre.com~\"><child1
pre1:a=~\"123~\"/></root>"

try
  pbdom_buildr = Create PBDOM_BUILDER
  pbdom_doc = pbdom_buildr.BuildFromString (strXML)

  // Create a PBDOM_ATTRIBUTE and set its properties
  pbdom_attr = Create PBDOM_ATTRIBUTE
  pbdom_attr.SetName ("a")
  pbdom_attr.SetNamespace ("pre2", &
    "http://www.pre.com", false)
  pbdom_attr.SetText ("456")

  // Attempt to obtain the child1 element and
  // set the new attribute to it
  pbdom_doc.GetRootElement(). &
    GetChildElement("child1").SetAttribute(pbdom_attr)

  pbdom_doc.SaveDocument &
    ("pbdom_elem_set_attribute_1.xml")
```

```
catch (PBDOM_EXCEPTION except)
    MessageBox ("PBDOM_EXCEPTION", except.GetMessage())
end try
```

When saved and converted to an XML document, the document looks like the following :

```
<root xmlns:pre1="http://www.pre.com"
xmlns:pre2="http://www.pre.com"
    <child1 pre2:a="456"/
</root
```

Usage

This method allows the caller to add a predefined PBDOM_ATTRIBUTE object to a PBDOM_ELEMENT object. If this PBDOM_ELEMENT object already contains an existing attribute with the same name and namespace URI as the input PBDOM_ATTRIBUTE, the existing attribute is replaced by the input PBDOM_ATTRIBUTE.

If a PBDOM_ATTRIBUTE has been created to represent the original attribute, it is still valid after the call, but the attribute that it represents has been detached from the original owner element. Calling [GetOwnerElementObject](#) on this PBDOM_ATTRIBUTE returns a `null` value.

See also

- [GetAttribute](#)
- [GetAttributes](#)
- [GetAttributeValue](#)
- [HasAttributes](#)
- [SetAttribute Syntax 2](#)
- [SetAttribute Syntax 3](#)
- [SetAttributes](#)

SetAttribute Syntax 2

Description Adds a PBDOM_ATTRIBUTE object and its value to a PBDOM_ELEMENT object. Any existing attribute with the same name and namespace URI is overwritten.

Syntax `pbdom_element_name.SetAttribute(string strName, string strValue)`

Argument	Description
<code>pbdom_element_name</code>	The name of a PBDOM_ELEMENT object
<code>strName</code>	The name of the PBDOM_ATTRIBUTE to be added
<code>strValue</code>	The value of the PBDOM_ATTRIBUTE to be added

Return value PBDOM_ELEMENT. The PBDOM_ELEMENT object modified to contain the specified PBDOM_ATTRIBUTE with the specified value.

Throws

- `EXCEPTION_INVALID_ARGUMENT` – One or both of the input strings are invalid. This can happen if either or both strings have not been initialized properly or are `null`.
- `EXCEPTION_MEMORY_ALLOCATION_FAILURE` – Insufficient memory was encountered while executing this method.
- `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – This PBDOM_ELEMENT object's internal implementation is `null`. The occurrence of this exception is rare but can take place if severe memory corruption occurs.
- `EXCEPTION_INVALID_NAME` – An invalid name for the attribute is supplied.
- `EXCEPTION_INVALID_STRING` – An invalid string for the attribute value is supplied.

Examples **Example 1** The `SetAttribute` method is invoked for the following XML element:

```
<code>0789725045</code>
```

The `SetAttribute` method is invoked from the following PowerScript statement, where `elem_code` represents the `code` element:

```
elem_code.SetAttribute("type", "ISBN")
```

The following XML element results:

```
<code type="ISBN">0789725045</code>
```

Example 2 The following example demonstrates the effect of setting an attribute for a PBDOM_ELEMENT object when the PBDOM_ELEMENT object already contains an attribute of the same name. The example creates a PBDOM_DOCUMENT based on the following document:

```
<root xmlns:pre1="http://www.pre.com">
  <child1 pre1:a="123" b="456"/>
</root>
```

The `child1` element already contains an attribute named `b` with value `456`. Calling the `SetAttribute` method with name `b` and value `789` creates a new attribute for `child1` that replaces the original `b` attribute.

```
PBDOM_BUILDER      pbdom_buildr
PBDOM_DOCUMENT     pbdom_doc
string strXML = "<root
xmlns:pre1=~\"http://www.pre.com~\" ><child1
pre1:a=~\"123~\" b=~\"456~\"/></root>"

try
  pbdom_buildr = Create PBDOM_BUILDER
  pbdom_doc = pbdom_buildr.BuildFromString (strXML)
  pbdom_doc.GetRootElement(). &
    GetChildElement("child1").SetAttribute("b", "789")
catch (PBDOM_EXCEPTION except)
  MessageBox ("PBDOM_EXCEPTION", except.GetMessage())
end try
```

After the `PBDOM_DOCUMENT` object is saved and converted to XML, the XML document looks like the following:

```
<root xmlns:pre1="http://www.pre.com">
  <child1 pre1:a="123" b="789"/>
</root>
```

Usage

This method allows the caller to add an attribute/value pair to a `PBDOM_ELEMENT` object. If the `PBDOM_ELEMENT` object already contains an existing attribute that has the same name as the input name and that belongs to no namespace, the original attribute is removed from this `PBDOM_ELEMENT` object and a new one (corresponding to the specified attribute name and value) is created and set in its place.

If a `PBDOM_ATTRIBUTE` has been created to represent the original attribute, it is still valid, but the attribute that it represents has been detached from the original owner element. Calling `GetOwnerElementObject` on this `PBDOM_ATTRIBUTE` returns a `null` value.

See also

- [GetAttribute](#)
- [GetAttributes](#)
- [GetAttributeValue](#)
- [HasAttributes](#)
- [SetAttribute Syntax 1](#)
- [SetAttribute Syntax 3](#)

SetAttributes

SetAttribute Syntax 3

Description Adds an attribute/value pair to a PBDOM_ELEMENT object. The attribute namespace is specified, and any existing attribute of the same name and namespace URI is removed.

Syntax *pbdom_element_name*.SetAttribute(string *strName*, string *strValue*, string *strNamespacePrefix*, string *strNamespaceUri*, boolean *bVerifyNamespace*)

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strName</i>	The name of the PBDOM_ATTRIBUTE to be added
<i>strValue</i>	The value of the PBDOM_ATTRIBUTE to be added
<i>strNamespacePrefix</i>	The prefix of the namespace to which the PBDOM_ATTRIBUTE belongs
<i>strNamespaceUri</i>	The URI of the namespace to which the PBDOM_ATTRIBUTE belongs
<i>bVerifyNamespace</i>	Specifies whether or not the method should verify the existence of an in-scope namespace declaration for the given prefix and URI

Return value Long. Returns 0 if no namespace verification error occurs and -1 if no in-scope namespace declaration exists for the given prefix and URI settings.

Throws EXCEPTION_INVALID_ARGUMENT – If any of the arguments is invalid. This can happen if any of the input strings has been set to null using the PowerShell SetNull function.

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_ELEMENT object's internal implementation is null. The occurrence of this exception is rare but can take place if severe memory corruption occurs.

EXCEPTION_INVALID_NAME – The input namespace prefix or the URI, or their combination, is not valid. This will happen if:

- The namespace prefix is an empty string and the URI is not an empty string. If both are empty strings, the NONNAMESPACE namespace is being specified and this prefix/URI combination is correct.
- The namespace prefix is xmlns and the URI is not http://www.w3.org/2000/xmlns/. This namespace prefix/URI pair is unique and exclusive and cannot be used separately. The use of this pair signifies a namespace declaration.

- The namespace prefix string is invalid. That is, it does not conform to the W3C “Namespaces in XML” specifications for the name of a prefix.
- The namespace URI string is invalid. That is, it does not conform to the W3C specifications for a URI string.

EXCEPTION_MEMORY_ALLOCATION_FAILURE – If there has been any memory allocation failure during this method call.

Examples

Example 1 The `SetAttribute` method is invoked for the following XML element:

```
<code>0789725045</code>
```

The `SetAttribute` method is invoked from the following PowerShell statement, where `elem_code` represents the `code` element:

```
elem_code.SetAttribute("type", "ISBN", "ns", &  
"http://www.books.com/codes", false)
```

The following XML element results:

```
<code ns:type="ISBN">0789725045</code>
```

Example 2 The following example demonstrates the effect of setting an attribute with a particular name and namespace URI for an element that already contains an existing attribute with the same name and namespace URI. It creates a `PBDOM_DOCUMENT` based on the following XML:

```
<root xmlns:pre1="http://www.pre.com"  
xmlns:pre2="http://www.pre.com">  
  <child1 pre1:a="123"/>  
</root>
```

The `child1` element already contains an attribute named `a` that belongs to the namespace `http://www.pre.com`, as indicated by the `pre1` prefix. The call to `SetAttribute` attempts to set an attribute for `child1` with the same name, `a`, but with the namespace prefix `pre2`.

The last parameter, `bVerifyNamespace`, is set to `true`. This tells the `SetAttribute` method to check first to see if an in-scope namespace declaration for `pre2` and `http://www.pre.com` exists. An in-scope declaration for this namespace prefix/URI pair does exist, and so the verification succeeds.

The original `pre1:a` attribute is removed from the `child1` element and a new attribute `pre2:a`, belonging to the same namespace and with the value `456`, is created and set in its place. The new attribute replaces the original attribute, instead of being set as an additional attribute, because both attributes have the same URI.


```

PBDOM_BUILDER      pbdom_buildr
PBDOM_DOCUMENT     pbdom_doc
string strXML = "<root
xmlns:pre1=~\"http://www.pre.com~\"
xmlns:pre2=~\"http://www.pre.com~\"><child1
pre1:a=~\"123~\"/></root>"

try
    pbdom_buildr = Create PBDOM_BUILDER
    pbdom_doc = pbdom_buildr.BuildFromString (strXML)

pbdom_doc.GetRootElement().GetChildElement("child1").SetAttribute("a", "456", "pre2", "http://www.pre.com", true)

catch (PBDOM_EXCEPTION pbdom_except)
    MessageBox ("PBDOM_EXCEPTION",
pbdom_except.GetMessage())
end try

```

Usage

This method allows the caller to add an attribute/value pair to a PBDOM_ELEMENT object.

The parameter *bVerifyNamespace*, when set to *true*, instructs the method to perform a thorough search up the DOM node tree, starting at the current PBDOM_ELEMENT object, to check for an in-scope namespace declaration for the given prefix and URI. If a namespace declaration is not found, no attribute is created. If a namespace declaration is found, an attribute is created.

If the *bVerifyNamespace* parameter is set to *false*, no verification search is performed, and the method always returns 0.

If the PBDOM_ELEMENT object already contains an existing attribute that has the same name as the input name and the same namespace URI as the input namespace URI, the original attribute is replaced with a new one with the same name and URI.

If a PBDOM_ATTRIBUTE has been created to represent the original attribute, it is still valid, but the attribute that it represents has been detached from the original owner element. Calling *GetOwnerElementObject* on this PBDOM_ATTRIBUTE returns a *null* value.

See also

[GetAttribute](#)
[GetAttributes](#)
[GetAttributeValue](#)

HasAttributes
 SetAttribute Syntax 1
 SetAttribute Syntax 2
 SetAttributes

SetAttributes

Description Sets the attributes for the DOM element represented by the current PBDOM_ELEMENT object.

Syntax `pbdom_element_name.SetAttributes(pbdom_attribute pbdom_attribute_array[])`

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_attribute_array</i>	An array of PBDOM_ATTRIBUTE objects

Return value PBDOM_ELEMENT. The PBDOM_ELEMENT object modified.

Throws EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – The internal implementation of this PBDOM_ELEMENT object or one of the PBDOM_ATTRIBUTE array items is null. This exception is rare but can take place if severe memory corruption occurs.

EXCEPTION_INVALID_ARGUMENT – One of the PBDOM_ATTRIBUTE array items is null.

EXCEPTION_INVALID_NAME – If two or more PBDOM_ATTRIBUTES in the array contain the same name and namespace URI.

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – One of the PBDOM_ATTRIBUTE array items has not been named.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_OWNER – One of the PBDOM_ATTRIBUTE array items already has an owner PBDOM_ELEMENT object.

Examples This example demonstrates setting the attributes of a PBDOM_ELEMENT object using an array of PBDOM_ATTRIBUTE objects. It builds a PBDOM_DOCUMENT based on the following XML:

```
<root xmlns:pre1="http://www.pre.com">
  <child1 pre1:a="123"/>
</root>
```

The code creates an array of three PBDOM_ATTRIBUTE objects with names `a`, `b`, and `c`, and sets their namespace prefixes and URIs to `pre1` and `http://www.pre.com`. The call to `SetAttributes` attempts to set the attributes of `child1` using the PBDOM_ATTRIBUTES of this array. When you save PBDOM_DOCUMENT and convert it to an XML document, the result is:

```
<root xmlns:pre1="http://www.pre.com">
  <child1 pre1:a="456" pre1:b="456" pre1:c="456" />
</root>
```

Although `child1` originally contained the `pre1:a` attribute, and the PBDOM_ATTRIBUTE array also contained an item with name `a` within the namespace URI `http://www.pre.com`, no exception is thrown. The original `pre1:a` attribute is replaced by the PBDOM_ATTRIBUTE array item with name `a` within the namespace URI `http://www.pre.com`.

```
PBDOM_BUILDER      pbdom_buildr
PBDOM_DOCUMENT     pbdom_doc
PBDOM_ATTRIBUTE    pbdom_attr_array[]
string              Name[]
long                l = 0
string strXML = "<root
xmlns:pre1=~\"http://www.pre.com~\"><child1
pre1:a=~\"123~\"/></root>"

try
  pbdom_buildr = Create PBDOM_BUILDER
  pbdom_doc = pbdom_buildr.BuildFromString (strXML)

  Name[1] = "a"
  Name[2] = "b"
  Name[3] = "c"

  for l = 1 to 3
    pbdom_attr_array[l] = Create PBDOM_ATTRIBUTE
    pbdom_attr_array[l].SetName (Name[l])
    pbdom_attr_array[l].SetNamespace ("pre1", &
      "http://www.pre.com", false)
    pbdom_attr_array[l].SetText ("456")
  next

  pbdom_doc.GetRootElement().GetChildElement &
    ("child1").SetAttributes (pbdom_attr_array)
  pbdom_doc.SaveDocument ("set_attributes.xml")

catch (PBDOM_EXCEPTION except)
  MessageBox ("PBDOM_EXCEPTION", except.GetMessage())
```

`end try`

Usage

This method sets the attributes of the DOM element represented by this PBDOM_ELEMENT object. The supplied array should contain only objects of type PBDOM_ATTRIBUTE.

When all objects in the supplied array are legal and before the new attributes are added, all old attributes have their parentage set to `null` (no parent) and the old attribute list is cleared from this PBDOM_ELEMENT object. This has the effect that any active attribute list (previously obtained with a call to `GetAttributes`) also changes to reflect the new situation with the old attributes. In addition, all PBDOM_ATTRIBUTES in the supplied array have their parentage set to this current PBDOM_ELEMENT object.

Passing an empty array clears the existing attributes of this PBDOM_ELEMENT object.

This method fails and an exception is thrown if the PBDOM_ATTRIBUTE array contains two or more PBDOM_ATTRIBUTES with the same name and namespace URI.

No exception is thrown if this PBDOM_ELEMENT object contains an existing attribute whose name and namespace URI matches one of the PBDOM_ATTRIBUTE array items. All the existing attributes of this PBDOM_ELEMENT object are removed, so it does not matter whether any existing attribute matches any of the PBDOM_ATTRIBUTE items in the array in terms of name and namespace URI.

In the event of an exception, the original attributes of the PBDOM_ELEMENT object remain unchanged, and the PBDOM_ATTRIBUTES in the supplied array are not altered.

If any PBDOM_ATTRIBUTE has been created to represent any original attribute, it is still valid, but the attribute it represents has been detached from the original owner element. Calling `GetOwnerElementObject` on this PBDOM_ATTRIBUTE returns a `null` value.

See also

`GetAttribute`
`GetAttributes`
`GetAttributeValue`
`HasAttributes`
`SetAttribute`

SetContent

Description

Sets the content of the PBDOM_ELEMENT object using an array containing PBDOM_OBJECT objects legal for a PBDOM_ELEMENT object. Any existing children of the PBDOM_ELEMENT object are removed when the SetContent method is invoked.

If the input array reference is null, all contents of the PBDOM_ELEMENT object are removed. If the array contains illegal objects, an exception is thrown, and nothing is altered.

Syntax

pbdom_element_name.SetContent(*pbdom_object pbdom_object_array*[])

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_object_array</i>	An array of PBDOM_OBJECTS to form the contents the PBDOM_ELEMENT object

Return value

PBDOM_OBJECT. The PBDOM_ELEMENT object modified and returned as a PBDOM_OBJECT.

Throws

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If an input PBDOM_OBJECT array item has not been given a user-defined name.

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If an input PBDOM_OBJECT array item is not associated with a derived PBDOM_OBJECT.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – If an input PBDOM_OBJECT array item already has a parent PBDOM_OBJECT.

EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – If an inappropriate PBDOM_OBJECT array item is found. This happens if the PBDOM_OBJECT array item is not allowed to be added as a child of a PBDOM_ELEMENT object (for example, a PBDOM_DOCUMENT).

EXCEPTION_HIERARCHY_ERROR – If one of the PBDOM_OBJECT array items, if set as part of the contents of this PBDOM_ELEMENT object, will cause the current PBDOM_ELEMENT object to be no longer well formed.

Examples

The `SetContent` method is invoked on the following XML fragment:

```
<Telephone_Book>
  <Entry>
    <Particulars>
      <Name>John Doe</Name>
      <Age>21</Age>
      <Phone_Number>1234567</Phone_Number>
    </Particulars>
  </Entry>
</Telephone_Book>
```

The `SetContent` method is invoked from the following PowerShell code:

```
PBDOM_OBJECT pbdom_obj_array[]

pbdom_obj_array[1] = entry_1
pbdom_obj_array[2] = entry_2

pbdom_doc.GetRootElement().SetContent(pbdom_obj_array)
```

The `entry_1` PBDOM_ELEMENT object contains the following:

```
<Entry>
  <Particulars>
    <Name>James Gomez</Name>
    <Age>25</Age>
    <Phone_Number>1111111</Phone_Number>
  </Particulars>
</Entry>
```

The `entry_2` PBDOM_ELEMENT object contains the following:

```
<Entry>
  <Particulars>
    <Name>Mary Jones</Name>
    <Age>22</Age>
    <Phone_Number>2222222</Phone_Number>
  </Particulars>
</Entry>
```

The `SetContent` method returns the following:

```
<Telephone_Book>
  <Entry>
    <Particulars>
      <Name>James Gomez</Name>
      <Age>25</Age>
      <Phone_Number>1111111</Phone_Number>
    </Particulars>
  </Entry>
  <Entry>
    <Particulars>
      <Name>Mary Jones</Name>
      <Age>22</Age>
      <Phone_Number>2222222</Phone_Number>
    </Particulars>
  </Entry>
</Telephone_Book>
```

Usage

Only the following PBDOM_OBJECT types can be validly added to a PBDOM_ELEMENT object:

- PBDOM_ELEMENT
- PBDOM_CDATA
- PBDOM_COMMENT
- PBDOM_ENTITYREFERENCE
- PBDOM_PROCESSINGINSTRUCTION
- PBDOM_TEXT

See also

[AddContent Syntax 1](#)
[AddContent Syntax 2](#)
[GetContent](#)
[InsertContent](#)
[RemoveContent](#)

SetDocument

Description

Sets a PBDOM_DOCUMENT as parent of a PBDOM_ELEMENT object, making the PBDOM_ELEMENT object the root element.

Syntax

```
pbdom_element_name.SetDocument(pbdom_document  
pbdom_document_ref)
```

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_document_ref</i>	The PBDOM_DOCUMENT to be set as the owner document and parent of this PBDOM_ELEMENT object

Return value

PBDOM_ELEMENT. The modified PBDOM_ELEMENT object.

Usage

The PBDOM_OBJECT referenced must be a PBDOM_DOCUMENT object. The PBDOM_ELEMENT object must not already have a parent object. If the target PBDOM_DOCUMENT already has a root element, the existing root element is replaced by the new PBDOM_ELEMENT object.

SetName

Description

Sets the local name of a PBDOM_ELEMENT object. This name refers to the local portion of the element tag name.

Syntax

```
pbdom_element_name.SetName(string strName)
```

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strName</i>	The new local name for the PBDOM_ELEMENT object

Return value

Boolean. Returns **true** if the local name of the PBDOM_ELEMENT object has been changed, and **false** otherwise.

Examples

The **SetName** method is invoked for the **abc** element of the following XML fragment:

```
<abc>My Data</abc>
```

The **SetName** method is invoked in the following PowerShell code, in which the PBDOM_ELEMENT object **elem** represents the **abc** element.

```
elem.SetName("def")
```

The following XML results:

```
<def>My Data</def>
```


Since the `elem` object still represents the same element, calling the `SetName` method changes the `def` element.

See also `GetName`

SetNamespace

Description

Sets the namespace for a PBDOM_ELEMENT object. If the namespace prefix and URI provided are empty strings, `SetNamespace` assigns no namespace to the PBDOM_ELEMENT object.

Syntax

`pbdom_element_name.SetNamespace(string strNamespacePrefix, string strNamespaceUri, boolean bVerifyNamespace)`

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strNamespacePrefix</i>	Prefix of the namespace to be set for the PBDOM_ELEMENT object
<i>strNamespaceUri</i>	URI of the namespace to be set for the PBDOM_ELEMENT object
<i>bVerifyNamespace</i>	A boolean value indicating whether verification should be performed to ensure that the provided namespace prefix and URI have been declared either within this PBDOM_ELEMENT object or in an ancestor PBDOM_ELEMENT object

Return value

`Long`. Returns 0 for success and -1 if no in-scope namespace declaration matching the input prefix and URI exists.

Throws

`EXCEPTION_INVALID_ARGUMENT` – If any of the input arguments is invalid, for example, `null`.

`EXCEPTION_INVALID_NAME` – If the input namespace prefix or URI is invalid.

`EXCEPTION_MEMORY_ALLOCATION_FAILURE` – If a memory allocation failure occurred during the execution of this method.

`EXCEPTION_INTERNAL_XML_ENGINE_ERROR` – If an internal XML engine failure occurred during the execution of this method.

Usage

If *bVerifyNamespace* is set to `true` and the namespace prefix and URI have not been declared, `SetNamespace` returns a value of -1 and fails.

If *bVerifyNamespace* is set to `false`, `SetNamespace` sets the namespace of the PBDOM_ELEMENT object to the specified prefix and URI. It is the responsibility of the PBDOM user to ensure that such a namespace is declared and is in scope for this PBDOM_ELEMENT object before the document is saved and converted to an XML document.

See also

- `AddNamespaceDeclaration`
- `GetNamespacePrefix`
- `GetNamespaceUri`
- `GetQualifiedName`
- `RemoveNamespaceDeclaration`

SetParentObject

Description Sets the referenced PBDOM_OBJECT as the parent of the PBDOM_ELEMENT object from which the method is invoked.

Syntax `pbdom_element_name.SetParentObject(pbdom_object pbdom_object_ref)`

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>pbdom_object_ref</i>	The PBDOM_OBJECT to be set as the parent of this PBDOM_ELEMENT object

Return value PBDOM_OBJECT. The PBDOM_ELEMENT object modified and returned as a PBDOM_OBJECT.

Throws

- `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT.
- `EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT` – The input PBDOM_OBJECT already has a parent.
- `EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT` – If the input PBDOM_OBJECT is not allowed to be the parent of a PBDOM_ELEMENT object.
- `EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT` – If the input PBDOM_OBJECT is nameable and has not been named.

Usage If the class of the referenced PBDOM_OBJECT is PBDOM_DOCUMENT, then the behavior of `SetParentObject` is identical to that of the `SetDocument` method. If the class of the referenced PBDOM_OBJECT is PBDOM_ELEMENT, `SetParentObject` sets the referenced object as the parent of the PBDOM_ELEMENT object from which the method is invoked. If the referenced PBDOM_OBJECT is of any other class, an exception is thrown.

See also `GetOwnerDocumentObject`
`GetParentObject`

SetText

Description Sets the content of a PBDOM_ELEMENT object to the text provided.

Syntax `pbdom_element_name.SetText(string strText)`

Argument	Description
<i>pbdom_element_name</i>	The name of a PBDOM_ELEMENT object
<i>strText</i>	String to be set as the content of the PBDOM_ELEMENT object

Return value PBDOM_OBJECT. The PBDOM_ELEMENT object modified and returned as a PBDOM_OBJECT.

Usage Existing text content and non-text content are replaced by the text provided in *strText*. A value of `null` for *strText* is equivalent to an empty string value. If the PBDOM_ELEMENT is to have both text content and nested elements, use the `SetContent` method instead of `SetText`.

See also `GetText`
`GetTextNormalize`
`GetTextTrim`

About this chapter

This chapter lists PBDOM exception codes and describes the PBDOM_EXCEPTION class.

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PBDOM exceptions

PBDOM defines an exception class derived from the standard PowerBuilder Exception class. This class extends the Exception class with a method, `GetExceptionCode`, that returns the unique code that identifies the exception being thrown.

The following table lists PBDOM exceptions and their code values. The circumstances in which each exception is thrown are described after the table.

Table 14-1: PBDOM exceptions and code values

Exception	Value
EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT	1
EXCEPTION_WRONG_DOCUMENT_ERROR	2
EXCEPTION_MULTIPLE_ROOT_ELEMENT	3
EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT	4
EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE	5
EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT	6
EXCEPTION_MULTIPLE_DOCTYPE	7
EXCEPTION_ILLEGAL_PBOBJECT	8
EXCEPTION_WRONG_PARENT_ERROR	9
EXCEPTION_INVALID_ARGUMENT	10
EXCEPTION_INVALID_NAME	11
EXCEPTION_DATA_CONVERSION	12

Exception	Value
EXCEPTION_MEMORY_ALLOCATION_FAILURE	13
EXCEPTION_INTERNAL_XML_ENGINE_ERROR	14
EXCEPTION_MULTIPLE_XMLDECL	15
EXCEPTION_INVALID_STRING	16
EXCEPTION_INVALID_OPERATION	17
EXCEPTION_HIERARCHY_ERROR	18
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PBDOM exception descriptions

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT

Code Value: 1

This exception is thrown when you use a nameable PBDOM_OBJECT—for example, to invoke a method or serve as a parameter—without first being given a user-defined name.

EXCEPTION_WRONG_DOCUMENT_ERROR

Code Value: 2

This exception is thrown when you use incorrect PBDOM_DOCUMENT objects when performing a PBDOM operation. For example, in a `RemoveContent` method call, if the PBDOM_OBJECT you want to remove is not from the same document as the active PBDOM_DOCUMENT whose `RemoveContent` method is being invoked, this exception is thrown.

EXCEPTION_MULTIPLE_ROOT_ELEMENT

Code Value: 3

This exception is thrown when a PBDOM method call causes a PBDOM_DOCUMENT to contain more than one root element.

For example, in an `AddContent` method call, if the input PBDOM_OBJECT to add is a PBDOM_ELEMENT and the active PBDOM_DOCUMENT already contains a root element, this exception is thrown.

EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT

Code Value: 4

This exception is thrown when a PBDOM_OBJECT is used in an inappropriate manner. A typical scenario is one in which a PBDOM method call results in the violation of the well-formedness of a PBDOM_DOCUMENT.

For example, in an `AddContent` method invoked on a PBDOM_DOCUMENT object, only PBDOM_OBJECTs of class PBDOM_ELEMENT, PBDOM_COMMENT, PBDOM_PROCESSINGINSTRUCTION, and PBDOM_DOCTYPE can be added. The inclusion of PBDOM_OBJECTs of any other class results in this exception being thrown.

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE

Code Value: 5

This exception is thrown when an invalid PBDOM_OBJECT is used, either directly to invoke a method, or as a parameter.

Situations where a PBDOM_OBJECT is deemed invalid include those where a PBDOM_OBJECT is instantiated as a PBDOM_OBJECT and not as a derived class object. They also include the situation where a PBDOM_CHARACTERDATA object is instantiated directly as a PBDOM_CHARACTERDATA object.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT

Code Value: 6

This exception occurs when a PBDOM_OBJECT is set to be the child of another PBDOM_OBJECT, but the prospective child already has a parent PBDOM_OBJECT.

Examples of such method calls include the `AddContent` method and the `SetParentObject`, `SetContent`, and `InsertContent` methods of all classes derived from PBDOM_OBJECT classes.

EXCEPTION_MULTIPLE_DOCTYPE

Code Value: 7

This exception is thrown when a PBDOM method call causes a PBDOM_DOCUMENT to contain more than one DOCTYPE.

For example, in an `AddContent` method call, if the input PBDOM_OBJECT to add is a PBDOM_DOCTYPE and the active PBDOM_DOCUMENT already contains a DOCTYPE DOM Node, this exception is thrown.

EXCEPTION_ILLEGAL_PBOBJECT

Code Value: 8

This exception is thrown in method calls that take an array of PBDOM_OBJECTs in which one of the array items is invalid. A PBDOM_OBJECT array item is deemed to be invalid when it has been specifically set to `null` or has not been initialized properly.

EXCEPTION_WRONG_PARENT_ERROR

Code Value: 9

This exception is thrown when an incorrect parent/child relationship error is encountered during a PBDOM operation.

Method calls in which this exception might be thrown include `InsertContent` and `RemoveContent`. These methods involve at least one PBDOM_OBJECT parameter that is assumed to be a child of the PBDOM_OBJECT to which the method is applied. If this parameter is not a child of the current PBDOM_OBJECT, this exception is thrown.

EXCEPTION_INVALID_ARGUMENT

Code Value: 10

This exception is thrown when an input PBDOM_OBJECT parameter to a method is invalid. This can happen if it has not been initialized properly, or if it is a `null` object reference.

This exception might also be thrown when an input string parameter to a method is invalid. This can happen if the string has been set to `null` using the PowerShell `SetNull` function.

EXCEPTION_INVALID_NAME

Code Value: 11

This exception is thrown when a name is supplied as a parameter and the name does not conform to the W3C specifications for an XML name or namespace prefix or namespace URI.

Methods in which this exception might be thrown include the `SetName`, `SetNamespace`, and `SetNamespace` methods.

EXCEPTION_DATA_CONVERSION

Code Value: 12

This exception is thrown when you attempt to perform a data conversion operation and the conversion fails. This exception is thrown only in the `PBDOM_ATTRIBUTE` object's `Get` methods, for example, `GetDateValue` in `PBDOM_ATTRIBUTE`.

EXCEPTION_MEMORY_ALLOCATION_FAILURE

Code Value: 13

This exception is thrown when insufficient memory is encountered while executing a method. PBDOM internally allocates, frees, and reallocates memory for storing strings, structures, and so on. Each memory allocation might fail, and if this occurs, this exception is thrown.

EXCEPTION_INTERNAL_XML_ENGINE_ERROR

Code Value: 14

This exception is thrown when an internal error occurs that involves the XML engine used by PBDOM. PBDOM currently uses the Xerces XML parser as the underlying device for processing XML documents and for building up and sustaining the DOM tree.

There may be problems in the low-level XML parser engine, and if one is encountered, this exception, which is rare, might be thrown.

EXCEPTION_MULTIPLE_XMLDECL

Code Value: 15

This exception is thrown when a PBDOM method call causes a PBDOM_DOCUMENT to contain more than one XML declaration.

For example, in a [SetContent](#) method call invoked on a PBDOM_DOCUMENT object, if the input PBDOM_OBJECT array contains more than one PBDOM_PROCESSINGINSTRUCTION that is constructed as an XML declaration, this exception is thrown.

EXCEPTION_INVALID_STRING

Code Value: 16

This exception is thrown when a string is supplied as a parameter to a method that sets a text or attribute value, and the string contains characters that do not conform to the W3C specifications for acceptable XML characters.

Methods in which this exception might be thrown include [SetText](#) in PBDOM_ATTRIBUTE and [SetAttribute](#) in PBDOM_ELEMENT.

EXCEPTION_INVALID_OPERATION

Code Value: 17

This exception is thrown when a method call could potentially cause severe and unexpected problems to the currently running PowerBuilder application.

EXCEPTION_HIERARCHY_ERROR

Code Value: 18

This exception is thrown when a method call violates the well-formedness or validity of a PBDOM_DOCUMENT.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_OWNER

Code Value: 19

This exception is thrown when a PBDOM_ELEMENT is set as the owner of a PBDOM_ATTRIBUTE when the specified PBDOM_ATTRIBUTE already has an owner PBDOM_ELEMENT.

EXCEPTION_PBDOM_NOT_INITIALIZED

Code Value: 20

This exception is thrown in rare circumstances in which the PBDOM engine has failed to be initialized or has been uninitialized prematurely. In such situations, an exception is thrown to prevent a crash.

PBDOM_EXCEPTION

Description The PBDOM_EXCEPTION class is derived from the PowerBuilder Exception class.

Methods This class extends the Exception class with one method that returns the unique code that identifies the exception being thrown:

`GetExceptionCode`

GetExceptionCode

Description Returns the code of the exception being thrown.

Syntax `pbdom_exception.GetExceptionCode()`

Argument	Description
<i>pbdom_exception</i>	The name of a PBDOM_EXCEPTION object

Return value `Long`. The code value associated with the exception being thrown.

Examples In this example, an attempt to call the PBDOM_ELEMENT `GetAttribute` method on the root element of a PBDOM_DOCUMENT with the parameter `xmlns:nuskin` causes an exception to be thrown, because the name is not a valid NCName (no-colon-name). The correct way to get an attribute that belongs to a namespace is to use the namespace version of the PBDOM_ELEMENT `GetAttribute` method.

The EXCEPTION_INVALID_NAME (code value 11) exception is thrown and is displayed in a message box:

```

PBDOM_DOCUMENT  pbdom_doc1
PBDOM_DOCUMENT  pbdom_get_doc
PBDOM_ELEMENT    pbdom_elem_root
PBDOM_ATTRIBUTE  pbdom_attr

```

```
PBDOM_OBJECT      pbdom_obj

try
  pbdom_doc1 = Create PBDOM_DOCUMENT

  pbdom_doc1.NewDocument("nuskin", &
    "http://www.nuskin.com", "nuskin:root", "", "")
  pbdom_elem_root = pbdom_doc1.GetRootElement()
  pbdom_attr = &
    pbdom_elem_root.GetAttribute("xmlns:nuskin")

catch (PBDOM_EXCEPTION pbdom_except)
  MessageBox ("Exception", "Code : " &
    + string(pbdom_except.GetExceptionCode()) &
    + "~r~nText : " + pbdom_except.Text)
end try
```

Usage

For a list of exception codes, see [PBDOM exceptions on page 287](#). For a description of the conditions under which each exception can occur, see [PBDOM exception descriptions on page 288](#).

See also

[GetAttribute Syntax 2 \(PBDOM_ELEMENT\)](#)
[GetMessage](#) and [SetMessage](#) in the *PowerScript Reference*.

About this chapter

This chapter describes the PBDOM_OBJECT class.

PBDOM_OBJECT**Description**

A PBDOM_OBJECT serves as the base class for all the PBDOM classes. It contains all the basic methods required by derived classes. The derived classes of a PBDOM_OBJECT each inherit the base methods of a PBDOM_OBJECT, and additionally contain their own specialized methods.

Methods

PBDOM_OBJECT has the following methods:

- AddContent
- Clone
- Detach
- Equals
- GetContent
- GetOwnerDocumentObject
- GetName
- GetObjectClass
- GetObjectClassString
- GetParentObject
- GetText
- GetTextNormalize
- GetTextTrim
- HasChildren
- InsertContent
- IsAncestorObjectOf
- RemoveContent
- SetContent
- SetName
- SetParentObject

AddContent

Description

Adds a new PBDOM_OBJECT into the current PBDOM_OBJECT.

Syntax

pbdom_object_name.AddContent(pbdom_object *pbdom_object_ref*)

Argument	Description
<i>pbdom_object_name</i>	The name of the PBDOM_OBJECT
<i>pbdom_object_ref</i>	The PBDOM_OBJECT to add

Return value

PBDOM_OBJECT.

The return value is the newly modified PBDOM_OBJECT.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object or the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_INVALID_ARGUMENT – Input argument is invalid.

Usage

When a new PBDOM_OBJECT is added to the current one, the new PBDOM_OBJECT becomes a child node of the current PBDOM_OBJECT.

See also

GetContent
 InsertContent
 RemoveContent
 SetContent

Clone

Description

Creates a general duplicate of the current PBDOM_OBJECT.

Syntax

pbdom_object_name.Clone(boolean *bDeep*)

Argument	Description
<i>pbdom_object_name</i>	The name of the PBDOM_OBJECT.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone.

Return value

PBDOM_OBJECT. The return value is the clone of the PBDOM_OBJECT.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

Usage

The `Clone` method creates a general duplicate of the current `PBDOM_OBJECT`. If the `bDeep` parameter is `true`, a deep clone is returned; otherwise, a shallow clone is returned.

A `PBDOM_OBJECT` clone does not have a parent; however, it resides in the same `PBDOM_DOCUMENT` as its original. If the original `PBDOM_OBJECT` is standalone, the clone is also standalone.

In general, if `bDeep` is `true`, the `Clone` method recursively clones the subtree under the `PBDOM_OBJECT`. If `bDeep` is `false`, the `Clone` method clones only the `PBDOM_OBJECT` itself, together with as much information as possible.

Cloning is class specific

Cloning is not uniform across all `PBDOM_OBJECT` classes. See the documentation for each class for specific information.

Detach**Description**

Detaches a `PBDOM_OBJECT` from its parent.

Syntax

`pbdom_object_name.Detach()`

Argument	Description
<code>pbdom_object_name</code>	The name of the <code>PBDOM_OBJECT</code>

Return value

`PBDOM_OBJECT`.

Throws

`EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – This `PBDOM_OBJECT` object is not associated with a derived `PBDOM_OBJECT` class object.

Examples

This example detaches the root element of a `PBDOM_DOCUMENT` called `pbdom_doc` from its parent object—that is, from the `PBDOM_DOCUMENT` itself. Then, it attempts to obtain the parent `PBDOM_OBJECT` and tests whether it is `null` using the `IsValid` method:

```
pbdom_obj = pbdom_doc.GetRootElement()
pbdom_obj.Detach()
pbdom_parent_obj = pbdom_obj.GetParentObject()
if (not IsValid(pbdom_parent_obj)) then
    MessageBox ("Invalid", "Root Element has no
Parent")
end if
```

Usage

If the `PBDOM_OBJECT` has no parent, this method does nothing.

Equals

Description

Tests for the equality of a referenced PBDOM_OBJECT.

Syntax

pbdom_object_name.Equals(pbdom_object *pbdom_object_ref*)

Argument	Description
<i>pbdom_object_name</i>	The name of the PBDOM_OBJECT
<i>pbdom_object_ref</i>	The PBDOM_OBJECT to test for equality with the current PBDOM_OBJECT

Return value

Boolean. Returns **true** if the current PBDOM_OBJECT is equivalent to the input PBDOM_OBJECT, and **false** otherwise.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object or the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_INVALID_ARGUMENT – The input PBDOM_OBJECT is invalid. This can happen if the object has not been initialized properly or is a null object reference.

GetContent

Description

Obtains an array of PBDOM_OBJECT objects, each of which is a child node of the called PBDOM_OBJECT.

Syntax

pbdom_object_name.GetContent(ref pbdom_object *pbdom_object_array* [])

Argument	Description
<i>pbdom_object_name</i>	The name of the PBDOM_OBJECT
<i>pbdom_object_array</i>	A reference to an array of PBDOM_OBJECT objects that will receive the PBDOM_OBJECT objects

Return value

Boolean. Returns **true** for success, and **false** otherwise.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

Usage

The returned array is passed by reference, with items in the same order in which they appear in the PBDOM_OBJECT. Any changes to any item of the array affect the actual item to which it refers.

See also

[AddContent](#)
[InsertContent](#)

RemoveContent
SetContent

GetName

Description

Obtains the name of the current PBDOM_OBJECT. The returned string depends on the type of DOM Object that is contained within a PBDOM_OBJECT.

DOM Object Type	Return Value
PBDOM_DOCTYPE	"#document"
PBDOM_ELEMENT	<p>The local tag name of the element, without any namespace prefixes.</p> <p>For example, if the element is: <code><abc>Value</abc></code>, then the string returned from <code>GetName</code> is "abc".</p> <p>Also, if the tag name of the element contains a namespace prefix, the prefix is not included in the returned string.</p> <p>For example, if the element is: <code><MyMusic:CD xmlns:MyMusic="http://www.MyMusicDiscs.com"/></code>, then the string returned from <code>GetName</code> is "CD".</p>
PBDOM_ATTRIBUTE	<p>The local name of the attribute itself, without a namespace.</p> <p>For example, if the element with the attribute is: <code><abc ATTRIBUTE_1="My Attribute"></code>, then <code>GetName</code> returns "ATTRIBUTE_1".</p> <p>If the name of the attribute contains a namespace prefix, then the prefix is not included in the returned string.</p> <p>For example, if the element with an attribute is: <code><MyMusic:CD xmlns:MyMusic="http://www.MyMusicDiscs.com" MyMusic:Type="Jazz"/></code>, then <code>GetName</code> returns the string "Type".</p>
PBDOM_CDATA	"#cdata-section"
PBDOM_COMMENT	"#comment"

DOM Object Type	Return Value
PBDOM_DOCTYPE	The name that was given to the doctype object itself. For example, if the DOCTYPE declaration is: <code><!DOCTYPE d_grid_object ></code> , then <code>GetName</code> returns "d_grid_object".
PBDOM_PROCESSINGINSTRUCTION	The name that was given to the processing instruction itself. For example, if the processing instruction definition is: <code><?works document="hello.doc" data="hello.wks" ?></code> , then <code>GetName</code> returns "works".
PBDOM_TEXT	"#text"

Syntax `pbdom_object_name.GetName()`

Argument	Description
<code>pbdom_object_name</code>	The name of the PBDOM_OBJECT

Return value The following table lists the return values, based on the type of DOM Object contained within the PBDOM_OBJECT:

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If this PBDOM_OBJECT is not a reference to an object derived from PBDOM_OBJECT.

`EXCEPTION_MEMORY_ALLOCATION_FAILURE` – Insufficient memory was encountered while executing this method.

Usage A PBDOM_OBJECT cannot be instantiated directly.

See also `SetName`

GetObjectClass

Description Returns a long integer code that indicates the class of this PBDOM_OBJECT.

Syntax `pbdom_object_name.GetObjectClass()`

Argument	Description
<code>pbdom_object_name</code>	The name of the PBDOM_OBJECT

Return value `Long`. A code that indicates the class of the current PBDOM_OBJECT.

Usage

This method returns the following possible values:

Class	Long integer value
UNKNOWN (indicates an error)	0
PBDOM_OBJECT (the base class)	1
PBDOM_DOCUMENT	2
PBDOM_ELEMENT	3
PBDOM_DOCTYPE	4
PBDOM_ATTRIBUTE	5
PBDOM_CHARACTERDATA	6
PBDOM_TEXT	7
PBDOM_CDATA	8
PBDOM_COMMENT	9
PBDOM_PROCESSINGINSTRUCTION	10
PBDOM_ENTITYREFERENCE	11

See also

[GetObjectClassString](#)

GetObjectClassString

Description

Returns a string form of the class of the PBDOM_OBJECT.

Syntax

pbdom_object_name.GetObjectClassString()

Argument	Description
<i>pbdom_object_name</i>	The name of the PBDOM_OBJECT

Return value

String. A string that indicates the class of the current PBDOM_OBJECT.

Usage

This method returns the following possible values:

Class	String returned
PBDOM_OBJECT	pbdom_object
PBDOM_DOCUMENT	pbdom_document
PBDOM_ELEMENT	pbdom_element
PBDOM_ENTITYREFERENCE	pbdom_entityreference
PBDOM_DOCTYPE	pbdom_doctype
PBDOM_ATTRIBUTE	pbdom_attribute
PBDOM_CHARACTERDATA	pbdom_characterdata
PBDOM_TEXT	pbdom_text
PBDOM_CDATA	pbdom_cdata

Class	String returned
PBDOM_COMMENT	pbdom_comment
PBDOM_PROCESSINGINSTRUCTION	pbdom_processinginstruction

See also [GetObjectClass](#)

GetOwnerDocumentObject

Description Returns the owning PBDOM_DOCUMENT of the current PBDOM_OBJECT.

Syntax `pbdom_object_name.GetOwnerDocumentObject()`

Argument	Description
<code>pbdom_object_name</code>	The name of the PBDOM_OBJECT

Return value PBDOM_DOCUMENT.

Throws [EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE](#) – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

[EXCEPTION_MEMORY_ALLOCATION_FAILURE](#) – Insufficient memory was encountered while executing this method.

Usage The owning PBDOM_DOCUMENT of the current PBDOM_OBJECT is `null` if PBDOM_OBJECT is not owned by any PBDOM_DOCUMENT, or if the current PBDOM_OBJECT is itself a PBDOM_DOCUMENT object.

See also [GetParentObject](#)
[SetParentObject](#)

GetParentObject

Description Returns the parent PBDOM_OBJECT of the current PBDOM_OBJECT.

Syntax `pbdom_object_name.GetParentObject()`

Argument	Description
<code>pbdom_object_name</code>	The name of the PBDOM_OBJECT

Return value PBDOM_OBJECT.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

`EXCEPTION_MEMORY_ALLOCATION_FAILURE` – Insufficient memory was encountered while executing this method.

Examples Using the `GetRootElement` method, the root element of a PBDOM_DOCUMENT called `pbdom_doc` is returned into a PBDOM_OBJECT called `pbdom_obj`. The `GetParentObject` method returns the parent of the root element, which is the PBDOM_DOCUMENT itself, and stores it in `pbdom_parent_obj`.

The `GetObjectClassString` method returns the class name of `pbdom_parent_obj` as a string that is displayed in a message box:

```
pbdom_document pbdom_doc
pbdom_object pbdom_obj
pbdom_object pbdom_parent_obj
string strClassName
// code omitted
...
pbdom_doc = pbdombuilder_new.BuildFromString (strXML)
pbdom_obj = pbdom_doc.GetRootElement()
pbdom_parent_obj = pbdom_obj.GetParentObject()
strClassName = pbdom_parent_obj.GetObjectClassString()
MessageBox ("Parent Class Name", strClassName)
```

Usage If the PBDOM_OBJECT has no parent, `null` is returned.

See also `GetOwnerDocumentObject`
`SetParentObject`

GetText

Description

Obtains the text data that is contained within the current PBDOM_OBJECT.

Syntax

pbdom_object_name.GetText()

Return value

String.

The following table lists the return values, based on the type of DOM Object contained within a PBDOM_OBJECT:

DOM Object Type	Return Value
PBDOM_ELEMENT	<p>The concatenation of the text values of all the TEXT nodes contained within the PBDOM_ELEMENT.</p> <p>If the PBDOM_ELEMENT definition is <code><abc>Root Element Data<data>ABC Data </data> now with extra info </abc></code>, then <code>GetText</code> returns “Root Element Data now with extra info”.</p> <hr/> <p>Extra Spaces</p> <p>There are extra spaces between the word “Data” and “now” and again after the word “info”. They are there because they originally exist in the text.</p> <hr/> <p>If the PBDOM_ELEMENT definition is: <code><abc>Root Element Data</abc></code>, then <code>GetText</code> returns “Root Element Data”.</p>
PBDOM_ATTRIBUTE	<p>The text data contained within the PBDOM_ATTRIBUTE object.</p> <p>If the element with an attribute is <code><abc ATTRIBUTE_1="My Attribute"></code>, then <code>GetText</code> returns “My Attribute”.</p>
PBDOM_TEXT	<p>The text data contained within the PBDOM_TEXT object itself.</p> <p>For example, suppose there is the following element:</p> <pre><abc>MY TEXT</abc></pre> <p>If there is a PBDOM_TEXT object to represent the text node “MY TEXT”, then calling <code>GetText</code> on the PBDOM_TEXT returns the string “MY TEXT”</p>

DOM Object Type	Return Value
PBDOM_CDATA	<p>The string data that is contained within the CDATA section itself. For example, suppose there is the following CDATA:</p> <pre><![CDATA[They're saying "x < y" & that "z > y" so I guess that means that z > x]]></pre> <p>If there is a PBDOM_CDATA to represent the above CDATA section, then calling <code>GetText</code> on it returns the following string:</p> <pre>They're saying "x < y" & that "z > y" so I guess that means that z > x</pre>
PBDOM_COMMENT	<p>The string data that is contained within the COMMENT itself. For example, suppose there is the following COMMENT:</p> <pre><!--This is some comment. --></pre> <p>If there is a PBDOM_COMMENT to represent the above COMMENT, then calling <code>GetText</code> on it returns the following string:</p> <pre>This is some comment.</pre>

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_MEMORY_ALLOCATION_FAILURE – Insufficient memory was encountered while executing this method.

Usage

This method returns meaningful data only if the PBDOM_OBJECT is of a type that can contain text nodes, CDATA sections, or basic text. These include:

- PBDOM_ELEMENT
- PBDOM_ATTRIBUTE
- PBDOM_TEXT
- PBDOM_CDATA
- PBDOM_COMMENT

The PBDOM_TEXT, PBDOM_CDATA, and PBDOM_COMMENT objects are special cases that cause the `GetText` method to return the text data that is intrinsically contained within the objects. A PBDOM_TEXT object is basically a DOM text node and therefore does not hold any child text nodes. A PBDOM_CDATA object represents a DOM CDATA object, and therefore does not hold any child DOM nodes. The same rule applies to a PBDOM_COMMENT object.

See also [GetTextNormalize](#)
[GetTextTrim](#)

GetTextNormalize

Description Gets the text data that is contained in the current PBDOM_OBJECT with all surrounding whitespace characters removed and internal whitespace characters normalized to a single space.

Syntax `pbdom_object_name.GetTextNormalize()`

Argument	Description
<i>pbdom_object_name</i>	The name of the PBDOM_OBJECT

Return value **String**. The normalized text content of the current PBDOM_OBJECT, or an empty string if there is no text content.

Throws **EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE** – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_MEMORY_ALLOCATION_FAILURE – Insufficient memory was encountered while executing this method.

Usage This method returns meaningful data only if the PBDOM_OBJECT is of a type that can contain text nodes or CDATA sections, or of a type that intrinsically contains basic text. These types are:

- PBDOM_ELEMENT
- PBDOM_ATTRIBUTE
- PBDOM_TEXT
- PBDOM_CDATA
- PBDOM_COMMENT

The PBDOM_TEXT, PBDOM_CDATA, and PBDOM_COMMENT classes are special cases that cause the `GetTextNormalize` method to return the intrinsic text data contained within their instances. A PBDOM_TEXT object represents a DOM text node, therefore it does not hold any child DOM Nodes.

PBDOM_CDATA object is a representation of a DOM CDATA object and does not hold any child DOM Nodes. Nor does PBDOM_COMMENT contain any child DOM Nodes.

The following table lists the return values based on the type of actual DOM Object contained within PBDOM_OBJECT:

DOM Object Type	Return Value
PBDOM_ELEMENT	<p>The normalized text of the concatenation of the text values of all the TEXT Nodes and CDATA Sections contained within the PBDOM_ELEMENT.</p> <p>Suppose there is a PBDOM_ELEMENT defined as follows:</p> <pre><abc> Root Element Data <data>ABC Data </data> now with extra info </abc></pre> <p><code>GetTextNormalize</code> returns <code>Root Element Data now with extra info</code>.</p> <p>Suppose there is a PBDOM_ELEMENT defined as follows:</p> <pre><abc> Root Element Data </abc></pre> <p><code>GetTextNormalize</code> returns <code>Root Element Data</code>.</p> <p>Suppose there is a PBDOM_ELEMENT defined as follows:</p> <pre><abc> Root Element Data <![CDATA[with some cdata text]]></abc></pre> <p><code>GetTextNormalize</code> returns “Root Element Data with some cdata text”.</p>
PBDOM_ATTRIBUTE	<p>The normalized text data contained within the PBDOM_ATTRIBUTE object.</p> <p>Suppose there is an element with an attribute as follows:</p> <pre><abc ATTRIBUTE_1=" My Attribute "></pre> <p><code>GetTextNormalize</code> returns <code>My Attribute</code>.</p>
PBDOM_TEXT	<p>The normalized text data contained within the PBDOM_TEXT object itself.</p> <p>For example, suppose there is the following element:</p> <pre><abc> MY TEXT </abc></pre> <p>If there is a PBDOM_TEXT object to represent the text node “MY TEXT”, then calling <code>GetTextNormalize</code> on the PBDOM_TEXT returns the string <code>MY TEXT</code>.</p>

DOM Object Type	Return Value
PBDOM_CDATA	<p>The normalized string data that is contained within the CDATA section itself. For example, suppose there is the following CDATA:</p> <pre><![CDATA[They're saying "x < y" & that "z > y" so I guess that means that z > x]]></pre> <p>If there is a PBDOM_CDATA to represent the above CDATA section, then calling <code>GetTextNormalize</code> on it returns the string:</p> <pre>They're saying " x < y " & that "z > y" so I guess that means that z > x</pre> <p>Note that the initial spaces before “They’re” and the trailing space after the last “x” have been removed. Additionally, the spaces between the word “guess” and “that” have been reduced to just one space.</p>
PBDOM_COMMENT	<p>The normalized string data that is contained within the COMMENT itself. For example, suppose there is the following COMMENT:</p> <pre><!-- Comment Here !--></pre> <p>Calling <code>GetTextNormalize</code> on the COMMENT returns the string <code>Comment Here !</code></p>

See also

[GetText](#)
[GetTextTrim](#)

GetTextTrim

Description

Gets the text data that is contained in the current PBDOM_OBJECT with all surrounding whitespace characters removed.

Syntax

pbdom_object_name.GetTextTrim()

Argument	Description
<i>pbdom_object_name</i>	The name of the PBDOM_OBJECT

Return value

String. The trimmed text content of the current PBDOM_OBJECT, or an empty string if there is no text content or only whitespace characters.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_MEMORY_ALLOCATION_FAILURE – Insufficient memory was encountered while executing this method.

Usage

This method returns meaningful data only if the PBDOM_OBJECT is of a type that can contain TEXT NODEs or CDATA Sections, or of a type that intrinsically contains basic text. These types are:

- PBDOM_ELEMENT
- PBDOM_ATTRIBUTE
- PBDOM_TEXT
- PBDOM_CDATA
- PBDOM_COMMENT

The PBDOM_TEXT, PBDOM_CDATA, and PBDOM_COMMENT classes are special cases that cause the `GetTextTrim` method to return the intrinsic text data contained within their instances. A PBDOM_TEXT object represents a DOM text node, so it does not hold any child DOM Nodes. PBDOM_CDATA object is a representation of a DOM CDATA object and does not hold any child DOM Nodes, nor does PBDOM_COMMENT contain any child DOM Nodes.

The following table lists the return values based on the type of actual DOM Object contained within PBDOM_OBJECT:

DOM Object Type	Return Value
PBDOM_ELEMENT	<p>The trimmed concatenation of the text values of all the TEXT Nodes and CDATA Sections contained within the PBDOM_ELEMENT. Surrounding whitespace characters are removed.</p> <p>Suppose there is a PBDOM_ELEMENT defined as follows:</p> <pre><abc> Root Element Data<data>ABC Data </data> now with extra info </abc></pre> <p><code>GetTextTrim</code> returns <code>Root Element Data now with extra info.</code></p> <p>Suppose there is a PBDOM_ELEMENT defined as follows:</p> <pre><abc> Root Element Data </abc></pre> <p><code>GetTextTrim</code> returns <code>Root Element Data.</code></p> <p>Suppose there is a PBDOM_ELEMENT defined as follows:</p> <pre><abc>Root Element Data <![CDATA[with some cdata text]]></abc></pre> <p><code>GetTextTrim</code> returns <code>Root Element Data with some cdata text.</code></p>

DOM Object Type	Return Value
PBDOM_ATTRIBUTE	<p>The trimmed text data contained within the PBDOM_ATTRIBUTE object with surrounding whitespace characters removed.</p> <p>Suppose there is an element with an attribute as follows:</p> <pre data-bbox="417 340 973 362"><abc ATTRIBUTE_1="My Attribute "></pre> <p>GetTextTrim returns:</p> <pre data-bbox="417 413 635 435">My Attribute</pre> <p>Note, however, that the spaces between “My” and “Attribute” are still present.</p>
PBDOM_TEXT	<p>The trimmed text data contained within the PBDOM_TEXT object itself with surrounding whitespace characters removed.</p> <p>For example, suppose there is the following element:</p> <pre data-bbox="417 591 716 614"><abc> MY TEXT </abc></pre> <p>If there is a PBDOM_TEXT object to represent the text node “MY TEXT”, then calling GetTextTrim on the PBDOM_TEXT returns the string MY TEXT.</p>
PBDOM_CDATA	<p>The trimmed string data that is contained within the CDATA section itself with surrounding whitespace characters removed. For example, suppose there is the following CDATA:</p> <pre data-bbox="417 788 1147 838"><![CDATA[They're saying "x < y" & that "z > y" so I guess that means that z > x]]></pre> <p>If there is a PBDOM_CDATA to represent the above CDATA section, then calling GetTextTrim on it returns the string:</p> <pre data-bbox="417 921 1177 972">They're saying " x < y " & that "z > y" so I guess that means that z > x</pre> <p>Note that the initial spaces before “They’re” and the trailing space after the last “x” have been removed.</p>
PBDOM_COMMENT	<p>The trimmed string data that is contained within the COMMENT itself. For example, suppose there is the following COMMENT:</p> <pre data-bbox="417 1117 798 1140"><!-- Comment Here ! --></pre> <p>Note the spaces before the word “Comment” and after the exclamation mark “!”. Calling GetTextTrim on the COMMENT returns the string Comment Here !</p>

See also

GetText
GetTextNormalize

HasChildren

Description Determines whether the PBDOM_OBJECT has any child objects.

Syntax `pbdom_object_name.HasChildren()`

Argument	Description
<code>pbdom_object_name</code>	The name of the PBDOM_OBJECT

Return value **Boolean**. Returns **true** if the current PBDOM_OBJECT has at least one child PBDOM_OBJECT, and **false** if it has none.

Throws **EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE** – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

Examples In the following example, a PBDOM_DOCUMENT is created from a simple XML string. The root element `abc` has a child text node that encapsulates the text “abc data”. Calling `HasChildren` on the root element returns **true**. The message box displays `Has Children`. If the method returns **false**, the message box displays `Has No Children`

```
PBDOM_Builder pbdombuilder_new
pbdom_document pbdom_doc
pbdom_object pbdom_root_element
string strXML = "<abc>abc data</abc>"

pbdombuilder_new = Create PBDOM_Builder
pbdom_doc = pbdombuilder_new.BuildFromString (strXML)
pbdom_root_element = pbdom_doc.GetRootElement()
if (pbdom_root_element.HasChildren()) then
    MessageBox ("pbdom_root_element", "Has Children")
else
    MessageBox ("pbdom_root_element", "Has No
Children")
end if
Destroy pbdombuilder_new
```

Usage **True** is returned if the PBDOM_OBJECT has at least one child, and **false** if there are no children.

InsertContent

Description

Inserts a new PBDOM_OBJECT into the current PBDOM_OBJECT.

Syntax

pbdom_object_name.InsertContent(*pbdom_object_new*, *pbdom_object_ref*)

Argument	Description
<i>pbdom_object_name</i>	The name of the PBDOM_OBJECT
<i>pbdom_object_new</i>	The referenced name of a PBDOM_OBJECT you want to insert
<i>pbdom_object_ref</i>	The name of the PBDOM_OBJECT in front of which you want to insert the new PBDOM_OBJECT

Return value

PBDOM_OBJECT. The return value is the newly modified PBDOM_OBJECT.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object or the new PBDOM_OBJECT or the reference PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_INVALID_ARGUMENT – One of the input arguments is invalid. This can happen if the input argument has not been initialized properly or is a null object reference.

Usage

When a new PBDOM_OBJECT is inserted into the current PBDOM_OBJECT, the new PBDOM_OBJECT becomes a child node of the current PBDOM_OBJECT. Also, the new PBDOM_OBJECT is to be positioned specifically before another PBDOM_OBJECT, designated using the second parameter.

If the second PBDOM_OBJECT is specified as `null`, then the new PBDOM_OBJECT is to be inserted at the end of the list of children of the current PBDOM_OBJECT.

Derived Classes

Methods of classes that derive from the PBDOM_OBJECT class return trivial results when the derived classes can have no child objects and when the methods concern manipulation of child-node content.

See also

[AddContent](#)
[GetContent](#)
[RemoveContent](#)
[SetContent](#)

IsAncestorObjectOf

Description Determines whether the current PBDOM_OBJECT is the ancestor of another PBDOM_OBJECT.

Syntax `pbdom_object_name.IsAncestorObjectOf(pbdom_object_ref)`

Argument	Description
<code>pbdom_object_name</code>	The name of the PBDOM_OBJECT
<code>pbdom_object_ref</code>	The PBDOM_OBJECT to check against

Return value **Boolean**. Returns **true** if the current PBDOM_OBJECT is the ancestor of the referenced PBDOM_OBJECT, and **false** otherwise.

Throws **EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE** – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_INVALID_ARGUMENT – The input PBDOM_OBJECT is invalid. This can happen if it has not been initialized properly or it is a null object reference.

Examples The following code fragment uses the `IsAncestorObjectOf` method and creates a structured document. In the fragment, `pbdom_elem_1` represents the `pbdom_elem_1` element. Because it is an ancestor of `pbdom_elem_3`, which represents the `pbdom_elem_3` element, the call to `IsAncestorObjectOf` returns **true**.

```
PBDOM_ELEMENT pbdom_elem_1
PBDOM_ELEMENT pbdom_elem_2
PBDOM_ELEMENT pbdom_elem_3
PBDOM_ELEMENT pbdom_elem_root
PBDOM_DOCUMENT pbdom_doc1

pbdom_doc1 = Create PBDOM_DOCUMENT
pbdom_elem_1 = Create PBDOM_ELEMENT
pbdom_elem_2 = Create PBDOM_ELEMENT
pbdom_elem_3 = Create PBDOM_ELEMENT

pbdom_elem_1.SetName("pbdom_elem_1")
pbdom_elem_2.SetName("pbdom_elem_2")
pbdom_elem_3.SetName("pbdom_elem_3")

pbdom_elem_1.AddContent(pbdom_elem_2)
pbdom_elem_2.AddContent(pbdom_elem_3)
```

```
pbdom_doc1.NewDocument("", "", &
    "Root_Element_From_Doc_1" , "", "")
pbdom_elem_root = pbdom_doc1.GetRootElement()
pbdom_elem_root.AddContent(pbdom_elem_1)

IF (pbdom_elem_1.IsAncestorObjectOf(pbdom_elem_3))
THEN
    MessageBox ("Ancestry", &
        "pbdom_elem_1 Is The Ancestor Of pbdom_elem_3")
ELSE
    MessageBox ("Ancestry", &
        "pbdom_elem_1 Is NOT The Ancestor Of pbdom_elem_3")

END IF

destroy pbdom_elem_1
destroy pbdom_elem_2
destroy pbdom_elem_3
destroy pbdom_elem_root
destroy pbdom_doc1
```

The preceding code fragment creates the following document:

```
<!DOCTYPE Root_Element_From_Doc_1>
<Root_Element_From_Doc_1>
  <pbdom_elem_1>
    <pbdom_elem_2>
      <pbdom_elem_3 />
    </pbdom_elem_2>
  </pbdom_elem_1>
</Root_Element_From_Doc_1>
```

Usage

The `IsAncestorObjectOf` method determines whether the current PBDOM_OBJECT is the ancestor of another PBDOM_OBJECT.

RemoveContent

Description Removes a child PBDOM_OBJECT from the current PBDOM_OBJECT.

Syntax `pbdom_object_name.RemoveContent(pbdom_object_ref)`

Argument	Description
<i>pbdom_object_name</i>	The name of the PBDOM_OBJECT
<i>pbdom_object_ref</i>	The PBDOM_OBJECT to remove

Return value **Boolean**. Returns **true** if the content was removed, and **false** otherwise.

Throws **EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE** – This PBDOM_OBJECT object or the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_INVALID_ARGUMENT – The input PBDOM_OBJECT to be removed is invalid. This can happen if this object has not been initialized properly or is a null object reference.

Usage When a new PBDOM_OBJECT is removed from the current one, all children under the removed PBDOM_OBJECT are also removed.

See also [AddContent](#)
[GetContent](#)
[InsertContent](#)
[SetContent](#)

SetContent

Description

Sets the entire content of the PBDOM_OBJECT.

Syntax

pbdom_object_name.SetContent(*pbdom_object**pbdom_object_array*)

Argument	Description
<i>pbdom_object_name</i>	The name of the PBDOM object
<i>pbdom_object_array</i>	An array of PBDOM_OBJECT objects to be set as the contents of the PBDOM_OBJECT

Return value

PBDOM_OBJECT. Returns the newly modified PBDOM_OBJECT.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

Usage

The supplied array contains PBDOM_OBJECT objects that are legal for the particular derived PBDOM_OBJECT that is associated with this PBDOM_OBJECT.

For example, a PBDOM_DOCUMENT accepts only an array that contains PBDOM_ELEMENT, PBDOM_COMMENT, PBDOM_DOCTYPE, or PBDOM_PROCESSINGINSTRUCTION objects. In addition, the array can contain only one PBDOM_ELEMENT object that it sets as its root element, and only one PBDOM_DOCTYPE object that is set as its DOCTYPE.

If illegal objects are included in the array, exceptions (specific to the particular derived PBDOM_OBJECT) are thrown. For more details, please refer to the [SetContent](#) method of the objects derived from PBDOM_OBJECT.

In the event of an exception, the original contents of this PBDOM_OBJECT are unchanged, and the PBDOM_OBJECT objects contained in the supplied array are unaltered.

See also

[AddContent](#)
[GetContent](#)
[InsertContent](#)
[RemoveContent](#)

SetName

Description Sets the name of the PBDOM_OBJECT.

Syntax `pbdom_object_name.SetName(string strName)`

Argument	Description
<code>pbdom_object_name</code>	The name of the PBDOM_OBJECT
<code>strName</code>	The new name you want to set for PBDOM_OBJECT

Return value **Boolean**. Returns **true** if the name of the PBDOM_OBJECT was changed, and **false** otherwise.

Throws **EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE** – This PBDOM_OBJECT object is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_INVALID_ARGUMENT – Input name string is invalid. This can happen if the string has been specifically set to **null**.

EXCEPTION_MEMORY_ALLOCATION_FAILURE – Insufficient memory was encountered while executing this method.

EXCEPTION_INVALID_NAME – The input name string does not conform to the W3C standards for XML names.

Usage This name refers to the name of the particular derived PBDOM_OBJECT to which this PBDOM_OBJECT refers. Certain types of PBDOM_OBJECT do not have any name associated with them. See the description of **GetName**.

For example, PBDOM_DOCUMENT does not have any name, so calling the **SetName** method returns **false**.

See also **GetName**

SetParentObject

Description Sets the referenced PBDOM_OBJECT as the parent of the current PBDOM_OBJECT.

Syntax `pbdom_object_name.SetParentObject(pbdom_object pbdom_object_ref)`

Argument	Description
<code><i>pbdom_object_name</i></code>	The name of the PBDOM_OBJECT
<code><i>pbdom_object_ref</i></code>	The PBDOM_OBJECT to be set as the parent of the current PBDOM_OBJECT

Return value PBDOM_OBJECT. The current PBDOM_OBJECT is appended as a child node of the referenced parent.

Throws **EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE** – This PBDOM_OBJECT object or the input PBDOM_OBJECT is not associated with a derived PBDOM_OBJECT class object.

EXCEPTION_INVALID_ARGUMENT – The input PBDOM_OBJECT is invalid. This can happen if it has not been initialized properly, or if it is a null object reference.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – The current PBDOM_OBJECT already has a parent.

EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – If the input PBDOM_OBJECT is of a class that cannot have a legal parent-child relationship with this PBDOM_OBJECT.

Examples

In the following code example, a PBDOM_ELEMENT object is created and called `pbdom_elem_1`. Its parent is set to be the root element of the PBDOM_DOCUMENT called `pbdom_doc`. Once this is done, `pbdom_elem_1` is immediately transferred to the `pbdom_doc` document and `pbdom_elem_1` is immediately appended as a child node of the root element of `pbdom_doc`.

The following method call returns the string “`pbdom_element`”, because the root element is a PBDOM_ELEMENT:

```
pbdom_elem_1.GetParentObject().GetObjectClassString()
```

The following method call returns the string “`Root_Element`”, which is the name of the root element:

```
pbdom_elem_1.GetParentObject().GetName()
```

Here is the complete example:

```
PBDOM_ELEMENT pbdom_elem_1
PBDOM_ELEMENT pbdom_elem_root
PBDOM_DOCUMENT pbdom_doc1

pbdom_doc1 = Create PBDOM_DOCUMENT
pbdom_elem_1 = Create PBDOM_ELEMENT
pbdom_elem_1.SetName ("pbdom_elem_1")

pbdom_doc1.NewDocument ("", "", "Root_Element", "", "")
pbdom_elem_root = pbdom_doc1.GetRootElement()
pbdom_elem_1.SetParentObject(pbdom_elem_root)

MessageBox ("Parent Class", &
    pbdom_elem_1.GetParentObject(). &
    GetObjectClassString())
MessageBox ("Parent Name", &
    pbdom_elem_1.GetParentObject().GetName())

destroy pbdom_elem_1
destroy pbdom_elem_root
destroy pbdom_doc1
```

Usage

The caller is responsible for ensuring that the current PBDOM_OBJECT and the referenced PBDOM_OBJECT can have a legal parent-child relationship. The caller is also responsible for making sure pre-existing parentage is legal.

The PBDOM [SetParentObject](#) method differs from the JDOM [SetParent](#) method in that JDOM defines a [setParent](#) method for several specific classes, including Element, Comment, and CDATA. PBDOM implements the [SetParentObject](#) method in the base PBDOM_OBJECT class to allow polymorphism.

See the [SetParentObject](#) documentation of derived PBDOM_OBJECT classes for more details on implementation of specific classes.

See also

[GetOwnerDocumentObject](#)
[GetParentObject](#)

PBDOM_PROCESSINGINSTRUCTION Class

About this chapter

This chapter describes the PBDOM_PROCESSINGINSTRUCTION class.

PBDOM_PROCESSINGINSTRUCTION

Description

The PBDOM_PROCESSINGINSTRUCTION class defines behavior for an XML processing instruction. Methods allow you to obtain the target of the processing instruction object as well as its data. You can always access the data as a string, and, where appropriate, as name/value pairs.

Note that the actual processing instruction of a processing instruction object is a string, even if the instruction is divided into separate name="value" pairs. PBDOM does support such a processing instruction object format. If the processing instruction object data does contain pairs, as is commonly the case, then PBDOM_PROCESSINGINSTRUCTION parses them into an internal list of name/value pairs.

Methods

Some of the inherited methods from PBDOM_OBJECT serve no meaningful objective, and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	Current PBDOM_PROCESSINGINSTRUCTION. Use AddValue instead.
GetContent	false. Use GetName and GetValue instead.
HasChildren	false.
InsertContent	Current PBDOM_PROCESSINGINSTRUCTION.
IsAncestorObjectOf	false.
RemoveContent	false. Use RemoveValue instead.
SetContent	Current PBDOM_PROCESSINGINSTRUCTION. Use SetData instead.

PBDOM_PROCESSINGINSTRUCTION has the following methods:

Clone	GetTarget
Detach	GetText
Equals	GetTextNormalize
GetData	GetTextTrim
GetName	GetValue
GetNames	RemoveValue
GetObjectClass	SetData
GetObjectClassString	SetName
GetOwnerDocumentObject	SetParentObject
GetParentObject	SetValue

Clone

Description

Creates and returns a clone of the current PBDOM_PROCESSINGINSTRUCTION object.

Syntax

pbdom_pi_name.Clone(boolean *bDeep*)

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are true for a deep clone and false for a shallow clone. This argument is currently ignored.

Return value

PBDOM_OBJECT. A clone of the current PBDOM_PROCESSINGINSTRUCTION object returned as a PBDOM_OBJECT.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the internal implementation of this PBDOM_PROCESSINGINSTRUCTION object is **null**. The occurrence of this exception is rare, but it can take place if severe memory corruption occurs.

Usage

The **Clone** method creates a new PBDOM_PROCESSINGINSTRUCTION object that is a duplicate of, and a separate object from, the original. The clone of a PBDOM_PROCESSINGINSTRUCTION object is always identical to its original whether *bDeep* is **true** or **false**, because a PBDOM_PROCESSINGINSTRUCTION object contains no subtree of child PBDOM_OBJECTs.

A PBDOM_PROCESSINGINSTRUCTION clone has no parent, but it resides in the same PBDOM_DOCUMENT as its original, and if the original PBDOM_PROCESSINGINSTRUCTION object is standalone, so is the clone.

Detach

Description Detaches a PBDOM_PROCESSINGINSTRUCTION object from its parent PBDOM_OBJECT.

Syntax `pbdom_pi_name.Detach()`

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object

Return value PBDOM_OBJECT. This PBDOM_PROCESSINGINSTRUCTION object detached from its parent object. This method does nothing if this PBDOM_PROCESSINGINSTRUCTION object has no parent.

Equals

Description Tests for the equality of the current PBDOM_PROCESSINGINSTRUCTION object with the supplied PBDOM_OBJECT.

Syntax `pbdom_pi_name.Equals(pbdom_object_ref)`

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object
<i>pbdom_object_ref</i>	A PBDOM_OBJECT for testing for equality with the current PBDOM_PROCESSINGINSTRUCTION object

Return value **Boolean**. Returns **true** if the current PBDOM_PROCESSINGINSTRUCTION object is equivalent to the input PBDOM_OBJECT, and **false** otherwise.

Throws **EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE** – If the input PBDOM_OBJECT is not a reference to an object derived from PBDOM_OBJECT.

GetData

Description

Returns the raw data of the PBDOM_PROCESSINGINSTRUCTION object.

Syntax

pbdom_pi_name.GetData()

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object

Return value

String. The data of the PBDOM_PROCESSINGINSTRUCTION object.

Usage

The processing instruction data is fundamentally a string and *not* a set of name="value" pairs.

GetName

Description

Obtains the name of the current PBDOM_PROCESSINGINSTRUCTION object.

Syntax

pbdom_pi_name.GetName()

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object

Return value

String.

Examples

Calling the `GetName` method on the following processing instruction returns `works`:

```
<?works document="hello.doc" data="hello.wks" ?>
```

Usage

This method is similar to the `GetTarget` method. To PBDOM, the processing instruction target is synonymous with its name.

GetNames

Description Retrieves a list of names taken from the part of the PBDOM_PROCESSINGINSTRUCTION object's data that is factored into name="value" pairs. This method can be used in conjunction with the [GetValue](#) method.

Syntax `pbdom_pi_name.GetNames(string name_array[])`

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object
<i>name_array</i>	An unbounded string array filled with names

Return value **Boolean**. Returns **true** if a list of names is retrieved, and **false** otherwise. If there are no name/value pairs, this method returns **false**.

Examples Given the following PBDOM_PROCESSINGINSTRUCTION object, [GetNames](#) returns three strings, **a**, **b**, and **c**, even though **a** occurs more than once:

```
<? dw-set_values a="1" b="2" c="3" a="4" ?>
```

When the [GetValue](#) method is called on **a**, the value **4** is returned, because it is the last value set for **a**.

Usage If a name is used more than once as the name of a name/value pair in a PBDOM_PROCESSINGINSTRUCTION object, then the value set in the last occurrence of the name is used, and values declared in all previous occurrences of the name are discarded.

GetObjectClass

Description Returns a long integer code that indicates the class of the current PBDOM_PROCESSINGINSTRUCTION object.

Syntax `pbdom_pi_name.GetObjectClass()`

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_OBJECT

Return value **Long**. [GetObjectClass](#) returns a long integer code that indicates the class of the current PBDOM_OBJECT. If *pbdom_pi_name* is a PBDOM_PROCESSINGINSTRUCTION object, the returned value is 10.

GetObjectClassString

Description Returns a string form of the class of the PBDOM_PROCESSINGINSTRUCTION object.

Syntax *pbdom_pi_name*.GetObjectClassString()

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_OBJECT

Return value String. `GetObjectClassString` returns a string that indicates the class of the current PBDOM_OBJECT. If *pbdom_pi_name* is a PBDOM_PROCESSINGINSTRUCTION, the returned string is “pbdom_processinginstruction”.

GetOwnerDocumentObject

Description Returns the owning PBDOM_DOCUMENT of the current PBDOM_PROCESSINGINSTRUCTION object.

Syntax *pbdom_pi_name*.GetOwnerDocumentObject()

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object

Return value PBDOM_DOCUMENT. If there is no owning PBDOM_DOCUMENT, `null` is returned.

GetParentObject

Description Returns the parent PBDOM_OBJECT of the current PBDOM_PROCESSINGINSTRUCTION object.

Syntax *pbdom_pi_name*.GetParentObject()

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object

Return value PBDOM_OBJECT. The parent of the PBDOM_PROCESSINGINSTRUCTION object. If there is no parent, `null` is returned.

GetTarget

Description Returns the target of the PBDOM_PROCESSINGINSTRUCTION object.

Syntax `pbdom_pi_name.GetTarget()`

Argument	Description
<code>pbdom_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object

Return value `String`. The target of the PBDOM_PROCESSINGINSTRUCTION object.

Examples Given the following PBDOM_PROCESSINGINSTRUCTION object, calling the `GetTarget` method returns the string “xml-stylesheet”:

```
<?xml-stylesheet href="simple-ie5.xml" type="text/xml"
?>
```

Calling the `GetName` method returns the same string.

See also `GetName`

GetText

Description Obtains text data that is contained within the current PBDOM_PROCESSINGINSTRUCTION object.

Syntax `pbdom_pi_name.GetText()`

Argument	Description
<code>pbdom_pi_name</code>	The name of a PBDOM_PROCESSINGINSTRUCTION object

Return value `String`.

Usage The `GetText` method returns the text data of the current PBDOM_PROCESSINGINSTRUCTION object. `GetText` is similar to `GetData`. However, the textual content of a processing instruction object is not a text node.

See also `GetData`
`GetTextNormalize`
`GetTextTrim`
`SetData`

GetTextNormalize

Description Obtains the text data that is contained within the current PBDOM_PROCESSINGINSTRUCTION object with all surrounding whitespace characters removed and internal whitespace characters normalized to a single space.

Syntax *pbdom_pi_name*.GetTextNormalize()

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object

Return value **String**. The normalized text content of the PBDOM_PROCESSINGINSTRUCTION object. If no textual value exists for the current PBDOM_OBJECT, or if only whitespace characters exist, an empty string is returned.

See also [GetData](#)
[GetText](#)
[GetTextTrim](#)
[SetData](#)

GetTextTrim

Description Obtains the text data that is contained within the current PBDOM_PROCESSINGINSTRUCTION object with all surrounding whitespaces removed.

Syntax *pbdom_pi_name*.GetTextTrim()

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object

Return value **String**. The trimmed text content of the PBDOM_PROCESSINGINSTRUCTION object. If no textual value exists for the current PBDOM_PROCESSINGINSTRUCTION object, or if only whitespace characters exist, an empty string is returned.

See also [GetData](#)
[GetText](#)
[GetTextNormalize](#)
[SetData](#)

GetValue

Description Returns the value for a specific name/value pair on the PBDOM_PROCESSINGINSTRUCTION object. If no such pair is found for the PBDOM_PROCESSINGINSTRUCTION object, an empty string is returned.

Syntax `pbdom_pi_name.GetValue(string strName)`

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object
<i>strName</i>	String name of name/value pair

Return value **String**. String name of the name/value pair to search for value.

Examples Given the following PBDOM_PROCESSINGINSTRUCTION object, `GetValue("href")` returns the string "simple-ie5.xml":

```
<?xml-stylesheet href="simple-ie5.xml" type="text/xsl"
?>
```

See also [GetData](#), [GetText](#), [SetValue](#)

RemoveValue

Description Removes the specified name/value pair.

Syntax `pbdom_pi_name.RemoveValue(string strName)`

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object
<i>strName</i>	String name of name/value pair to be removed

Return value **Boolean**. Returns **true** if the requested name/value pair is removed and **false** otherwise.

Examples Suppose the following PBDOM_PROCESSINGINSTRUCTION object is given:

```
<?xml-stylesheet href="simple-ie5.xml" type="text/xsl"
?>
```

Then, `RemoveValue("href")` results in the PBDOM_PROCESSINGINSTRUCTION object being transformed into the following:

```
<?xml-stylesheet type="text/xsl" ?>
```

SetData

Description

Sets the raw data for the PBDOM_PROCESSINGINSTRUCTION object.

Syntax

```
pbdom_pi_name.SetData(string strData)
```

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object
<i>strData</i>	New data for the PBDOM_PROCESSINGINSTRUCTION object

Return value

PBDOM_PROCESSINGINSTRUCTION. The PBDOM_PROCESSINGINSTRUCTION object modified with the new data.

Throws

EXCEPTION_INVALID_STRING – The input data is invalid. This can happen in the following circumstances:

- 1 The input data contains the sub-string “?>”. This violates the requirements for the data of a processing instruction.
- 2 If the processing instruction target name is `xml`, making this PBDOM_PROCESSINGINSTRUCTION object an XML declaration processing instruction, this exception is thrown if the input data string does not conform to the following criteria:
 - The data must contain a name/value pair for the name `version`.
 - The data can contain a name/value pair for the name `encoding`.
 - The data can contain a name/value pair for the name `standalone`. If it does, the value for `standalone` must either be `yes` or `no`.
 - The data must not contain any other data in the form of name/value pairs or in any other form.

Lowercase

The strings `xml`, `version`, `encoding`, `standalone`, `yes`, and `no` are all case sensitive and must be in lowercase.

Examples

Suppose there is a PBDOM_PROCESSINGINSTRUCTION object as follows:

```
<?xml-stylesheet href="simple-ie5.xsl" type="text/xsl"
```



```
?>
```

Then, `SetData("href=new.xsl")` results in the `PBDOM_PROCESSINGINSTRUCTION` object being transformed into the following:

```
<?xml-stylesheet href=new.xsl" ?>
```

The entire data for the `PBDOM_PROCESSINGINSTRUCTION` object is now reset.

Usage

Special processing is performed when the name of the processing instruction's target is `xml`, which indicates that it is an XML declaration. The valid instructions allowed in the input Data as part of the name in the name/value pairs are `version`, `encoding`, and `standalone`. The version instruction is mandatory before the processing instruction can be added to a document.

The XML specification expects the instructions to be in the specific order `version`, `encoding`, `standalone`. This function reorders the input data to conform to the specification, for example:

```
<? xml version="1.0" encoding="utf-8"
standalone="yes"?>
```

SetName

Description

Sets the name of the current `PBDOM_PROCESSINGINSTRUCTION` object.

Syntax

```
pbdom_pi_name.SetName(string strName)
```

Argument	Description
<i>pbdom_pi_name</i>	The name of a <code>PBDOM_PROCESSINGINSTRUCTION</code> object
<i>strName</i>	The new name you want to set for the current <code>PBDOM_PROCESSINGINSTRUCTION</code> object

Return value

Boolean. Returns `true` if the name of the current `PBDOM_PROCESSINGINSTRUCTION` object was changed, and `false` otherwise.

Throws

EXCEPTION_INVALID_NAME – This exception is thrown if the name is invalid. The name can be `xml`, making this `PBDOM_PROCESSINGINSTRUCTION` object an XML declaration processing instruction. However, in this case, the name `xml` must be in lowercase, or the `EXCEPTION_INVALID_NAME` exception will be thrown.

EXCEPTION_INVALID_STRING – This exception is thrown if the name is `xml` and the current data of this `PBDOM_PROCESSINGINSTRUCTION` object is not valid. The data is valid only under the following circumstances:

- It is an empty string.
- If it is not an empty string, it must contain a name/value pair for the name `version`.
- If it is not an empty string and it contains a name/value pair for the name `version`, it can also contain a name/value pair for the name `encoding`.
- If it is not an empty string and it contains a name/value pair for the name `version`, it can also contain a name/value pair for the name `standalone`. If it does, the value for `standalone` must be either `yes` or `no` (both are case sensitive).
- If it is not an empty string and it contains a name/value pair for the name `version`, it must not contain any other data (in name/value pair format or otherwise) except for `encoding` and `standalone`.

Usage

This method is equivalent to setting the target of the processing instruction object. See the list of exceptions for information about the restrictions on the use of `xml` as the target.

SetParentObject

Description

Sets the referenced `PBDOM_OBJECT` to be the parent of the current `PBDOM_PROCESSINGINSTRUCTION` object.

Syntax

`pbdom_pi_name.SetParentObject(pbdom_object pbdom_object_ref)`

Argument	Description
<code>pbdom_pi_name</code>	The name of a <code>PBDOM_PROCESSINGINSTRUCTION</code> object
<code>pbdom_object_ref</code>	A <code>PBDOM_OBJECT</code> to be set as the parent of the current <code>PBDOM_PROCESSINGINSTRUCTION</code> object

Return value

`PBDOM_OBJECT`. This `PBDOM_PROCESSINGINSTRUCTION` object modified.

Throws

EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input `PBDOM_OBJECT` is not a reference to an object derived from `PBDOM_OBJECT`.

EXCEPTION_HIERARCHY_ERROR – If setting the input PBDOM_OBJECT to be the parent of this PBDOM_PROCESSINGINSTRUCTION object will cause the parent PBDOM_OBJECT to be no longer well formed. For example, if this PBDOM_PROCESSINGINSTRUCTION object is an XML declaration and the parent to be set is a PBDOM_ELEMENT.

Usage

The PBDOM_OBJECT that you set as the parent and the current PBDOM_PROCESSINGINSTRUCTION object must have a legal parent-child relationship. Currently, only a PBDOM_ELEMENT and a PBDOM_DOCUMENT can be set as the parent of a PBDOM_PROCESSINGINSTRUCTION object.

SetValue

Description

Sets the value for the specified name/value pair.

Syntax

pbdom_pi_name.SetValue(string *strName*, string *strValue*)

Argument	Description
<i>pbdom_pi_name</i>	The name of a PBDOM_PROCESSINGINSTRUCTION object
<i>strName</i>	String name of a name/value pair
<i>strValue</i>	String value of a name/value pair

Return value

PBDOM_PROCESSINGINSTRUCTION.

Throws

EXCEPTION_INVALID_STRING – The input *strName/strValue* is invalid. This can happen in the following circumstances:

- The input *strName/strValue* data contains the sub-string `?>`. This violates the requirements for the data of a processing instruction.
- If the target name is `xml`, making this PBDOM_PROCESSINGINSTRUCTION object an XML declaration processing instruction, this exception is thrown if the input data string does not conform to the following criterion: the data can contain a name/value pair for the name `standalone`. If it does, the value for `standalone` must either be `yes` or `no`. The strings `xml`, `standalone`, `yes`, and `no` are case sensitive and must be lowercase.

EXCEPTION_INVALID_NAME - The input *strName* is invalid. This can happen if the target name is `xml`, making this PBDOM_PROCESSINGINSTRUCTION object an XML declaration processing instruction, and either of the following is true:

- The *strName* value is other than `version`, `standalone` or `encoding`.
- Either `standalone` or `encoding` is set without the `version` first being set.

Examples

Consider the following PBDOM_PROCESSINGINSTRUCTION object:

```
<?xml-stylesheet href="simple-ie5.xsl" type="text/xsl"
?>
```

`SetValue("href", "new.xsl")` transforms this processing instruction to the following, modifying the value for *href*:

```
<?xml-stylesheet href="new.xsl" type="text/xsl"?>
```

`SetValue("extra_info", "xalan")` transforms the processing instruction to the following, adding a new name/value pair for *extra_info*:

```
<?xml-stylesheet href=new.xsl" type="text/xsl"
extra_info "xalan" ?>
```

Then `SetValue("extra_info_2", "")` transforms the processing instruction to the following, adding a new name/value pair for *extra_info_2* with an empty string as the value:

```
<?xml-stylesheet href=new.xsl" type="text/xsl"
extra_info="xalan" extra_info_2="" ?>
```

Usage

If no value is found, the supplied pair is added to the processing instruction data. The appearance of name/value pairs in a PBDOM_PROCESSINGINSTRUCTION object is not subject to any order. In this way, name/value pairs in a PBDOM_PROCESSINGINSTRUCTION object are similar to attributes in an element. Attributes are specifically *not* ordered.

Special processing is performed when the name of the processing instruction's target is `xml`, which indicates that it is an XML declaration. The valid instructions allowed in the input Data as part of the name in the name/value pairs are `version`, `encoding`, and `standalone`. The version instruction is mandatory before the processing instruction can be added to a document.

The XML specification expects the instructions to be in this specific order: `version`, `encoding`, `standalone`. This function reorders the input data to conform to the specification, for example:

```
<? xml version="1.0" encoding="utf-8" standalone="yes"?>
```

About this chapter

This chapter describes the PBDOM_TEXT class.

PBDOM_TEXT**Description**

The PBDOM_TEXT class represents a DOM Text Node within an XML document. It extends the PBDOM_CHARACTERDATA class with a set of methods specifically intended for manipulating DOM text nodes.

The PBDOM_TEXT class is derived from the PBDOM_CHARACTERDATA class. PBDOM_TEXT objects are commonly used to represent the textual content of a PBDOM_ELEMENT or PBDOM_ATTRIBUTE.

Whitespace characters

The text in a PBDOM_TEXT object can include whitespace characters such as carriage returns, linefeeds, tabs, and spacebar spaces.

Methods

Some of the inherited methods from PBDOM_OBJECT serve no meaningful objective, and only default or trivial functionalities result. These are described in the following table:

Method	Always returns
AddContent	current PBDOM_TEXT
GetContent	false
GetName	a string “#text”
HasChildren	false
InsertContent	current PBDOM_TEXT
IsAncestorObjectOf	false
RemoveContent	false
SetContent	current PBDOM_TEXT
SetName	false

PBDOM_TEXT has the following non-trivial methods:

Append	GetParentObject
Clone	GetText
Detach	GetTextNormalize
Equals	GetTextTrim
GetObjectClass	SetParentObject
GetObjectClassString	SetText
GetOwnerDocumentObject	

Append

Description

The `Append` method is overloaded:

- Syntax 1 appends an input string to the text content that already exists within the current PBDOM_TEXT object.
- Syntax 2 appends the text data of a PBDOM_CHARACTERDATA object to the text content that already exists within the current PBDOM_TEXT object.

Syntax

For this syntax	See
<code>Append(string <i>strAppend</i>)</code>	Append Syntax 1
<code>Append(pbdom_characterdata <i>pbdom_characterdata_ref</i>)</code>	Append Syntax 2

Append Syntax 1

Description

Appends an input string to the text content that already exists within the current PBDOM_TEXT object.

Syntax

`pbdom_text_name.Append(string strAppend)`

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object
<i>strAppend</i>	The string you want appended to the existing text of the current PBDOM_TEXT object

Return value

PBDOM_CHARACTERDATA. The current PBDOM_TEXT object modified and returned as a PBDOM_CHARACTERDATA object.

Append Syntax 2

Description Appends the text data of a PBDOM_CHARACTERDATA object to the text content that already exists within the current PBDOM_TEXT object.

Syntax `pbdom_text_name.Append(pbdom_characterdata pbdom_characterdata_ref)`

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object
<i>pbdom_characterdata_ref</i>	The referenced PBDOM_CHARACTERDATA object whose text data is to be appended to the existing text of the current PBDOM_TEXT object

Return value PBDOM_CHARACTERDATA. The current PBDOM_TEXT object modified and returned as a PBDOM_CHARACTERDATA object.

Throws EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE – If the input PBDOM_CHARACTERDATA is not a reference to an object inherited from PBDOM_CHARACTERDATA.

Usage Note that JDOM does not define an `Append` method for its TEXT class. Because PBDOM implements its `Append` method in the base PBDOM_CHARACTERDATA class, a PBDOM_COMMENT object, a PBDOM_CDATA object, and a PBDOM_TEXT object can append their internal text data to each other, because they are all objects inherited from PBDOM_CHARACTERDATA.

Clone

Description Creates and returns a clone of the current PBDOM_TEXT object.

Syntax `pbdom_text_name.Clone(boolean bDeep)`

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object.
<i>bDeep</i>	A boolean specifying whether a deep or shallow clone is returned. Values are <code>true</code> for a deep clone and <code>false</code> for a shallow clone. This parameter is ignored.

Return value PBDOM_OBJECT. The return value is a clone of the current PBDOM_TEXT object returned as a PBDOM_OBJECT.

Examples This example creates an XML document that, when serialized, appears as follows :

```
<!DOCTYPE root
```

```
[
<!ELEMENT root (child_1, child_2)>
<!ELEMENT child_1 (#PCDATA)*>
<!ELEMENT child_2 (#PCDATA)*>
]>
<root>
  <child_1>text for child.</child_1>
  <child_2>text for child.</child_2>
</root>
```

The definition of the DTD shows that the document is required to have the following composition:

- The document contains a root element with the name **root**.
- The **root** element contains a sequence of two child elements named **child_1** and **child_2**.
- Both **child_1** and **child_2** contain only text.

The following PowerScript code creates a PBDOM_TEXT object and assigns it a text value. It then creates a **child_1** element, adds the PBDOM_TEXT object to it, creates a shallow clone of **child_1**, and names the clone **child_2**. After adding a clone of the text object to **child_2**, the code adds both child objects to the root element:

```
PBDOM_BUILDER      pbdom_buildr
PBDOM_DOCUMENT     pbdom_doc
PBDOM_ELEMENT      pbdom_elem_child_1
PBDOM_ELEMENT      pbdom_elem_child_2
PBDOM_TEXT         pbdom_txt
string strXML = "<!DOCTYPE root [<!ELEMENT root
(child_1, child_2)><!ELEMENT child_1
(#PCDATA)><!ELEMENT child_2 (#PCDATA)>]><root/>"

try
  pbdom_buildr = Create PBDOM_BUILDER
  pbdom_doc = pbdom_buildr.BuildFromString (strXML)

  pbdom_txt = Create PBDOM_TEXT
  pbdom_txt.SetText ("text for child.")

  pbdom_elem_child_1 = Create PBDOM_ELEMENT
  pbdom_elem_child_1.SetName ("child_1")
  pbdom_elem_child_1.AddContent (pbdom_txt)

  pbdom_elem_child_2 = pbdom_elem_child_1.Clone(false)
  pbdom_elem_child_2.SetName("child_2")
```



```

        pbdom_elem_child_2.AddContent
        (pbdom_txt.Clone(false))

        pbdom_doc.GetRootElement().AddContent(pbdom_elem_chi
        ld_1)
        pbdom_doc.GetRootElement().AddContent(pbdom_elem_chi
        ld_2)

        pbdom_doc.SaveDocument ("sample.xml")

    catch (PBDOM_EXCEPTION pbdom_except)
        MessageBox ("PBDOM_EXCEPTION",
        pbdom_except.GetMessage())
    end try

```

Usage

The `Clone` method creates a new PBDOM_TEXT object that is a duplicate of, and a separate object from, the original. Whether `true` or `false` is supplied as the parameter to this function, a PBDOM_TEXT clone is always identical to its original. This is because a PBDOM_TEXT does not contain any subtree of children PBDOM_OBJECTs.

A PBDOM_TEXT clone has no parent. However, the clone resides in the same PBDOM_DOCUMENT as its original, and if the original PBDOM_TEXT object is standalone, the clone is standalone.

Detach**Description**

Detaches a PBDOM_TEXT object from its parent PBDOM_OBJECT.

Syntax

`pbdom_text_name.Detach()`

Argument	Description
<code>pbdom_text_name</code>	The name of a PBDOM_TEXT object

Return value

PBDOM_OBJECT. The current PBDOM_TEXT object is detached from its parent.

Usage

If the current PBDOM_TEXT object has no parent, nothing happens.

Equals**Description**

Tests for the equality of the current PBDOM_TEXT object and a referenced PBDOM_OBJECT.

Syntax `pbdom_text_name.Equals(pbdom_object pbdom_object_ref)`

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object
<i>pbdom_object_ref</i>	A reference to a PBDOM_OBJECT to test for equality with the current PBDOM_TEXT object

Return value **Boolean**. Returns **true** if the current PBDOM_TEXT object is equivalent to the input PBDOM_OBJECT, and **false** otherwise.

Throws **EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE** – If the input PBDOM_OBJECT is not a reference to an object derived from PBDOM_OBJECT.

Usage **True** is returned only if the referenced PBDOM_OBJECT is also a derived PBDOM_TEXT object and refers to the same DOM object as the current PBDOM_TEXT object. Two separately created PBDOM_TEXT objects, for example, can contain exactly the same text but not be equal.

GetObjectClass

Description Returns a long integer code that indicates the class of the current PBDOM_OBJECT.

Syntax `pbdom_object_name.GetObjectClass()`

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value **Long**. **GetObjectClass** returns a long integer code that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_TEXT object, the returned value is 7.

See also **GetObjectClassString**

GetObjectClassString

Description Returns a string form of the class of the PBDOM_OBJECT.

Syntax *pbdom_object_name*.GetObjectClassString()

Argument	Description
<i>pbdom_object_name</i>	The name of a PBDOM_OBJECT

Return value String. `GetObjectClassString` returns a string that indicates the class of the current PBDOM_OBJECT. If *pbdom_object_name* is a PBDOM_TEXT object, the returned string is “pbdom_text”.

See also [GetObjectClass](#)

GetOwnerDocumentObject

Description Returns the owning PBDOM_DOCUMENT of the current PBDOM_TEXT object.

Syntax *pbdom_text_name*.GetOwnerDocumentObject()

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object

Return value PBDOM_OBJECT.

Usage If there is no owning PBDOM_DOCUMENT, `null` is returned.

GetParentObject

Description Returns the parent PBDOM_OBJECT of the current PBDOM_TEXT object.

Syntax *pbdom_text_name*.GetParentObject()

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object

Return value PBDOM_OBJECT.

Usage The parent is also an object inherited from PBDOM_TEXT object. If the PBDOM_TEXT object has no parent, `null` is returned.

See also [SetParentObject](#)

GetText

Description

Obtains the text data that is contained within the current PBDOM_TEXT object.

Syntax

```
pbdom_text_name.GetText()
```

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object

Return value

String. The `GetText` method returns the textual content of the current PBDOM_TEXT object.

Examples

If you have the element `<abc>MY TEXT</abc>`, and you have a PBDOM_TEXT object to represent the text node “MY TEXT”, then calling `GetText` on the PBDOM_TEXT object returns the string “MY TEXT”.

See also

`GetTextNormalize`
`GetTextTrim`
`SetText`

GetTextNormalize

Description

Obtains the text data that is contained within the current PBDOM_TEXT object, with all surrounding whitespace characters removed and internal whitespace characters normalized to a single space.

Syntax

```
pbdom_text_name.GetTextNormalize()
```

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object

Return value

String.

Examples

If you have a PBDOM_TEXT object that represents the text node “ MY TEXT ”, calling `GetTextNormalize` returns the string “MY TEXT”. All surrounding whitespaces are removed, and the whitespaces between the words “MY” and “TEXT” are reduced to a single space.

Usage

This method allows the caller to obtain the text data that is contained within the current PBDOM_TEXT object with all surrounding whitespaces removed and internal whitespaces normalized to single spaces. If no textual value exists for the current PBDOM_TEXT object, or if only whitespaces exist, an empty string is returned.

See also

`GetText`, `GetTextTrim`, `SetText`

GetTextTrim

Description Returns the textual content of the current PBDOM_TEXT object with all surrounding whitespace characters removed.

Syntax `pbdom_text_name.GetTextTrim()`

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object

Return value String.

Examples If you have a PBDOM_TEXT object that represents the text node “ MY TEXT ”, calling `GetTextNormalize` returns the string “MY TEXT”. All surrounding white spaces are removed. The whitespaces between the words “MY” and “TEXT” are preserved.

Usage This method allows the caller to obtain the text data that is contained within the current PBDOM_TEXT object with all surrounding whitespaces removed. Internal whitespaces are preserved. If no textual value exists for the current PBDOM_TEXT object, or if only whitespaces exist, an empty string is returned.

See also `GetText`
`GetTextNormalize`
`SetText`

SetParentObject

Description Sets the referenced PBDOM_OBJECT to be the parent of the current PBDOM_TEXT object.

Syntax `pbdom_text_name.SetParentObject(pbdom_object pbdom_object_ref)`

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object
<i>pbdom_object_ref</i>	A PBDOM_OBJECT to be set as the parent of the current PBDOM_TEXT object

Return value PBDOM_OBJECT.

Throws `EXCEPTION_PBDOM_OBJECT_INVALID_FOR_USE` – If the input PBDOM_OBJECT is not referenced to an object derived from PBDOM_OBJECT.

EXCEPTION_PBDOM_OBJECT_ALREADY_HAS_PARENT – If the current PBDOM_TEXT object already has a parent.

EXCEPTION_INAPPROPRIATE_USE_OF_PBDOM_OBJECT – If the input PBDOM_OBJECT is of a class that does not have a proper parent-child relationship with the PBDOM_TEXT class.

EXCEPTION_USE_OF_UNNAMED_PBDOM_OBJECT – If the input PBDOM_OBJECT requires a user-defined name and it has not been named.

Usage

The PBDOM_OBJECT that you set to be the parent of the current PBDOM_TEXT object must have a legal parent-child relationship with the current object. If it does not, an exception is thrown. Only a PBDOM_ELEMENT is allowed to be set as the parent of a PBDOM_TEXT object.

See also

[GetParentObject](#)

SetText

Description

Sets the input string to be the text content of the current PBDOM_TEXT object.

Syntax

pbdom_text_name.SetText(*strSet*)

Argument	Description
<i>pbdom_text_name</i>	The name of a PBDOM_TEXT object
<i>strSet</i>	The string you want set as the text of the PBDOM_TEXT object

Return value

String. If no DTD is referenced, an empty string is returned.

See also

[GetText](#)
[GetTextNormalize](#)
[GetTextTrim](#)

About this chapter

This chapter provides a quick reference to the methods of PBDOM base classes and additional methods provided by inherited classes.

Summary of PBDOM classes and methods**PBDOM_OBJECT inherited from PowerBuilder NonVisualObject**

`addcontent (pbdom_object pbdom_object_ref)` returns `pbdom_object`
`clone (boolean bdeep)` returns `pbdom_object`
`detach ()` returns `pbdom_object`
`equals (pbdom_object pbdom_object_ref)` returns `boolean`
`getcontent (ref pbdom_object pbdom_object_array[])` returns `boolean`
`getname ()` returns `string`
`getobjectclass ()` returns `long`
`getobjectclassstring ()` returns `string`
`getownerdocumentobject ()` returns `pbdom_document`
`getparentobject ()` returns `pbdom_object`
`gettext ()` returns `string`
`gettextnormalize ()` returns `string`
`gettexttrim ()` returns `string`
`haschildren ()` returns `boolean`
`insertcontent (pbdom_object pbdom_object_new, pbdom_object pbdom_object_ref)` returns `pbdom_object`
`isancestorobjectof (pbdom_object pbdom_object_ref)` returns `boolean`
`removecontent (pbdom_object pbdom_object_ref)` returns `boolean`
`setcontent (pbdom_object pbdom_object_array[])` returns `pbdom_object`
`setname (string strname)` returns `boolean`
`setparentobject (pbdom_object pbdom_object_ref)` returns `pbdom_object`

PBDOM_ELEMENT inherited from PBDOM_OBJECT

addcontent (string strtext) returns pbdom_element
addnamespacedeclaration (string strnamespaceprefix, string strnamespaceuri) returns pbdom_element
getattribute (string strname) returns pbdom_attribute
getattribute (string strname, string strnamespaceprefix, string strnamespaceuri) returns pbdom_attribute
getattributes (ref pbdom_attribute pbdom_attribute_array[]) returns boolean
getattributevalue (string strattributename) returns string
getattributevalue (string strattributename, string strdefaultvalue) returns string
getattributevalue (string strattributename, string strnamespaceprefix, string strnamespaceuri) returns string
getattributevalue (string strattributename, string strnamespaceprefix, string strnamespaceuri,
string strdefaultvalue) returns string
getchildelement (string strelementname) returns pbdom_element
getchildelement (string strelementname, string strnamespaceprefix, string strnamespaceuri)
returns pbdom_element
getchildelements (ref pbdom_element pbdom_element_array[]) returns boolean
getchildelements (string strelementname, ref pbdom_element pbdom_element_array[]) returns boolean
getchildelements (string strelementname, string strnamespaceprefix, string strnamespaceuri,
ref pbdom_element pbdom_element_array[]) returns boolean
getnamespaceprefix () returns string
getnamespaceuri () returns string
getqualifiedname () returns string
hasattributes () returns boolean
haschildelements () returns boolean
isrootelement () returns boolean
removeattribute (pbdom_attribute pbdom_attribute_ref) returns boolean
removeattribute (string strattributename) returns boolean
removeattribute (string strattributename, string strnamespaceprefix, string strnamespaceuri) returns boolean
removechildelement (string strelementname) returns boolean
removechildelement (string strelementname, string strnamespaceprefix, string strnamespaceuri) returns boolean
removechildelements () returns boolean
removechildelements (string strelementname) returns boolean
removechildelements (string strelementname, string strnamespaceprefix, string strnamespaceuri) returns boolean
removenamespacedeclaration (string strnamespaceprefix, string strnamespaceuri) returns boolean
setattribute (pbdom_attribute pbdom_attribute_ref) returns pbdom_element
setattribute (string strname, string strvalue) returns pbdom_element
setattribute (string strname, string strvalue, string strnamespaceprefix, string strnamespaceuri,
boolean bverifynamespace) returns long
setattributes (pbdom_attribute pbdom_attribute_array[]) returns pbdom_element
setdocument (pbdom_object pbdom_document_ref) returns pbdom_element
setnamespace (string strnamespaceprefix, string strnamespaceuri, boolean bverifynamespace) returns long
settext (string strtext) returns pbdom_element

PBDOM_ATTRIBUTE inherited from PBDOM_OBJECT

getbooleanvalue () returns boolean
getdatetimevalue (string strdateformat, string strtimeformat) returns datetime
getdatevalue (string strdateformat) returns date
getdoublevalue () returns double
getintvalue () returns integer
getlongvalue () returns long
getnamespaceprefix () returns string
getnamespaceuri () returns string
getownerelementobject () returns pbdom_element
getqualifiedname () returns string
getrealvalue () returns real
gettimevalue (string strtimeformat) returns time
getuintvalue () returns unsignedinteger
getulongvalue () returns unsignedlong
setbooleanvalue (boolean boolvalue) returns pbdom_attribute
setdatetimevalue (datetime datetimevalue, string strdateformat, string strtimeformat) returns pbdom_attribute
setdatevalue (date datevalue, string strdateformat) returns pbdom_attribute
setdoublevalue (double doublevalue) returns pbdom_attribute
setintvalue (integer intvalue) returns pbdom_attribute
setlongvalue (long longvalue) returns pbdom_attribute
setnamespace (string strnamespaceprefix, string strnamespaceuri, boolean bverifynamespace) returns long
setownerelementobject(pbdom_element pbdom_element_ref) returns pbdom_attribute
setrealvalue (real realvalue) returns pbdom_attribute
settext (string strtext) returns pbdom_attribute
settimevalue (time timevalue, string strtimeformat) returns pbdom_attribute
setuintvalue (unsignedinteger uintvalue) returns pbdom_attribute
setulongvalue (unsignedlong ulongvalue) returns pbdom_attribute

PBDOM_CHARACTERDATA inherited from PBDOM_OBJECT

append (pbdom_characterdata pbdom_characterdata_ref) returns pbdom_characterdata
append (string strappend) returns pbdom_characterdata
settext (string strtext) returns pbdom_characterdata

PBDOM_COMMENT inherited from PBDOM_CHARACTERDATA

No added methods.

PBDOM_TEXT inherited from PBDOM_CHARACTERDATA

No added methods.

PBDOM_CDATA inherited from PBDOM_TEXT

No added methods.

PBDOM_DOCTYPE inherited from PBDOM_OBJECT

getinternalsubset () returns string
getpublicid () returns string
getsystemid () returns string
setdocument (pbdom_document pbdom_document_ref) returns pbdom_doctype
setinternalsubset (string strinternalsubset) returns pbdom_doctype
setpublicid (string strpublicid) returns pbdom_doctype
setsystemid (string strsystemid) returns pbdom_doctype

PBDOM_DOCUMENT inherited from PBDOM_OBJECT

detachrootelement () returns pbdom_element
getdoctype () returns pbdom_doctype
getrootelement () returns pbdom_element
hasrootelement () returns boolean
newdocument (string strootelementname) returns boolean
newdocument (string strootelementnamespaceprefix, string strootelementnamespaceuri,
string strootelementname, string strdoctypepublicid, string strdoctypesystemid) returns boolean
savedocument (string strfilename) returns boolean
setdoctype (pbdom_doctype pbdom_doctype_ref) returns pbdom_document
setrootelement (pbdom_element pbdom_element_ref) returns pbdom_document

PBDOM_ENTITYREFERENCE inherited from PBDOM_OBJECT

No added methods.

PBDOM_PROCESSINGINSTRUCTION inherited from PBDOM_OBJECT

getdata () returns string
getnames (ref string name_array[]) returns boolean
gettarget () returns string
getvalue (string strname) returns string
removevalue (string strname) returns boolean
setdata (string strdata) returns pbdom_processinginstruction
setvalue (string strname, string strvalue) returns pbdom_processinginstruction

PBDOM_BUILDER inherited from PowerBuilder NonVisualObject

buildfromdatastore (datastore datastore_ref) returns pbdom_document
buildfromfile (string strurl) returns pbdom_document
buildfromstring (string strxmlstream) returns pbdom_document
getparseerrors(ref string strErrorMessageArray[]) returns boolean

PBDOM_EXCEPTION inherited from PowerBuilder Exception

getexceptioncode () returns long

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